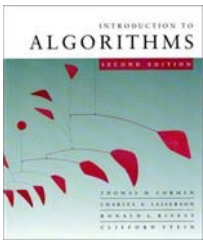


CS60020: Foundations of Algorithm Design and Machine Learning

Sourangshu Bhattacharya

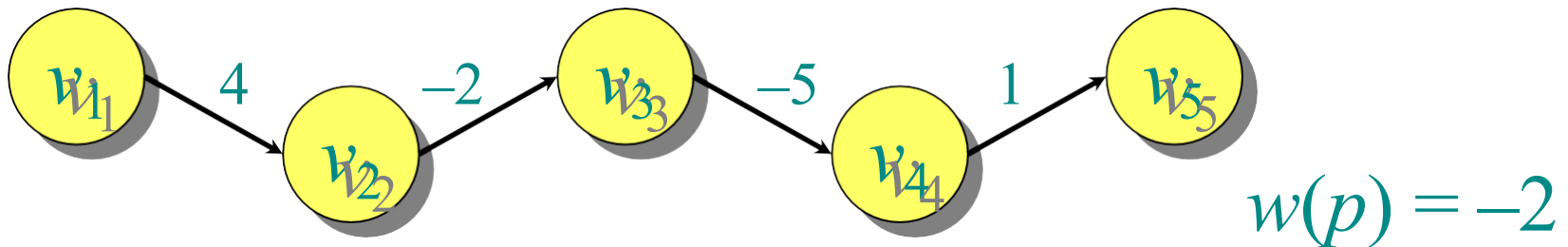


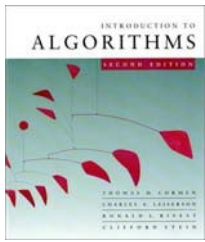
Paths in graphs

Consider a digraph $G = (V, E)$ with edge-weight function $w : E \rightarrow \mathbb{R}$. The **weight** of path $p = v_1 \rightarrow v_2 \rightarrow \dots \rightarrow v_k$ is defined to be

$$w(p) = \sum_{i=1}^{k-1} w(v_i, v_{i+1}).$$

Example:



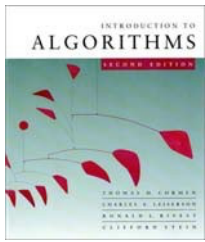


Shortest paths

A *shortest path* from u to v is a path of minimum weight from u to v . The *shortest-path weight* from u to v is defined as

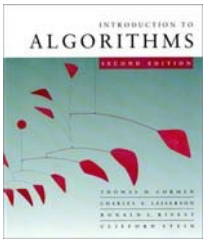
$$\delta(u, v) = \min \{w(p) : p \text{ is a path from } u \text{ to } v\}.$$

Note: $\delta(u, v) = \infty$ if no path from u to v exists.



Optimal substructure

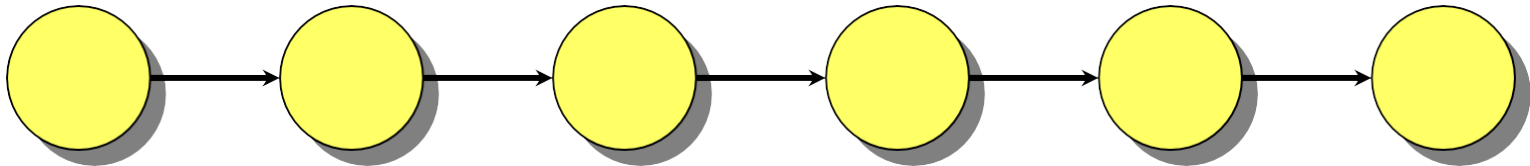
Theorem. A subpath of a shortest path is a shortest path.

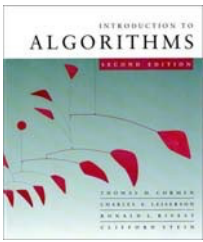


Optimal substructure

Theorem. A subpath of a shortest path is a shortest path.

Proof. Cut and paste:

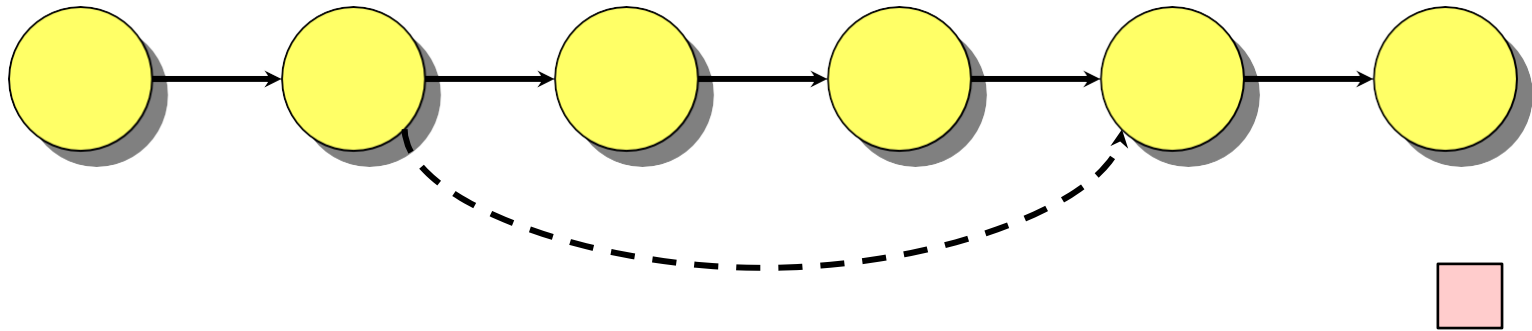


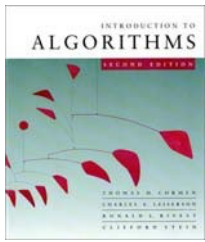


Optimal substructure

Theorem. A subpath of a shortest path is a shortest path.

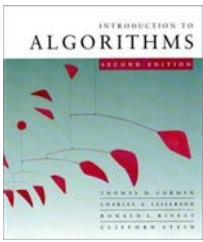
Proof. Cut and paste:





Triangle inequality

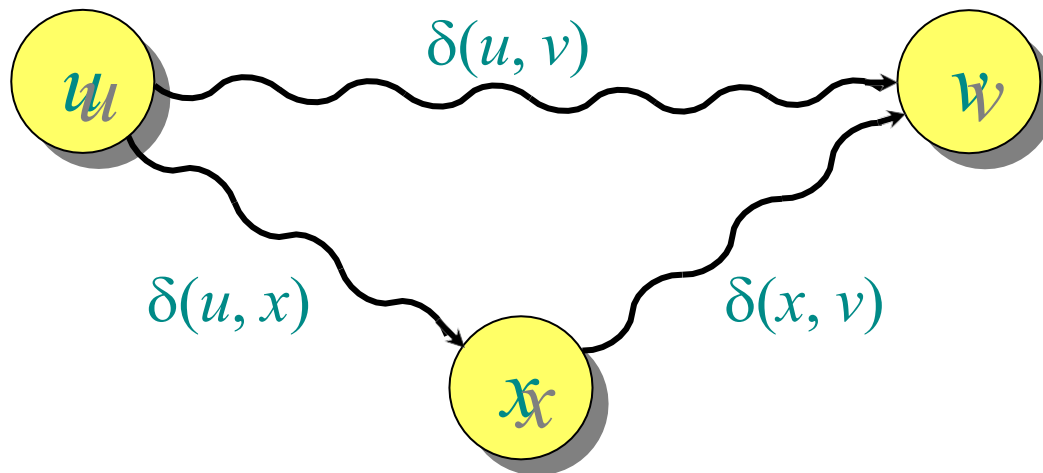
Theorem. For all $u, v, x \in V$, we have
$$\delta(u, v) \leq \delta(u, x) + \delta(x, v).$$

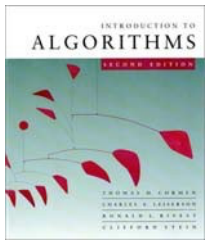


Triangle inequality

Theorem. For all $u, v, x \in V$, we have
$$\delta(u, v) \leq \delta(u, x) + \delta(x, v).$$

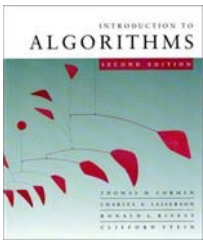
Proof.





Well-definedness of shortest paths

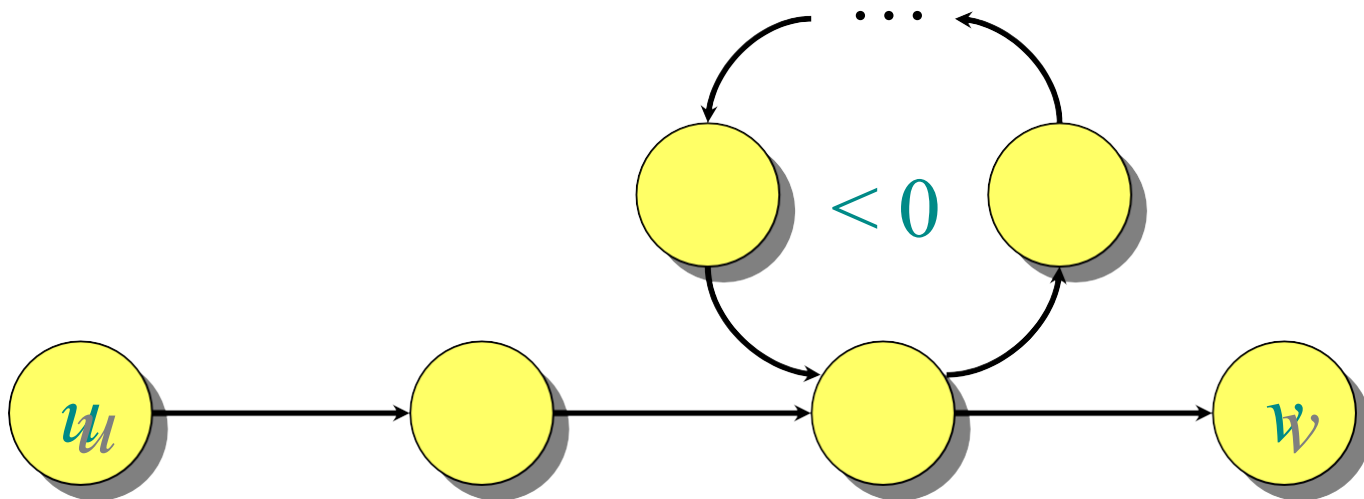
If a graph G contains a negative-weight cycle, then some shortest paths may not exist.

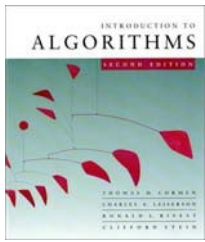


Well-definedness of shortest paths

If a graph G contains a negative-weight cycle, then some shortest paths may not exist.

Example:





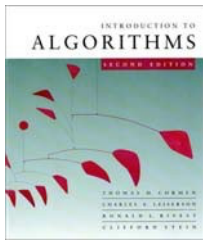
Single-source shortest paths

Problem. From a given source vertex $s \in V$, find the shortest-path weights $\delta(s, v)$ for all $v \in V$.

If all edge weights $w(u, v)$ are *nonnegative*, all shortest-path weights must exist.

IDEA: Greedy.

1. Maintain a set S of vertices whose shortest-path distances from s are known.
2. At each step add to S the vertex $v \in V - S$ whose distance estimate from s is minimal.
3. Update the distance estimates of vertices adjacent to v .



Dijkstra's algorithm

$d[s] \leftarrow 0$

for each $v \in V - \{s\}$

do $d[v] \leftarrow \infty$

$S \leftarrow \emptyset$

$Q \leftarrow V$

▷ Q is a priority queue maintaining $V - S$

while $Q \neq \emptyset$

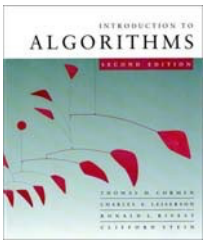
do $u \leftarrow \text{EXTRACT-MIN}(Q)$

$S \leftarrow S \cup \{u\}$

for each $v \in \text{Adj}[u]$

do if $d[v] > d[u] + w(u, v)$

then $d[v] \leftarrow d[u] + w(u, v)$



Dijkstra's algorithm

$d[s] \leftarrow 0$

for each $v \in V - \{s\}$

do $d[v] \leftarrow \infty$

$S \leftarrow \emptyset$

$Q \leftarrow V$

$\triangleright Q$ is a priority queue maintaining $V - S$

while $Q \neq \emptyset$

do $u \leftarrow \text{EXTRACT-MIN}(Q)$

$S \leftarrow S \cup \{u\}$

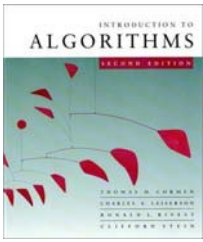
for each $v \in \text{Adj}[u]$

do **if** $d[v] > d[u] + w(u, v)$

then $d[v] \leftarrow d[u] + w(u, v)$

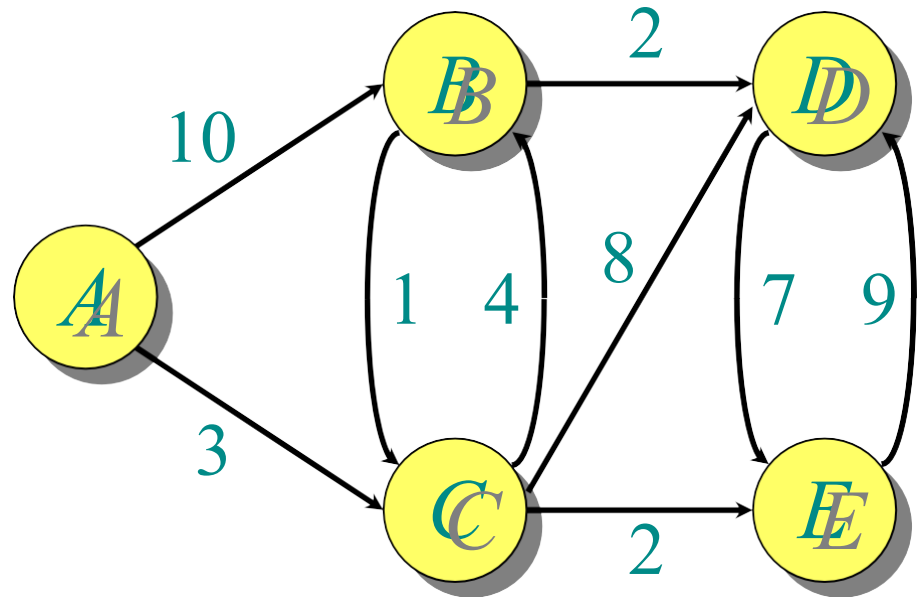
*relaxation
step*

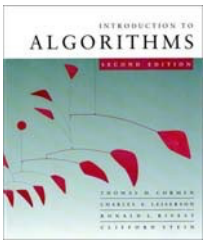
Implicit DECREASE-KEY



Example of Dijkstra's algorithm

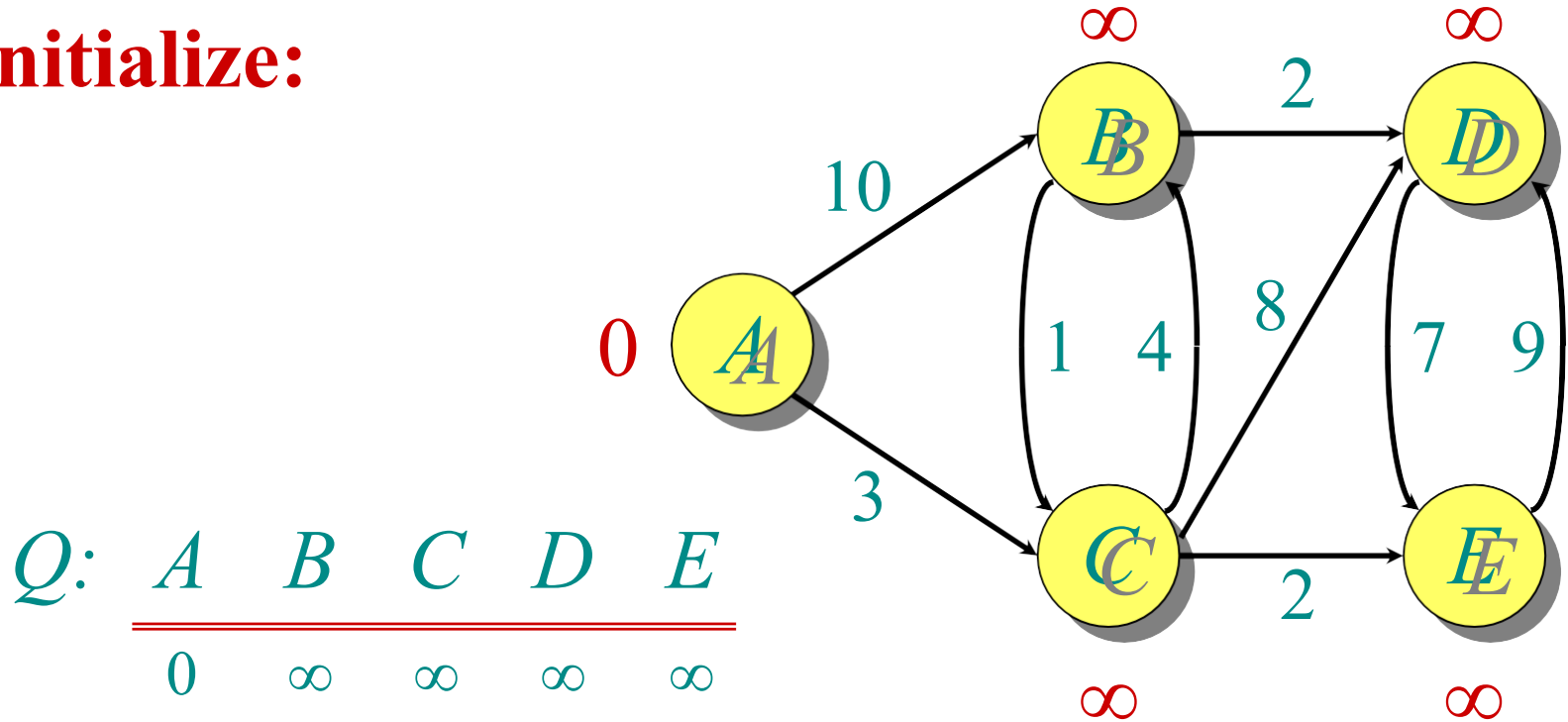
Graph with nonnegative edge weights:





Example of Dijkstra's algorithm

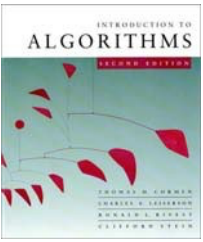
Initialize:



Q:

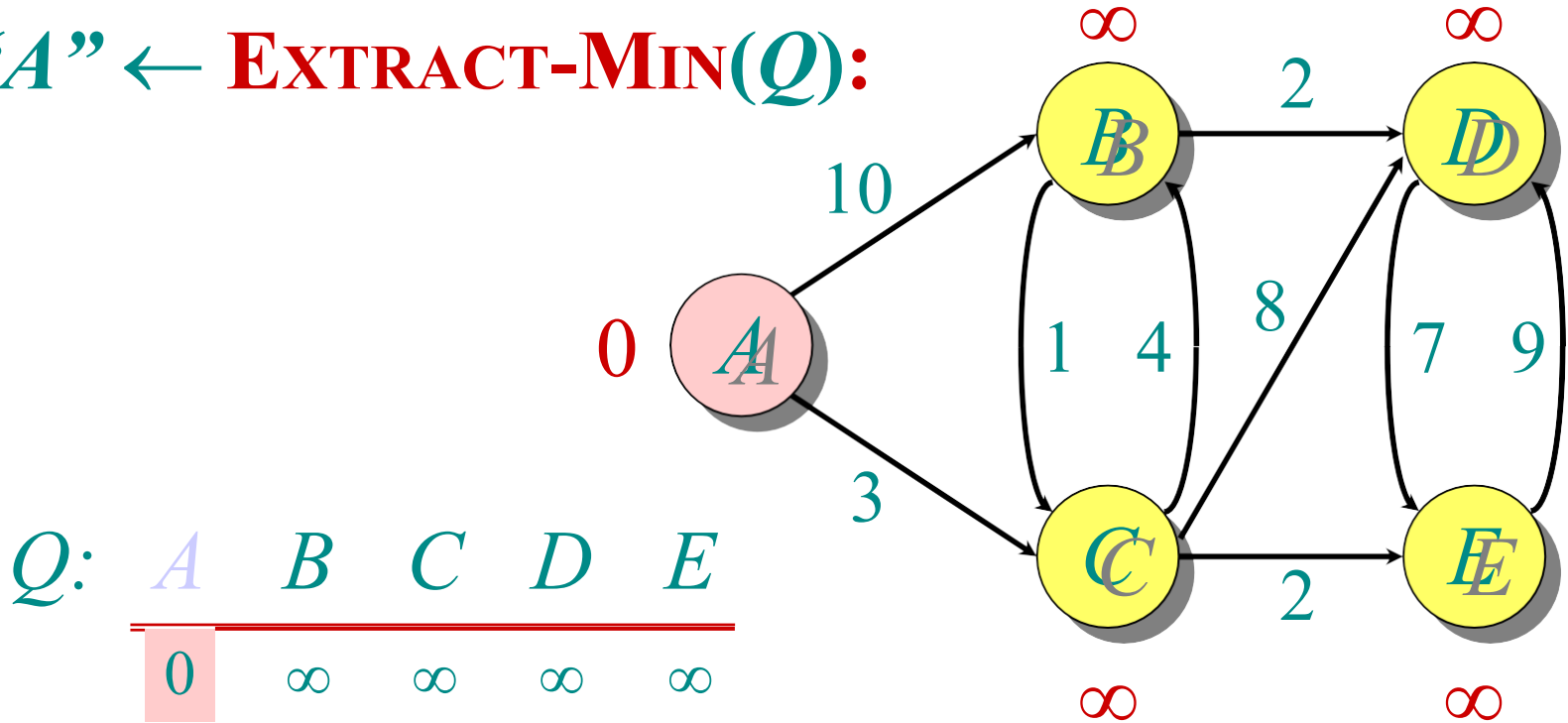
| | | | | |
|----------|----------|----------|----------|----------|
| <i>A</i> | <i>B</i> | <i>C</i> | <i>D</i> | <i>E</i> |
| 0 | ∞ | ∞ | ∞ | ∞ |

S: {}

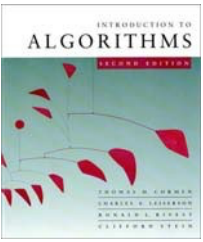


Example of Dijkstra's algorithm

“A” ← **EXTRACT-MIN(Q)**:

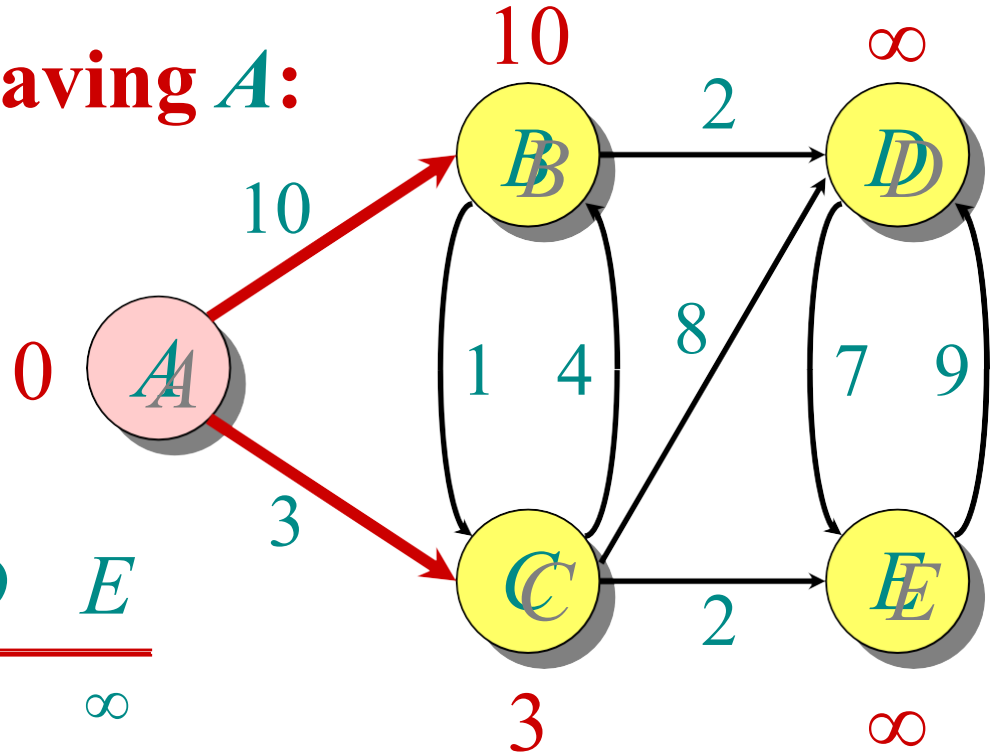


S: { *A* }



Example of Dijkstra's algorithm

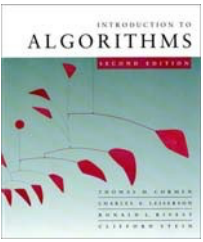
Relax all edges leaving *A*:



Q:

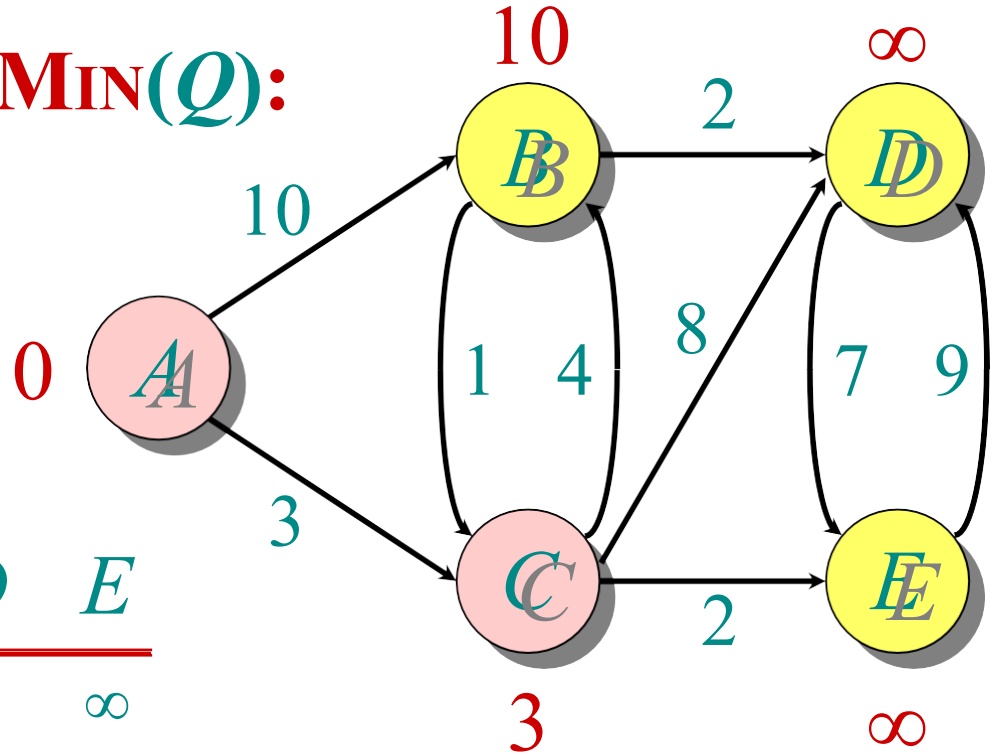
| <i>A</i> | <i>B</i> | <i>C</i> | <i>D</i> | <i>E</i> |
|----------|----------|----------|----------|----------|
| 0 | ∞ | ∞ | ∞ | ∞ |
| | 10 | 3 | ∞ | ∞ |

S: { *A* }



Example of Dijkstra's algorithm

“C” ← **EXTRACT-MIN(Q)**:

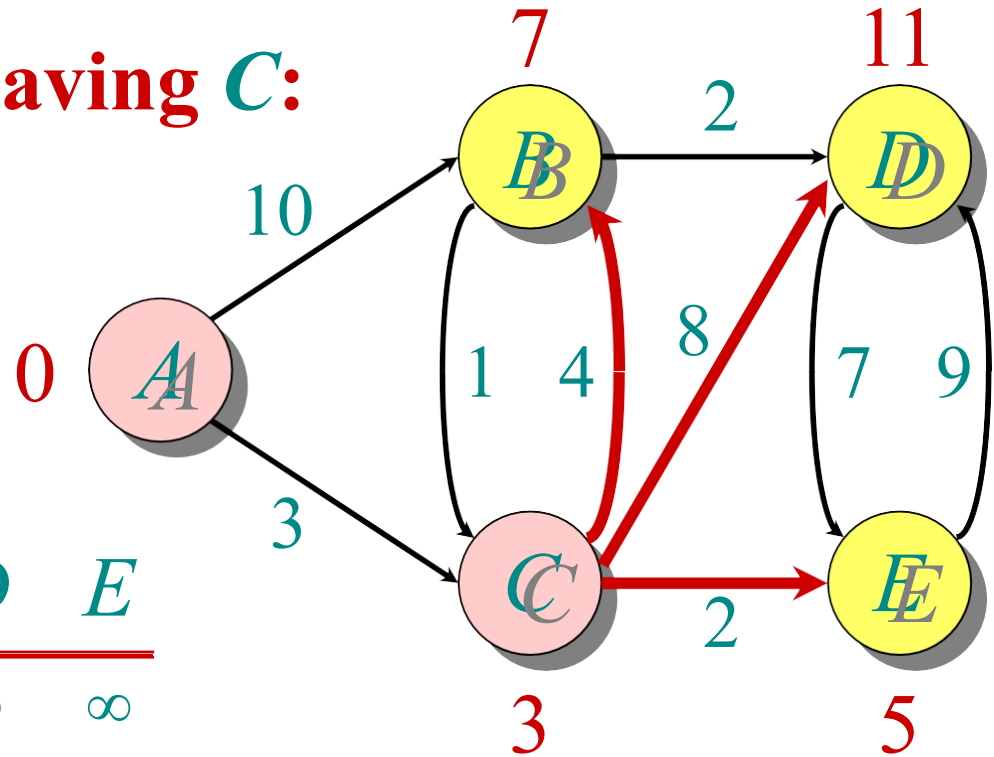


| <i>Q</i> : | <i>A</i> | <i>B</i> | <i>C</i> | <i>D</i> | <i>E</i> |
|------------|----------|----------|----------|----------|----------|
| | 0 | ∞ | ∞ | ∞ | ∞ |
| | | 10 | 3 | ∞ | ∞ |

S: { *A*, *C* }

Example of Dijkstra's algorithm

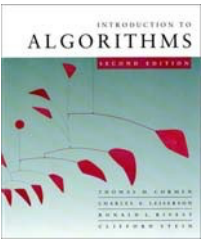
Relax all edges leaving **C**:



Q:

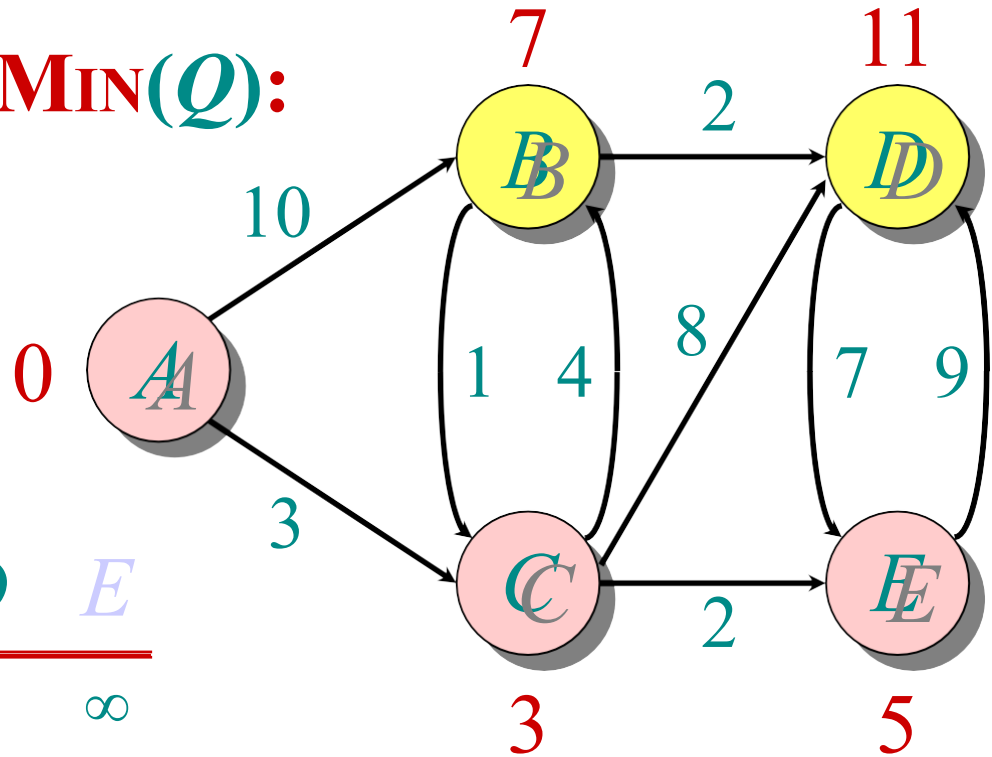
| <i>A</i> | <i>B</i> | <i>C</i> | <i>D</i> | <i>E</i> |
|----------|----------|----------|----------|----------|
| 0 | ∞ | ∞ | ∞ | ∞ |
| | 10 | 3 | ∞ | ∞ |
| | 7 | | 11 | 5 |

S: { *A*, *C* }



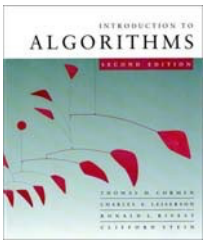
Example of Dijkstra's algorithm

"E" ← **EXTRACT-MIN(Q)**:



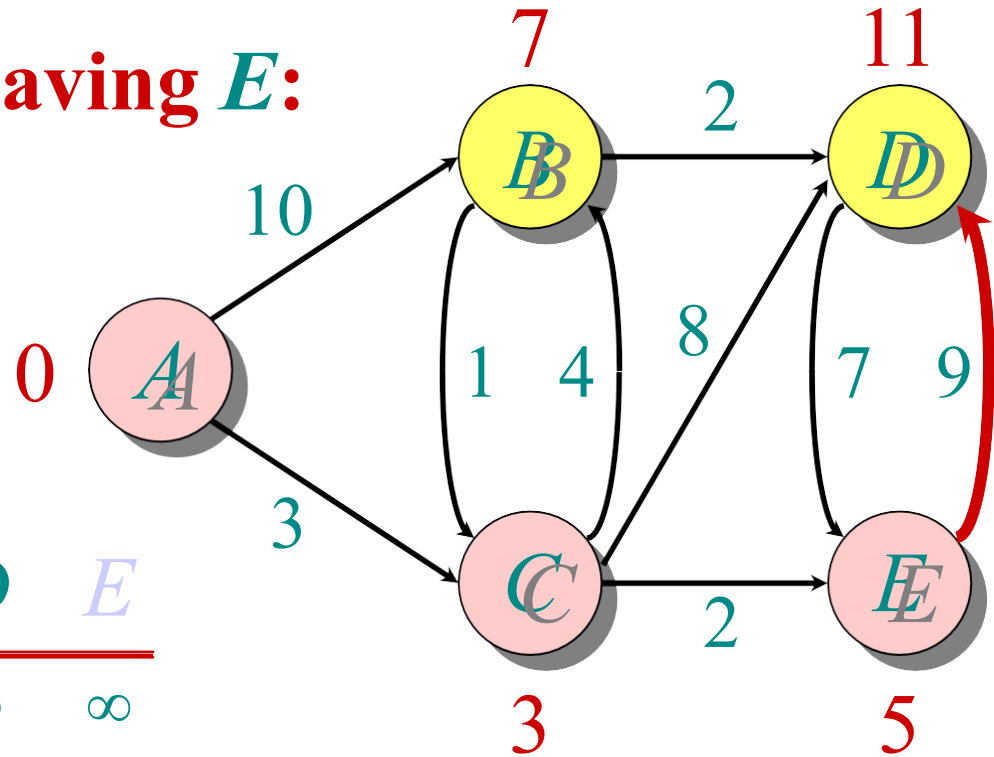
| <i>Q</i> : | <i>A</i> | <i>B</i> | <i>C</i> | <i>D</i> | <i>E</i> |
|------------|----------|----------|----------|----------|----------|
| | 0 | ∞ | ∞ | ∞ | ∞ |
| | | 10 | 3 | ∞ | ∞ |
| | | 7 | | 11 | 5 |

S: { *A*, *C*, *E* }



Example of Dijkstra's algorithm

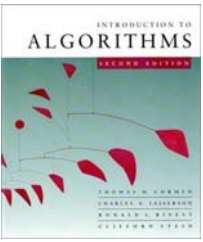
Relax all edges leaving *E*:



Q:

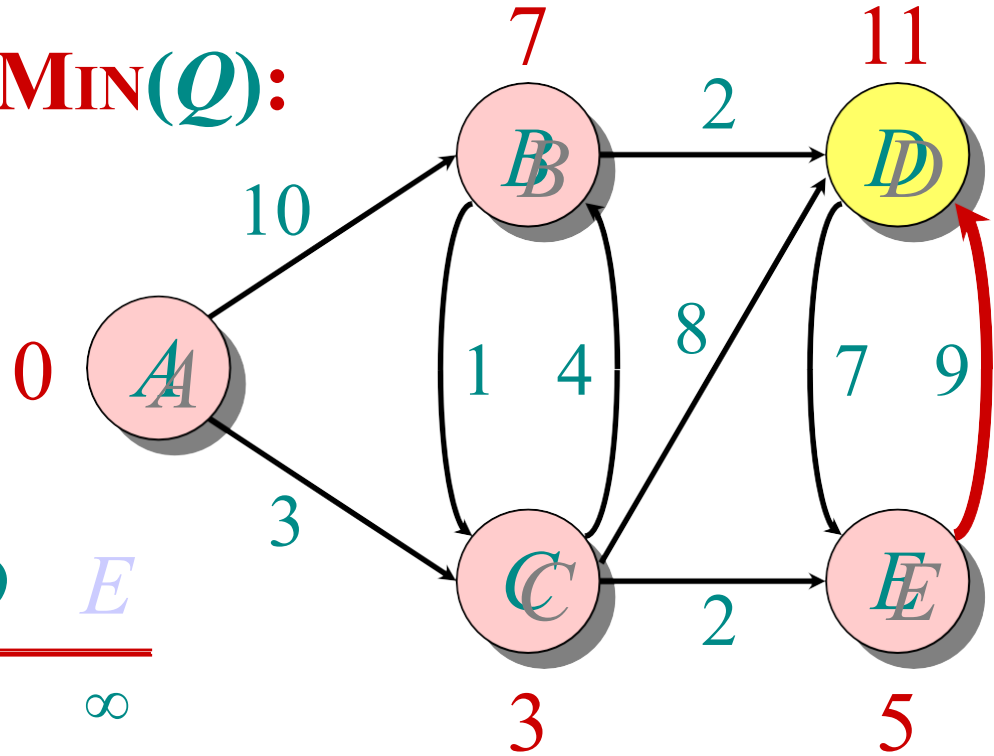
| <i>A</i> | <i>B</i> | <i>C</i> | <i>D</i> | <i>E</i> |
|----------|----------|----------|----------|----------|
| 0 | ∞ | ∞ | ∞ | ∞ |
| | 10 | 3 | ∞ | ∞ |
| | 7 | | 11 | 5 |
| | 7 | | 11 | |

S: { *A*, *C*, *E* }



Example of Dijkstra's algorithm

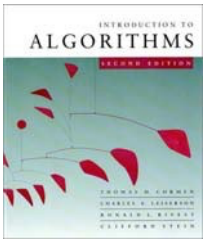
"B" ← **EXTRACT-MIN(Q)**:



Q:

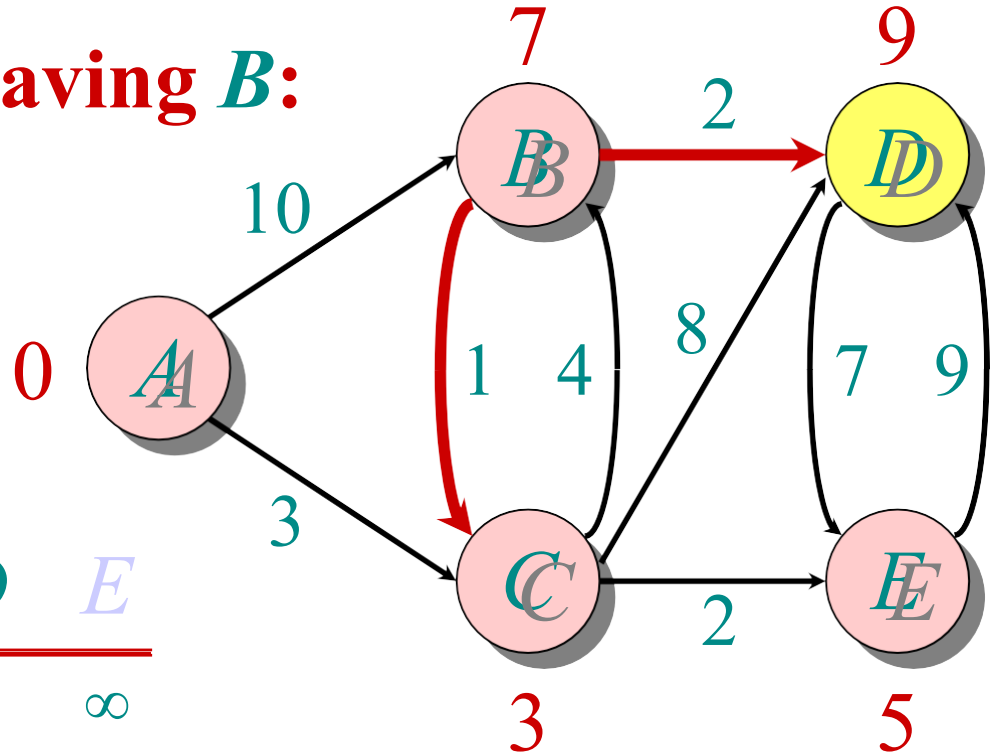
| <i>A</i> | <i>B</i> | <i>C</i> | <i>D</i> | <i>E</i> |
|----------|----------|----------|----------|----------|
| 0 | ∞ | ∞ | ∞ | ∞ |
| | 10 | 3 | ∞ | ∞ |
| | 7 | | 11 | 5 |
| | 7 | | 11 | |

S: { *A*, *C*, *E*, *B* }



Example of Dijkstra's algorithm

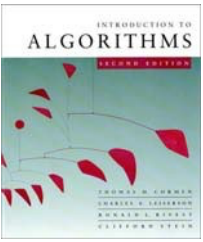
Relax all edges leaving *B*:



Q:

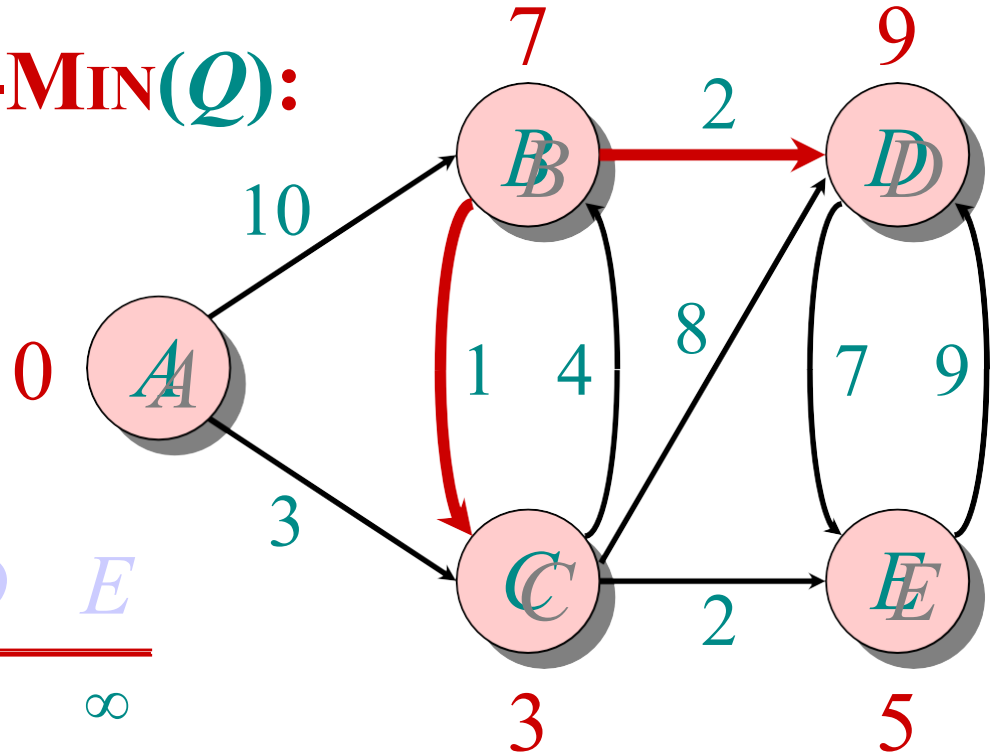
| <i>A</i> | <i>B</i> | <i>C</i> | <i>D</i> | <i>E</i> |
|----------|----------|----------|----------|----------|
| 0 | ∞ | ∞ | ∞ | ∞ |
| | 10 | 3 | ∞ | ∞ |
| | 7 | | 11 | 5 |
| | 7 | | 11 | |
| | | | 9 | |

S: { *A*, *C*, *E*, *B* }



Example of Dijkstra's algorithm

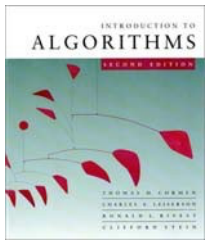
"D" ← **EXTRACT-MIN(Q)**:



Q:

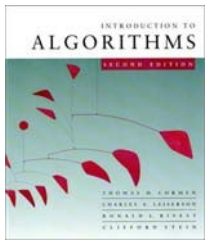
| <i>A</i> | <i>B</i> | <i>C</i> | <i>D</i> | <i>E</i> |
|----------|----------|----------|----------|----------|
| 0 | ∞ | ∞ | ∞ | ∞ |
| | 10 | 3 | ∞ | ∞ |
| | 7 | | 11 | 5 |
| | 7 | | 11 | |
| | | | 9 | |

S: { *A*, *C*, *E*, *B*, *D* }



Correctness — Part I

Lemma. Initializing $d[s] \leftarrow 0$ and $d[v] \leftarrow \infty$ for all $v \in V - \{s\}$ establishes $d[v] \geq \delta(s, v)$ for all $v \in V$, and this invariant is maintained over any sequence of relaxation steps.



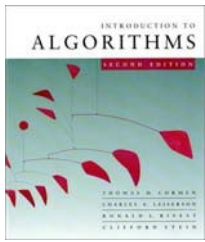
Correctness — Part I

Lemma. Initializing $d[s] \leftarrow 0$ and $d[v] \leftarrow \infty$ for all $v \in V - \{s\}$ establishes $d[v] \geq \delta(s, v)$ for all $v \in V$, and this invariant is maintained over any sequence of relaxation steps.

Proof. Suppose not. Let v be the first vertex for which $d[v] < \delta(s, v)$, and let u be the vertex that caused $d[v]$ to change: $d[v] = d[u] + w(u, v)$. Then,

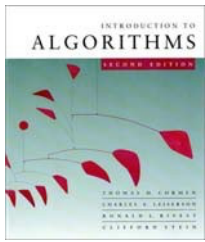
| | |
|------------------------------------|-------------------------------|
| $d[v] < \delta(s, v)$ | supposition |
| $\leq \delta(s, u) + \delta(u, v)$ | triangle inequality |
| $\leq \delta(s, u) + w(u, v)$ | sh. path \leq specific path |
| $\leq d[u] + w(u, v)$ | v is first violation |

Contradiction. □



Correctness — Part II

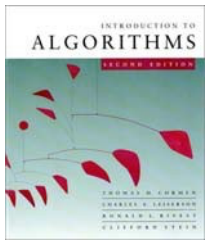
Lemma. Let u be v 's predecessor on a shortest path from s to v . Then, if $d[u] = \delta(s, u)$ and edge (u, v) is relaxed, we have $d[v] = \delta(s, v)$ after the relaxation.



Correctness — Part II

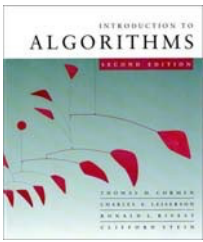
Lemma. Let u be v 's predecessor on a shortest path from s to v . Then, if $d[u] = \delta(s, u)$ and edge (u, v) is relaxed, we have $d[v] = \delta(s, v)$ after the relaxation.

Proof. Observe that $\delta(s, v) = \delta(s, u) + w(u, v)$. Suppose that $d[v] > \delta(s, v)$ before the relaxation. (Otherwise, we're done.) Then, the test $d[v] > d[u] + w(u, v)$ succeeds, because $d[v] > \delta(s, v) = \delta(s, u) + w(u, v) = d[u] + w(u, v)$, and the algorithm sets $d[v] = d[u] + w(u, v) = \delta(s, v)$. □



Correctness — Part III

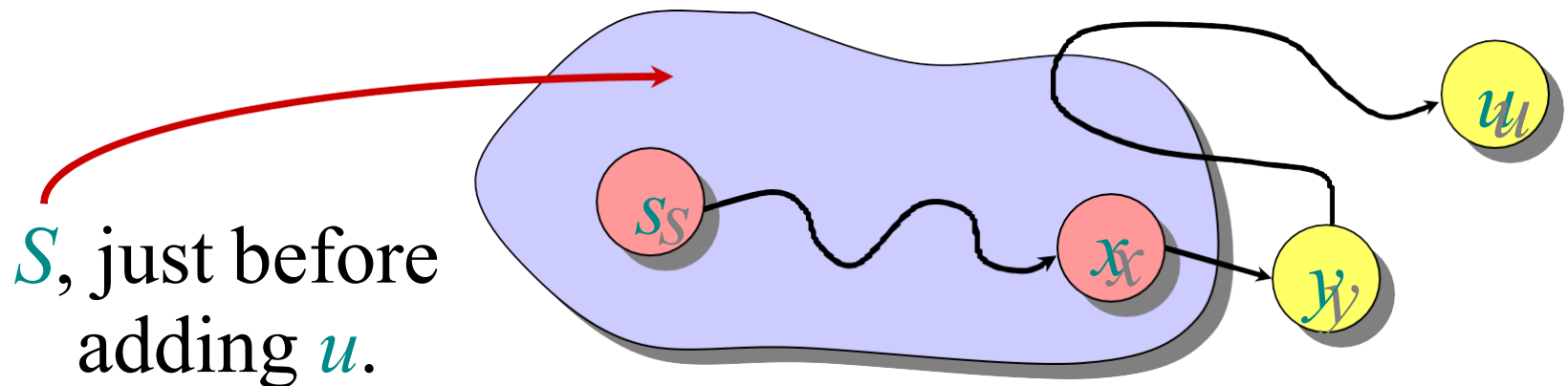
Theorem. Dijkstra's algorithm terminates with $d[v] = \delta(s, v)$ for all $v \in V$.

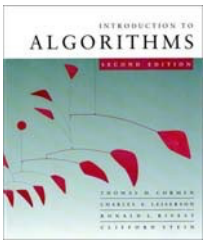


Correctness — Part III

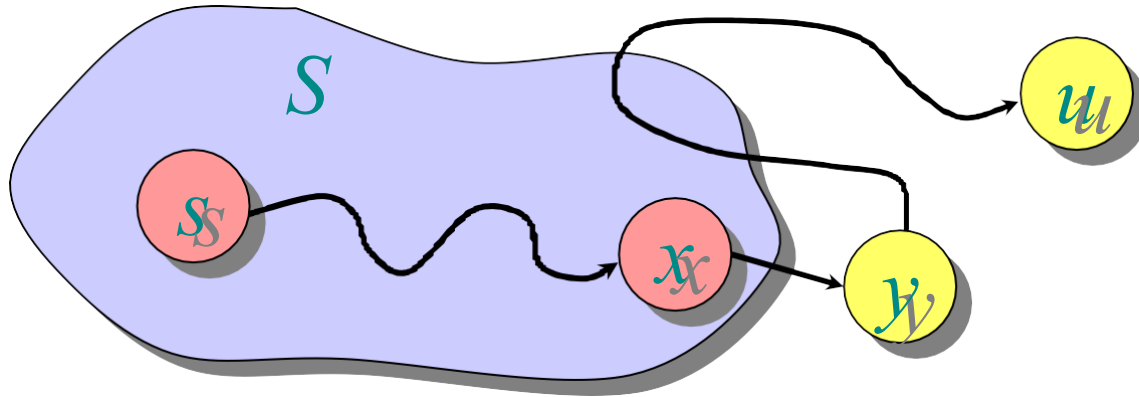
Theorem. Dijkstra's algorithm terminates with $d[v] = \delta(s, v)$ for all $v \in V$.

Proof. It suffices to show that $d[v] = \delta(s, v)$ for every $v \in V$ when v is added to S . Suppose u is the first vertex added to S for which $d[u] > \delta(s, u)$. Let y be the first vertex in $V - S$ along a shortest path from s to u , and let x be its predecessor:

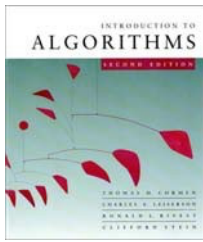




Correctness — Part III (continued)

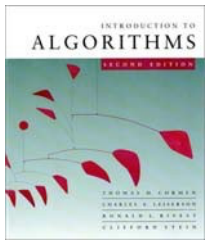


Since u is the first vertex violating the claimed invariant, we have $d[x] = \delta(s, x)$. When x was added to S , the edge (x, y) was relaxed, which implies that $d[y] = \delta(s, y) \leq \delta(s, u) < d[u]$. But, $d[u] \leq d[y]$ by our choice of u . Contradiction. □



Analysis of Dijkstra

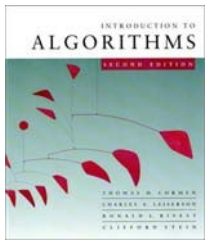
```
while  $Q \neq \emptyset$   
  do  $u \leftarrow \text{EXTRACT-MIN}(Q)$   
     $S \leftarrow S \cup \{u\}$   
    for each  $v \in \text{Adj}[u]$   
      do if  $d[v] > d[u] + w(u, v)$   
        then  $d[v] \leftarrow d[u] + w(u, v)$ 
```

Analysis of Dijkstra

$|V|$
times

```
while  $Q \neq \emptyset$   
  do  $u \leftarrow \text{EXTRACT-MIN}(Q)$   
     $S \leftarrow S \cup \{u\}$   
    for each  $v \in \text{Adj}[u]$   
      do if  $d[v] > d[u] + w(u, v)$   
        then  $d[v] \leftarrow d[u] + w(u, v)$ 
```

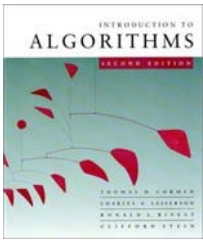


Analysis of Dijkstra

$|V|$
times

$degree(u)$
times

```
while  $Q \neq \emptyset$ 
  do  $u \leftarrow \text{EXTRACT-MIN}(Q)$ 
      $S \leftarrow S \cup \{u\}$ 
     for each  $v \in \text{Adj}[u]$ 
       do if  $d[v] > d[u] + w(u, v)$ 
         then  $d[v] \leftarrow d[u] + w(u, v)$ 
```

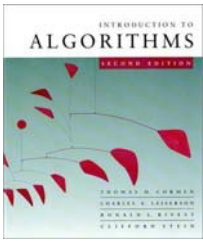


Analysis of Dijkstra

$|V|$ times { $degree(u)$ times {

```
while  $Q \neq \emptyset$ 
do  $u \leftarrow \text{EXTRACT-MIN}(Q)$ 
   $S \leftarrow S \cup \{u\}$ 
  for each  $v \in \text{Adj}[u]$ 
  do if  $d[v] > d[u] + w(u, v)$ 
     then  $d[v] \leftarrow d[u] + w(u, v)$ 
```

Handshaking Lemma $\Rightarrow \Theta(E)$ implicit DECREASE-KEY's.



Analysis of Dijkstra

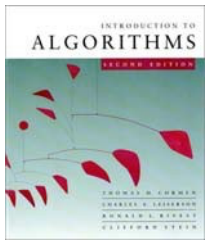
$|V|$ times { **while** $Q \neq \emptyset$
do $u \leftarrow \text{EXTRACT-MIN}(Q)$
 $S \leftarrow S \cup \{u\}$
for each $v \in \text{Adj}[u]$
do if $d[v] > d[u] + w(u, v)$
then $d[v] \leftarrow d[u] + w(u, v)$

$\text{degree}(u)$ times {

Handshaking Lemma $\Rightarrow \Theta(E)$ implicit DECREASE-KEY's.

$$\text{Time} = \Theta(V \cdot T_{\text{EXTRACT-MIN}} + E \cdot T_{\text{DECREASE-KEY}})$$

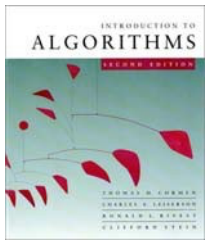
Note: Same formula as in the analysis of Prim's minimum spanning tree algorithm.



Analysis of Dijkstra (continued)

$$\text{Time} = \Theta(V) \cdot T_{\text{EXTRACT-MIN}} + \Theta(E) \cdot T_{\text{DECREASE-KEY}}$$

| Q | $T_{\text{EXTRACT-MIN}}$ | $T_{\text{DECREASE-KEY}}$ | Total |
|----------------|--------------------------|---------------------------|--------------------------------|
| array | $O(V)$ | $O(1)$ | $O(V^2)$ |
| binary heap | $O(\lg V)$ | $O(\lg V)$ | $O(E \lg V)$ |
| Fibonacci heap | $O(\lg V)$ amortized | $O(1)$ amortized | $O(E + V \lg V)$ worst case |



Unweighted graphs

Suppose that $w(u, v) = 1$ for all $(u, v) \in E$.
Can Dijkstra's algorithm be improved?

- Use a simple FIFO queue instead of a priority queue.

Breadth-first search

```
while  $Q \neq \emptyset$ 
  do  $u \leftarrow \text{DEQUEUE}(Q)$ 
    for each  $v \in \text{Adj}[u]$ 
      do if  $d[v] = \infty$ 
          then  $d[v] \leftarrow d[u] + 1$ 
              ENQUEUE( $Q, v$ )
```

Analysis: Time = $O(V + E)$.