Q1 The following recursive function takes two non-negative integers m and n as arguments and recursively computes and returns the product mn using the formula mn = (m-1)n + n. Fill in the blank involving an appropriate recursive call. You are not allowed to use the multiplication operator (\*) anywhere in the function. int f ( int m, int n ) { if (m == 0) return 0; return \_\_\_\_\_ ; } -----ANS: n + f(m-1,n)Q2 Fill in the blank so that the following recursive function returns the average of n numbers stored in an integer array A. float ComputeAvg (int \*A, int n) float avg; if (n == 1) return (  $\underline{\hspace{1cm}}$  ); avg = (A[0] +  $\underline{\hspace{1cm}}$  ) / n ; /\* Make a recursive call \*/ [A] return avg; } -----ANS: [A] (float)A[0] [B] (n-1) \* ComputeAvg(&A[1], n-1) Q3 What should be the code in the blank space below so that func(351274) prints 47215351274? void func (int n) if (n < 10) printf("%d",n);</pre> else { printf("%d", n%10); /\* Recursive call of func() \*/ printf("%d", n%10); } } ANS: func(n/10); Q4 Let A be an n x n matrix with entries  $a_{i\,j}$ . We want to write A as a sum of an uppertriangular matrix B (a matrix having  $b_{ij} = 0$  if i > j) and a lower-triangular matrix C (a matrix having  $c_{ij} = 0$  if  $i \leq j$ ). Fill in the following blank to achieve this task. Assume that  $n \leq 100$ . int A[100][100], B[100][100], C[100][100]; for (i=0; i<n; ++i) { for (j=0; j< n; ++j) {

```
}
   }
ANS:
   B[i][j] = (i > j) ? 0 : A[i][j];
   C[i][j] = (i \le j) ? 0 : A[i][j];
Q5 Consider the following declaration of a 2-dimensional array x.
   int x[4][3] = \{\{1, 2, 3\}, \{4, 5, 6\}, \{7, 8, 9\}, \{10, 11, 12\}\};
Assume that the starting address of x is 2000 (in decimal), and an int variable requires
four bytes of memory. What are the values (in decimal) of x+1 and *(x+2)+3?
ANS: 2012 and 2036
Q6 Consider an array A[10] of type \_CITY (as defined below). The member city will store a null-terminated string representing the name of a city.
   typedef struct {
      char city[20];
      int population;
   } _CITY;
   _CITY A[10];
Fill in the blank in the following code fragment that checks if there are any two cities
with the same name in the array.
   for (i=0; i<9; i++)
      for (j=i+1; j<10; j++)
            printf("There are two cities with the same name\n");
ANS: strcmp(A[i].city, A[j].city) == 0
Q7 Consider a variable X of type struct T2 (as defined below).
   struct T1 {
      float A[10];
   struct T2 {
      struct T1 B[20];
   struct T2 X;
Fill in the blank in the following code fragment so that it prints all float values in
all struct T1 type variables inside X in a single line.
for (i=0; i<20; i++)
   for (j=0; j<10, j++)
      printf( _____ );
                      -----
[ANS] "%f ", X.B[i].A[j]
```

```
Q8 Let p point to an array of n integers. We want to duplicate each element of this array, and store the result in an array pointed to by q. For example, if the array pointed to by p stores 3, 1, 2, 2, 6, then the array pointed to by q should store 3, 3, 1, 2, 2, 2, 2, 6, 6. Fill in the blank to complete the code of the following function.
```

```
void duplicate ( int *p, int n, int *q )
{
    int i;
    for (i=0; i<n; ++i) {
        q += 2; ++p;
    }
}

ANS:
    *q = *(q+1) = *p;
or
    q[0] = q[1] = p[0];</pre>
```

.....

Q9 Consider an array A of size 5 storing positive integers only. If the value of the variable x after executing the following program fragment is 20, what can be the possible initial values of the integers in A?

```
x = 0;
for(i=0; i<5; i++)
    x += (*A + i) + *(A + i);

ANS: {1, 1, 1, 1, 1}</pre>
```

Q10 Fill in the blanks so that the following function F takes a null-terminated string S as a parameter and returns (through parameters) the first non-digit character in S. Assume that there is at least one non-digit character in S. You cannot change the return type from void.

.....

```
[A] void F ( _____ )
{
    int i;

    for (i=0; S[i] != '\0'; i++) {
        if (S[i] < '0' || S[i] > '9') {
        return;
        }
    }
}
```

ANS:

```
[A] char *S, char *ch
```

[B] \*ch = S[i];