

Tutorial-9 Solution

1. Consider the ring $Z_{10} = \{0, 1, 2, \dots, 9\}$ of integers modulo 10.

(a) Find the units of Z_{10} .

Solution- those integers relatively prime to the modulus to the $m = 10$ are the units in Z_{10} . Hence the units are 1,3,7,9.

(b) Find -3 , -8 , and 3^{-1} .

Solution-Recall that $-a$ in a ring R is the element such that $a+(-a) = (-a)+a = 0$. Hence $-3 = 7$ since $3+7 = 7+3 = 0$ in Z_{10} . Similarly $-8 = 2$. Recall that a^{-1} in a ring R is the element such that $a \cdot a^{-1} = a^{-1} \cdot a = 1$. Hence $3^{-1} = 7$ since $3 \cdot 7 = 7 \cdot 3 = 1$ in Z_{10} .

(c) Let $f(x) = 2x^2 + 4x + 4$. Find the roots of $f(x)$ over Z_{10} .

Solution-Substitute each of the ten elements of Z_{10} into $f(x)$ to see which elements yield 0. We have

$$f(0) = 4, f(2) = 0, f(4) = 2, f(6) = 0, f(8) = 4$$

$$f(1) = 0, f(3) = 4, f(5) = 4, f(7) = 0, f(9) = 2$$

Thus the roots are 1, 2, 6, and 7.

2. Prove that in a ring R :

(i) $a \cdot 0 = 0 \cdot a = 0$;

Solution-Since $0 = 0 + 0$, we have

$$a \cdot 0 = a(0 + 0) = a \cdot 0 + a \cdot 0$$

Adding $-(a \cdot 0)$ to both sides yields $0 = a \cdot 0$. Similarly $0 \cdot a = 0$.

(ii) $a(-b) = (-a)b = -ab$;

Solution-Using $b + (-b) = (-b) + b = 0$, we have

$$ab + a(-b) = a(b + (-b)) = a \cdot 0 = 0$$

$$a(-b) + ab = a((-b) + b) = a \cdot 0 = 0$$

Hence $a(-b)$ is the negative of ab ; that is, $a(-b) = -ab$. Similarly, $(-a)b = -ab$.

(iii) $(-1)a = -a$ (when R has an identity element 1).

Solution- We have

$$a + (-1)a = 1 \cdot a + (-1)a = (1 + (-1))a = 0 \cdot a = 0$$

$$(-1)a + a = (-1)a + 1 \cdot a = ((-1) + 1)a = 0 \cdot a = 0$$

Hence $(-1)a$ is the negative of a ; that is, $(-1)a = -a$.

3. Solve the following-

(i) Let $f(t) = t^4 - 3t^3 + 3t^2 + 3t - 20$. Find all the roots of $f(t)$ given that $t = 1 + 2i$ is a root.

Solution- Since $1+2i$ is a root, then $1-2i$ is a root and $c(t) = t^2 - 2t + 5$ is a factor of $f(t)$. Dividing $f(t)$ by $c(t)$ we get

$$f(t) = (t^2 - 2t + 5)(t^2 - t - 4)$$

The quadratic formula with $t^2 - t - 4$ gives us the other roots of $f(t)$. That is, the four roots of $f(t)$ follow:

$$t = 1 + 2i, t = 1 - 2i, t = (1 + \sqrt{17})/2, t = (1 - \sqrt{17})/2$$

(ii) Let $K = Z_8$. Find all roots of $f(t) = t^2 + 6t$.

Solution-Here $Z_8 = \{0, 1, 2, \dots, 7\}$. Substitute each element of Z_8 into $f(t)$ to obtain:

$$f(0) = 0, f(2) = 0, f(4) = 0, f(6) = 0$$

Then $f(t)$ has four roots, $t = 0, 2, 4, 6$.

4. Let D be an integral domain. Show that if $ab = ac$ with $a \neq 0$ then $b = c$.

Solution- Since $ab = ac$, we have

$$ab - ac = 0 \text{ and so } a(b - c) = 0$$

Since $a \neq 0$, we must have $b - c = 0$, since D has no zero divisors. Hence $b = c$.

5. Suppose J and K are ideals in a ring R . Prove that $J \cap K$ is an ideal in R .

Solution- Since J and K are ideals, $0 \in J$ and $0 \in K$. Hence $0 \in J \cap K$. Now let $a, b \in J \cap K$ and let $r \in R$. Then $a, b \in J$ and $a, b \in K$. Since J and K are ideals,

$$a - b, ra, ar \in J \text{ and } a - b, ra, ar \in K$$

Hence $a - b, ra, ar \in J \cap K$. Therefore $J \cap K$ is an ideal.

6. Let $G = \mathbb{Z}$ and $H = 5\mathbb{Z} = \{5n \mid n \in \mathbb{Z}\} = \{\dots, -5, 0, 5, 10, \dots\}$. Which of the numbers 17, 152, 21, -18, -2 lies in the set $2+H$?

Solution- $17 = 5 \cdot 3 + 2$

$$152 = 5 \cdot 30 + 2$$

$$-18 = 5 \cdot (-4) + 2$$

21 and -2 does not belong to $2+H$.

- 7.

$$G = \begin{pmatrix} 1 & 0 & 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 & 1 \end{pmatrix}$$

That is $G = (I_3 \mid A)$

What are the codewords in the code generated by this generator matrix?

Solution-

We encode each of the eight three-bit messages $x = x_1x_2x_3$ as

$E(x) = xG$. This produces the codewords 000000, 001101, 010110, 011011,

100111, 101010, 110001, and 111100. For example, we get the third of these by

computing

$$E(010) = (010)G = (010) \begin{pmatrix} 1 & 0 & 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 & 1 \end{pmatrix} = (010110)$$

It is easy to see that we can find the codewords in a binary code generated by a generator matrix G by taking all possible linear combinations of the rows of G (since arithmetic is modulo 2, this means all sums of subsets of the set of rows of G).

8. Let C be the code $\{00000000, 11111000, 01010111, 10101111\}$. How many errors can C detect and how many can it correct?

Solution - Computing the distance between codewords shows that the minimum distance of C is 5. By Theorem, it follows that C can detect up to $5 - 1 = 4$ errors. For example, when we use C to detect errors, we can detect the four errors made in transmission when we receive 11110000 when the codeword 00000000 was sent. By Theorem, it follows that C can correct up to $\lfloor (5 - 1)/2 \rfloor = 2$ errors. For example, when we use C to correct errors, we can correct the two errors introduced in transmission when we receive 11100000 when the codeword 11111000 was sent.

9. Suppose that generator matrix for a binary code is

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 0 \end{pmatrix}$$

What is the parity check matrix H for this code?

Solution-

the bit string $x_1x_2x_3$ is encoded as $x_1x_2x_3x_4x_5x_6$

where $x_4 = x_1 + x_2 + x_3$, $x_5 = x_1 + x_2$, and $x_6 = x_1 + x_3$ (here, arithmetic is carried out modulo 2). Because we are doing arithmetic modulo 2, we see that

$$x_1 + x_2 + x_3 + x_4 = 0$$

$$x_1 + x_2 + x_5 = 0$$

$$x_1 + x_3 + x_6 = 0.$$

Furthermore, it is easy to see that $x_1x_2x_3x_4x_5x_6$ is a codeword if and only if it satisfies this system of equations.

We can express this system of equations as

$$\begin{pmatrix} 1 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \\ x_6 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

that is,

$$H.E(x)^t = 0,$$

where $E(x)^t$ is the transpose of $E(x)$ and H , the parity check matrix, is given by

$$\begin{pmatrix} 1 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 & 1 \end{pmatrix}$$