

Name: _____

Roll Number: _____

Answer all questions.

1. (10 points) We are given a directed graph $\mathcal{G}(\mathcal{V}, \mathcal{E})$ with weights $w : \mathcal{E} \rightarrow \mathbb{R}_{\geq 0}$ on edges. Assume \mathcal{G} does not contain any anti-parallel edges. Suppose that you wish to find, among all minimum $s - t$ cuts in a flow network \mathcal{G} with integral capacities, one that contains the smallest number of edges. Show how to modify the capacities of \mathcal{G} to create a new flow network \mathcal{G}' in which any minimum $s - t$ cut in \mathcal{G}' is a minimum $s - t$ cut with the smallest number of edges in \mathcal{G} .

2. (a) (5 points) Consider an ordinary balanced binary search tree data structure with n elements supporting the instructions INSERT, DELETE-MIN, and DELETE-MAX in $\mathcal{O}(\log n)$ worst-case time. Show that the amortized cost of INSERT is $\mathcal{O}(\log n)$ and both DELETE-MIN and DELETE-MAX are $\mathcal{O}(1)$.
- (b) (5 points) Draw the Fibonacci heaps after performing each of the following operations in an empty Fibonacci heap: insert(10), insert(20), insert(40), extract-min, insert(15), insert (50), extract-min, extract-min, insert(10), extract-min.

3. (a) (10 points) Suppose for a flow graph $G = (V, E)$ when we run the Edmond Karp algorithm to find a max flow then upon termination of the algorithm the set of edges with positive flow is $E_{ek} \subseteq E$, and when we run the Push Relabel algorithm to find max flow then upon termination of the algorithm the set of edges with positive flow is $E_{pr} \subseteq E$. For each $n \geq 5$, design a flow graph $G = (V, E)$ such that $|V| = n$, for every vertex v , there is an s - t path passing through v in G , every edge has positive capacity, and $E_{ek} \neq E_{pr}$. For $n = 6$, show all steps of execution of the Edmond Karp algorithm and the Push Relabel algorithm on such a G that results in different E_{ek} and E_{pr} .

4. Consider the problem of insertions and deletions of positive integers into a table that is solved by the following algorithm \mathcal{A} : Let the current table size be i .
- ▷ Elements are inserted into the current table till the table is full. When we try to insert an element but the table already has i elements, a new table of size $2i$ is created and all elements including the new element are inserted into the new table while the old table is forgotten.
 - ▷ Elements may be deleted from the current table upto the point where the table contains $i/4$ elements. When an element has to be deleted but the table has $i/4$ elements, then a new table of size $i/4$ is created and all elements minus the element to be currently deleted are copied onto the new table while the old table is forgotten.
- (a) (5 points) Analyse the amortized running time of an insertion operation in the algorithm \mathcal{A} .
- (b) (5 points) Analyse the amortized running time of a deletion operation in the algorithm \mathcal{A} .

5. Consider the problem Area-Union, that takes as input a set of axis-parallel rectangles and outputs the area of the union of these rectangles. A rectangle is axis-parallel if each side is parallel to the x -axis or y -axis. **Also assume that your input instance is such that any rectangle can intersect with at most one other rectangle.**
- (a) (5 points) Design a sweep line algorithm for Area-Union. [Hint: What should be the events of the sweep line? What area is covered between events?]
 - (b) (5 points) What is the running time of the algorithm?