

Programming and Data Structures (Autumn 2024–25)

Full marks = 30

Class Test 1

Time = 1 hour

Answer all. Write the answers in the blanks or boxes only.

NAME: _____ ROLL NO.: _____ SEC.: _____

1. For each of the following sets containing some data types and variables in C, **underline** the odd element (the element that does not align with the characteristics of the other set members). 4 × 1 = 4 marks

- i) {int, float, char, string, xyz}
- ii) {_123, -X123, #X123, 123X, 123}
- iii) {void, null, exit, break, goto, from}
- iv) {&&, ||, &, !}

ANSWER

xyz (reason: it's a legal variable name, but the rest are keywords or standard concepts in C)
_123 (reason: it's a legal variable name, but the rest are not)
from (reason: it's not a valid keyword in C, but the rest are)
& or ! (reason for &: it's a bitwise operator, but the rest are logical operators.
reason for !: it's a unary operator, but the rest are binary operators.)

2. Write the output for the following piece of code.

6 × 1 = 6 marks

```
int a=1, b=2, c;
printf("%d, %d, %d, ", a&b, a&&b, (a&b)&&(a&&b));
printf("%d, %d, %d\n", (a+5)|b+5, a/2 + b/3, c = (a/2 == b/3));
```

ANSWER: 0, 1, 0, 7, 0, 1

Space for rough work

3. Given the height (at most 26) of a pyramid, the following code prints the pyramid with the uppercase English alphabet. Fill up the blanks. For heights 1, 2, 3, 5, they'll look as follows: 1 × 4 = 4 marks

A	A	A	A
A B A	A B A	A B C B A	A B A
		A B C B A	
		A B C D C B A	
		A B C D E D C B A	

```
#include <stdio.h>

int main(){
    int n, i, j, k, space;
    char c;

    printf("Enter the height of the pyramid: ");
    scanf("%d", &n);

    for (i=0, k=1; i<n; i++){

        c = _____;
        for(space=1; space<=n-i; space++)
            printf("   ");
        for (j=0; j<1+k/2; j++)

            printf("%c ", _____);
        c = c-2;
        for (j=0; j<k/2; j++)
            printf("%c ", _____);

        _____;
        printf("\n");
    }
    return 0;
}
```

ANSWER

```
c = 'A';
printf("%c ", c++);
printf("%c ", c--);
k += 2;
```

4. What will be the output of the print statement in the following code? 3 marks

```
#include <stdio.h>
int main() {
    int a=1, b=2, c=0;
    a = a + b;
    b = b % a;
```

```

a = a + a / b * a;
a = a + (a / b) * a;
a = ++a + b++;
c += a % b + b + a;
c += a % b + (b + a);
printf("a = %d, b = %d, c = %d\n", a++, b, c);
return 0;
}

```

ANSWER: a = 27, b = 3, c = 60

5. Fill in the blanks in the following code. Its task is to find the second largest element of a given array.

4 marks

```

#include <stdio.h>

int findSecondLargest(int arr[], int size) {
    int largest = arr[0], secondLargest = arr[0];
    for (int i = 1; i < size; i++) {
        if (arr[i] > largest) {

----- = largest; // 2 marks

            largest = arr[i];
        }
        else if (arr[i] > secondLargest && arr[i] < largest) {

-----; // 2 marks
        }
    }
    return secondLargest;
}

int main(){
    int array[] = {7, 2, 8, 9, 5, 6};
    int size = 6;
    printf("Second Largest = %d\n", findSecondLargest(array, size));
    return 0;
}

```

ANSWER

secondLargest
secondLargest = arr[i]

Space for rough work

6. Given two numbers a and b as input, the following program has to compute the value of a^4b^5 , using four multiplications in total, without using any extra variable, and without using the math library. Fill up the blanks so that each blank contains exactly one statement.

$4 \times 1 = 4$ marks

```
#include <stdio.h>

int main(){
    float a, b;

    printf("Enter the values of a and b: ");
    scanf("%f%f", &a, &b);

    _____ // [1 mark]

    _____ // [1 mark]

    _____ // [1 mark]

    _____ // [1 mark]

    printf("Answer = %f\n", a);
    return 0;
}
```

ANSWER

a = a*b;
a = a*a;
a = a*a;
a = a*b;

7. What is the output of the following program?

$10 \times \frac{1}{2} = 5$ marks

```
#include <stdio.h>
int main(){
    int k;
    for (k=0; k<10; k++)
        printf("%d ", (k%3) ? k : k*3);
    return 0;
}
```

ANSWER: 0 1 2 9 4 5 18 7 8 27

Space for rough work