

Introduction: Wireless Sensor Networks Part I



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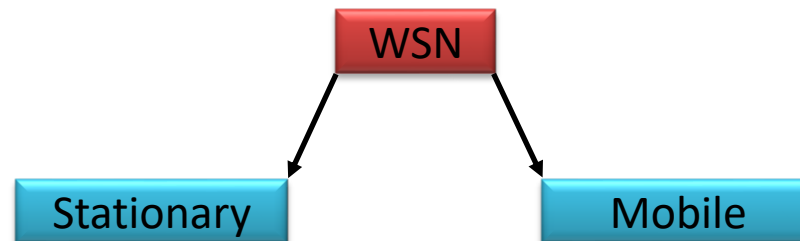
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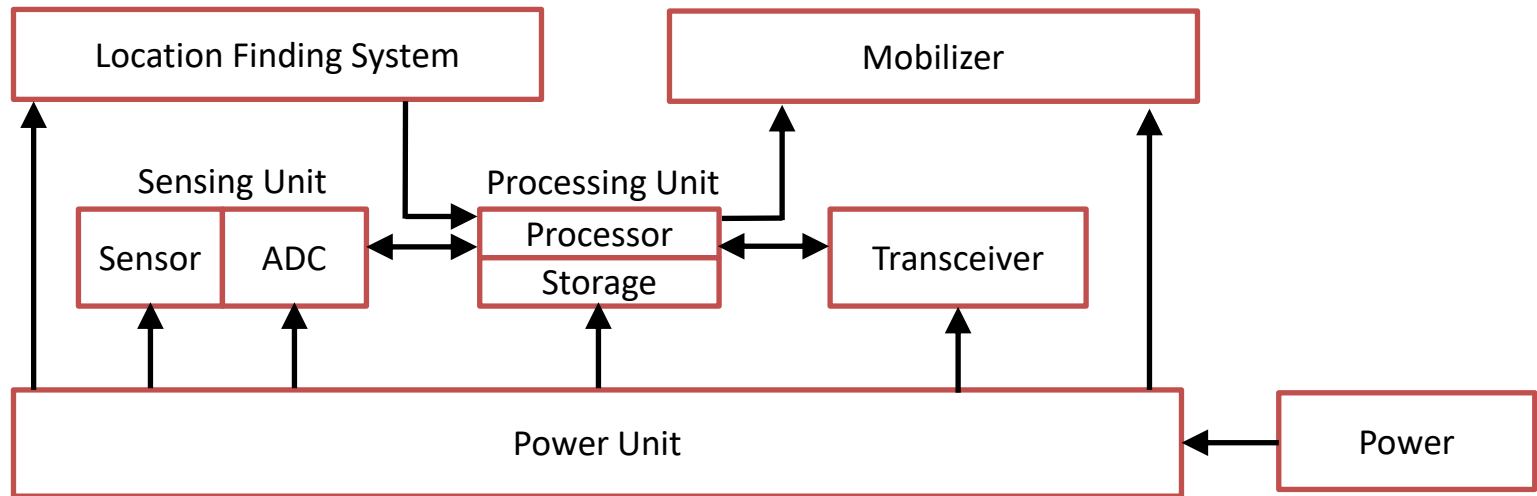
Wireless sensor networks (WSNs)



- Consists of a large number of sensor nodes, densely deployed over an area.
- Sensor nodes are capable of **collaborating with one another** and measuring the condition of their surrounding environments (i.e. Light, temperature, sound, vibration).
- The sensed measurements are then **transformed into digital signals** and processed to reveal some properties of the phenomena around sensors.
- Due to the fact that the sensor nodes in wsn have **short radio transmission range**, intermediate nodes act as relay nodes to transmit data towards the sink node using a **multi-hop path**.



Basic Components of a Sensor Node



Sensing unit

Processing unit

Transceiver unit

Power unit

Application-dependent units (e.g., location finding system, mobilizer unit).

Disclaimer: Pictures above adopted from different (copyrighted) sources in the Internet.

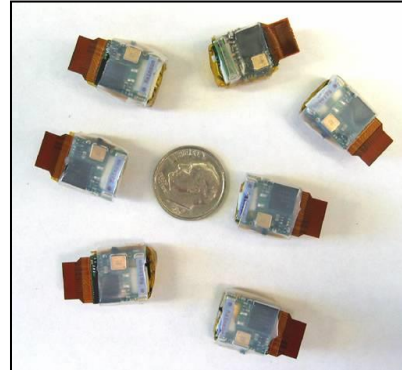
Sensor Nodes (Different Sizes & Shapes)



(a)



(b)



(c)



(d)

(a) Xbow mica mote [ZESS] (b) Eco [CHOU] (c) Eco [MOTE] (d) dots [BERK]

- Multifunctional
 - The number of sensor nodes used depends on the application type.
- Short transmission ranges
- Have OS (e.g., TinyOS).
- Battery Powered – Have limited life.

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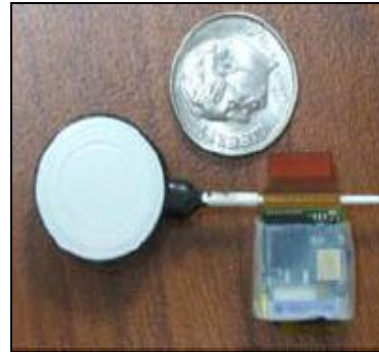
Constraints on the Sensor Nodes



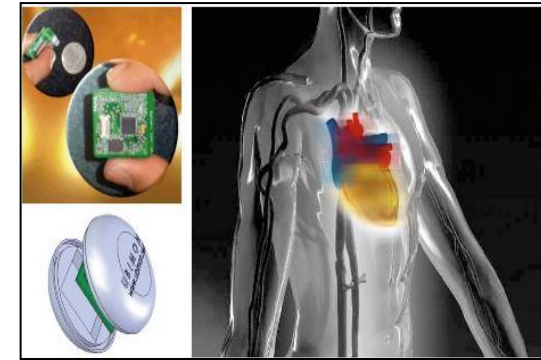
- Small size, typically less than a cubic cm.
- Must consume extremely low power
- Operate in an unattended manner in a highly dense area.
- Should have low production cost and be dispensable
- Be autonomous
- Be adaptive to the environment

Applications on the Sensor Nodes

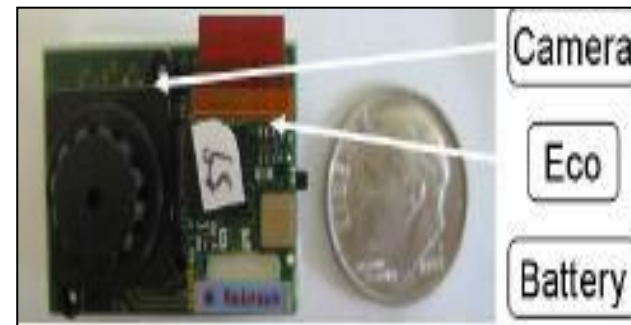
- Temperature measurement
- Humidity level
- Lighting condition
- Air pressure
- Soil makeup
- Noise level
- Vibration



(A) ECG sensor and eco with a dime coin [PCB06]



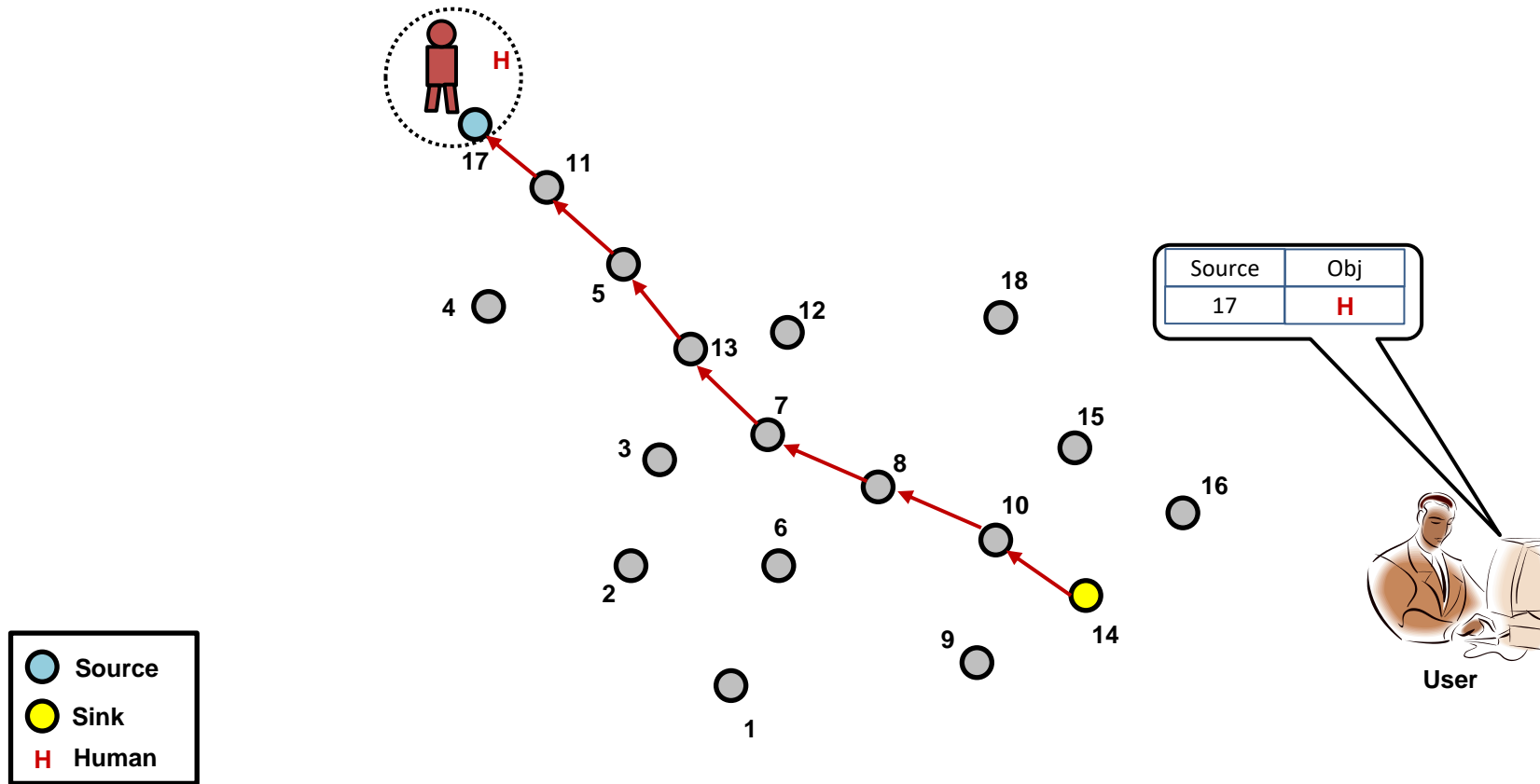
(B) Cardiac monitoring via implanted sensor node [38]



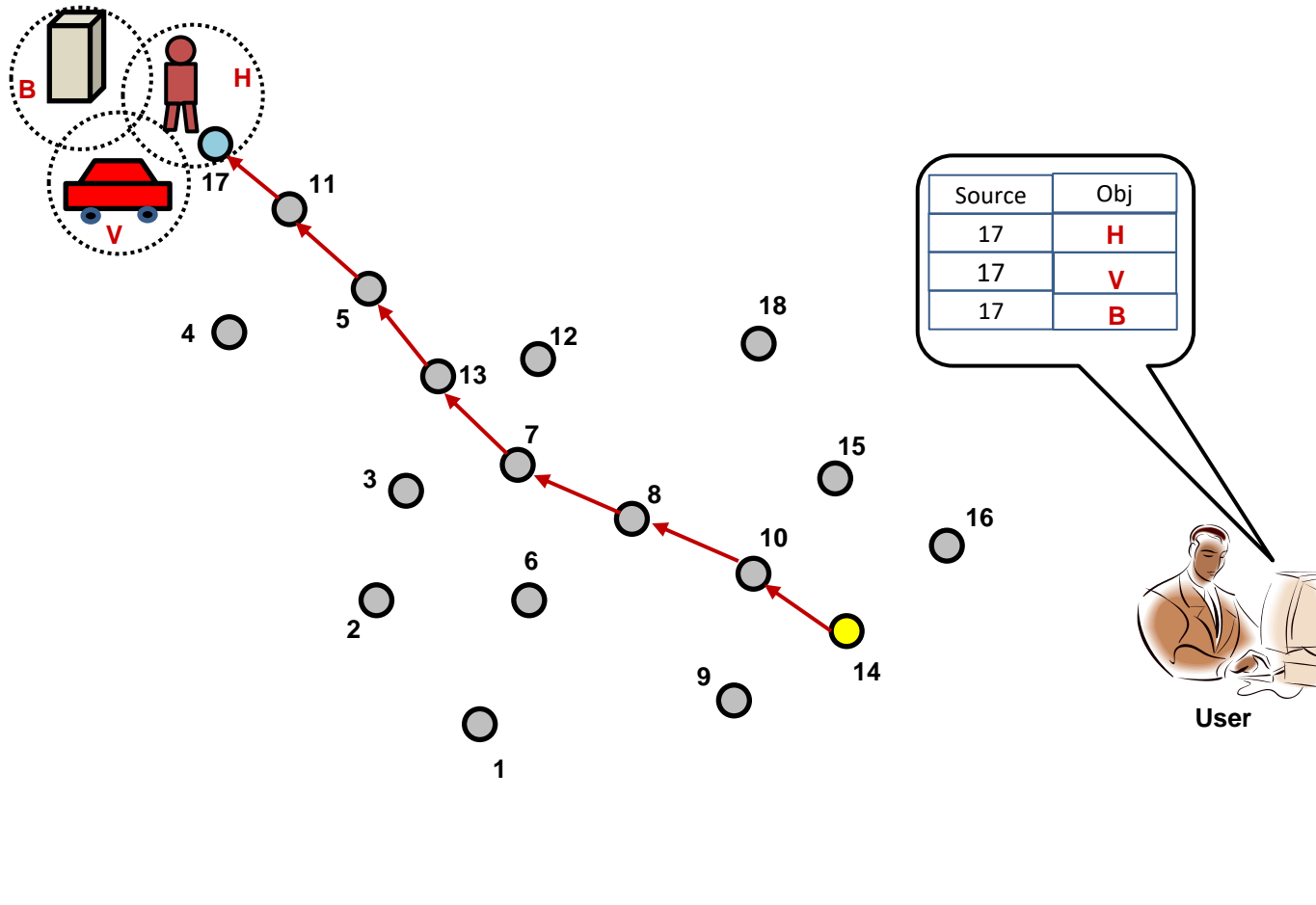
(C) Ecam with a dime coin [PC06]

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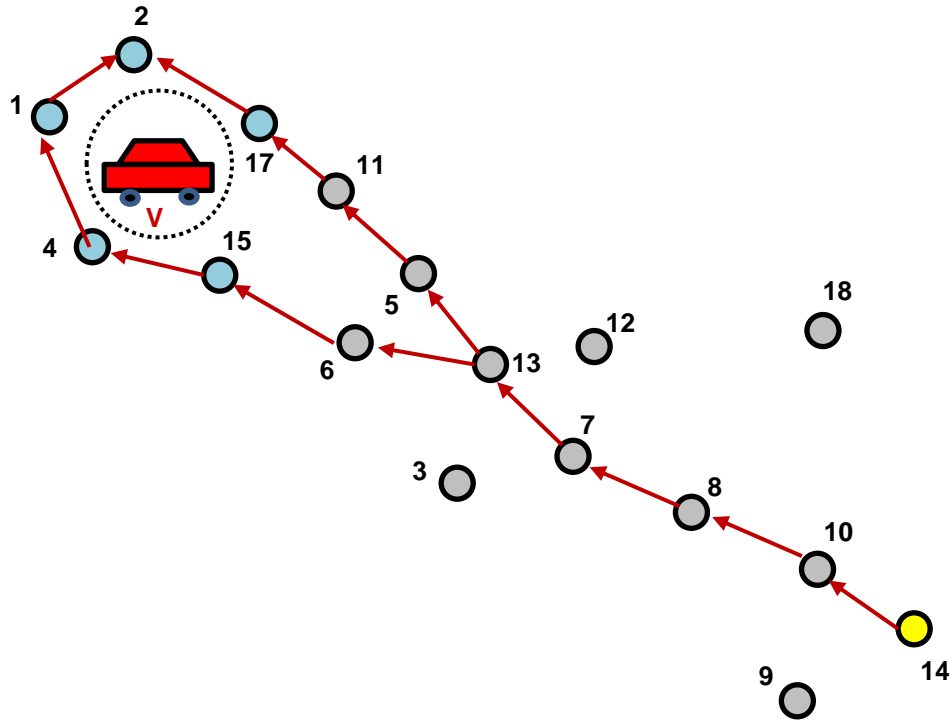
Single Source detects Single Object



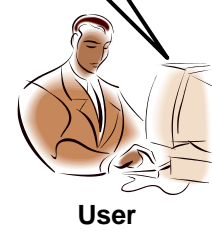
Single Source detects Multiple Objects






Multiple Sources detect Single Object

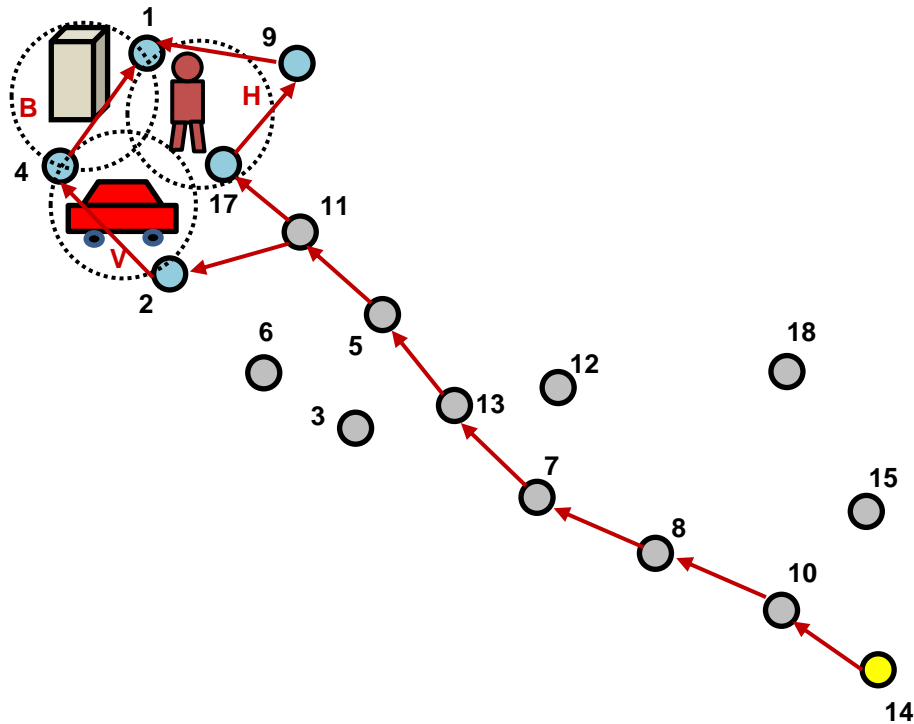


Source	Obj
1	V
2	V
4	V
15	V
17	V

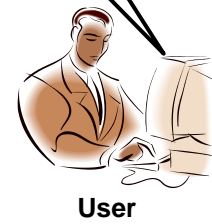


	Source
	Sink
	Vehicle

Multiple Sources detect Multiple Objects

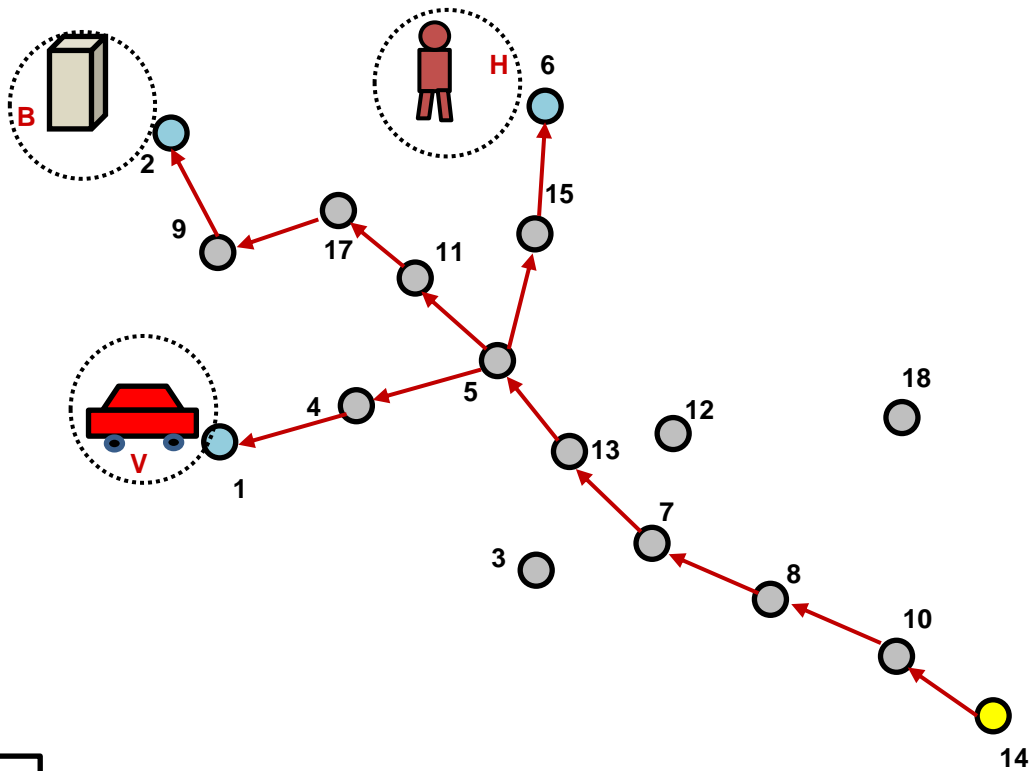


Source	Obj
1	H
1	B
4	B
9	H
17	H
4	V
2	V

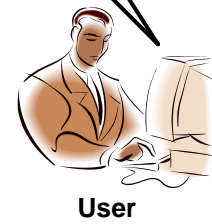


- Source
- Sink
- H Human
- V Vehicle
- B Building

Single Source detects Multiple Objects



Source	Obj
6	H
1	V
2	B



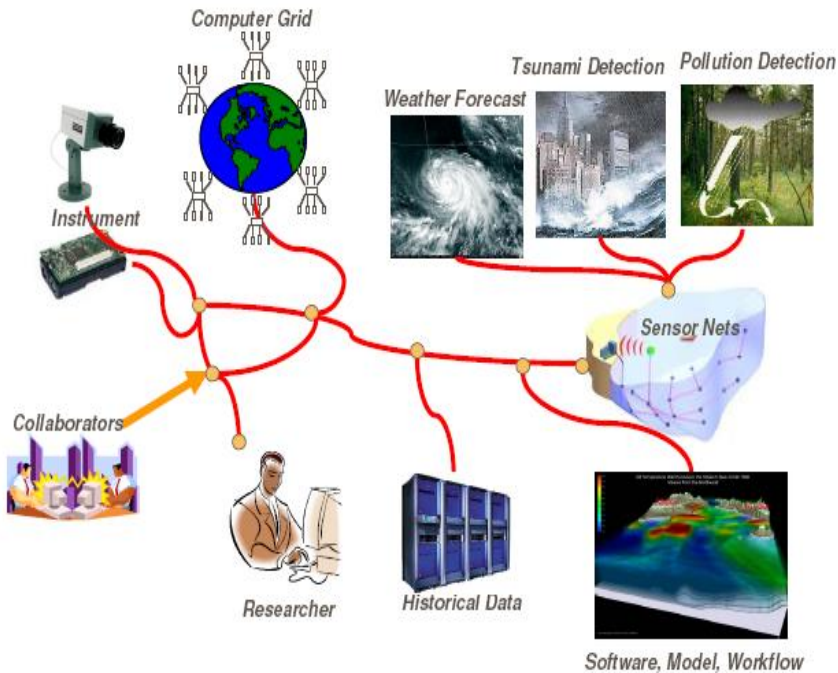
- Source
- Sink
- H Human
- V Vehicle
- B Building

Common challenges

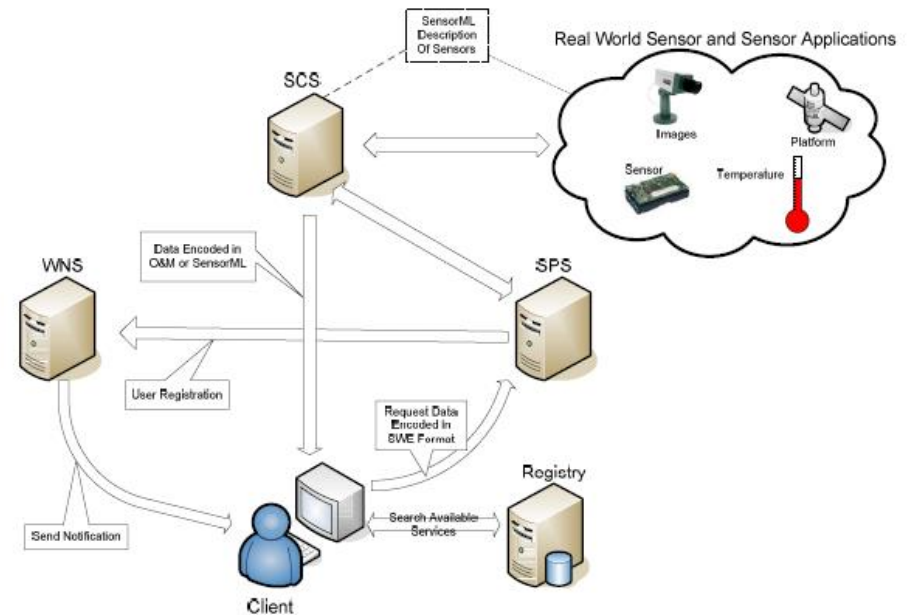


- Scalability
 - Providing acceptable levels of service in the presence of large number of nodes.
 - Typically, throughput decreases at a rate of $\frac{1}{\sqrt{N}}$, N = number of nodes.
- Quality of service
 - Offering guarantees in terms of **bandwidth**, delay, jitter, packet loss probability.
 - Limited bandwidth, unpredictable changes in **RF channel characteristics**.
- Energy efficiency
 - Nodes have **limited battery power**
 - Nodes need to cooperate with other nodes for relaying their information.
- Security
 - **Open medium**.
 - Nodes prone to **malicious attacks**, infiltration, eavesdropping, **interference**.

Sensor Web



Data acquisition (RT, nRT)
+
Data Dissemination / Sharing



X. Chu and R. Buyya, "Service Oriented Sensor Web", Sensor Networks and Configuration, Springer, 2007, pp. 51-74.

Sensor Web Enablement



- Observations & measurements (O&M)
- Sensor model language (sensorml)
- Transducer model language (transducerml or TML)
- Sensor observations service (SOS)
- Sensor planning service (SPS)
- Sensor alert service (SAS)
- Web notification services (WNS)

Cooperation in Wireless Ad Hoc and Sensor Networks



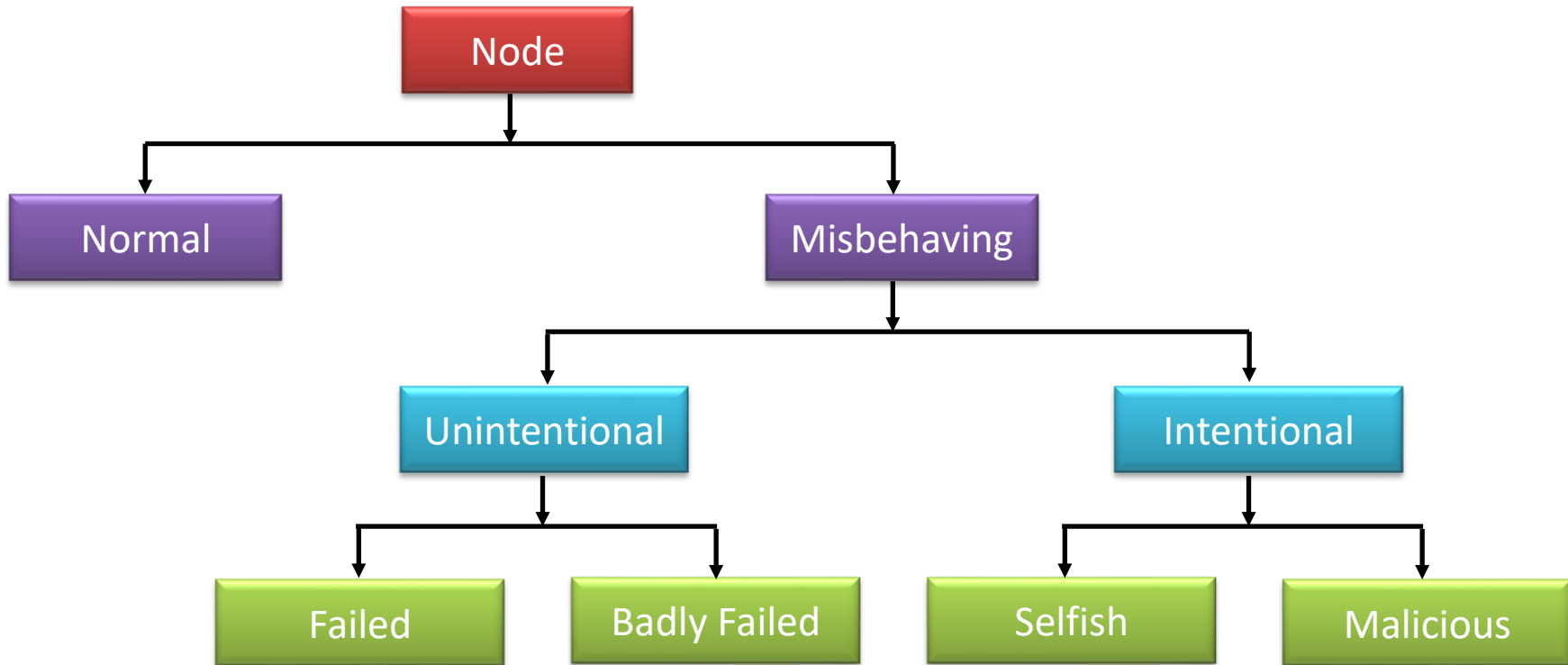
- Nodes communicate with other nodes with the help of intermediate nodes.
- The intermediate nodes act as relays.
- Wireless nodes are energy-constrained.
- Nodes may or may not cooperate.
- Two extremities:
 - Total cooperation: if all relay requests are accepted, nodes will quickly exhaust limited energy.
 - Total non-cooperation: if no relay requests are accepted, the network throughput will go down rapidly.
- Issues:
 - Selfishness, self-interests, etc.
 - Symbiotic dependence
 - Tradeoff: individual node's lifetime vs. Throughput.

Security Challenges in Cooperation



- Open, shared radio medium by the nodes, which dynamically change positions.
- No centralized network management or certification authority.
- Existence of malicious nodes.
- Nodes prone to attacks, infiltration, eavesdropping, interference.
- Nodes can be captured, compromised, false routing information can be sent – paralyzing the whole network.
- The cooperating node or the node being cooperated might be victimized.

Types of Node Behavior



Types of Node Behavior (Contd...)



- **Normal nodes** work perfectly in ideal environmental conditions
- **Failed nodes** are simply those unable to perform an operation; this could be because power failure and environmental events.
- **Badly failed nodes** exhibit features of failed nodes but they can also send false routing messages which are a threat to the integrity of the network.
- **Selfish nodes** are typified by their unwillingness to cooperate, as the protocol requires whenever there is a personal cost involved. Packet dropping is the main attack by selfish nodes.
- **Malicious nodes** aim to deliberately disrupt the correct operation of the routing protocol, denying network service if possible.

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End of Module I



Thank You!