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**INDIAN INSTITUTE OF TECHNOLOGY KHARAGPUR**  
**Algorithmic Game Theory 2021-22: First Class Test**

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**Date of Examination: 3<sup>rd</sup> September 2022**

**Duration: 45 minutes**

**Subject: CS60025 Algorithmic Game Theory**

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The last digit of your roll number from right be  $d'$ . Let us define  $d = d' + 2$ .

1. Compute all (i) SDSE, (ii) WDSE, and (iii) PSNE of the following game for all possible value of  $n \in \{1, 2, \dots\}$ .

- ▷ The set of players (N) :  $\{1, 2, \dots, n\}$
- ▷ The set of strategies:  $S_i = \{0, 1\}$  for every  $i \in [n]$
- ▷ Utility:

$$u_i(s_1, \dots, s_i, \dots, s_n) = s_i - \left[ \frac{d(s_1 + \dots + s_n)}{n} \right]$$

**[10 Marks]**

2. Compute all MSNEs, if any, for the following game.

- ▷ The set of players (N) :  $\{1, 2\}$
- ▷ The set of strategies:  $S_1 = [d, d + 2], S_2 = [d + 3, 2d + 4]$
- ▷ Utility:  $u_1(x, y) = -u_2(x, y) = |x - y|, \forall (x, y) \in S_1 \times S_2$

**[5 Marks]**

3. Compute all MSNEs of the matrix game given by:

$$\begin{bmatrix} d^2 & 3 \\ 4 & 2d \end{bmatrix}$$

**[5 Marks]**