Ubiquitous Computing (CS60055) Course Outline

Lecture 1:

- · Introduction to Ubiquitous Computing
- · Three waves of computing
- · Key elements of Ubiquitous computing
- · Common myths about ubiquitous computing
- · Challenges of Ubiquitous Computing
- · Designing good Ubiquitous System

Lecture 2:

- · Introduction to wireless technologies
- · Advantages of using wireless technologies for ubiquitous computing
- Multiplexing
 - $\circ~$ Space Division Multiplexing
 - Frequency Division Multiplexing
 - o Time Division Multiplexing
 - Code Division Multiplexing

Lecture 3:

- Multiplexing
 - Space Division Multiplexing
 - Frequency Division Multiplexing
 - Time Division Multiplexing
 - Code Division Multiplexing
- Modulation
 - o Amplitude Shift Keying
 - Frequency Shift Keying
 - o Phase Shift Keying
 - $\circ \ \ \, \text{Multi Carrier Modulation}$

Lecture 4:

- · Spread Spectrum
 - Direct Sequence Spread Spectrum
 - Frequency Hopping Spread Spectrum
- Medium Access Control
 - Hidden and Exposed Terminal
 - Near and Far Terminal

Lecture 5:

- Medium Access Control
 - o FDMA
 - o TDMA
 - o CDMA
 - o Comparison between all the three

Lecture 6:

- · Cellular Systems
 - \circ Cell Splitting
 - \circ Sectorization
 - o Handoffs
 - o Cellular Architecture
 - o AMPS
 - \circ GSM

Lecture 7:

- · Cellular Systems
 - \circ UMTS
 - o IMT 2000
 - Problem with 3G Systems
 - o CDMA Based Cellular System
 - o TDMA Based Cellular System

Lecture 8:

- · Satellite System
 - \circ GEO
 - \circ MEO
 - \circ LEO

- o Routing
- o Localization
- Handover

Lecture 9:

- · Wireless Networks
 - Packet Radio Network
 - o Wireless LAN
 - o 802.11b
 - o Bluetooth
 - Wireless ATM

Lecture 10:

- Wireless Networks
 - Wireless Application Model
 - \circ WML
 - o Zigbee
 - VOLTE/LITE
- Ubiquitous Networks
 - Power Line Communication
 - Personal Area Network
 - o Body Area Network
 - o Mobile User Networks

Lecture 11:

- Mobile Networking
 - Goal and Requirements
 - IP Packet Delivery
 - o Agent Discovery
 - Registration

Lecture 12:

- · Mobile Networking
 - Tunneling and Encapsulation
 - Reverse Tunneling
 - \circ IPV6

Lecture 13:

- · Adhoc Networks
 - \circ Introduction
 - Challenges in Routing
 - Classification of Routing Protocols
 - o DSDV

Lecture 14:

Adhoc Networks

- o WRP
- \circ OLSR
- o DSR
- \circ FSR

Lecture 15:

· Adhoc Networks

- \circ AODV
- o ADV
- o SHARP
- o ZRP

Lecture 16:

· Wireless TCP

- o Traditional TCP
- Classical TCP Improvements
- Mobile TCP

Lecture 17:

- Wireless TCP
 - Fast Retransmit/ Fast Recovery
 - o Transmission/ Time Out Freezing
 - Selective Retransmission
 - o Transaction Oriented TCP

Lecture 18:

- Information Management in Ubiquitous Computing
 - Rich v/s Lean and Soft v/s Hard Information
 - Managing the Multimedia Content
- Managing Data
- Managing Metadata

Lecture 19:

- · Location Independent and Location Dependent Computing Modes
 - Location Representation
 - o Infrastructure and Client Based Location System
 - Approaches to Determine Location
 - o Error Reporting

Lecture 20:

Mobile Applications and Services

 Mobile Agents

- \circ Wireless Web
- Smart Devices
- Smart Environment
- Smart Interaction

Lecture 21:

- Mobile Applications and Services
 - o Service Oriented Computing
 - Service Provision Life Cycle
 - Wearable Devices

Lecture 22:

Mobile Applications and Services

- Service Invocation
- Service Interoperability

Lecture 23:

- Security Management for Ubiquitous Computing
 - Types of Security attacks
 - Security in GSM architecture
 - Security in 2.5G
 - Security in 3G

Lecture 24:

· Security Management for Ubiquitous Computing

- Security in 802.11
- Security in MANETS

Lecture 25:

- · Security Management for Ubiquitous Computing
 - Protecting RFID Tags
 - Protecting Smart Spaces
 - Protecting Location Information

Lecture 26:

- · Context Aware System
 - Modelling Context Aware System
 - o Mobility Awareness
 - Context Aware System
 - Spatial Awareness
 - Temporal Awareness

Lecture 27:

- Intelligent systems
 - o Types of Intelligent System
 - Intelligence in Ubiquitous Computing
 - o Intelligent System Interaction
 - o Smart Interaction
 - Smart Human Device Interaction

Lecture 28:

Introduction to Internet of Things

- Sensing
- \circ Actuation
- \circ Basics of networking
- MQTT
- o AMQP
- o XMPP

Lecture 29:

- SDN for IoT
- Cloud Computing
- Sensor-Cloud
- Fog Computing
- Smart Cities and Smart Homes

Lecture 30:

- Sensor Networks
- Machine-to-Machine Communications
- o Interoperability in IoT
- Industrial IoT

Lecture 31:

- IoT for AI/ML application
- Data Handling and Analytics

Lecture 32:

- Introduction of Blockchain
- Working of blockchain
- Components of Blockchain

Lecture 33:

- Various types of blockchain
 Application areas of blockchain
- Blockchain for IoT