

Report

Topic: Operator Precedence Parsing(3rd Sep)

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Precedence Relations

Bottom-up parsers for a large class of context-free grammars can be easily developed using *operator grammars*.

Operator Grammars have the property that **no production right side is empty or has two adjacent non-terminals**.

Consider:

$E \rightarrow E \text{ op } E \mid \text{id}$
 $\text{op} \rightarrow + \mid *$

Not an operator grammar but:

$E \rightarrow E + E \mid E * E \mid \text{id}$

This parser relies on the following three precedence relations:

Relation	Meaning
$a < \cdot b$	a yields precedence to b
$a = \cdot b$	a has the same precedence as b
$a \cdot > b$	a takes precedence over b

	id	+	*	\$
id		$\cdot >$	$\cdot >$	$\cdot >$
+	$< \cdot$	$\cdot >$	$< \cdot$	$\cdot >$
*	$< \cdot$	$\cdot >$	$\cdot >$	$\cdot >$
\$	$< \cdot$	$< \cdot$	$< \cdot$	$\cdot >$

Precedence Table

Example: The input string:

$\text{id}_1 + \text{id}_2 * \text{id}_3$

After inserting precedence relations becomes:

$\$ < \cdot \text{id}_1 \cdot > + < \cdot \text{id}_2 \cdot > * < \cdot \text{id}_3 \cdot > \$$

Basic Principle

Having precedence relations allows identifying handles as follows:

1. Scan the string from left until seeing $\cdot >$ and put a pointer.
2. Scan backwards the string from right to left until seeing $< \cdot$.
3. Everything between the two relations $< \cdot$ and $\cdot >$ forms the handle
4. Replace handle with the head of the production.

Operator Precedence Parsing Algorithm

Initialize: Set ip to point to the first symbol of the input string $w\$$

Repeat: Let b be the top stack symbol, a the input symbol pointed to by ip

```
    if (a is $ and b is $)
        return
    else
        if  $a \cdot > b$  or  $a = \cdot b$  then
            push a onto the stack
            advance  $ip$  to the next input symbol
        else if  $a < \cdot b$  then
            repeat
                 $c \leftarrow$  pop the stack
            until ( $c \cdot >$  stack-top)
        else error
    end
```

Making Operator Precedence Relations

The operator precedence parsers usually do not store the precedence table with the relations; rather they are implemented in a special way.

Operator precedence parsers use **precedence functions** that map terminal symbols to integers, and so the precedence relations between the symbols are implemented by numerical comparison.

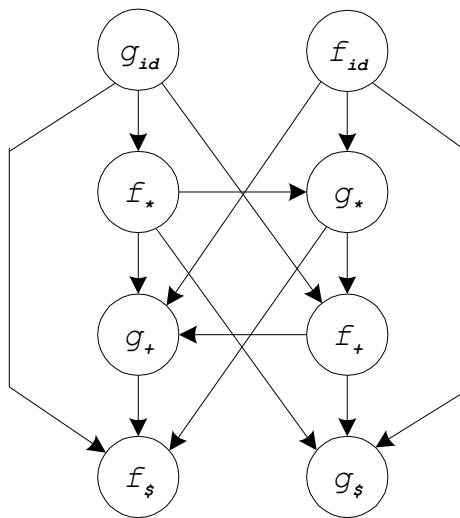
Algorithm for Constructing Precedence Functions

1. Create functions f_a for each grammar terminal a and for the end of string symbol.
2. Partition the symbols in groups so that f_a and g_b are in the same group if $a = \cdot b$ (there can be symbols in the same group even if they are not connected by this relation).
3. Create a directed graph whose nodes are in the groups, next for each symbols a and b do: place an edge from the group of g_b to the group of f_a if $a < \cdot b$, otherwise if $a \cdot > b$ place an edge from the group of f_a to that of g_b .
4. If the constructed graph has a cycle then no precedence functions exist. When there are no cycles collect the length of the longest paths from the groups of f_a and g_b respectively.

Example: consider the following table

	id	+	*	\$
id		·>	·>	·>
+	<·	·>	<·	·>
*	<·	·>	·>	·>
\$	<·	<·	<·	·>

Using the algorithm leads to the following graph:



From which we extract the following precedence functions:

	id	+	*	\$
<i>f</i>	4	2	4	0
<i>g</i>	5	1	3	0