

CS60021: Scalable Data Mining

Sourangshu Bhattacharya

In this Lecture:

- Outline:
 - HDFS – Motivation
 - HDFS – User commands
 - HDFS – System architecture
 - HDFS – Implementation details

Hadoop Map Reduce

- ❑ Provides:
 - ❑ Automatic parallelization and Distribution
 - ❑ Fault Tolerance
 - ❑ Methods for interfacing with HDFS for colocation of computation and storage of output.
 - ❑ Status and Monitoring tools
 - ❑ API in Java
 - ❑ Ability to define the mapper and reducer in many languages through Hadoop streaming.

What is Hadoop ?

- ❑ A scalable fault-tolerant distributed system for data storage and processing.
- ❑ Core Hadoop:
 - ❑ Hadoop Distributed File System (HDFS)
 - ❑ Hadoop YARN: Job Scheduling and Cluster Resource Management
 - ❑ Hadoop Map Reduce: Framework for distributed data processing.
- ❑ Open Source system with large community support.
<https://hadoop.apache.org/>

HDFS

What's HDFS

- HDFS is a distributed file system that is fault tolerant, scalable and extremely easy to expand.
- HDFS is the primary distributed storage for Hadoop applications.
- HDFS provides interfaces for applications to move themselves closer to data.
- HDFS is designed to 'just work', however a working knowledge helps in diagnostics and improvements.

HDFS

Design Assumptions

- Hardware failure is the norm.
- Streaming data access.
- Write once, read many times.
- High throughput, not low latency.
- Large datasets.

Characteristics:

- Performs best with modest number of large files
- Optimized for streaming reads
- Layer on top of native file system.

HDFS

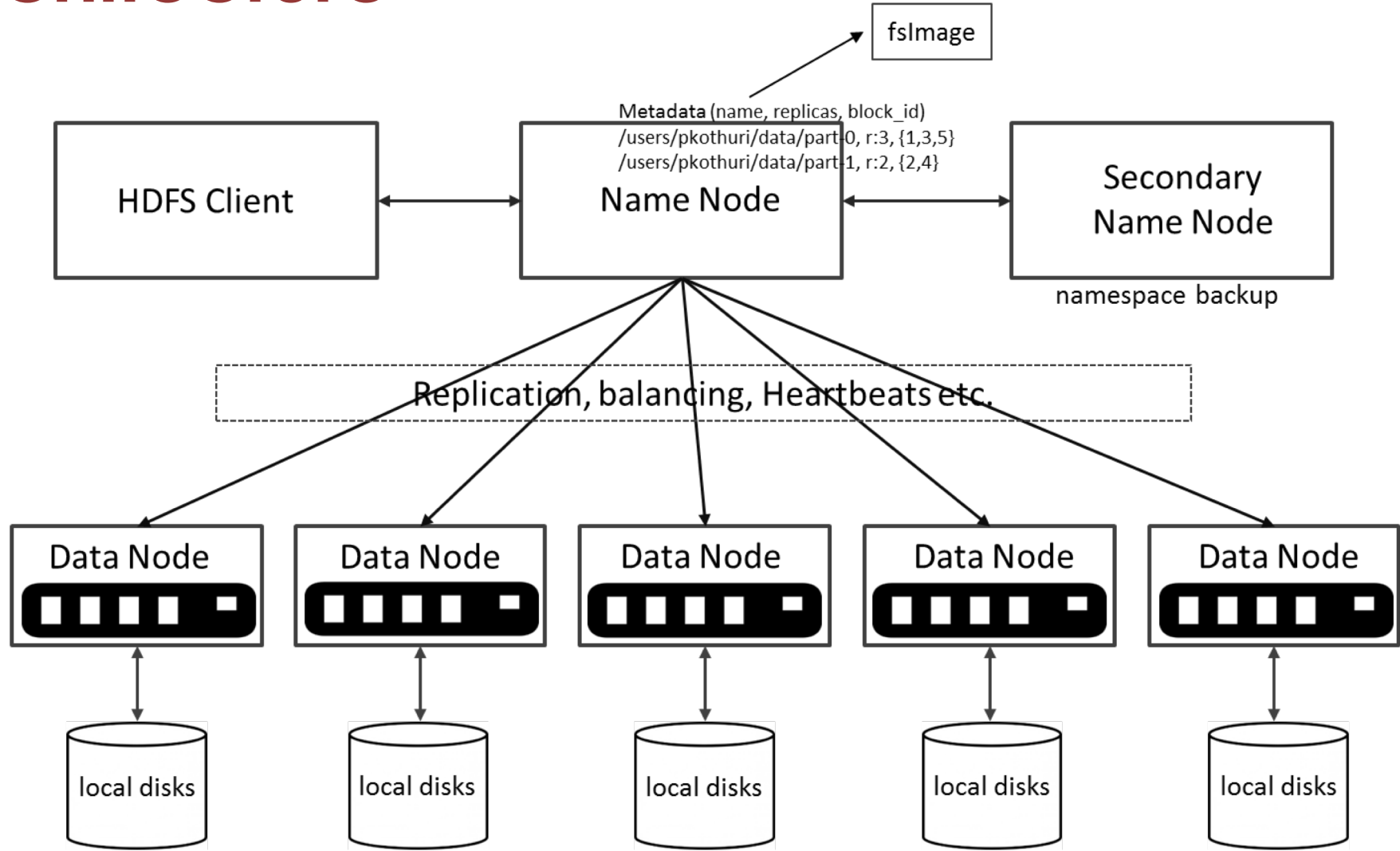
- Data is organized into file and directories.
- Files are divided into blocks and distributed to nodes.
- Block placement is known at the time of read
 - Computation moved to same node.
- Replication is used for:
 - Speed
 - Fault tolerance
 - Self healing.

Components of HDFS

There are two (*and a half*) types of machines in a HDFS cluster

- NameNode :- is the heart of an HDFS filesystem, it maintains and manages the file system metadata. E.g; what blocks make up a file, and on which datanodes those blocks are stored.
- DataNode :- where HDFS stores the actual data, there are usually quite a few of these.

HDFS Architecture



HDFS – User Commands (dfs)

List directory contents

```
hdfs dfs -ls  
hdfs dfs -ls /  
hdfs dfs -ls -R /var
```

Display the disk space used by files

```
hdfs dfs -du /hbase/data/hbase/namespace/  
hdfs dfs -du -h /hbase/data/hbase/namespace/  
hdfs dfs -du -s /hbase/data/hbase/namespace/
```

HDFS – User Commands (dfs)

Copy data to HDFS

```
hdfs dfs -mkdir tdata
hdfs dfs -ls
hdfs dfs -copyFromLocal tutorials/data/geneva.csv tdata
hdfs dfs -ls -R
```

Copy the file back to local filesystem

```
cd tutorials/data/
hdfs dfs -copyToLocal tdata/geneva.csv geneva.csv.hdfs
md5sum geneva.csv geneva.csv.hdfs
```

HDFS – User Commands (acls)

List acl for a file

```
hdfs dfs -getfacl tdata/geneva.csv
```

List the file statistics – (%r – replication factor)

```
hdfs dfs -stat "%r" tdata/geneva.csv
```

Write to hdfs reading from stdin

```
echo "blah blah blah" | hdfs dfs -put - tdataset/tfile.txt  
hdfs dfs -ls -R  
hdfs dfs -cat tdataset/tfile.txt
```

Goals of HDFS

- **Very Large Distributed File System**
 - 10K nodes, 100 million files, 10 PB
- **Assumes Commodity Hardware**
 - Files are replicated to handle hardware failure
 - Detect failures and recovers from them
- **Optimized for Batch Processing**
 - Data locations exposed so that computations can move to where data resides
 - Provides very high aggregate bandwidth
- **User Space, runs on heterogeneous OS**

Distributed File System

- **Single Namespace for entire cluster**
- **Data Coherency**
 - Write-once-read-many access model
 - Client can only append to existing files
- **Files are broken up into blocks**
 - Typically 128 MB block size
 - Each block replicated on multiple DataNodes
- **Intelligent Client**
 - Client can find location of blocks
 - Client accesses data directly from DataNode

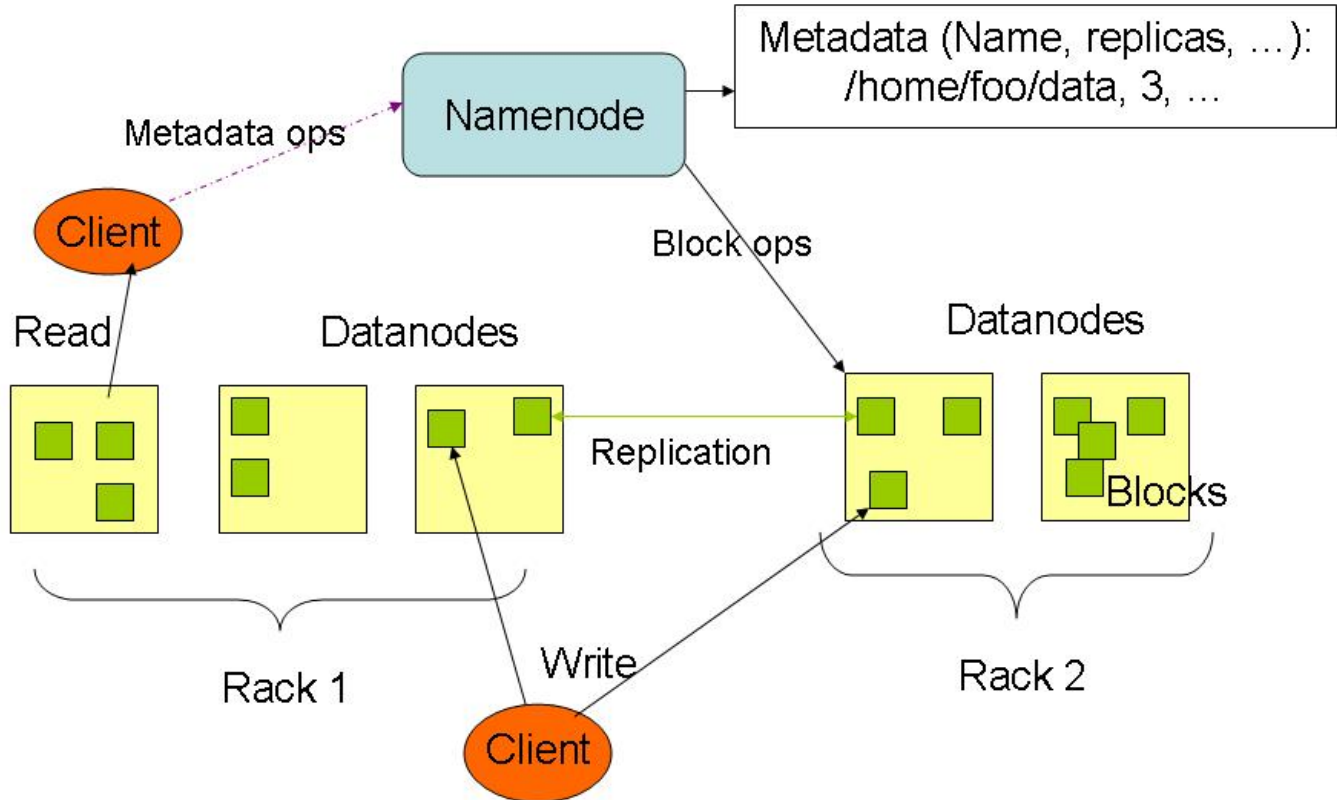
NameNode Metadata

- **Meta-data in Memory**
 - The entire metadata is in main memory
 - No demand paging of meta-data
- **Types of Metadata**
 - List of files
 - List of Blocks for each file
 - List of DataNodes for each block
 - File attributes, e.g creation time, replication factor
- **A Transaction Log**
 - Records file creations, file deletions. etc

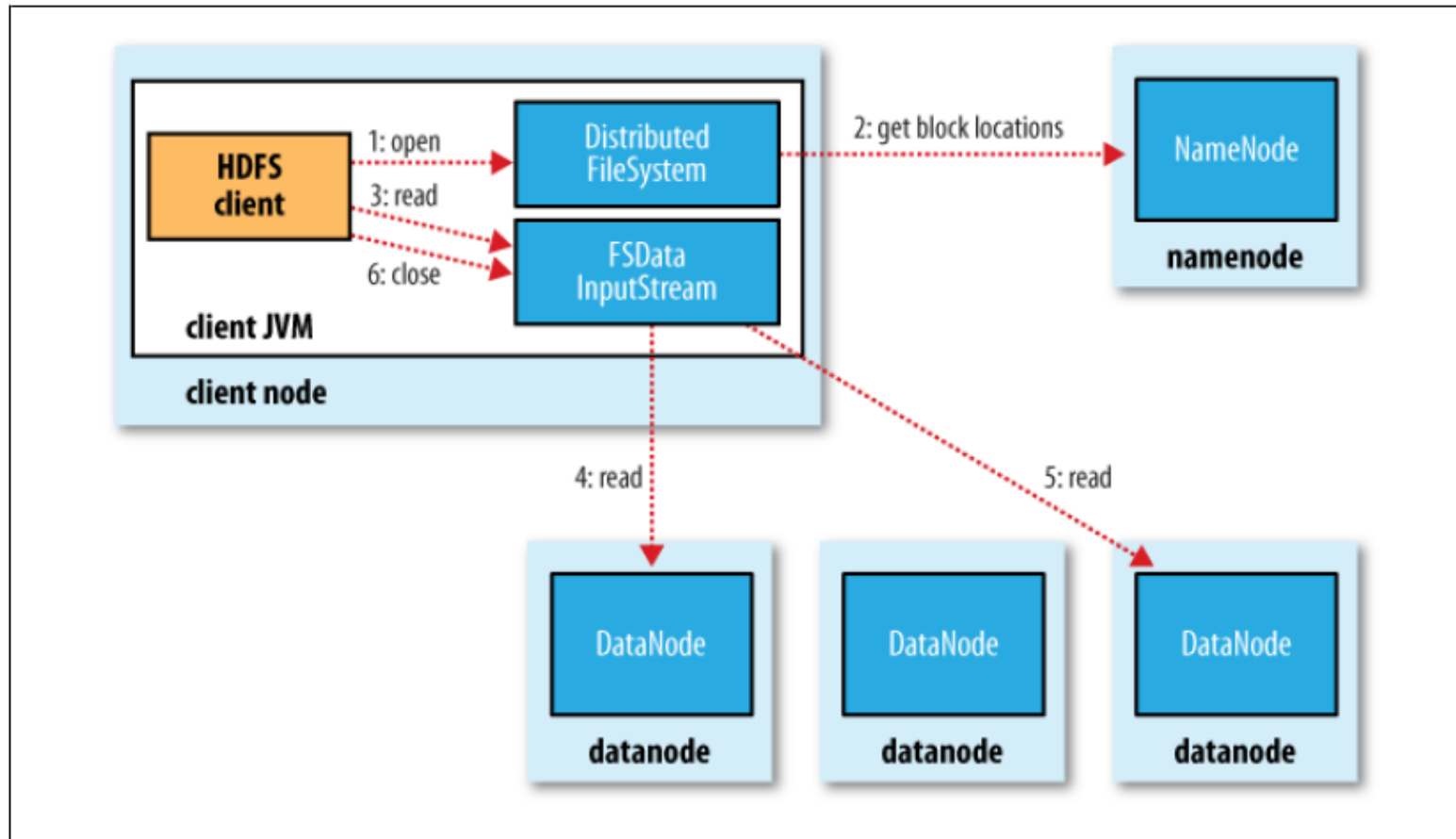
DataNode

- **A Block Server**
 - Stores data in the local file system (e.g. ext3)
 - Stores meta-data of a block (e.g. CRC)
 - Serves data and meta-data to Clients
- **Block Report**
 - Periodically sends a report of all existing blocks to the NameNode
- **Facilitates Pipelining of Data**
 - Forwards data to other specified DataNodes

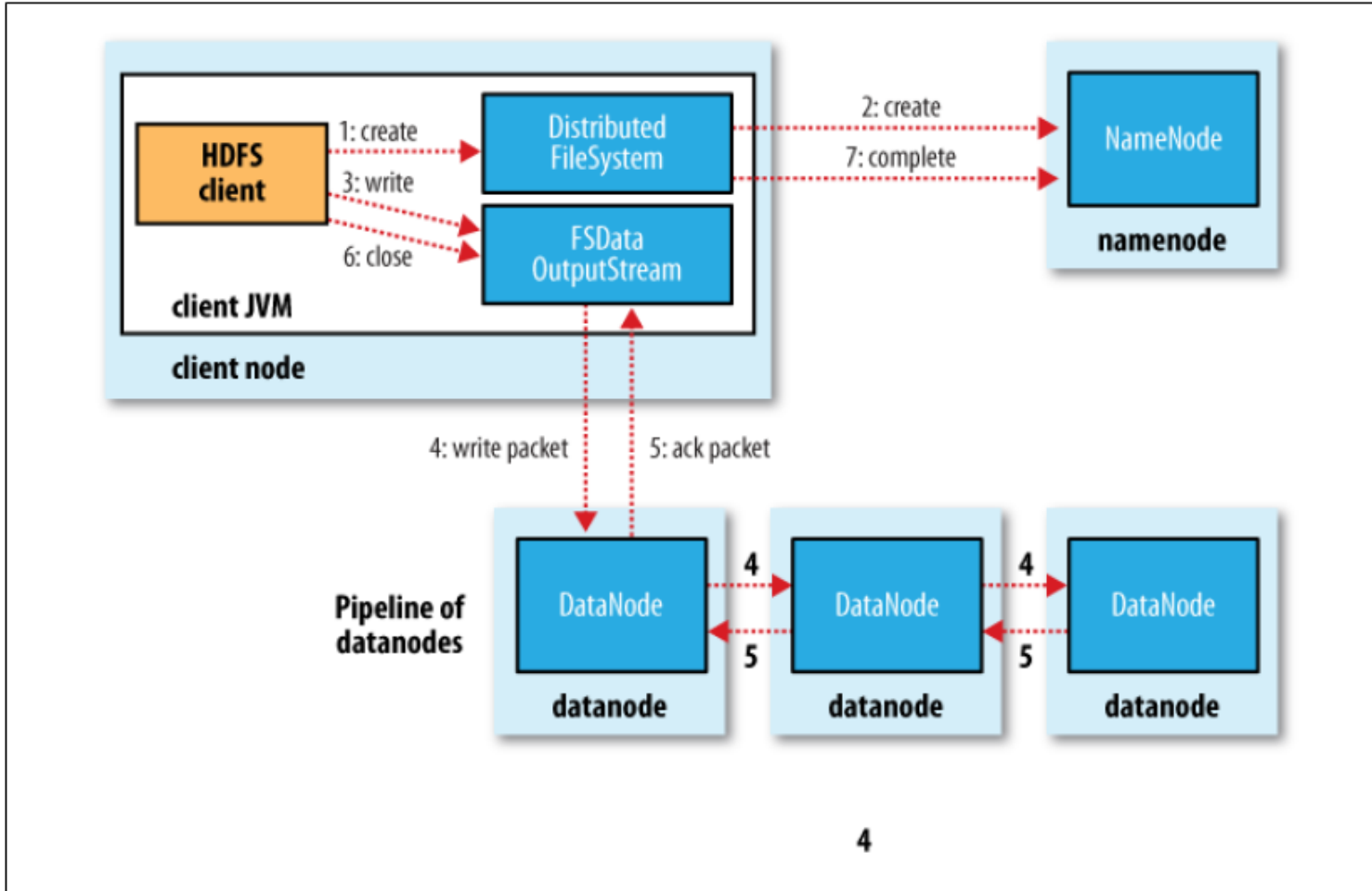
HDFS Architecture



HDFS read client



HDFS write Client



Block Placement

- **Current Strategy**
 - One replica on local node
 - Second replica on a remote rack
 - Third replica on same remote rack
 - Additional replicas are randomly placed
- **Clients read from nearest replica**
- **Would like to make this policy pluggable**

NameNode Failure

- **A single point of failure**
- **Transaction Log stored in multiple directories**
 - A directory on the local file system
 - A directory on a remote file system (NFS/CIFS)
- **Need to develop a real HA solution**

Data Pipelining

- Client retrieves a **list of DataNodes** on which to place replicas of a block
- Client writes block to the first DataNode
- The first DataNode forwards the data to the next DataNode in the Pipeline
- When all replicas are written, the Client moves on to write the next block in file

Conclusion:

- We have seen:
 - The structure of HDFS.
 - The shell commands.
 - The architecture of HDFS system.
 - Internal functioning of HDFS.

References:

- Jure Leskovec, Anand Rajaraman, Jeff Ullman. **Mining of Massive Datasets. 2nd edition.** - *Cambridge University Press.* <http://www.mmds.org/>
- Tom White. **Hadoop: The definitive Guide.** Oreilly Press.