

# CS69001 Computing Laboratory – I

## Assignment No: C4

Date: 06–November–2019

Implement the parallel level-by-level breadth-first-search (BFS) algorithm of Assignment C3 using POSIX threads. The master thread creates  $P$  worker threads which run the BFS algorithm in parallel with appropriate synchronization and mutual exclusion. The master thread acts as the coordinator.

### Global variables

All shared data are to be declared as global variables. This includes the  $N \times N$  adjacency matrix of the graph, the *visited* array, the queue  $Q$  of vertices, the two ends  $F$  and  $B$  of  $Q$ , and the  $P \times 2$  chunk-definition array. In this assignment, you do not need the variable  $n_{done}$ , because the barrier keeps track of the count. The mutexes and the barrier may also be defined globally.

### Mutexes

A mutex  $M_Q$  is used for the mutually exclusive write access to  $Q$ . Moreover,  $P^2$  mutexes  $M_V$  will guard the access to the *visited* array indices. All these mutexes are initialized to the unlocked state.

### Barriers

Use a single barrier  $L$  at all synchronization points. This barrier should be so initialized that all of the  $P + 1$  threads (the master thread and  $P$  worker threads) must participate in a wait call on it for synchronization. The same barrier  $L$  is reused on every occasion when a synchronization is needed.

### Synchronization

The tasks of the master thread and the worker threads would proceed as follows.

Master thread	$i$ -th worker thread
Generate a random adjacency matrix for the graph. Print the graph. Enqueue vertex 0 to $Q$ , and set $F = B = 0$ . Initialize the <i>visited</i> array (only 0 is visited). Initialize $M_Q$ , $M_V$ , and $L$ .	
Create $P$ worker threads.	
Repeat until BFS stops: <hr/> Divide the interval $[F, B]$ into $P$ chunks. Write the chunk boundaries in $C$ . Wait on the barrier $L$ . <hr/> Wait on the barrier $L$ .	Repeat until BFS stops: <hr/> Wait on the barrier $L$ . <hr/> Read the assigned chunk from $C[i]$ . Store new BFS links in local memory. Lock the mutex $M_Q$ . /* Critical section */ Enqueue by copying from local memory. Unlock the mutex $M_Q$ . Wait on the barrier $L$ .
Wait for all worker threads to exit.	Exit.
Destroy the mutexes and the barrier. Exit.	

**Sample output:** A verbose sample output file is separately linked from the lab web site.

Submit a single C/C++ source file. Do not use global/static variables other than those shared by the threads. Do not use STL queues or vectors. The shared arrays *visited* and  $Q$  are to be managed by you.