





Tutorial 3: Custom Veins Example

Custom Veins Example

Prof. Sangyoung Park Module "Vehicle-2-X: Communication and Control"

For those of you not familiar with C++



- C++ is an objective-oriented programming language
 - Deals with classes
 - Classes have member functions and member variables
 - Public: any member can access the functions and variables
 - Private: only the object itself can access the functions and variables
- Inheritance
 - Classes can inherit other classes
- The best way to deal with it is to do it yourself
- If you are not familiar with C++, I can provide a very simple example code
 - Test.cc is about basics of classes
 - Car.cc is about basics of class inheritance

For those of you not familiar with C++

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- Quickest way to test your code is to
- On Msss terminal, type
 - >> g++ test.cc
 - >> ./a.exe
- You will be able to find out how the code runs
- Besides this, the programming is basically Googling
 - For example, if you are wondering what "printf" is,
 - Please google it for the function description
 - C++ standard library (STL) documentation is available on the web



- We've ran a tutorial example before, but we don't know what it actually does
- Let's make a working example from scratch
- Step 1: Let's make a simpler road network and traffic <u>https://sumo.dlr.de/wiki/Tutorials/Driving_in_Circles</u>
- Step 2: Check whether the code works with omnetpp.ini from the veins tutorial
- Step 3: Let's make an application (or service which does nothing)
- Step 4: Let's play around with it a little bit (demo will be shown)

Step 1: Driving in Circles



- Faithfully follow the instructions from <u>https://sumo.dlr.de/wiki/Tutorials/Driving_in_Circles</u>
- Common mistakes
 - First try must end in error you must add the route information to circles.rou.xml

```
<flow id="carflow" type="car" beg="0" end="0" number="5" from="edge1" to="edge2"/>
```

- Don't forget to change the "id"s of the "edges" (not vertices) to edge1 and edge2
- When adding circles.add.xml, you must add the following line to to circles.sumocfg. Otherwise, SUMO simulation will not recognize the additional file
 <additional-files value="circles.add.xml"/>



- Common mistakes
 - You might encounter an error where the vehicles cannot find the path. This could be due to the fact that only one-way streets are used (see figure below no path due to wrong alignment)
 - You could solve this by aligning the one-way streets, or adding two-way for all streets



Step 1: Driving in Circles



• If you follow the steps correctly, you will see cars circulating forever





- Make a new Omnet++ project from Omnet++
 - File -> New -> Omnet++ Project
 - Use whatever project name (but should not overlap with other existing project names) and location you prefer
 - Choose an empty project
 - Finish
- Copy SUMO simulation files into your project folder
 - circles.*.xml
 - Yet you need another file "circles.launchd.xml"





- Copy files from Veins example folder to your project folder
 - Antenna.xml
 - Config.xml
- Let's make a network description file
 - File -> New -> Network Description File (NED)
 - Make an empty file with your choice of name
- Copy contents of RSUExampleScenario.ned to our ned file
 - It's in [veins_folder]/examples/veins/RSUExampleScenario.ned
 - But let's change the network name, because it will overlap with the original network name (I changed it to myTestNetwork)

```
import org.car2x.veins.nodes.RSU;
import org.car2x.veins.nodes.Scenario;

e network myTestNetwork extends Scenario
{
    submodules:
        rsu[1]: RSU {
            @display("p=50,50;i=veins/sign/yellowdiamond;is=vs");
            }
}
```



- Reference to Veins libraries
 - There will be lots of errors because the Omnet++ simulator is a network simulator. By default, it is not aware of RSUs, Cars, etc., which is implemented in Veins
 - We need to reference the libraries that Veins developers have made
 - Right-click your project in the project explorer (in my case newTest below)
 - Properties -> Project References -> Click Veins -> "Apply and Close"





- Copying and modifying the omnetpp.ini file
 - There are a lot of things (simulation parameters), which can be configured from the file
 - As we are already using lots of codes from Veins such as RSU, cars, etc., it's more convenient to start with the existing omnetpp.ini file, which is in veins/examples/veins/omnetpp.ini
 - But of course, we have to modify it
 - We should change the name of the network we are simulating (myTestNetwork)
 - We should comment out the obstacle model because there's no obstacle such as buildings in our simulation





- Copying and modifying the omnetpp.ini file
 - And we have to let the ini file know that we are running circles traffic simulation



- Finally, we have to define the behavior of RSUs, and cars
 - Let's use MyVeinsApp
 - The source code is in veins/src/modules/application/traci





- Please recall OSI model layers
 - PHY/MAC layers are also defined in the ini file
 - The ini file lets you configure various parameters
 - But now, we are interested in "application" layer
 - We've designated WAVE application as MyVeinsApp
- If you open MyVeinsApp.cc, there is nothing in the functions
 - This means that the application will do nothing upon receiving a WAVE packet
- Current ini file, by default, generates an accident
 - For now, let's remove it from the ini file
 - *.node[*0].veinsmobility.accidentCount = 0
- Let's the run simulation!
 - Right click the ini file and run as omnetpp simulation
- You'll see cars running in circles as you have seen from the SUMO simulation



- Enable beacon messages from the RSU
 - SendBeacons every 10 seconds
- Define cars' behavior upon receiving the beacon message
 - <u>https://sumo.dlr.de/wiki/TraCl/Change_Vehicle_State#speed_mode_.280xb3.</u>
 <u>29</u>
- Now the cars repeatedly stop-and-go upon receiving beacon msg

```
e void MyVeinsApp::onBSM(BasicSafetyMessage* bsm) {
    //Your application has received a beacon message from another car or RSU
    //code for handling the message goes here
    if (hasStopped == false)
    {
        traciVehicle->setSpeedMode(0x1f);
        traciVehicle->setSpeed(0);
        hasStopped = true;
    }
    else
    {
        traciVehicle->setSpeedMode(0x1f);
        traciVehicle->setSpeedMode(0x1f);
        traciVehicle->setSpeedMode(0x1f);
        traciVehicle->setSpeedMode(0x1f);
        traciVehicle->setSpeedMode(0x1f);
        traciVehicle->setSpeedMode(0x1f);
        traciVehicle->setSpeedMode(0x1f);
        traciVehicle->setSpeedMode(0x1f);
        traciVehicle->setSpeed(20);
        hasStopped = false;
    }
}
```



- But the simulation speed is too slow!
- Run with express speed
- You can see the results afterwards
- In the results folder in your project, there are multiple files generated
- Double click *.vec file and an output file (with extension .anf) will be generated
- Go to "vectors" tab, and select the data you want to display, right click and plot
- You will have graphs like the one on the next page (not exactly the same)



