# **Ubiquitous Computing (CS60055)**

# **Satellite Systems**

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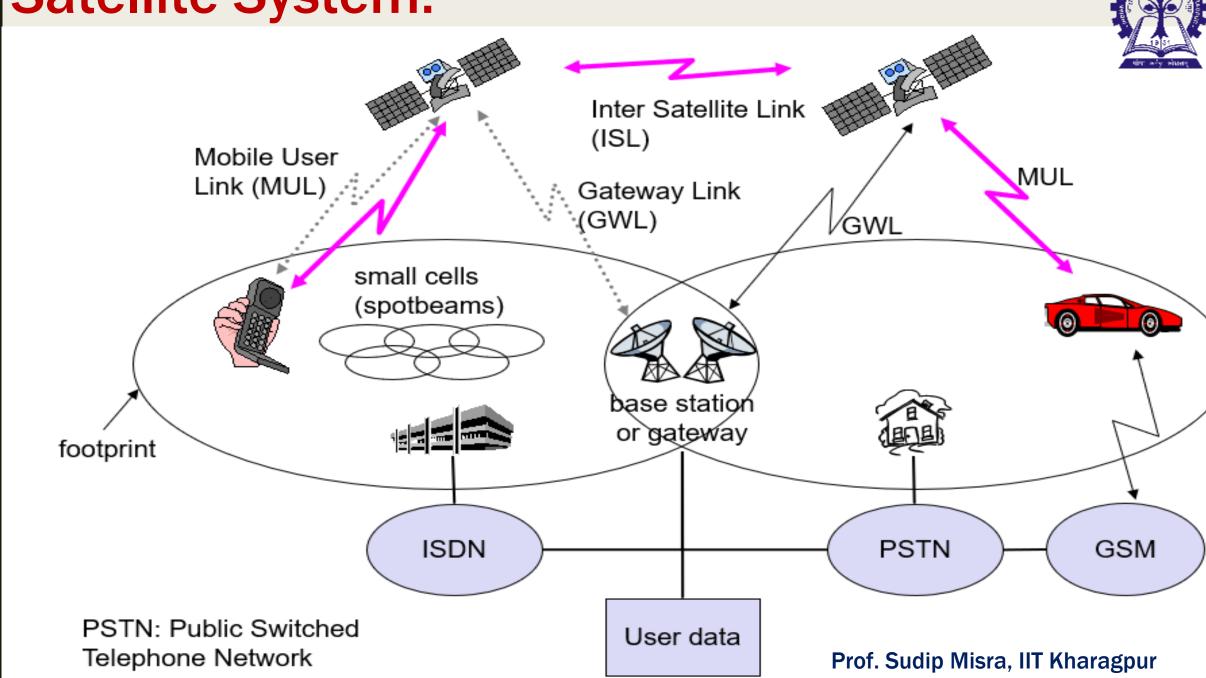
## **Overview**



 Communication Satellite can be looked upon as a large microwave repeater.

It contains several transponders which listens to some portion of spectrum) amplifies the incoming signal and broadcasts it in another frequency to avoid interference with incoming signals.

# Satellite System:



# **Types of Satellite Based Networks**



### **GEO – Geostationary Orbits**

36000 Km = 22300 Miles, equatorial, High latency

#### **MEO – Medium Earth Orbits**

High bandwidth, High power, High latency

#### **LEO – Low Earth Orbits**

Low power, Low latency, More Satellites, Small Footprint

## **VSAT - Very Small Aperture Satellites**

**Private WANs** 

## **Satellite Orbits**

## **GEO – Geostationary Orbits**

36,000 km above Earth, includes commercial and military communications satellites, satellites providing early warning of ballistic missile launch.

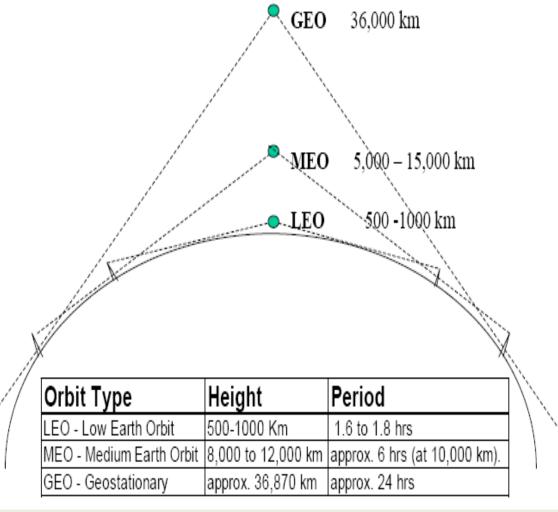
### **MEO – Medium Earth Orbits**

5000 to 15000 km, they include navigation satellites (GPS, Galileo)

### **LEO – Low Earth Orbits**

500 to 1000 km above Earth, includes military intelligence satellites, weather satellites.





# Advantages of Satellite Communication



- ☐ Can reach over large geographical area
- ☐ Flexible (if transparent transponders)
- ☐ Easy to install new circuits
- ☐ Circuit costs independent of distance
- Can reach over large geographical area
- ☐ Flexible (if transparent transponders)
- ☐ Easy to install new circuits
- ☐ Provision of service to remote or underdeveloped areas

## Routing

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- One solution: inter satellite links (ISL)
  - reduced number of gateways needed
  - forward connections or data packets within the satellite network as long as possible
  - only one uplink and one downlink per direction needed

#### Problems:

- more complex focusing of antennas between satellites
- high system complexity due to moving routers
- higher fuel consumption
- □ thus shorter lifetime

## **Localization of Mobile Stations**

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- Mechanisms similar to GSM
- Gateways maintain registers with user data
  - HLR (Home Location Register): static user data
  - VLR (Visitor Location Register): (last known) location of the mobile station
  - SUMR (Satellite User Mapping Register):
    - satellite assigned to a mobile station
    - positions of all satellites
- Registration of mobile stations
  - Localization of the mobile station via the satellite's position
  - requesting user data from HLR
  - updating VLR and SUMR
- Calling a mobile station
  - localization using HLR/VLR similar to GSM
  - connection setup using the appropriate satellite

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## Handover in Satellite Systems

- Several additional situations for handover in satellite systems compared to cellular terrestrial mobile phone networks caused by the movement of the satellites
  - Intra satellite handover
    - handover from one spot beam to another
    - mobile station still in the footprint of the satellite, but in another cell
  - Inter satellite handover
    - handover from one satellite to another satellite
    - mobile station leaves the footprint of one satellite
  - Gateway handover
    - Handover from one gateway to another
    - mobile station still in the footprint of a satellite, but gateway leaves the footprint
  - Inter system handover
    - Handover from the satellite network to a terrestrial cellular network
    - mobile station can reach a terrestrial network again which might be cheaper, has a lower latency etc.

# Thank you!