

CS60025 Algorithmic Game Theory

Autumn 2026

Quiz 1

14 August 2026, 2:40 PM – 3:00 PM

Marks: $10 \times 1.5 = 15$

Name: _____

Roll No.: _____

Please write your answers in the space provided. Do not mark on the questions.

1. The conditions on a, b, c, d so that (S, S) is a weakly dominant strategy are

	S	T
S	(a, a)	(d, c)
T	(c, d)	(b, b)

- A. $a \geq c, d > b$ or $a > c, d \geq b$
B. $a > b \geq c > d$
C. $a \geq b, c > d$ or $a > b, c \geq d$
D. $a \geq b > c \geq d$
2. Which of the following is true?
A. Every MSNE is a PSNE.
B. Every PSNE is a strong DSE.
C. Every PSNE is a weak DSE.
D. Every strong DSE is an MSNE.
3. Consider a matrix game A . Which of the following is incorrect?
A. A saddle point is simultaneously a row minimum and a column maximum.
B. If a_{ij} and a_{kl} are saddle points, then so are a_{il} and a_{kj} .
C. A can have multiple saddle points.
D. If a_{ij} is a saddle point, then so is a_{ji} .
4. Consider a 2-person zero-sum game with each player having four strategies each. Which of the following cannot be the total number of PSNEs in the matrix game?
A. 10
B. 0
C. 9
D. 6

5. How many MSNEs does the following game have?

	S	T
S	(3, 3)	(0, 0)
T	(0, 0)	(2, 2)

- A. 2
- B. 1
- C. 0
- D. 3**

6. Consider a matrix game $A \in \mathbb{R}^{n \times n}$. For $i \in \{1, 2\}$, let S_i and $\Delta(S_i)$ denote the strategy set and set of all mixed strategy profiles of player i , respectively. Which one of the following is true?

- A. $\max_{\vec{y} \in \Delta(S_2)} \min_{\vec{x} \in \Delta(S_1)} \vec{x}^T A \vec{y} \leq \min_{\vec{x} \in \Delta(S_1)} \max_{\vec{y} \in \Delta(S_2)} \vec{x}^T A \vec{y}$
- B. $\max_{\vec{x} \in \Delta(S_1)} \min_{\vec{y} \in \Delta(S_2)} \vec{x}^T A \vec{y} \geq \min_{\vec{y} \in \Delta(S_2)} \max_{\vec{x} \in \Delta(S_1)} \vec{x}^T A \vec{y}$
- C. $\max_{\vec{x} \in \Delta(S_1)} \min_{\vec{y} \in \Delta(S_2)} \vec{x}^T A \vec{y} \leq \min_{\vec{y} \in \Delta(S_2)} \max_{\vec{x} \in \Delta(S_1)} \vec{x}^T A \vec{y}$
- D. $\max_{\vec{y} \in \Delta(S_2)} \min_{\vec{x} \in \Delta(S_1)} \vec{x}^T A \vec{y} \geq \min_{\vec{x} \in \Delta(S_1)} \max_{\vec{y} \in \Delta(S_2)} \vec{x}^T A \vec{y}$

7. Minimax theorem guarantees the existence of stochastic vectors $\vec{x}^*$, $\vec{y}^*$ such that

- A. $\max_{\vec{y} \in \Delta(S_2)} (\vec{x}^*)^T A \vec{y} = \min_{x \in \Delta(S_1)} \vec{x}^T A \vec{y}^*$
- B. $\min_{\vec{y} \in \Delta(S_2)} (\vec{x}^*)^T A \vec{y} = \max_{x \in \Delta(S_1)} \vec{x}^T A \vec{y}^*$
- C. $\min_{\vec{y} \in \Delta(S_2)} (\vec{x}^*)^T A \vec{y} \leq \max_{x \in \Delta(S_1)} \vec{x}^T A \vec{y}^*$
- D. $\max_{\vec{y} \in \Delta(S_2)} (\vec{x}^*)^T A \vec{y} \geq \min_{x \in \Delta(S_1)} \vec{x}^T A \vec{y}^*$

8. Here is a variant of the matching pennies game.

	H	T
H	(5, -1)	(-1, 1)
T	(-1, 1)	(1, -1)

Which of the following is an MSNE for the game?

- A. $(\frac{1}{5}, \frac{4}{5}), (\frac{1}{2}, \frac{1}{2})$
- B. $(\frac{5}{6}, \frac{1}{6}), (\frac{1}{6}, \frac{5}{6})$
- C. $(\frac{1}{2}, \frac{1}{2}), (\frac{1}{4}, \frac{3}{4})$
- D. $(\frac{1}{4}, \frac{3}{4}), (\frac{1}{2}, \frac{1}{2})$

9. Which of the following games has an MSNE but not a PSNE?

A.

	A	B
A	(5, 3)	(0, 0)
B	(0, 0)	(3, 5)

B.

	A	B
A	(2, 2)	(0, 3)
B	(3, 0)	(1, 1)

C.

	A	B
A	(2, -2)	(-3, 3)
B	(-3, 3)	(4, -4)

D.

	A	B
A	(10, 10)	(1, 5)
B	(1, 20)	(10, 1)

10. In a single-item Second-Price Sealed-Bid Auction where players have private valuations for the item, bidding one's true valuation constitutes

- A. **Weak Dominant Strategy Equilibrium**
- B. Very Weak Dominant Strategy Equilibrium
- C. No Equilibrium
- D. Strong Dominant Strategy Equilibrium