Q1 Fill in the blank below so that the following recursive function computes the integer division a / b by using the formula [a/b] = [(a-b)/b] + 1. Assume that a is a nonnegative integer, and b is a positive integer. You are not permitted to use the operators *, / and %. int intdiv (int a, int b) if (a < b) return 0; return _____; } -----ANS: 1 + intdiv(a-b,b)Q2 The following recursive function accepts a character array A of size n. Fill in the 8, changes A to "1202 SDP". void strFunc (char *A, int n) char t; if (n <= 1) return; t = A[0];A[0] = A[n-1];A[n-1] = t;strFunc (_____); } -----ANS: &A[1], n - 2A + 1, n - 2Q3 A function f() is defined as follows. f(0) = f(1) = 2;f(n) = f(n+1) - f(n-1) for $n \ge 1$. Complete the code of the following recursive function to compute f(n). Assume that n is non-negative. int f (int n) if ((n == 0) || (n == 1)) return 2; return _____; } -----ANS: f(n-1) + f(n-2)

Q4 Let A be an n x n matrix with entries $a_{i\,j}$. We want to write A as a matrix sum A = B + C, where the elements of B satisfy $b_{i\,j}=b_{j\,i}$, and the elements of C satisfy $c_{i\,j}=-c_{j\,i}$, for all i,j in [0,n-1]. We can take

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b_{ij} = (a_{ij} + a_{ji}) / 2, and c_{ij} = (a_{ij} - a_{ji}) / 2
for all i,j. Use these formulas to populate the elements of B and C in the blank
provided. Assume that n ≤ 100, and A is appropriately initialized. You may write multiple
statements.
   float A[100][100], B[100][100], C[100][100];
   for (i=0; i<n; ++i) {
      for (j=0; j<n; ++j) {
   }
   B[i][j] = (A[i][j] + A[j][i]) / 2;
   C[i][j] = (A[i][j] - A[j][i]) / 2;
Q5 Consider the following structure.
   struct mycollection {
      int n;
      int A[MAXSIZE];
   };
The following function takes a structure C of this type as an argument, and returns a new
collection D with the array A[] reversed. Fill in the blank to complete the code.
   struct mycollection reverse ( struct mycollection C )
      struct mycollection D;
      int i;
      D.n = C.n;
      for (i=0; i<C.n; ++i) _____;
      return D;
ANS: D.A[i] = C.A[C.n-1-i]
Q6 Consider the following definition of a structure.
   typedef struct {
      int emp id;
      char name[20];
   } abc;
   abc x, *p;
Suppose that the fields of x are set appropriately, and then you make the assignment:
   p = &x;
Now, you want to print the fields emp_id and name of the structure pointed to by p. Write
appropriate printf statement(s). You must not use x anywhere in your answer.
-----
ANS:
   printf("%d\n", p -> emp_id);
   printf("%s\n", (*p).name);
```

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Q7 Consider the following definitions.
   struct centre {
      int xcoord;
      int ycoord;
   struct circle {
      int radius;
      struct centre C;
      char color[10];
   };
   struct circle C1 = { 10, {10, 15}, "red" };
   struct circle C2 = { 20, {12, 20}, "blue" };
Write printf statement(s) to print the radius of the red circle and the centre of the
blue circle, by accessing the fields of C1 and C2.
ANS:
   printf("%d\n", C1.radius);
   printf("%d %d\n", C2.C.xcoord, C2.C.ycoord);
Q8 Let A be a null-terminated string. The following function shifts A by one character to
the left. The shifted string is stored in A itself. For example, if A stores "PDS 2021"
before the call, the function changes A in place so that it stores "DS 2021" after the
call. Fill in the blank to complete the code.
   void lshift ( char *A )
      while (*A) {
         ++A;
   }
ANS:
   *A = *(A + 1);
   A[0] = A[1];
Q9 Fill in the blanks below so that the function F takes a null—terminated string S as a
parameter and returns (through parameters) the number of characters in it. You cannot
change the return type from void. Do not use any string library function.
     void F ( _
      {
         int i;
         for (i=0; S[i] != '\0'; i++);
[B]
-----
ANS:
   [A] char *S, int *count
   [B] *count = i;
```