# Problems: Computational Geometry 

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1. [CLRS] Given a point $p_{0}=\left(x_{0}, y_{0}\right)$, the right horizontal ray from $p_{0}$ is the set of points $\left\{p_{i}=\right.$ $\left.\left(x_{i}, y_{i}\right): x_{i} \geqslant x_{0}, y_{i}=y_{0}\right\}$. Determine whether a given right horizontal ray from $p_{0}$ intersects a line segment $p_{1} p_{2}$ in $O(1)$ time.
2. How will you check if a point is inside or outside a given $x$-monotone polygon?
3. [CLRS] Give an $\mathrm{O}(\mathrm{nlogn})$ time algorithm to determine whether two simple polygons with a total of $n$ vertices intersect.
4. [CLRS] A disk consists of a circle and its interior and is represented by its centre point and radius. Two disks intersect if they have any point in common. Give an $\mathrm{O}(\mathrm{nlogn})$ time algorithm to determine whether any two disks in a set of $n$ disks intersect.
