Programming Assignment: Algorithmic Game Theory

Palash Dey
Indian Institute of Technology, Kharagpur

Due date: September 5, 2021 11:59 PM

Input:

A finite n-player strategic form game in GAMBIT format

Output:

▷ All strongly dominant strategies

▷ All weakly dominant strategies

▷ All very weakly dominant strategies

▷ Strongly dominant strategy equilibrium, if one exists

▷ Weakly dominant strategy equilibrium, if one exists

▷ Very Weakly dominant strategy equilibrium, if one exists

▷ All pure strategy Nash Equilibria, if they exist

Input Format:

You are required to use the input format of GAMBIT for your assignment. Such input formats can be generated using GAMUT software. Use the following link to download GAMUT:
  http://www.gambit-project.org
  Please read the documentation of GAMUT carefully.

Programming Environment:

The program must be in C or C++ or Java. No other language is allowed.

Assessment Criteria:

The following will be the percentage weightage for different aspects of the assignment:

▷ Use of intelligent algorithms, quality of code, documentation : 25

▷ Use of innovative data structures, scalability of the program : 25

▷ Correctness : 25

▷ Completeness: 25

Due Date:

August 29.2021, 23 : 59 : 59 IST

Submission:

CSE Moodle