

Online bipartite matching

$G = (V, E)$. $V = L \cup R$. $E \subseteq L \times R$.

L is known in advance.

In each time step, a vertex in R appears, along with the edges incident on it.

Task: To maintain a large matching of this graph. When a vertex arrives, the algorithm may match it to an unmatched neighbor.

Deterministic algorithm:

When a vertex arrives, match it to an arbitrary unmatched neighbor (if exists).

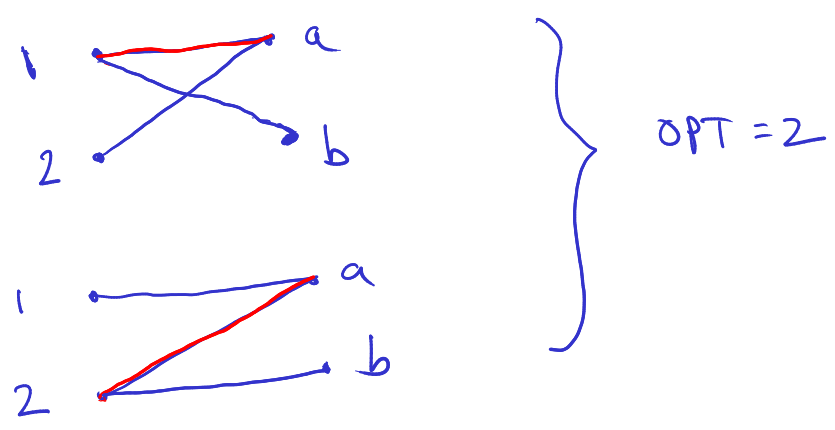
Verify: The computed matching is a maximal matching.

$\frac{1}{2}$ -competitive (since any maximal matching is of size at least $\frac{1}{2} \cdot | \text{maximum matching} |$).

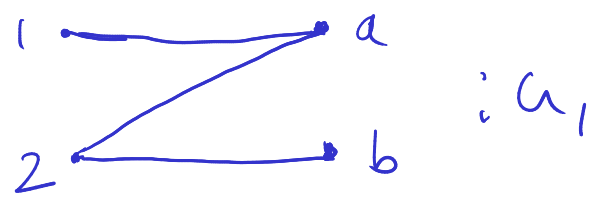
Claim: No deterministic algorithm is better

than $\frac{1}{2}$ -competitive.

Proof: Let A be a det. algo.



Complete the argument by taking many copies of this basic graph and ensuring that OPT is a growing quantity.



Random algo.: Match an arriving vertex with a uniform random unmatched neighbor.

$$\text{Expected cost on } G_1 = \frac{1}{2} \times 2 + \frac{1}{2} \times 1 = \frac{3}{2} > 1.$$