

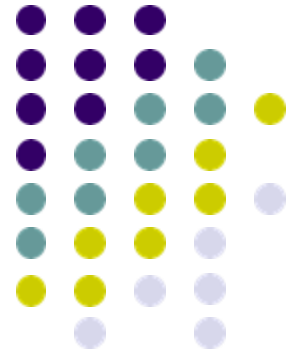
Programming and Data Structures

Lab Section 1

DRC, SD, SB

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**Department of Computer Science
and Engineering**



TA-Systems' Mapping



Name	Machine No	Email
Gulabi Mandal,		
Akash Bhattacharya		
Shreyasee Patra		
Somnath Hazra		
Varuni Reddy		
Jagriti Singh		
Gourav Sarkar		

TA-Systems' Mapping



Name	Machine No	Email
Anisha Mitra		
Tapadyoti Banerjee		
Abhinandan Mondal		
Subhankar Roy		
Gadiparthi Vamsi Krishna		
Gautam Veer		
Dilip Sau		

Rules



- Class Timings: Wednesday (10:00AM - 1:00PM)
- Venue: PC-Lab- _____ , CIC (Takshashila ground floor)
- All assignments to be done in the lab and submitted before the lab concludes
- Any attempts to copy will involve severe penalties
 - 0 for the assignment copied for **BOTH** the person copying and the person copied from
 - Any repeat offense will result in **deregistration** from the course

Moodle Details



- All submissions will be made through moodle only.
- Login / Create Account on Moodle:

<https://moodlecse.iitkgp.ac.in/moodle/login/index.php>

- Find Course page on Moodle:

“PDS Lab Section 1 (Spring 2024-2025)”

Enroll as Student using the following key

STUD#PDS5@

Computing Environment



- Dell Desktop Systems
- Ubuntu 22 operating system
 - username: _____ password: _____
- Text editor: **gedit**
 - For typing in your C program
- C language compiler: **gcc**
 - For compiling the C program

Computing Environment



- Opening terminal
 - Click on **Show Applications** > Search **Terminal** > Enter
 - Alternatively: Press *Ctrl + Alt + T*

Some Basics



- Your programs will be stored in **files**
- Files are stored in **directories** (**folders** in windows)
- Directories will contain other **subdirectories** and **files**
- You may create a separate subdirectory for each of your assignments so that you can find them easily

Some Useful Linux Commands



- **pwd** – shows the current directory you are in
- **ls** – shows the contents (Files and subdirectories) of the current directory
- **mkdir X** – creates a subdirectory named **X** under the current directory
- **cd X** – changes the current directory to the directory named **X** under it

Example



- Open Terminal
- Type **ls** and *Enter* (should see Desktop Documents ...)
 - These are the directories
- Type **cd Documents** and *Enter* (now you are inside Documents dir)
 - Verify by typing **ls** and *Enter*
 - You will write all your codes inside Documents dir.
- Now we will create a new dir. inside Documents
 - Type **mkdir day0** and *Enter* (your day0 dir. is created)
 - Type **cd day0** and *Enter* (inside day0 dir. Notice that the current path is displayed before the cursor)

Parallely review the steps in the GUI application **Files**

Example



- Verify if you are inside **day0** dir. Type **pwd** and *Enter*
- Now that you are inside **day0** dir. we will create a file
- The file will contain our code (in text) that we want to run
- Type **gedit filename.c &** to open file with name filename.c inside day0 dir.
 - Example type **gedit asg0.c &** - file with name asg0.c will be created
 - Verify using the GUI
- Type your example code and save it (*Ctrl* + *S*) before closing gedit

Now download the **asg1.c** file from Moodle and move it to day0 using the GUI

Basic Program Execution



- Writing your program
 - Open your file in a text editor (gedit)
 - Type your program in the text editor
 - Save it
- Compile and run your program
 - Open a terminal
 - Call gcc to compile and then run

Compiling and Running Your C Program



- In the terminal window, at the \$ prompt, type
gcc asg1.c
- If the compilation is successful, you should see the \$ prompt come back with no errors
- Run the program by typing
./a.out
- You should see the console asking for inputs

IMPORTANT



- Every time you change something in the file, you must
 - **Save it again**
 - **Compile it again**
- This will generate a new executable **a.out** with the changes
- Verify it using GUI

IMPORTANT



- Every program must start with a comment containing
 - Section No.
 - Machine no.
 - Roll No.
 - Name.
 - Assignment No.
 - A one line description of the assignment

Example Header



```
/******
```

- * Section : 1
- * Machine No. : N
- * Roll No. : 23AB100XY
- * Name : name surname
- * Assignment No : 0
- * Description : first C program

```
*****/
```




```
#include <stdio.h>
int main()
{
    // printf() displays the string inside quotation
    printf("Hello, World!");
    return 0;
}
```