## INDIAN INSTITUTE OF TECHNOLOGY KHARAGPUR Algorithmic Game Theory 2020-21: Assignment-1

Deadline: 11:55pm, 21<sup>st</sup> Sept 2020 Full Marks: 20 Subject No: CS60025 Subject: Algorithmic Game Theory Department/Center/School: COMPUTER SCIENCE AND ENGINEERING

## Answer all the questions.

- 1. Compute all MSNE of the following two-player game (without using calulator).
  - $\triangleright$  The set of players (N) : {1, 2}
  - $\vartriangleright \ \ \, \text{The set of strategies: } S_1=S_2=\{A,B,C\}$

			Player 2		
			A	В	С
▷ Payoff matrix:	Player 1	A	(1,-1)	(-1,1)	$(2, -\frac{1}{e})$
		В	(-1, 1)	(1, -1)	$(3, -\sqrt{\pi})$
		C	(-0.59, 3)	$(-\frac{1}{\pi}, 6)$	(2, 103)

[10 Marks]

## 2. Prove or disprove the following statement.

▷ Let A ∈ ℝ<sup>m×n</sup> be a matrix such that the sum of the entries of every row and column is 0. Then the value of the matrix game A is 0.

[10 Marks]