

POLYNOMIAL

Practice Problem

Represent a polynomial of degree n in double coefficients

Ex: $2.3 x^4 - 4 x + 1.6 = 2.3 x^4 + 0 x^3 + 0 x^2 - 4.0 x^1 + 1.6 x^0$
(Here, degree of the polynomial = 4)

```
typedef struct polynomial
```

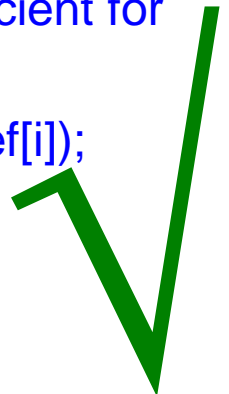
```
{
    // max degree = 49
    double coef [50]; // coefficients array
    int deg;          // integer degree
} Poly;
```

Write a function to read a polynomial

```
void Read (Poly p)
{
    int i;
    printf("Enter the Degree of
    Polynomial: ");
    scanf("%d",&p.deg);
    for(i=0; i<=p.deg; i=i+1){
        printf("Enter Coefficient
        for x^%d: ",i);
        scanf("%lf", &p.coef[i]);
    }
}
```



```
Poly Read ()
{
    Poly p;
    int i;
    printf("Enter the Degree of
    Polynomial: ");
    scanf("%d",&p.deg);
    for(i=0; i<=p.deg; i=i+1){
        printf("Enter Coefficient for
        x^%d: ",i);
        scanf("%lf", &p.coef[i]);
    }
    return p;
}
```



Write a function to write a polynomial

```
void Write (Poly p)
{
    int i;
    printf("The Polynomial is:\n");
    for(i=p.deg; i>=0; i=i-1){
        printf(" + (%lf) x^%d", p.coef[i],i);
    }
    printf("\n");
}
```

Output (Example Format):

The Polynomial is:

+ (2.300000) x^4 + (0.000000) x^3 + (0.000000) x^2 + (- 4.000000) x^1 + (1.600000) x^0

Write a function to evaluate a polynomial

Procedure-1:

```
double Eval1 (Poly p, double x)
{
    int i;
    double result = 0;
    for(i=0; i<=p.deg; i=i+1) {
        result = result + p.coef[i] * pow(x,i); // calculate xi every-time
    }
    printf("The Evaluated Value is: %lf\n", result);
    return (result);
}
```

Total no. of multiplications = $1 + 1 + 2 + 3 + \dots + n = 1 + n(n+1)/2$
[assuming $\text{pow}(x,i)$ does $(i-1)$ multiplications]

Write a function to evaluate a polynomial

Procedure-2:

```
double Eval2 (Poly p, double x)
{
    int i;
    double result, var;
    result = p.coef[0];    // since  $x^0 = 1$ , hence  $p.coef[0] * x^0 = p.coef[0]$ 
    var = x;
    for(i=1; i<=p.deg; i=i+1) {
        result = result + p.coef[i] * var;
        var = var * x;
    }
    printf("The Evaluated Value is: %lf\n", result);
    return (result);
}
```

Total number of multiplications = $2 + 2 + 2 + \dots$ (n times) = $2n$

Write a function to evaluate a polynomial

Procedure-3: HORNER'S RULE

$$a_0 x^0 + a_1 x^1 + a_2 x^2 + a_3 x^3 + a_4 x^4 = a_0 + x (a_1 + x (a_2 + x (a_3 + x (a_4))))$$

```
double Eval3 (Poly p, double x)
{
    int i;
    double result;
    result = p.coef[p.deg];
    for(i=p.deg-1; i>=0; i=i-1) {
        result = result * x + p.coef[i];
    }
    printf("The Evaluated Value is: %lf\n", result);
    return (result);
}
```

Total number of multiplications = 1 + 1 + 1 + . . . (n times) = n

Write a function to add two polynomials

Assume: **SAME DEGREE** of Two Polynomials

```
Poly Add0 (Poly p, Poly q)
```

```
{
```

```
    Poly r;
```

```
    int i;
```

```
    r.deg = p.deg; // since p.deg = q.deg
```

```
    for(i=0; i<=r.deg; i=i+1) {
```

```
        r.coef[i] = p.coef[i] + q.coef[i];
```

```
    }
```

```
    return (r);
```

```
}
```


Write a function to add two polynomials

Handling Two Polynomials with **DIFFERENT DEGREES**

```
Poly Add1 (Poly p, Poly q)
```

```
{  
    int i; Poly r;  
    if (p.deg >= q.deg) {  
        r.deg = p.deg;  
        for(i=0; i<=q.deg; i=i+1) {  
            r.coef[i] =  
                p.coef[i] + q.coef[i];  
        }  
        for(i=q.deg+1; i<=r.deg; i=i+1) {  
            r.coef[i] = p.coef[i];  
        }  
    }  
    else {  
        r.deg = q.deg;  
        for(i=0; i<=p.deg; i=i+1) {  
            r.coef[i] = p.coef[i] + q.coef[i];  
        }  
        for(i=p.deg+1; i<=r.deg; i=i+1) {  
            r.coef[i] = q.coef[i];  
        }  
    }  
    return (r);  
}
```

Write a function to add two polynomials

Handling Two Polynomials with **DIFFERENT DEGREES**

Any Other Solution Possible ??

```
Poly Add2 (Poly p, Poly q)
{
    int i; Poly r;
    if (p.deg >= q.deg) {
        r = p;
        for(i=0; i<=q.deg; i=i+1) {
            r.coef[i] = r.coef[i] + q.coef[i];
        }
    }
    else {
        r = q;
        for(i=0; i<=p.deg; i=i+1) {
            r.coef[i] = r.coef[i] + p.coef[i];
        }
    }
    return (r);
}
```