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1 Disjoint sets



Section outline

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Disjoint sets

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Notion of disjoint sets

- Consider a universe $U = \{S_1, S_2, \dots, S_n\}$
- Always $S_i, S_j \in U \Rightarrow S_i \cap S_j = \phi$
- If union of $S_i \in U$ and $S_j \in U$ is carried out, U is updated as
 $U \leftarrow (U \setminus \{S_1, S_2\}) \cup \{S_1 \cup S_2\}$
- This ensures that all members of U are still disjoint
- A set S in U may be identified by some $x \in S$, the canonical element
 Eg. $S = \{a, b, c\}$ may be identified by a
- Operations on disjoint sets (DSUF) are as follows:
 - makeSet(x)** creates singleton set $\{x\}$ and adds it to U
 - unionSet(x, y)** Let $x \in S_i$ and $y \in S_j$; $U \leftarrow (U \setminus \{S_i, S_j\}) \cup \{S_i \cup S_j\}$
 - findSet(x)** returns $y, x, y \in S$ and y is the canonical member of S
- The sets S_i are a partition of $\bigcup_i S_i$ and are induced equivalent classes
- DSUF data structure introduced by Bernard A Gallaer and Michael J Fisher in 1964



Kruskal's algorithm with DSUF

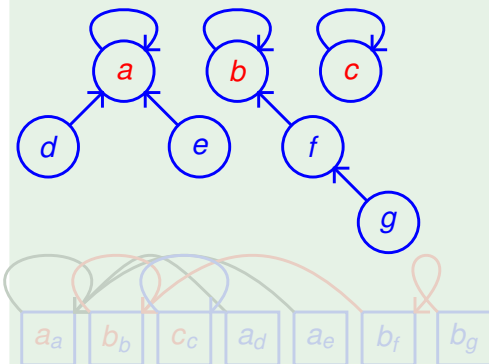
- 1 build a min heap H of the edges
- 2 initialise $T \leftarrow \phi$; edge count $c \leftarrow 0$
- 3 foreach $v \in V$ **makeSet**(v)
- 4 while ($c < |V| - 1$) do
- 5 **extract min** cost edge $e = \langle v_i, v_j \rangle \in H$
- 6 if (**findSet**(v_i) $\neq$ **findSet**(v_j))
 // no cycle formed by adding e to T
- 7 add e to T ; $c \leftarrow c + 1$
- 8 **unionSet**(v_i, v_j)
 // track the two components joining
- 9 done



Disjoint set data structure

- Array `dsuf[]` holds the index of the parent element: $pl = dsuf[xl]$
- For the canonical element: $dsuf[xl] == xl$

Example (Tree representation of sets)

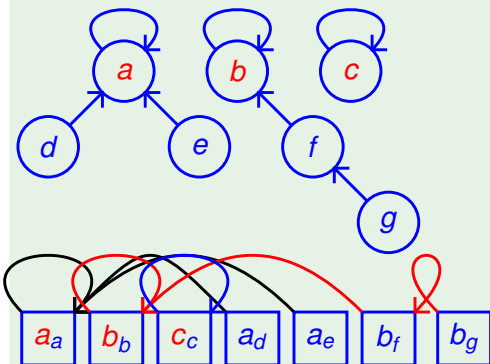


- $U = \{\{a, d, e\}, \{b, f\}, \{c\}\}$ may be represented as shown
- Elements in a set form chains leading to the representative element of the set
- The canonical element of a set points to itself
- This structure may be implemented through arrays

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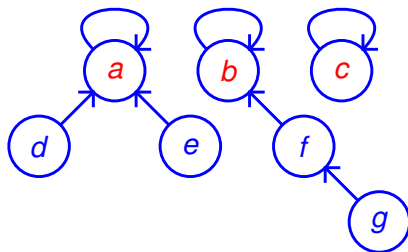
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The findSet operation

Basic mechanism

`findSet(xl, dsuf[])`

- 1 `pl = dsuf[xl]`
- 2 `while (pl  $\neq$  xl) do`
- 3 `xl = pl`
- 4 `pl = dsuf[xl]`
- 5 `done`



- Worst case running time is determined by length of the longest chain
- Chains can grow long, making findSet() inefficient
- Long chain can be collapsed during a search

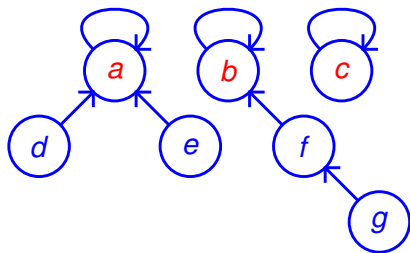


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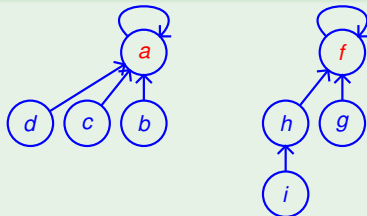
The unionSet operation

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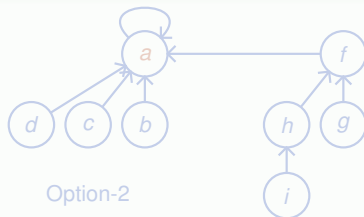
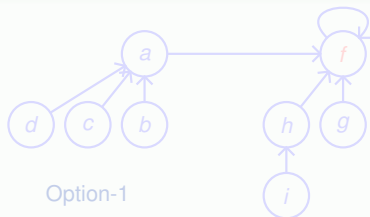
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unionSet(xl, yl, dsuf[])
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- 1 $pxl = \text{findSet}(xl, dsuf)$
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Example (Two sets)



Example (Union of sets)



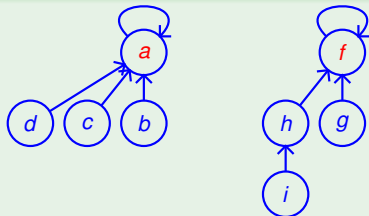
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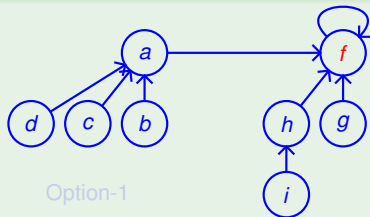
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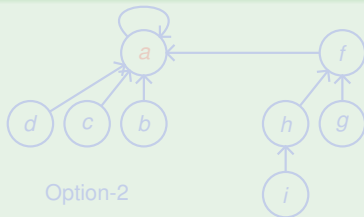
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Option-1



Option-2

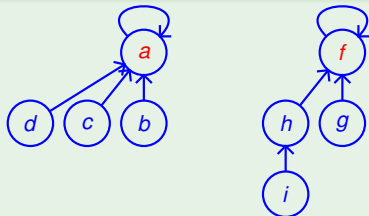
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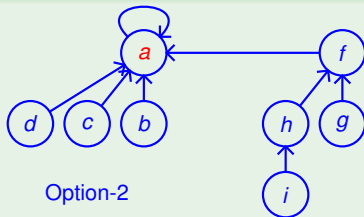
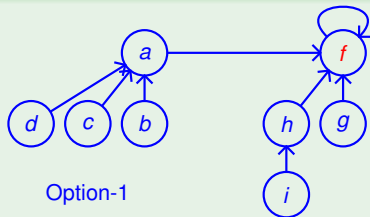
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Example (Two sets)



Example (Union of sets)



Size guided unionSet operation

unionSet by size

unionSet(xl, yl, dsuf[])

- 1 pxi = findSet(xl, dsuf)
- 2 pyl = findSet(yl, dsuf)
- 3 if (dsuf[pxi].sz > dsuf[pyl].sz)
- 4 dsuf[pyl].p = pxi
- 5 dsuf[pxi].sz += dsuf[pyl].sz
- 6 else
- 7 dsuf[pxi].p = pyl
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Max height for unionSet by size

If $r \in S$ is the canonical member,
unionSet by size ensures that $|S| \geq 2^{h_r}$



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Proof.

Inductive hypothesis: Let a tree formed by up to i links satisfy $|S| \geq 2^{h_r}$

Base case: Tree for singleton set has $|\{r\}| = 1$ and $h_r = 0$, thus $|\{r\}| \geq 2^{h_r}$

Inductive step: Trees for S_1 and S_2 with canonical elements r and s and heights h_r and h_s , respectively are linked; $S_1 \geq S_2$ to form S with height h'_r ; $|S| = |S_1| + |S_2|$

Case 1 ($h_r > h_s$): Now $h'_r = h_r$
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Time bound for unionSet by size

Tree height for findSet or unionSet is $\leq \lfloor \lg |S| \rfloor$ – follows by corollary

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Rank guided unionSet operation

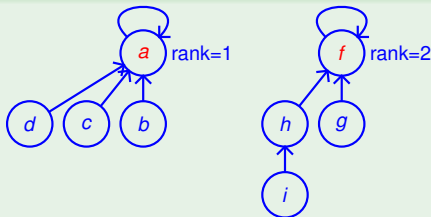
- For now let $\text{rank}(x) = \text{height}(x)$
- For a single node tree, $\text{rank}(x) = 0$
- Rank changes only through union

makeSet for union by rank

`makeSet(xl, dsuf[])`

- 1 `dsuf[xl].p = xl`
- 2 `dsuf[xl].rk = 0`

Example (unionSet(a, f, ...) by rank)



unionSet by rank

`unionSet(xl, yl, dsuf[])`

- 1 `pxl = findSet(xl, dsuf)`
- 2 `pyl = findSet(yl, dsuf)`
- 3 `if (dsuf[pxl].rk > dsuf[pyl].rk)`
- 4 `dsuf[pyl].p = pxl`
- 5 `elseif (dsuf[pxl].rk < dsuf[pyl].rk)`
- 6 `dsuf[pxl].p = pyl`
- 7 `else`
- 8 `dsuf[pyl].p = pxl`
- 9 `dsuf[pxl].rk += 1`

Rank guided unionSet operation

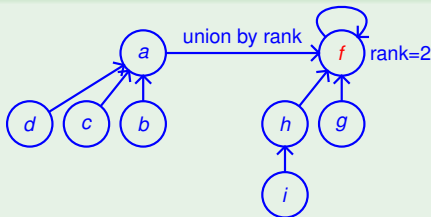
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Properties of linking by rank

- 1 If x is not a root node, then $\text{rank}(x) < \text{rank}(\text{parent}(x))$
A node of rank k is created only by merging two root nodes of rank $k - 1$
- 2 If x is not a root node, then $\text{rank}(x)$ will never change again
Rank changes only for root nodes; a non-root node never becomes a root
- 3 If $\text{parent}(x)$ changes, then $\text{rank}(\text{parent}(x))$ strictly increases
Only a root node can link to the root node of another tree; if x is a root node, before linking $\text{parent}(x) = x$; after x is linked to a new root r due to union by rank, we have $\text{rank}(r) > \text{rank}(x)$
- 4 If root node of tree for set S has rank k , $|S| \geq 2^k$ (inductive hypothesis)
Base case: satisfied for a singleton node tree with rank $k = 0$
Inductive step: A root node of rank $k + 1$ is created only by linking a root node of rank k to another
 - By inductive hypothesis, each subtree has at least 2^k nodes
 - Resulting tree has at least $2^k + 2^k = 2 \cdot 2^k = 2^{k+1}$ nodes



Properties of linking by rank

- 1 If x is not a root node, then $\text{rank}(x) < \text{rank}(\text{parent}(x))$
A node of rank k is created only by merging two root nodes of rank $k - 1$
- 2 If x is not a root node, then $\text{rank}(x)$ will never change again
Rank changes only for root nodes; a non-root node never becomes a root
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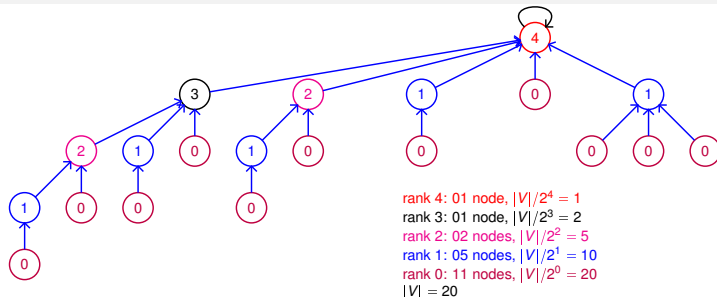
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Properties of linking by rank (contd.)



5 For $r \geq 0, r \in \mathbb{Z}$, there are at most $n_r = |S|/2^r$ nodes with rank r in T_S

- i Claim is trivially satisfied for rank $r = 0$
- ii Let it be satisfied for rank $r = k$
- iii A tree with root node of rank $(k + 1)$ is formed in two ways:

Case-A linking the root of a tree with rank k to the root of a tree with rank k , whose rank increases to $k + 1$

Case-B linking the root of a tree with rank $\leq k$ to the root of a tree with rank $k + 1$



Properties of linking by rank (contd.)

Case-A Trees for sets S_1 and S_2 of same rank k are linked

- iv For rank $r < k$, T_{S_1} and T_{S_2} satisfy $n_r^{(1)} \leq |S_1|/2^r$ and $n_r^{(2)} \leq |S_2|/2^r$
- v For the composite tree, for $r < k$, $n_r = n_r^{(1)} + n_r^{(2)}$; $|S| = |S_1| + |S_2|$
- vi $\therefore n_r \leq |S_1|/2^r + |S_2|/2^r = |S|/2^r$
- vii For $r = k$, $n_k = 1$ satisfies $n_k \leq |S_1|/2^k \leq |S|/2^k$
- viii For $r = k + 1$, root node of rank $(k + 1)$ ($n_{k+1} = 1$) has at least 2^{k+1} descendants [property-4]
- ix $\therefore |S| \geq 2^{k+1}$ and $|S|/2^{k+1} \geq 1$

Case-B: Trees S_2 of ranks $k + 1$ and S_1 of rank $k' \leq k$ are linked
Assume that the tree for set S_2 is initially formed through Case-A

- x For rank $r \leq k$, T_{S_1} and T_{S_2} satisfy $n_r^{(1)} \leq |S_1|/2^r$ and $n_r^{(2)} \leq |S_2|/2^r$
- xi For the composite tree, for $r \leq k$, $n_r = n_r^{(1)} + n_r^{(2)}$; $|S| = |S_1| + |S_2|$
- xii $\therefore n_r \leq |S_1|/2^r + |S_2|/2^r = |S|/2^r$
- xiii For $r = k + 1$, $n_{k+1} = 1$ satisfies $n_{k+1} \leq |S_2|/2^{k+1} \leq |S|/2^{k+1}$
- xiv The reasoning for this case continues to apply to trees of rank $k + 1$ fromed subsequently through this case



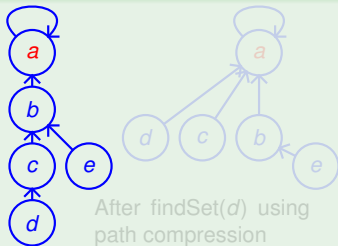
Union with path compression

Path compression mechanism

`findSet(xl, dsuf[])`

- 1 `pl = dsuf[xl]`
- 2 `if (pl  $\neq$  xl)`
- 3 `dsuf[xi] = findSet(pl)`
- 4 `return dsuf[xl]`

Example (Path compression)



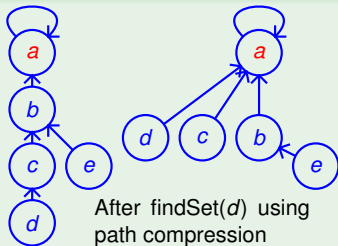
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Properties of linking by rank and path compression

- ⑥ The highest rank of a node in a tree of a set S is at most $\lfloor \lg |S| \rfloor$
Follows from property-4
- ⑦ Linking sets S_1, S_2 by rank for unionSet, ensures that time for any unionSet for findSet operation is $O(\lg(|S_1| + |S_2|))$
Follows from property-6
..... Now also consider path compression
- ⑧ With path compression ranks do not change though nodes may loose height
- ⑨ In general, $\text{height}(x) \leq \text{rank}(x)$ but they are not necessarily equal
- ⑩ The rank of the parent of a node may increase – a node may be linked to a parent of a higher rank
- ⑪ If the parent changes, the rank of the new parent is strictly greater



Grouping of ranks by the iterated logarithm

$$\lg^* n = \begin{cases} 0 & \text{if } n \leq 1 \\ 1 + \lg^*(\lg n) & \text{otherwise} \end{cases}$$

Group G_k has integers in the range
 $(k + 1) \cdot 2^k$

n	$\lg^* n$	Grp
1	0	G_0
2	1	G_1
[3, 4]	2	G_2
[5, 16]	3	G_4
[17, 65536]	4	G_{16}
[65537, 2^{65536}]	5	$G_{2^{16}}$



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We have $\lg^* n \leq 5$ unless n exceeds the number of atoms in the universe – a “reasonable” assumption for an upper bound on the size of the sets we consider!

- 12 Every non-zero rank falls within one of the first $\lg^* n$ groups, assuming that the sets are of “reasonable” size

Note that the rank of a root node for a set S is between 0 and $\lfloor \lg |S| \rfloor$ [property-6]



Disbursing credits to drive findSet

If a node ceases to be the root and its rank is in the interval of G_k it gets 2^k credits

Costing credits disbursed

Number of credits disbursed to all nodes is $|S| \lg^* |S|$

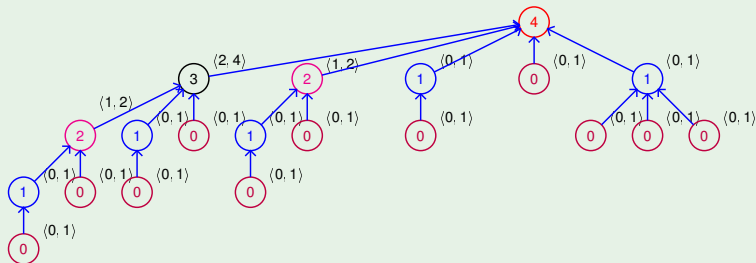
Proof.

- By property-5, the number of nodes with ranks in G_k (the subrange $[(k+1)..2^k]$) is at most $\frac{|S|}{2^{k+1}} + \frac{|S|}{2^{k+2}} + \dots + \frac{|S|}{2^{2^k}} \leq \frac{|S|}{2^k}$
- Thus, nodes in group G_k need at most $|S|$ credits in total @ 2^k credits per node
- As there are at most $\lg^* |S|$ groups [property-12], at most $|S| \lg^* |S|$ credits get disbursed



Amortised costing of find with path compression

Example (Showing group of rank and credits received)



- Each node in G_k has enough credits to move up to the node of highest rank in G_k – done only once over m finds
- Such link traversals within G_k are supported by disbursed credits
- Crossings from G_k to G_{k+1} (at most $\lg^* n$) charged to each find
- Total cost of m finds: $O((m + n)(\lg^* n))$
- Unions involve two finds and a linking (re-ordered)



Complexity of Kruskal's algorithm with DSUF

- 1 create a min heap H of the edges
- 2 initialise $T \leftarrow \phi$; edge count $c \leftarrow 0$
- 3 foreach $v \in V$ makeSet(v)
- 4 while ($c < |V| - 1$) do
 - 5 extract min cost edge $e = \langle v_i, v_j \rangle \in H$
 - 6 if ($\text{findSet}(v_i) \neq \text{findSet}(v_j)$)
 - // no cycle formed by adding e to T
 - 7 add e to T ; $c \leftarrow c + 1$
 - 8 unionSet(v_i, v_j)
 - // track the two components joining
 - 9 done

- L1 takes $O(|E|)$ time
- L3 takes $O(|V|)$ time
- L5 takes $O(|E| \lg |E|) \equiv O(|E| \lg |V|)$ time overall
- L6 and L8 takes $O(|E| \lg^* |V|)$ time overall using DSUF

