CS60021: Scalable Data Mining

Similarity Search and Hashing

Sourangshu Bhattacharya

GENERALIZATION OF LSH

Locality sensitive hashing

- Originally defined in terms of a similarity function [C'02]
- Given universe U and a similarity $s: U \times U \rightarrow [0,1]$, does there exist a prob distribution over some hash family H such that

$$\Pr_{h \in H}[h(x) = h(y)] = s(x, y) \qquad \begin{array}{l} s(x, y) = 1 \rightarrow x = y \\ s(x, y) = s(y, x) \end{array}$$

Locality Sensitive Hashing

• Hash family *H* is *locality sensitive* if [Indyk Motwani]

Pr[h(x) = h(y)] is high if x is close to y

Pr[h(x) = h(y)] is low if x is far from y

 Not clear such functions exist for all distance functions

Hamming distance

- Points are bit strings of length *d*
- $H(x,y) = |\{i, x_i \neq y_i\}|$ $S_H(x,y) = 1 \frac{H(x,y)}{d}$
- Define a hash function h by sampling a set of positions

$$-x = 1011010001, y = 0111010101$$
$$-S = \{1,5,7\}$$
$$-h(x) = 100, h(y) = 100$$

LSH for Hamming Distance

• The above hash family is locality sensitive, k = |S|

$$\Pr[h(x) = h(y)] = \left(1 - \frac{H(x, y)}{d}\right)^k$$

LSH for angle distance

- *x*, *y* are unit norm vectors
- $d(x,y) = \cos^{-1}(x \cdot y) = \theta$
- $S(x,y) = 1 \theta/\pi$



• Choose direction v uniformly at random

$$-h_{v}(x) = sign(v \cdot x)$$
$$-\Pr[h_{v}(x) = h_{v}(y)] = 1 - \theta/\pi$$

Aside: picking a direction u.a.r.

• How to sample a vector $x \in R^d$, $|x|_2 = 1$ and the direction is uniform among all possible directions



- Generate $x = (x_1, ..., x_d), x_i \sim N(0, 1)$ iid
- Normalize $\frac{x}{|x|_2}$
 - By writing the pdf of the d-dimensional Gaussian in polar form, easy to see that this is uniform direction on unit sphere

Which similarities admit LSH?

- There are various similarities and distance that are used in scientific literature
 - Encyclopedia of distances DL'11
- Will there be an LSH for each one of them?
 - Similarity is LSHable if there exists an LSH for it

[slide courtesy R. Kumar]

LSHable similarities

<u>Thm</u>: S is LSHable \rightarrow 1 – S is a metric

$$d(x, y) = 0 \rightarrow x = y$$

$$d(x, y) = d(y, x)$$

$$d(x, y) + d(y, z) \ge d(x, z)$$

Fix hash function
$$h \in H$$
 and define

$$\Delta_h(A, B) = [h(A) \neq h(B)]$$

$$1 - S(A, B) = \Pr_h[\Delta_h(A, B)]$$

Also

$$\Delta_h(A,B) + \Delta_h(B,C) \ge \Delta_h(A,C)$$

Example of non-LSHable similarities

- d(A,B) = 1 s(A,B)
- Sorenson-Dice : $s(A, B) = \frac{2|A \cap B|}{|A|+|B|}$

$$- Ex: A = \{a\}, B = \{b\}, C = \{a, b\}$$

$$- s(A,B) = 0, s(B,C) = s(A,C) = \frac{2}{3}$$

• Overlap:
$$s(A, B) = \frac{|A \cap B|}{\min(|A|, |B|)}$$

- $s(A, B) = 0, s(A, C) = 1 = s(B, C)$

Gap Definition of LSH

• A family is (r, R, p, q) LSH if

IMRS'97, IM'98, GIM'99

$$\Pr_{h \in H}[h(x) = h(y)] \ge p \text{ if } d(x, y) \le r$$
$$\Pr_{h \in H}[h(x) = h(y)] \le q \text{ if } d(x, y) \ge R$$



Here p > q.

Gap LSH

• All the previous constructions satisfy the gap definition - Ex: for $JS(S,T) = \frac{|S \cap T|}{|S \cup T|}$

$$JD(S,T) \le r \to JS(S,T) \ge 1 - r \to \Pr[h(S) = h(T)] = JS(S,T) \ge 1 - r$$
$$JD(S,T) \ge R \to JS(S,T) \le 1 - R \to \Pr[h(S) = h(T)] = JS(S,T) \le 1 - R$$

Hence is a (r, R, 1 - r, 1 - R) LSH

L2 norm

•
$$d(x, y) = \sqrt{(\sum_i (x_i - y_i)^2)}$$

• $u = random unit norm vector, w \in R$ parameter, $b \sim Unif[0, w]$

•
$$h(x) = \lfloor \frac{u \cdot x + b}{w} \rfloor$$

• If
$$|x - y|_2 < \frac{w}{2}$$
, $\Pr[h(x) = h(y)] \ge \frac{1}{3}$

• If $|x - y|_2 > 4w$, $\Pr[h(x) = h(y)] \le \frac{1}{4}$



Solving the near neighbour

- (*r*, *c*) near neighbour problem
 - Given query point q, return all points p such that d(p,q) < r and none such that d(p,q) > cr
 - Solving this gives a subroutine to solve the "nearest neighbour", by building a data-structure for each r, in powers of $(1+\epsilon)$

How to actually use it?

 Need to amplify the probability of collisions for "near" points

Band construction

- AND-ing of LSH
 - Define a composite function $H(x) = (h_1(x), ..., h_k(x))$
 - $-\Pr[H(x) = H(y)] = \prod_{i} \Pr[h_i(x) = h_i(y)] = \Pr[h_1(x) = h_1(y)]^k$
- OR-ing
 - Create L independent hash-tables for $H_1, H_2, \dots H_L$
 - Given query q, search in $\cup_j H_j(q)$

Example

	S ₁	S ₂	S ₃	S ₄
Α	1	0	1	0
В	1	0	0	1
С	0	1	0	1
D	0	1	0	1
E	0	1	0	1
F	1	0	1	0
G	1	0	1	0



	S1	S2	S 3	S3
h1	1	2	1	2
h2	2	1	3	1

	S1	S2	S 3	S 3
h3	3	1	2	1
h4	1	3	2	2

Why is this better?

- Consider q, y with $\Pr[h(q) = h(y)] = 1 d(x, y)$
- Probability of not finding y as one of the candidates in $\cup_j H_j(q)$

$$1 - (1 - (1 - d)^k)^L$$

Creating an LSH

 $\rho = \frac{\log(p)}{\log(q)}$ $L = n^{\rho}$ $k = \log(n) / \log\left(\frac{1}{q}\right)$

- Query *x*
- If we have a (r, cr, p, q) LSH
- For any y, with |x y| < r,
 - Prob of y as candidate in $\bigcup_i H_i(x) \ge 1 (1 p^k)^L \ge 1 \frac{1}{2}$
- For any z, |x z| > cr,
 - Prob of z as candidate in any fixed $H_i(x) \le q^k$
 - Expected number of such $z \leq Lq^k \leq L = n^{\rho}$

 $-\rho < 1$

Runtime

- Space used = $n^{1+\rho}$
- Query time = $n^{\rho} \times (k + d)$ [time for k-hashes & brute force comparison]

- We can show that for Hamming, angle etc, $\rho \approx \frac{1}{c}$
 - Can get 2-approx near neighbors with $O(\sqrt{n})$ neighbour comparisons

LSH: theory vs practice

- In order to design LSH in practice, the theoretical parameter values are only a guidance
 - Typically need to search over the parameter space to find a good operating point
 - Data statistics can provide some guidance.

Summary

- Locality sensitive hashing is a powerful tool for near neighbour problems
- Trades off space with query time
- Practical for medium to large datasets with fairly large number of dimensions
 - However, doesn't really work very well for sparse, very very high dimensional datasets
- LSH and extensions are an area of active research and practice

References:

- Primary references for this lecture
 - Modern Massive Datasets, Rajaraman, Leskovec, Ullman.
 - Survey by Andoni et al. (CACM 2008) available at <u>www.mit.edu/~andoni/LSH</u>