
Subgraphs and Community Structure of Networks

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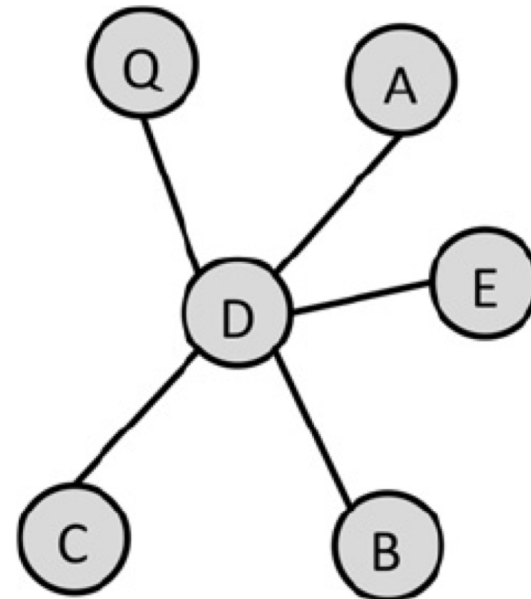
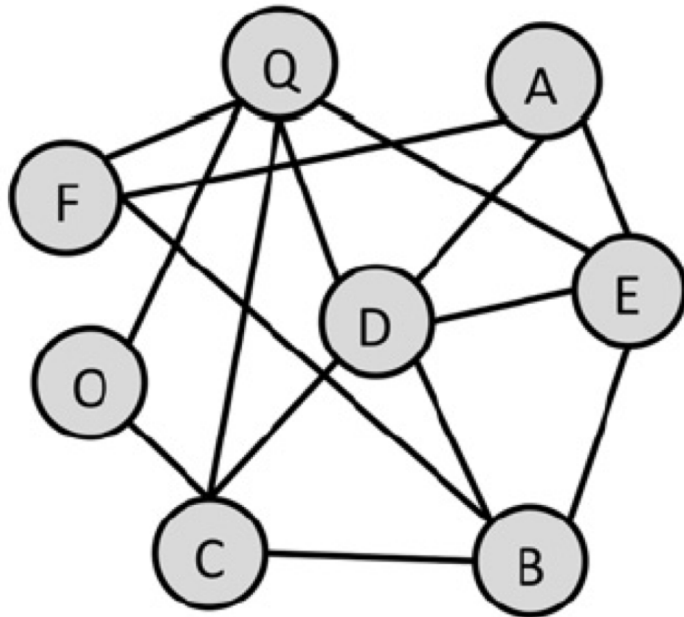
Social Computing course, CS60017

Subgraphs of interest

- Given a (social) network, what are some subgraphs of interest?
 - From the perspective of an individual user – **Egocentric networks**
 - From the perspective of the network as a whole or the network administrators – **Communities or clusters**
 - Lots of applications of these subgraphs of interest – recommendation, summarization, ...
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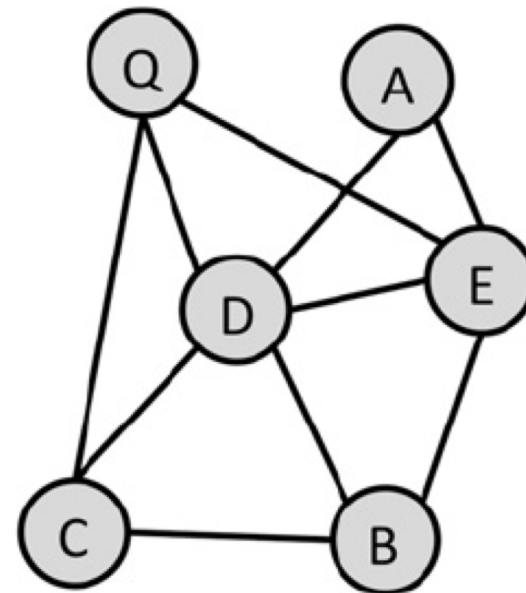
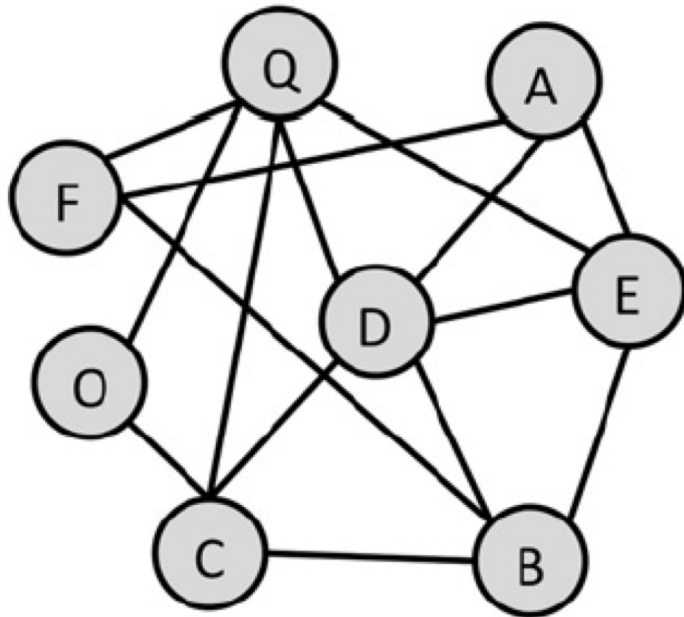
Egocentric networks

- Interesting from the perspective of a node (user)
- **1-degree egocentric network**: a node and all its connections to its neighbors



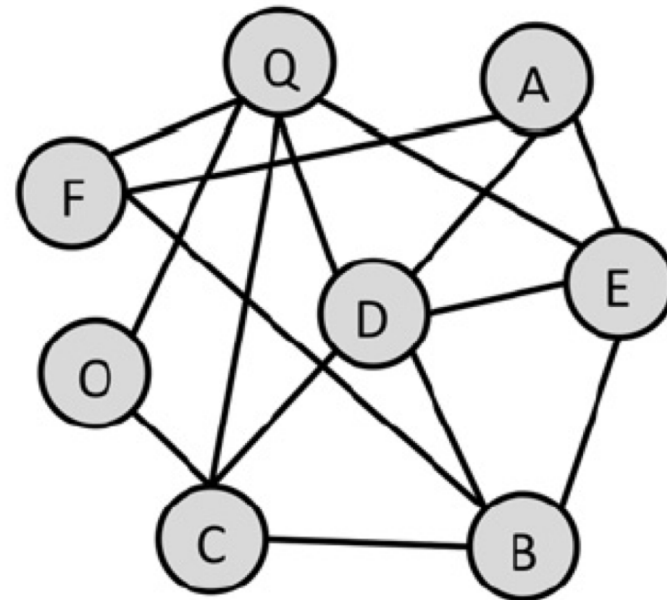
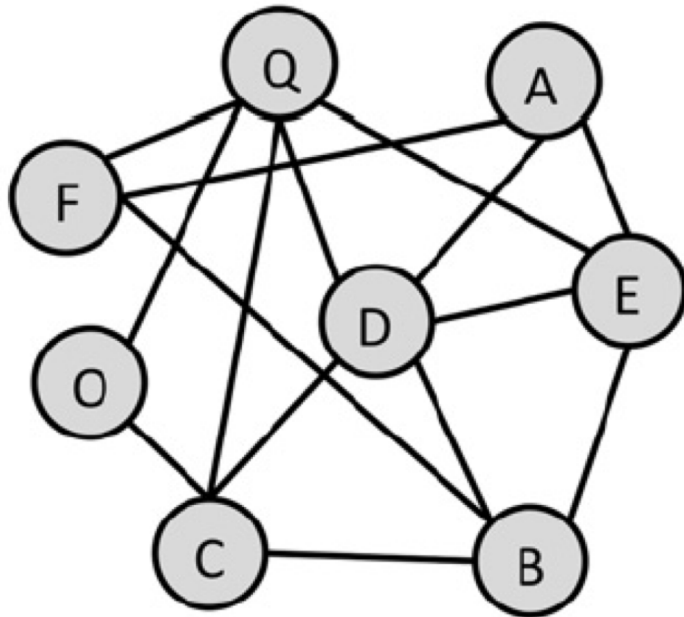
Egocentric networks

- **1.5-degree egocentric network**: a node, all its connections to its neighbors, and the connections among the neighbors



Egocentric networks

- **2-degree egocentric network**: a node, all its neighbors, all neighbors of neighbors, and the connections among all these nodes



Communities

- Community or network cluster
 - Typically a group of nodes having **more and / or better interactions among its members**, than between its members and the rest of the network
 - No unique formal definition
 - Community Detection (CD) -- automatically detecting communities in a network
 - Challenging
 - Communities are not well-defined
 - **Number of communities in a network is not known**
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Different types of CD algorithms

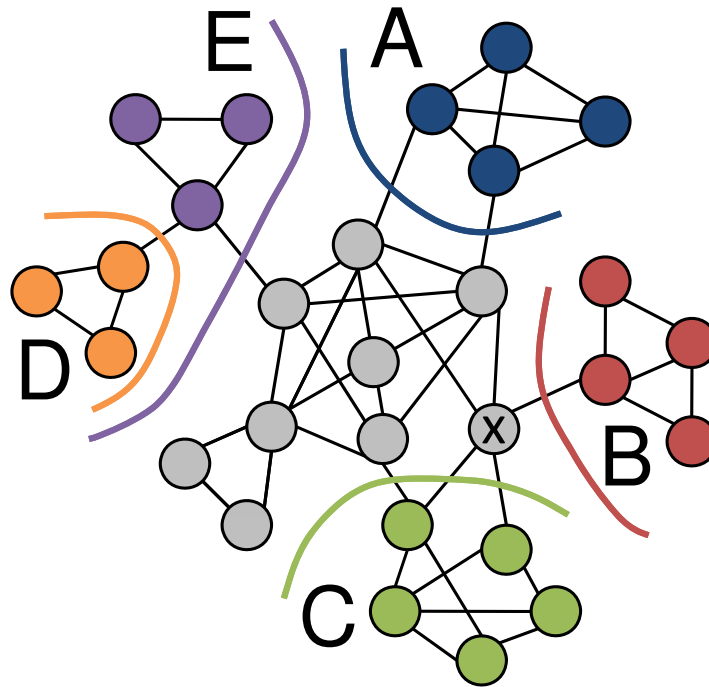
- Detection of **disjoint** communities
 - Each community is a partition of the network
 - Detection of **overlapping** communities
 - A node can be members of multiple communities
 - CD algorithms that rely only on network structure
 - CD algorithms that rely on network structure and content (e.g., content posted by users)
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Our focus

- We are primarily focusing on
 - Algorithms that rely only on the network structure
 - Algorithms for detection of disjoint communities
 - A case-study at the end will discuss detection of overlapping topical communities on Twitter, utilizing both network and content
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What is the output of a CD algorithm?

- A **community structure** – a set of communities
 - Communities in this set may be disjoint partitions or overlapping



How to evaluate a CD algorithm?

- Assume a known community structure $X = \{x_1, x_2, \dots, x_I\}$
 - An algorithm finds a community structure $Y = \{y_1, y_2, \dots, y_J\}$
 - How close is Y to X ? Note: $|X|$ may be different from $|Y|$
 - Several existing measures
 - Purity
 - Rand index
 - Normalized Mutual Information (NMI) [has been extended to overlapping communities]
 - Additional reference:
 - Generalized Measures for the Evaluation of Community Detection Methods, by Labatut (<https://arxiv.org/abs/1303.5441>)
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AN EARLY COMMUNITY DETECTION ALGORITHM

Community structure in social and biological networks

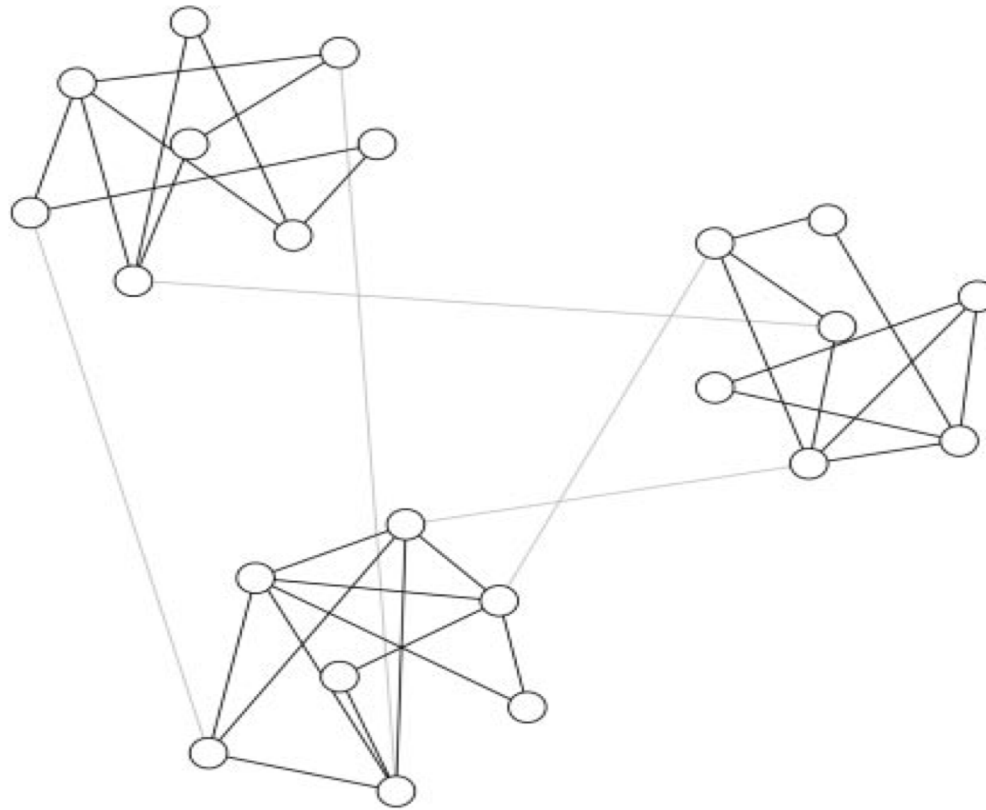
PNAS, 2002

Algorithm by Girvan & Newman

- Focus on edges that are most “between” communities
 - Edge betweenness of an edge e : fraction of shortest paths between all pairs of vertices, which run through e
 - Edges between communities are likely to have high edge betweenness centrality
 - Idea of this algorithm
 - Progressively remove edges having high betweenness centrality, to separate communities from one another
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Algorithm by Girvan & Newman

- Focus on edges that are most “between” communities



Girvan-Newman algorithm

1. Compute betweenness centrality for all edges
2. Remove the edge with highest betweenness centrality
3. Re-compute betweenness centrality for all edges affected by the removal
4. Repeat steps 2 and 3 until no edges remain

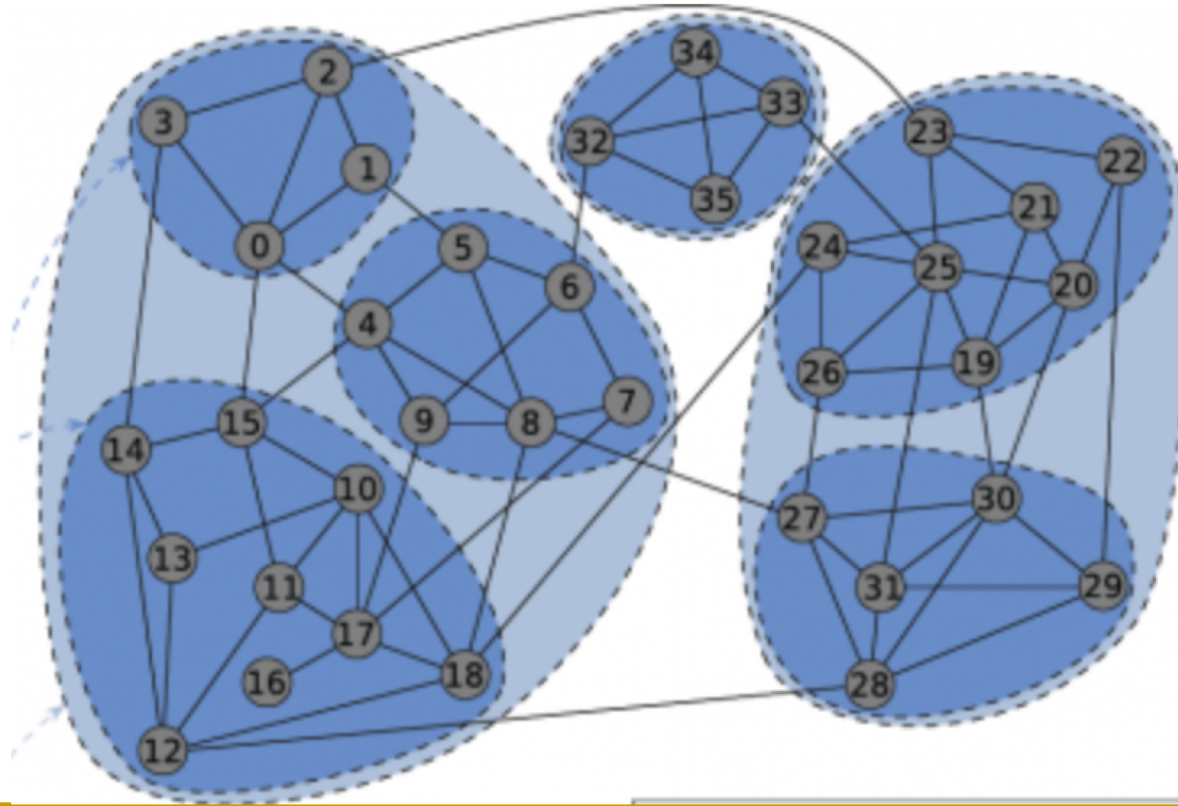
What will be the output of this algorithm?

NOT a single community structure (a set of communities)

Rather, this algorithm outputs many possible community structures. We have to choose one of the community structures.

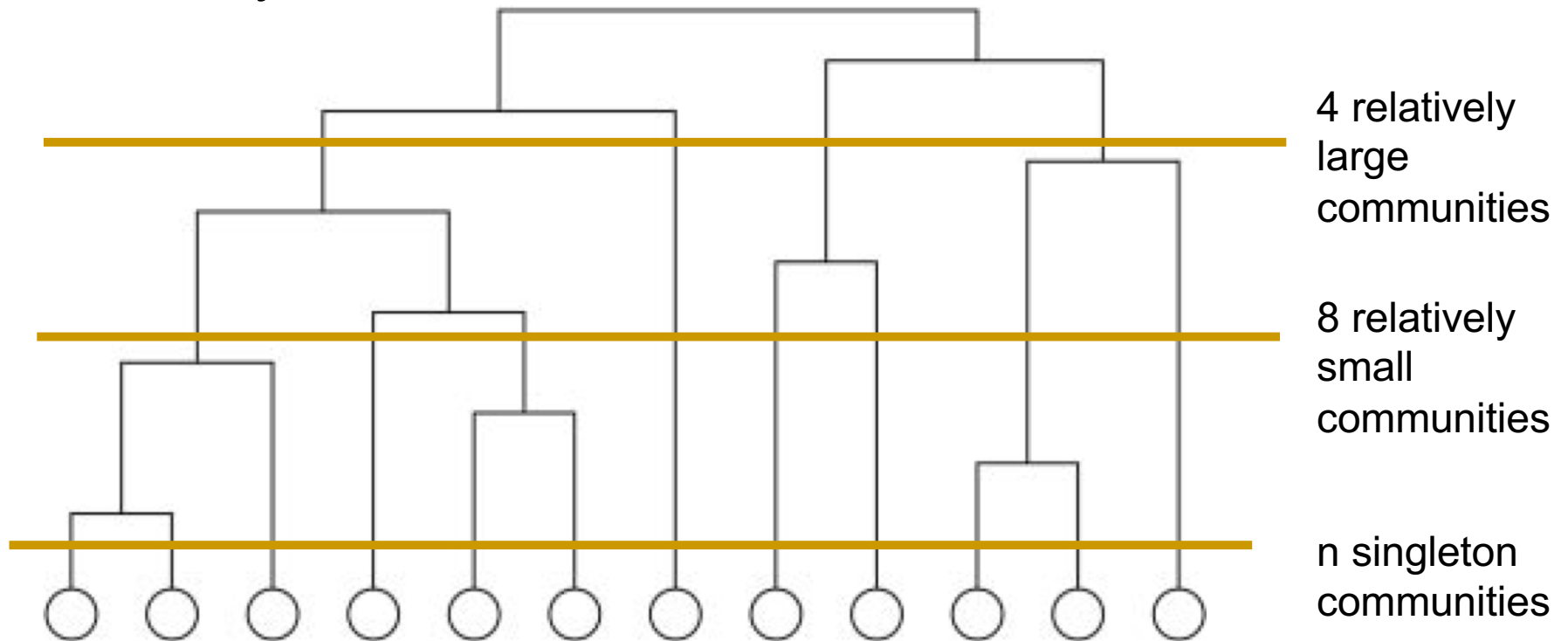
What is a good community structure?

- Community structure of a graph is hierarchical, with smaller communities nested within larger ones



Dendrogram

- Hierarchical community structure represented as a **hierarchical clustering tree: dendrogram**
- A “slice” through the tree at any level gives a certain community structure



What is a good community structure?

- At which level to slice the dendrogram?
 - A few large communities, or many small communities?
 - Often depends on the end application

 - Need an **objective function** to measure the “goodness” of a community structure
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OBJECTIVE FUNCTIONS FOR COMMUNITY DETECTION

Empirical Comparison of Algorithms for Network
Community Detection, Leskovec et al., WWW 2010

Objective functions for CD

- Community or network cluster (recap)
 - Typically a group of nodes having **more and / or better interactions among its members**, than **between its members and the rest of the network**
 - Two criteria of interest for measuring **how well a particular set S of nodes represents a community**
 - Number of edges among the nodes within S
 - Number of edges between nodes in S and rest of network
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Two types of objective functions

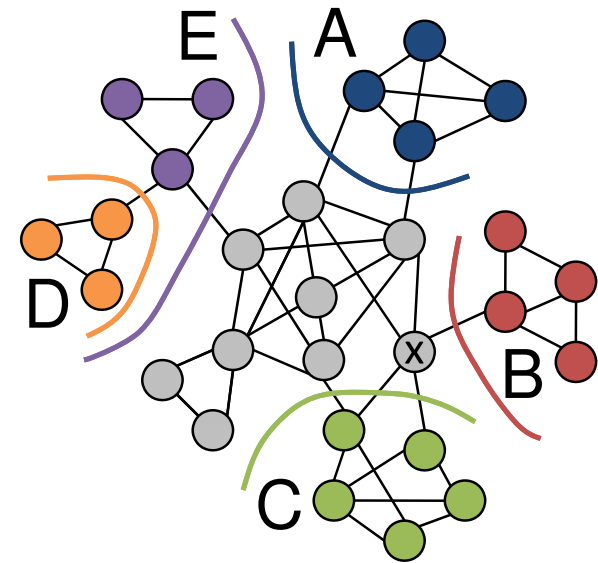
- Multi-criterion scores
 - Consider both the criteria for measuring quality of set S of nodes
 - Lower values of $f(S)$ signify a more community-like set S
 - Examples: expansion, internal density, cut ratio, conductance, ...

 - Single-criterion scores
 - Consider only one of the criteria, usually the number of edges among the nodes within S
 - Example: Modularity
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Notations

- $G = (V, E)$ is the network.
- $n = |V|$ = number of nodes
- $m = |E|$ = number of edges
- $d(u) = k_u$ = degree of node u

- S : set of nodes
- n_S = number of nodes in S
- m_S = number of edges **within** S (both nodes in S)
- c_S = number of edges **on the boundary of** S



Expansion

$$f(S) = \frac{c_S}{n_S}$$

- Number of edges per node in S , that points outside the set S

n_S = number of nodes in S

m_S = number of edges **within S** (both nodes in S)

c_S = number of edges **on the boundary of S**

Internal density

$$f(S) = 1 - \frac{m_S}{n_S(n_S - 1)/2}$$

- Internal edge density of the set S

n_S = number of nodes in S

m_S = number of edges **within S** (both nodes in S)

c_S = number of edges **on the boundary of S**

Cut Ratio

$$f(S) = \frac{c_S}{n_S(n - n_S)}$$

- Fraction of all possible edges leaving the set S

n_S = number of nodes in S

m_S = number of edges **within S** (both nodes in S)

c_S = number of edges **on the boundary of S**

Conductance

$$f(S) = \frac{c_S}{2m_S + c_S}$$

- Fraction of total edge volume of S that points outside the cluster
- Edge volume = sum of node-degrees

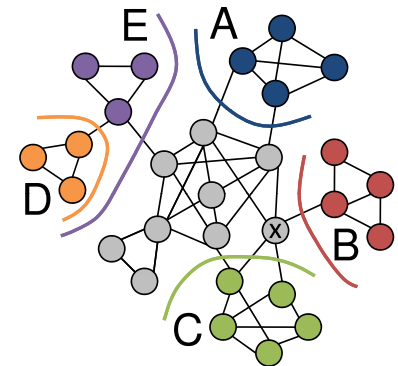
n_S = number of nodes in S

m_S = number of edges **within S** (both nodes in S)

c_S = number of edges **on the boundary of S**

How to use these objective functions?

- These objective functions measure how good a subset of nodes is, as a community
- Given a community structure $Y = \{y_1, y_2, \dots, y_J\}$
 - Use an objective function to measure goodness of every community (subset of nodes) y_i
 - Measure the goodness of Y as a function (e.g., weighted linear combination) of the goodness of all y_i



Modularity-based measures

- A set of nodes is a good community if the number of edges within the set is significantly **more than what can be expected by random chance**
 - Modularity $Q = 1/K * (m_s - E(m_s))$
 - Number of edges m_s within set S, minus expected number of edges $E(m_s)$ within the set S
 - K is a constant, used for normalization
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Expected number of edges

- Null model: Erdos-Renyi **random network having the same node degree sequence as given network**
 - Randomized realization of a given network, realized in practice using **Configuration Model**
 - Cut each edge of the given network into two half-edges or stubs
 - **Randomly** connect each stub to any stub
 - Expected to have no community structure
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Definition of Modularity Q

- For two particular nodes i and j :
 - Number of edges existing between the nodes: A_{ij}
 - Degrees: k_i and k_j
 - Probability that a particular stub of node i connects to some stub of node j : $p_{ij} = k_j / 2m$
 - Expected number of links between i and j : $k_i k_j / 2m$
- Do the nodes i and j have more edges than expected by random chance?

$$A_{ij} - k_i k_j / 2m$$

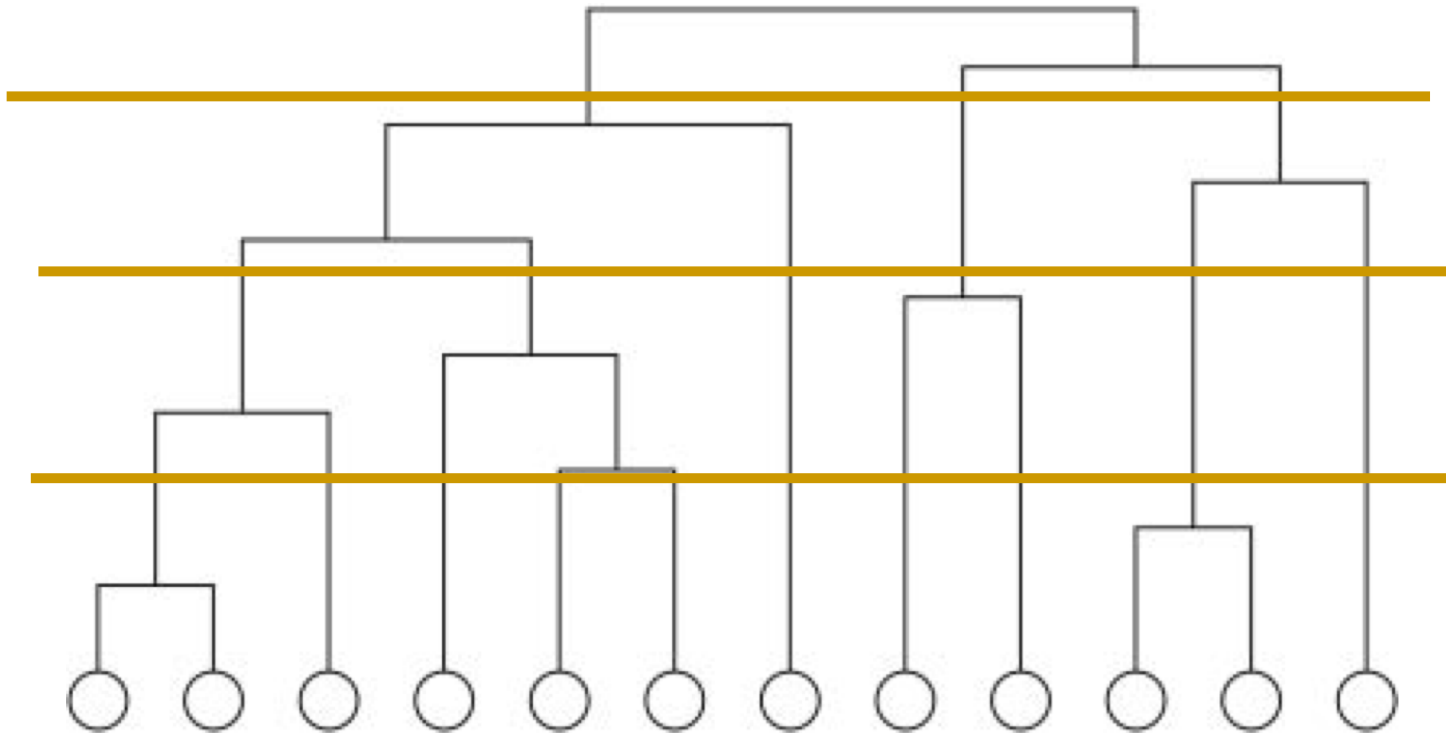
Q for a given community structure

$$Q = \frac{1}{2m} \sum_{ij} \left(A_{ij} - \frac{k_i k_j}{2m} \right) \delta(C_i, C_j)$$

- The delta function is 1 if both nodes i and j are in the same community ($C_i = C_j$), 0 otherwise
 - Consider a network with two communities c_1, c_2
 - Q is the fraction of edges within c_1 or c_2 , minus the expected number of edges within c_1 and c_2 for a random graph with the same node degree sequence as the given network
 - More details: “Modularity and community structure in networks” by Newman (PNAS 2006)
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Using modularity for CD

- Approach 1: use Modularity to decide at which level to slice the dendrogram



Using modularity for CD

- Approach 1: use Modularity to decide at which level to slice the dendrogram
 - Approach 2: Optimize for modularity itself
 - Exhaustive maximization is NP-hard
 - Heuristics and approximations used
 - Several algorithms have been developed for optimizing Modularity
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Most popular Q optimization algorithm

- Louvain algorithm:

- <https://perso.uclouvain.be/vincent.blondel/research/louvain.html>

- Optimization in two steps

- Step 1: look for small communities - optimizing Q locally
 - Step 2: aggregate nodes in the same community and build a **new network whose nodes are the communities**
 - Repeat iteratively until a maximum of modularity is attained and a hierarchy of communities is produced
 - Time: approx $O(n \log n)$
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Additional reference

- Many subsequent works have suggested improvements for maximizing modularity
 - Reducing time complexity
 - Normalizing with number of edges to minimize bias towards larger communities
 - ...
 - Read “Community detection in graphs” by Fortunato, Physics Reports, 2010.
-

CASE STUDY: DIFFERENT TYPES OF GROUPS IN A SOCIAL NETWORK

Deep Twitter Diving: Exploring Topical Groups in Microblogs at Scale,
Bhattacharya et al., ACM CSCW 2014

Different methods to identify groups

- Identifying groups based on network structure – community detection algorithms (what we have discussed till now)
 - How about identifying groups in a social network based on content, e.g., text or profile attributes of users?
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Identified topical groups in Twitter

Topical Groups = Experts + Seekers

Experts: Users who have expertise on the topic (List-based method)

Seekers: Users who are interested in the topic (who follow several experts on a topic)



@BarackObama
Expert on Politics

@BarackObama
Seeker on Basketball



Identifying topical groups at scale

- Crawled data for first 38 million users in Twitter
 - 88 Million lists, 1.5 Billion social links
 - Identified 36 thousand topical groups
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Diversity: Topics and Group Size

No. of seekers	Number of experts					
	< 100	100 – 500	500 – 1K	1K – 5K	5K – 10K	> 10K
< 1K	(5416) <i>geology, karate, malaria, neurology, tsunami, psychiatry, radiology, pediatrics, dermatology, dentistry</i>	(132) <i>volleyball, philosophers, tarot, perfume, florists, copy-writers, taxi, esperanto</i>				
1K – 5K	(915) <i>biology, chemistry, swimmers, astrophysics, multi-media, semiconductor, renewable-energy, breast-cancer, judaism</i>	(428) <i>painters, astrology, sociology, geography, forensics, anthropology, genealogy, archaeology, gluten, diabetes, neuroscience</i>	(17) <i>architects, insurance, second-life, police, progressives, creativity</i>			
5K – 10K	(166) <i>malware, gnu, robot, chicago-sports, gospel-music, space-exploration, wall-street</i>	(202) <i>horror, agriculture, atheism, attorneys, furniture, art-galleries, ubuntu</i>	(34) <i>psychology, poetry, catholic, hospitals, autism, jazz</i>	(2) <i>coffee, dealers</i>		
10K – 50K	(174) <i>ipod, ipad, virus, Liverpool-FC, choreographers, heavy-metal, backstreet-boys, world-cup,</i>	(312) <i>olympics, physics, theology, earthquake, opera, makeup, Adobe, wrestlers, typography, american-idol</i>	(146) <i>tennis, linux, astronomy, yoga, animation, manga, doctors, realtors, wildlife, rugby, forex, php, java,</i>	(67) <i>law, history, beer, golf, librarians, theatre, military, poker, conservatives, vegan</i>		
50K– 100K	(7) <i>bbc-radio, UK-celebs, christian-leaders, superstars</i>	(61) <i>hackers, programmers, bicycle, GOP, fantasy-football, NCAA, wwe, sci-fi</i>	(35) <i>medicine, cyclists, investors, recipes, NHL, xbox, triathlon, Google</i>	(37) <i>hotels, museums, hockey, architecture, charities, weather, space</i>		
> 100K	(3) <i>headlines, brits</i>	(49) <i>pop-culture, gospel, BBC, reality-tv, bollywood</i>	(58) <i>religion, actresses, gadgets, graphic-design, directors, lifestyle, gossip, commentators, youtube</i>	(140) <i>books, government, comedy, environment, baseball, soccer, hollywood, iphone, economics, money</i>	(25) <i>fashion, education, wine, photography, radio, restaurants, science, SEO</i>	(17) <i>music, tech, business, politics, food, sports, celebs, health, media, bloggers, travel, writers</i>

A Small Number of Very Popular Groups

No. of seekers	Number of experts					
	< 100	100 – 500	500 – 1K	1K – 5K	5K – 10K	> 10K
< 1K	(5416) <i>geology, karate, malaria, neurology, tsunami, psychiatry, radiology, pediatrics, dermatology</i>	(132) <i>volleyball, philosophers, tarot, perfume, florists, copy-writers, taxi, esperanto</i>				
1K – 5K	(915) <i>istry, astroph, media, renewal, breast-c</i>	(37) <i>hotels, museums, hockey, architecture, charities, weather, space</i>				
5K – 10K	(166) <i>robot, gospel-explora</i>	(140) <i>books, govern-ment, comedy, en-vironment, baseball, soccer, hollywood, iphone, economics, money</i>	(25) <i>fashion, education, wine, photog-raphy, radio, restaurants, science, SEO</i>	(17) <i>music, tech, business, politics, food, sports, celebs, health, media, bloggers, travel, writers</i>		
10K – 50K	(174) <i>virus, choreog, metal, world-c</i>					
50K–100K	(7) <i>b celebs, leaders, superstars</i>					
> 100K	(3) <i>headlines, brits</i>	(49) <i>pop-culture, gospel, BBC, reality-tv, bollywood</i>	(58) <i>religion, actresses, gadgets, graphic-design, directors, lifestyle, gossip, com-mentators, youtube</i>	(140) <i>books, govern-ment, comedy, en-vironment, baseball, soccer, hollywood, iphone, economics, money</i>	(25) <i>fashion, education, wine, photog-raphy, radio, restaurants, science, SEO</i>	(17) <i>music, tech, business, politics, food, sports, celebs, health, media, bloggers, travel, writers</i>

Thousands of Specialized Niche Groups

No. of seekers	Number of experts					
	< 100	100 – 500	500 – 1K	1K – 5K	5K – 10K	> 10K
< 1K	(5416) <i>geology, karate, malaria, neurology, tsunami, psychiatry, radiology, pediatrics, dermatology, dentistry</i>	(132) <i>volleyball, philosophers, tarot, perfume, florists, copy-writers, taxi, esperanto</i>				
1K – 5K	(915) <i>biology, chemistry, astrophysics, media, semiconductor, renewable-energy, breast-cancer, judaism</i>	(5416) <i>geology, karate, malaria, neurology, tsunami, psychiatry, radiology, pediatrics, dermatology, dentistry</i>	(132) <i>volleyball, philosophers, tarot, perfume, florists, copy-writers, taxi, esperanto</i>			
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10K – 50K	(174) <i>ipod, virus, Liverpool, choreographers, metal, backstreet boys, world-cup, world-cup</i>	(915) <i>biology, chemistry, astrophysics, multi-media, semiconductor, renewable-energy, breast-cancer, judaism</i>	(428) <i>painters, astrology, sociology, geography, forensics, anthropology, genealogy, archaeology, gluten, diabetes, neuroscience</i>			
50K – 100K	(7) <i>bbc-radio, celebs, chris brown, leaders, superstars</i>	(915) <i>biology, chemistry, astrophysics, multi-media, semiconductor, renewable-energy, breast-cancer, judaism</i>	(428) <i>painters, astrology, sociology, geography, forensics, anthropology, genealogy, archaeology, gluten, diabetes, neuroscience</i>			
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Breaking the Twitter stereotype

- Twitter stereotype
 - Popular news on few topics such as sports, entertainment, politics, technology
 - Celebrity gossip, current news, and chatter

 - Breaking the stereotype
 - Majority of the population discuss few popular topics, but
 - Smaller groups interested in thousands of niche, specialized topics
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Detecting topical groups

- We followed content-based approach to identify topical groups
 - Could community detection algorithms be used to detect topical groups?
 - Applied BGLL / Louvain algorithm on the Twitter social network to identify communities
 - Louvain largely unable to detect topical groups, especially the smaller ones (on niche topics)
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Why do groups/communities form in a social network?

- “Common Identity and Bond Theory”
 - Prentice et. al. “Asymmetries in Attachments to Groups and to Their Members: Distinguishing Between Common-Identity and Common-Bond Groups”, Personality and Social Psychology Bulletin, 1994
 - Identity based groups
 - Bond based groups
-

Common Identity and Bond Theory

Identity Based Groups

Low Reciprocity

Low Personal Interactions

High Topicality of discussions

Examples:

Fans at a football match,
Attendees at a conference

Bond Based Groups

High Reciprocity

High Personal Interactions

Low Topicality of discussions

Examples:

Family, personal friends

Detecting topical groups

- Louvain largely unable to detect topical groups, especially the smaller ones (on niche topics)
 - Communities detected by Louvain fare better on structural measures like cut-ratio, conductance
 - Topical groups do not have good structural quality
 - Poor values for standard community quality metrics such as cut-ratio and conductance
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Analysis of 50 topical groups

- Low reciprocity among members
 - Few one-to-one interactions
 - Most tweets posted by experts are related to topic
 - → **Topical groups are identity-based** which are difficult to detect via community detection algorithms
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