

# Online paging

## Resource augmentation

Idea: To compare the number of misses for an algorithm with the minimal no. of misses for a smaller cache.

For a seq.  $\delta = \delta_1, \delta_2, \dots$  and an integer  $h$ , let.

$c_k(A, \delta)$ : No. of misses by  $A$  on  $\delta$  when the cache size is  $k$ .

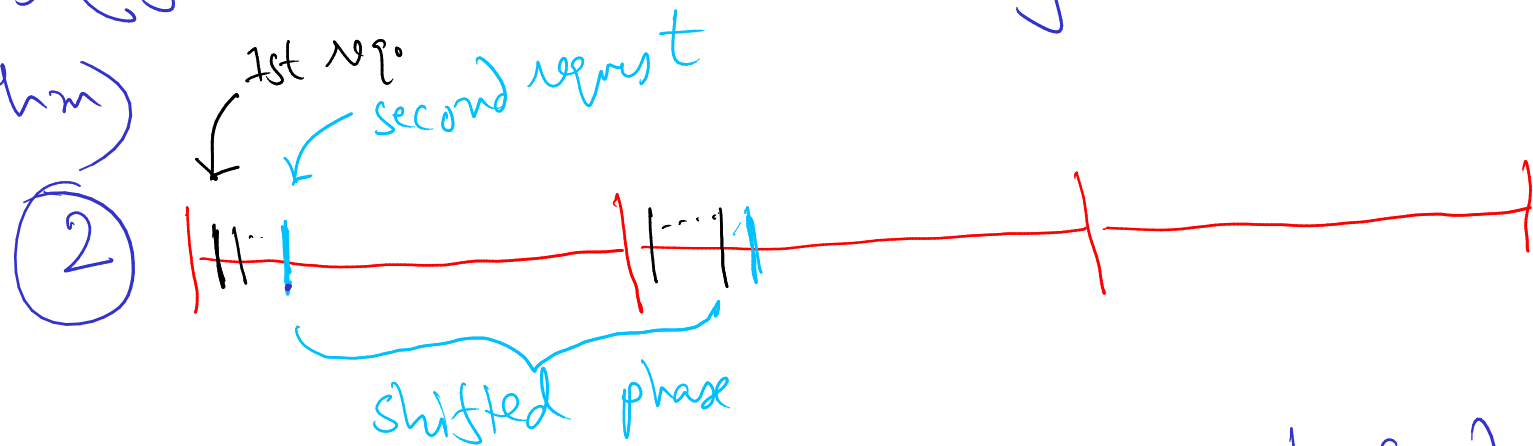
$$\frac{c_k(A, \delta)}{c_h(A_{\text{opt}}, \delta)} = ? \quad h < k.$$

Theorem: If  $A$  is a conservative algorithm and for every  $\delta$  there exists a constant  $b$  s.t.  $c_h(A_{\text{opt}}, \delta) \leq b$ , then for every  $h \leq k$ ,

$$c_k(A, \delta) \leq \frac{k}{k-h+1} \cdot c_h(A_{\text{opt}}, \delta) + b.$$

Setting  $h = \frac{k}{2}$  yields a factor of  $\sim 2$ .

Proof: ① For each phase A incurs at most  $k$  misses (from the definition of a conservative algorithm)



Just before the beginning of a shifted phase,  $A_{opt}$  has the first request of the phase, say  $p$ , in its cache. In the shifted phase, there are  $k$  requests different from  $p$ . But, before the beginning of the shifted phase,  $A_{opt}$  has  $h-1$  pages different from  $p$  in its cache. So, it must incur at least  $k-h+1$  misses.

## Randomized paging algorithms

Algorithm has the freedom of making decisions randomly.

## Oblivious adversary model (OA)

An algorithm  $A$  has a competitive ratio of  $\alpha$  in OA model if there exists a constant  $b$  s.t.  $\forall \delta$ ,

$$\mathbb{E}[C(A, \delta)] \leq \alpha \cdot C(A_{\text{opt}}, \delta) + b.$$

Other adversary models: As good as deterministic!!

- Fully adaptive adversary: Has access to the random bits that the algorithm uses.

- Adaptive adversary: While generating a request, the adversary knows answers to all previous requests.

Marking algorithms: -

- In the beginning of a phase, all pages in the cache are unmarked.

- When a request  $\delta$  arrives

- if  $\delta \notin \text{Cache}$ , evict an unmarked

- Mark 2

example: LRU

Exercise ① Verify that LRU is a marking algorithm and FIFO is not a marking algorithm.

② Any deterministic marking algorithm is  $k$ -competitive.

The algorithm MARK (a randomized marking algorithm)

- Evicts an unmarked page uniformly at random.

Some observations about marking algorithms.

① Phases are determined by  $\mathcal{I}$ . In particular, phases are independent of the actions of the algorithm.

2

In each phase, each page causes fault at most once.

3

After each phase, the cache contains exactly the  $k$  distinct pages that arrived in the phase.

Theorem: MARK is  $2H_k$ -competitive.

Proof: Step 1: Upper-bounding the number of misses by MARK in a phase  $i > 1$

$j$ -th old page.

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$S_i$ : Distinct pages that arrived in phase  $i$ .

phase  $i-1$

uniform random subset of size  $l$  of

Phase  $i$

marked  $j-1$  old pages

$S_{i-1}$ : Distinct pages that arrived in phase  $i-1$



$$O_i = S_i \cap S_{i-1}$$

"old pages"

$$N_i = S_i \setminus O_i$$

"New pages"

unmarked  $k-l-j+1$  pages from  $S_{i-1}$

$$\underline{m_i := |N_i|}$$

$$S_{i-1} = O_i \cup N_i$$

Number of misses on new pages =  $m_i$

Number of misses on old pages:

Consider the  $j$ -th distinct <sup>old</sup> page requested.  
Before this  $l$  new pages (say) were requested.

$$l \leq m_i. \quad j \leq k - m_i.$$

$$P_r[\text{MARK incurs a miss on the } j\text{-th distinct old page requested}] = \frac{l}{k-j+1} \leq \frac{m_i}{k-j+1}.$$

Expected number of misses incurred on old pages in phase  $i$ :

$$I_j = \begin{cases} 1 & \text{if the } j\text{-th old page request is a miss,} \\ 0 & \text{otherwise} \end{cases} \quad \text{distinct.}$$

∴ Number of misses on old pages in phase  $i$

$$= \sum_{j=1}^{k-m_i} I_j.$$

∴ Expected no. of such misses =  $\sum_{j=1}^{k-m_i} \mathbb{E}[I_j]$

$$= \sum_{j=1}^{k-m_i} \Pr[I_j=1] \leq \sum_{j=1}^{k-m_i} \frac{m_i}{k-j+1}$$

$$= m_i \left[ \frac{1}{m_i+1} + \dots + \frac{1}{k} \right] = m_i (H_k - H_{m_i}).$$

∴ Expected number of misses in phase  $i$

$$\leq m_i (1 + H_k - H_{m_i}) \leq m_i \cdot H_k.$$

∴ Expected total number of misses  $\leq (H_k \cdot \sum_{i=2}^p m_i + k)$

[ $p$ : Total number of phases].

Step 2: Lower-bounding number of misses by an optimal answer sequence.

Phase  $i-1$       Phase  $i$

Total number of distinct requests in phases  $i-1$  &  $i = 2k - |S_{i-1} \cap S_i| = k + |S_i| - |S_{i-1} \cap S_i| = k + |N_i| = k + m_i$

$\therefore$  An optimal answer sequence incurs at least  $m_i$  misses.

No. of misses by an opt. seq. in phase  $i$

$=: F_i$

$$F_{i-1} + F_i \geq m_i \quad (i \geq 2).$$

$$\Rightarrow \frac{1}{2} \cdot F_{i-1} + \frac{1}{2} F_i \geq \frac{1}{2} m_i$$

$$\sum_{i=2}^p \left( \frac{1}{2} \cdot F_{i-1} + \frac{1}{2} F_i \right) \geq \frac{1}{2} \sum_{i=2}^p m_i$$

$$\Rightarrow \frac{1}{2} F_1 + \sum_{i=2}^{p-1} F_i + \frac{1}{2} F_p \geq \frac{1}{2} \sum_{i=2}^p m_i$$



$\Rightarrow$  Total no. of misses by an opt. seq.

$$\geq \sum_{i=2}^{p-1} F_i \geq \frac{1}{2} \cdot \sum_{i=2}^p m_i - k$$

$\mathbb{E}[\# \text{Misses by MARK}]$

$\leftarrow$  # misses by an opt. seq

$\leq$

$$\frac{H_k \cdot \sum_{i=2}^p m_i + k}{\frac{1}{2} \cdot \sum_{i=2}^p m_i - k}$$

$\downarrow$

$$\mathbb{E}[\# \text{Misses by MARK}] \leq H_k \cdot \sum_{i=2}^p m_i + k$$

$$= 2H_k \left( \frac{1}{2} \cdot \sum_{i=2}^p m_i - k \right) + \underbrace{2k \cdot H_k + k}$$

$$\leq 2H_k \cdot (\# \text{misses by an opt. seq}) + b$$

$\Rightarrow$  Competitive ratio of MARK is at most

$$2H_k.$$