# Formal Language and Automata Theory (CS21004)

Soumyajit Dey CSE, IIT Kharagpur Formal Language and Automata Theory (CS21004)

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Announcements

Deterministic Finite Automata (Accepter)

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- The slide is just a short summary
- Follow the discussion and the boardwork
- Solve problems (apart from those we dish out in class)

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Deterministic Finite Automata (Accepter)

- A finite automata is a mathematical model of a system with discrete inputs and outputs
- system can have finite no. of internal configs / states
- Simple Ex: Elevator controller: does not remember requests that are already serviced. Remembers 1) current floor, 2) current direction of motion, 3) set of requests to be serviced
- Complex Ex: a digital computer → infinite memory version is the Turing machine
- Day to day use by you: think of a text editor program (modes of operation: save file, open file, update user input with file in memory)

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Finite Automata (Accepter)

- $M = \langle Q, \Sigma, \delta, q, F \rangle$ 
  - Q : finite set of **internal states**
  - $\bullet$   $\Sigma$ : finite set of **input alphabet**
  - $\delta: Q \times \Sigma \to Q$ : is the transition function
  - $q \in Q$ : initial state
  - $F \subseteq Q$  is the set of **final/accept states**

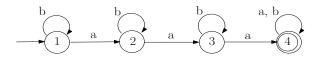


Figure: A sample FA

$$\Sigma = \{a, b\}, \ Q = \{1, 2, 3, 4\}, \ q = 1$$
  
 $\delta(1, a) = 2, \delta(1, b) = 1, \delta(2, a) = 3, \cdots$   
i/p is processed left to right

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Given  $\delta: Q \times \Sigma \to Q$ , define  $\hat{\delta}: Q \times \Sigma^* \to Q$  inductively as follows

- $\hat{\delta}(q,\lambda) = q$
- For  $x \in \Sigma^*$ ,  $a \in \Sigma$ ,  $\hat{\delta}(q, xa) = \delta(\hat{\delta}(q, x), a)$
- ullet  $\hat{\delta}$  is nothing but the multistep version of  $\delta$
- A string  $\sigma$  is **accepted** by  $M = \langle Q, \Sigma, \delta, q_0, F \rangle$ , if  $\hat{\delta}(q, \sigma) \in F$
- $L(M) = \{ \sigma \in \Sigma^* \mid \hat{\delta}(q, \sigma) \in F \}$
- A language A is regular iff it is accepted by some FA
- Regular sets are closed under  $\cup$ ,  $\cap$ ,  $\neg$ ,  $\circ$ ,\*

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Given  $M_1 = \langle Q_1, \Sigma, \delta_1, q_1, F_1 \rangle$ ,  $M_2 = \langle Q_2, \Sigma, \delta_2, q_2, F_2 \rangle$  let  $M_3 = \langle Q_3, \Sigma, \delta_3, q_3, F_3 \rangle$  be defined as follows.

- $Q_3 = Q_1 \times Q_2$
- $\delta_3: Q_3 \times \Sigma \to Q_3$  where  $\delta_3((p,q), a) = (\delta_1(p,a), \delta_2(q,a)).$
- $F_3 = F_1 \times F_2$
- $q_3 = (q_1, q_2)$

 $L(M_3) = L(M_1) \cap L(M_2)$ : Prove that  $\forall \sigma \in \Sigma^*, \ \forall (p,q) \in Q_3, \ \hat{\delta}_3((p,q),\sigma) = (\hat{\delta}_1(p,\sigma), \hat{\delta}_2(q,\sigma))$  by induction on length of input string  $\sigma \in \Sigma^*$ . Use  $\hat{\delta}_3$  to define  $L(M_3)$  as desired.

With  $F_3 = (F_1 \times Q_2) \cup (Q_1 \times F_2)$ , we have an automata for

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# Product Example

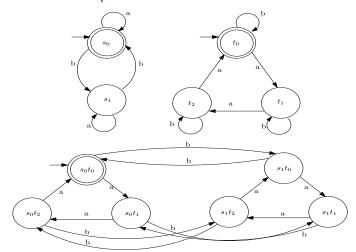


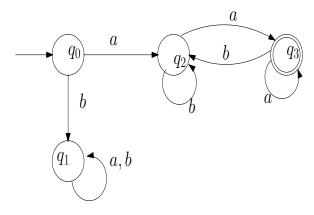
Figure:  $M_1$ : even no. of b,  $M_2$ : no of a is 3n. Technically they are sensitive to different alphabets, self loops highlight that

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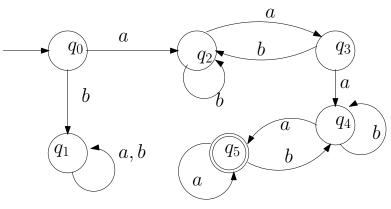
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# DFA for $L^2$

With 
$$L = \{awa \mid w \in \{a, b\}^*\}$$
,  
 $L^2 = \{aw_1 aaw_2 a \mid w_1, w_2 \in \{a, b\}^*\}$ 



$$L^n = \{(aw_i a)^n \mid w_1, \cdots, w_n \in \{a, b\}^*\}$$

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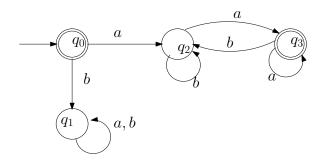
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### Smaller DFA for I\*



Why? Note  $L^n \subset L^{n-1} \subset \cdots \subset L^3 \subset L^2 \subset L$ . So,  $L^* = L^0 \cup L^1 \cup L^2 \cup \cdots = L^0 \cup L = \{\epsilon\} \cup L$ . Just make initial state as accept state in machine for L

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- DFA is deterministic by construction since  $\delta$  is function, (for all situations/states, how the machine will exactly react is uniquely specified)
- May be cumbersome to specify for complex systems
- May even be unknown
- NFA provides a nice way of 'abstraction of information'
   a concept applied in so many aspects of computing
  - a concept applied in so many aspects of computin

### **NFA**

Consider  $L = \{x \in \{0,1\}^* \mid \text{2nd symbol from the right is 1}\}$ 

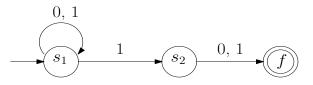


Figure: NFA for L

- the movement from  $s_1$  when input is '1' is nondeterministic
- For an input string, NFA will create a 'computation tree' rather than a 'computation sequence' in case of DFA
- An NFA accepts a string if any one of the paths in the tree leads to some accept state

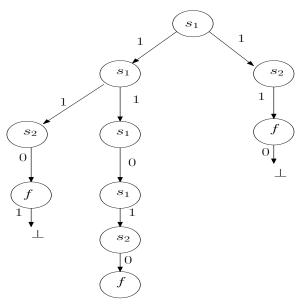
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# Computation tree for $\sigma = 11010$



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Compute all possible **subsets** :

$$\{\{\},\{s_1\},\{s_2\},\{f\},\{s_1,s_2\},\{s_2,f\},\{s_1,f\},\{s_1,s_2,f\}\}$$

 compute single step reachability among subsets for i/p-s 0.1 with same initial state

δ	0	1
{}	{}	{}
$\{s_1\}$	$ \{s_1\}$	$\{s_1,s_2\}$
$\{s_2\}$	$ \{f\} $	$\{f\}$
$\{f\}$	$ \{\}$	{}
$\{s_1,s_2\}$	$ \{s_1,f\}$	$\{s_1,s_2,f\}$
$\{s_1,f\}$	$ \{s_1\}$	$\{s_1,s_2\}$
$\{s_2, f\}$	$ \{f\} $	$\{f\}$
$\{s_1, s_2, f\}$	$ \{s_1, f\} $	$\{s_1, s_2, f\}$

States  $\{s_2, f\}, \{s_2\}, \{f\}, \{\}$ , are unreachable

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### NFA to DFA

Reduced transition table with unreachable states removed

$\delta$	0	1
$\{s_1\}$	$ \{s_1\} $	$\{s_1, s_2\}$
$\{s_1,s_2\}$	$ \{s_1,f\}$	$\{s_1,s_2,f\}$
$\{s_1, f\}$	$ \{s_1\}$	$\{s_1,s_2\}$
$\{s_1,s_2,f\}$	$ \{s_1,f\}$	$\{s_1,s_2,f\}$

DFA should have 4 states:

$${a_1, a_2, a_3, a_4} = {\{s_1\}, \{s_1, s_2\}, \{s_1, f\}, \{s_1, s_2, f\}\}}$$
  
Initial state is same.

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# NFA to DFA

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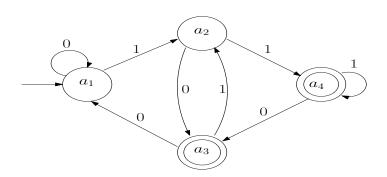
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### NFA to DFA

δ	0	1
$a_1$	$ a_1 $	$a_2$
$a_2$	$a_3$	<b>a</b> 4
<b>a</b> 3	$ a_1 $	$a_2$
$a_4$	$a_3$	$a_4$



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 $\bullet$   $\Sigma$  : Alphabet

 $\bullet$   $\Delta$ : transition relation (function) defined as

$$\Delta: Q \rightarrow 2^Q$$

 $2^Q = \{A | A \subseteq Q\}$  : captures multiple possible reactions to an input

•  $S \subseteq Q$ : set of initial states

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