Scalability in Model Checking

CS60030 FORMAL SYSTEMS

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FORMAL METHODS FOR SAFETY CRITICAL SYSTEMS

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Handling Large State Spaces

State Explosion

- If M has k state variables, then it has 2^k states
- Not all these states are reachable
- Not all state variables are relevant for a property we wish to prove

Representation

- Symbolic we will never actually generate the explicit state space
- Reduced throw out those state variables that are inconsequential

Decision strategies

- Proving the property on an abstraction of M may be sufficient
- Proving the property assuming all states are reachable may be sufficient

More on scalability

- BDD, SAT, SMT
 - Not good enough for many of the state spaces where we wish to use formal methods

OPTIONS (we will elaborate each of these)

- BOUNDED SEARCH
 - In many cases we may know an upper-bound on the length of potential counter-examples
 - We can unfold only up to that depth
- INDUCTION
 - We can inductively prove certain properties with limited unfolding
- ABSTRACTION REFINEMENT
 - We reduce the complexity of the STS by dropping some of its variables and prove that the abstraction is safe

BOUNDED MODEL CHECKING

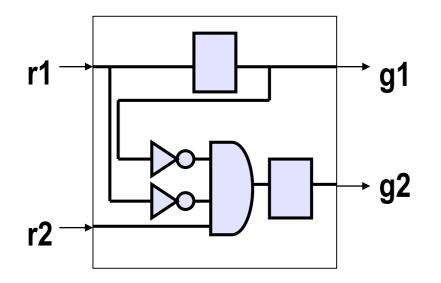
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Bounded Model Checking

- Represent sets of states and the transition relation as Boolean logic formulas
- Instead of computing the fixpoints, unroll the transition relation up to certain fixed bound and search for violations of the property within that bound

• Transform this search to a Boolean satisfiability problem and solve it using a SAT solver

Example: *Bound*=2



Is there a witness of length=2?

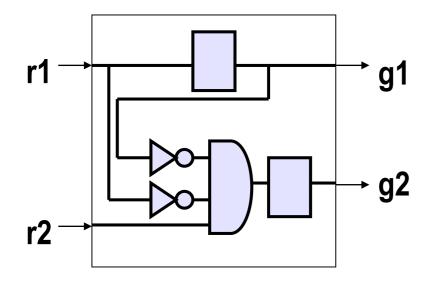
Clauses from Transition Relation: C_1^1 : $r2^0 \land \neg r1^0 \land \neg g1^0 \Rightarrow g2^1$ C_2^1 : $r1^0 \Rightarrow g1^1$

Clauses from Initial State: I: $g2^0 \wedge \neg g1^0$

 $\label{eq:clauses from Property} \begin{array}{c} \hline Clauses from Property : F(r1 \land (\neg Xg1 \lor \neg XXg1)) \\ Z^1 : r1^0 \land \neg g1^1 \end{array}$

<u>SAT Check</u>: Is $Z^1 \wedge I \wedge C_1^1 \wedge C_2^1$ satisfiable? Answer: No, since Z^1 conflicts with C_2^1

Example: *Bound*=3



Is there a witness of length=3?

Clauses from Transition Relation: C_1^1, C_2^1 : from previous iteration $C_1^2: r2^1 \land \neg r1^1 \land \neg g1^1 \Rightarrow g2^2$ $C_2^2: r1^1 \Rightarrow g1^2$

Clauses from Initial State:I:g2⁰ ∧ ¬g1⁰

Clauses from Property: F(r1 $\land (\neg Xg1 \lor \neg XXg1)$) Z²: (r1⁰ $\land (\neg g1^1 \lor \neg g1^2)) \lor (r1^1 \land \neg g_1^2)$

SAT Check: Is $Z^2 \wedge I \wedge C_1^1 \wedge C_2^1 \wedge C_1^2 \wedge C_2^2$ satisfiable?

Yes: Witness: $r1^0 = 1$, $r1^1 = 0$, $g1^1 = 1$, $g1^2 = 0$, rest are don't cares

Conclusion: We have found a bug!!

What Can We Guarantee?

Note that we are checking only for bounded paths (paths which have at most k+1 distinct states)

- So if the property is violated by only paths with more than k+1 distinct states, we would not find a counter-example using bounded model checking
- Hence if we do not find a counter-example using bounded model checking we are not sure that the property holds

However, if we find a counter-example, then we are sure that the property is violated since the generated counter-example is never spurious (i.e., it is always a concrete counter-example)

If we can find a way to figure out when we should stop then we would be able to provide guarantee of correctness.

There is a way to define a *diameter* of a transition system so that a property holds for the transition system if and only if it is not violated on a path bounded by the diameter.

So if we do bounded model checking using the diameter of the system as our bound, then we can guarantee correctness if no counter-example is found.

Formal Methodology

Bound on path length k

Clauses describing the system M :

- Initial state : $I(s_1)$
- Unrolled transition relation : $\Lambda_{i=1..k-1}$ T(s_i, s_{i+1})

Loop clause $loop_k = V_{i=1..k} T(s_k, s_i)$

[f]_{i,k} means that temporal property f is true at runs starting from s_i and provable in k BMC iterations.

For the property f to hold on the system $M \wedge [f]_{1,k}$ must be valid.

Translation of LTL to SAT

Xf is true at state s_i , iff f is provable starting from s_{i+1}

 $[X f]_{i,k} = (i < k) \Lambda [f]_{i+1,k}$

Ff is true in state s_i, iff f is provable within k iterations from some future state s_i

$$[Ff]_{ik} = V_{j=i..k} [f]_{j,k}$$

Gf is true in state s_i, iff f is true at all states reachable in k iterations and all paths loop

$$[Gf]_{i,k} = \Lambda_{j=i..k} [f]_{j,k} \Lambda loop_k$$

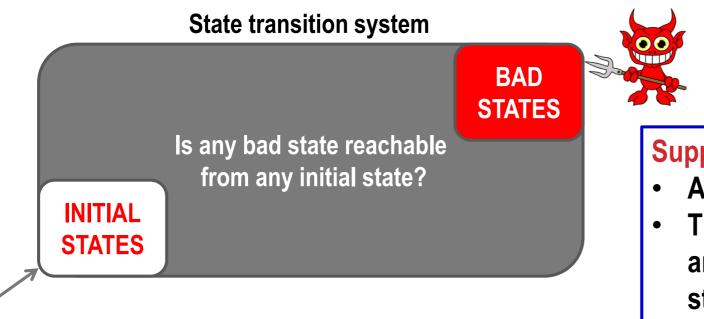
f U g is true at s_i , iff g is provable from some state reachable within k iterations and f is provable from all preceding states within k iterations

$$[f U g]_{i,k} = V_{j=i..k}([g]_{j,k} \wedge \Lambda_{n=i..j-1}[f]_{n,k})$$

INDUCTION

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The intuitive basis for induction



Suppose we prove the following:

- All initial states are good, and
- The transition relation does not allow any transition from a good state to a bad state

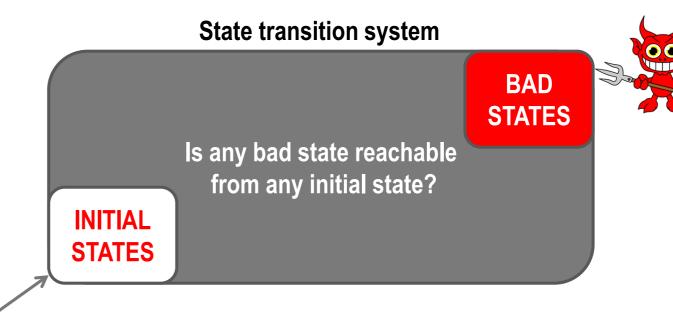
Then inductively, we are safe

Let p be the formula representing bad states Then we check:

- 1. Whether $Q_0 \wedge p$ is empty
- 2. Whether PreImage(p) $\land \neg p$ is empty

If both are true, then we have inductively shown that bad states are unreachable

The notion of k-induction



For k= 0, 1,

1. Check whether any state reachable from Q_0 in k or fewer steps is bad.

If so, report counterexample and exit.

- 2. Check whether R guarantees that there is no transition to a bad state after k safe steps If so, exit with success.
- 3. Otherwise continue to the next iteration

For finite state systems we can guarantee that the above will terminate in a finite number of iterations.

ABSTRACTION REFINEMENT

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Cone-of-influence reduction

Two state variables

• b and d

The value of *f* is influenced by:

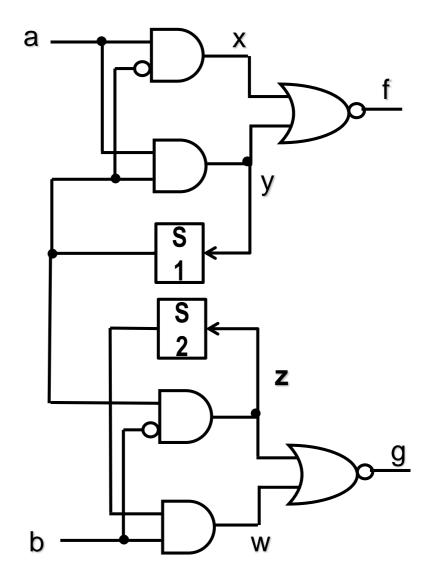
• Input a

State S1

The value of *g* is influenced by:

- Input b
- State S2
- State S1, because S2 is influenced by it
- Input *a*, because S1 is influenced by it

Computable using static analysis



Abstraction

Cone-of-influence reduction with respect to a property does not loose any relevant information

• The problem is that quite often COI is not enough

Abstractions further reduce the size of the state machine

What kind of abstractions do we want?

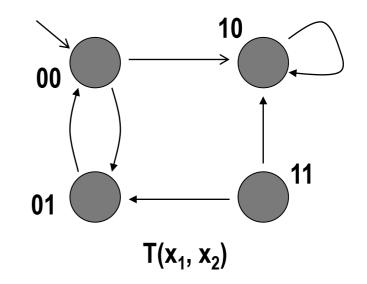
- Bugs must not escape detection.
- This is guaranteed by the following constraint:
 - Any run which exists in the original state machine must also exist in the abstract state machine
- This is achieved by *existential abstraction* of the transition relation

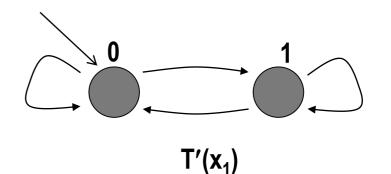
Existential Abstraction

In this example, we eliminate x₂

- Let h(s) denote the abstract state corresponding to a state s in the original machine
- Existential abstraction:
 - $T(s_a, s_b) \Rightarrow T'(h(s_a), h(s_b))$
- In other words:

 $\begin{array}{l} \mathsf{T'}(\ \mathbf{s}_{i},\ \mathbf{s}_{j}\) \Longrightarrow \exists \ \mathbf{s}_{a},\ \mathbf{s}_{b}\ \mathsf{T}(\mathbf{s}_{a},\ \mathbf{s}_{b}) \ \text{such that} \\ & \mathsf{h}(\mathbf{s}_{a}) = \mathbf{s}_{i} \ \text{and} \ \mathsf{h}(\mathbf{s}_{b}) = \mathbf{s}_{j} \end{array}$





Corresponding to every run in the original state machine, we have a run in the abstract state machine

- Therefore counterexamples in the original machine (if any) are preserved in the abstract state machine
- If a property holds on the abstract state machine, then it also holds in the original state machine

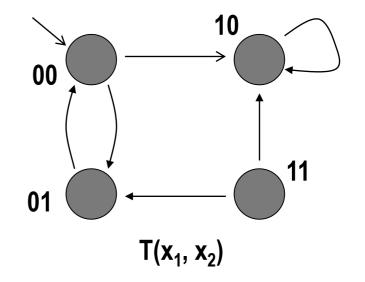
Problem: A counterexample found in the abstract state machine is not necessarily real

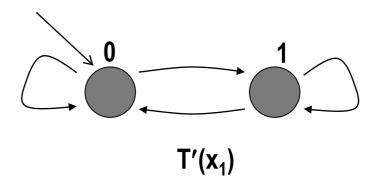
False counterexample

Consider the property

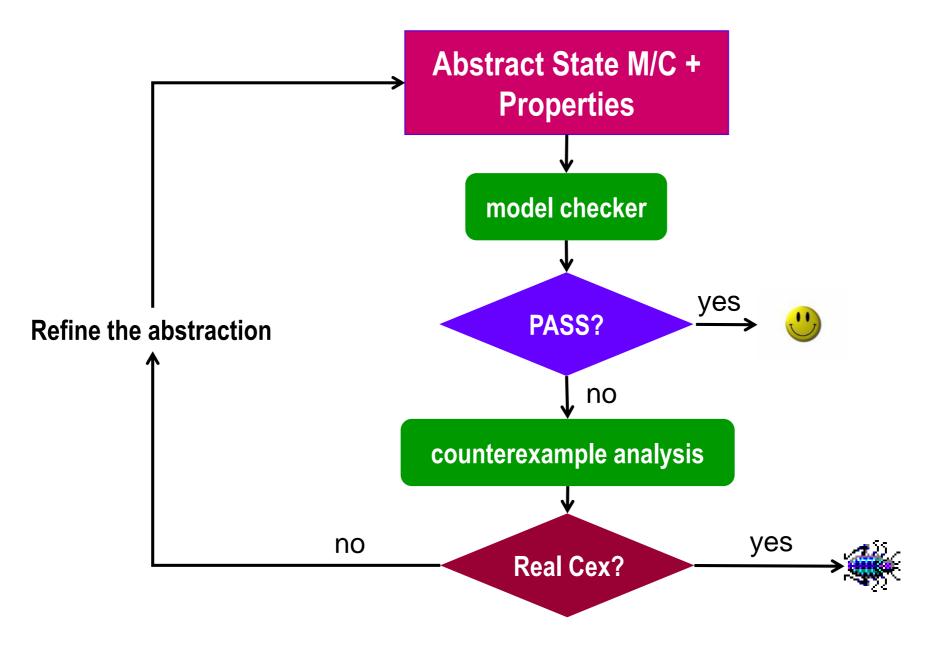
 $\mathbf{G}(\mathbf{x}_1 \Longrightarrow \mathbf{G}(\mathbf{x}_1))$

- Whenever x₁ goes high, it stays high
- This is true in the original state machine (look at the reachable states only)
- But it is false in the abstract state m/c





Abstraction Refinement



Checking the Counterexample

Counterexample: (c₁, ..., c_m)

• Each c_i is an assignment to the set of remaining state variables.

Concrete traces corresponding to the counterexample:

$$\varphi = I(s_1) \land \left(\bigwedge_{i=1}^{m-1} R(s_i, s_{i+1})\right) \land \left(\bigwedge_{i=1}^{m} h(s_i) = c_i\right)$$

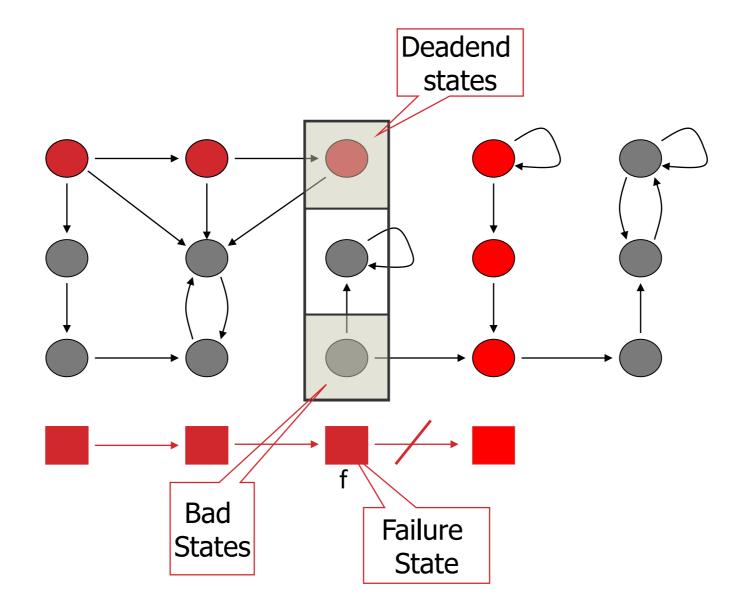
Initial State Unrolled Transition
Relation Compliance with counterexample

Abstraction/Refinement with conflict analysis

- Simulate counterexample on concrete model with SAT
- If the instance is unsatisfiable, analyze conflict
- Make visible one of the variables in the clauses that lead to the conflict

Source: Chauhan, Clarke, Kukula, Sapra, Veith, Wang, FMCAD 2002

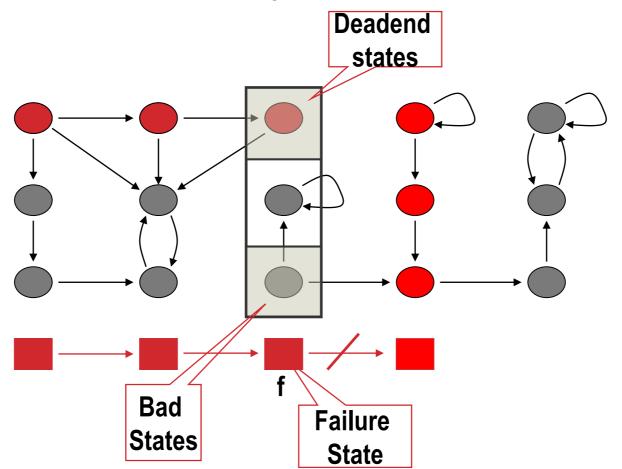
Why do we get spurious counterexample?

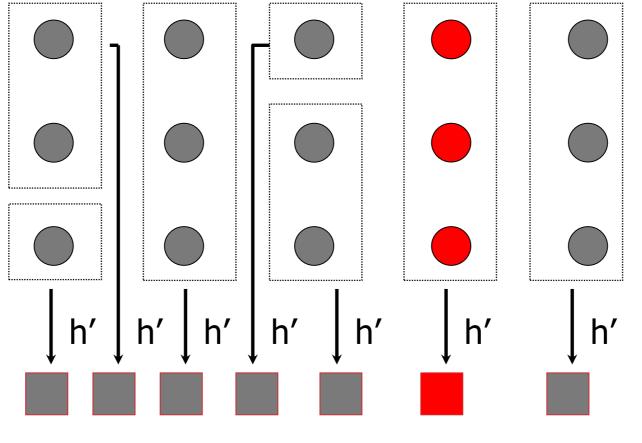


Problem: Deadend and Bad States are in the same abstract state.

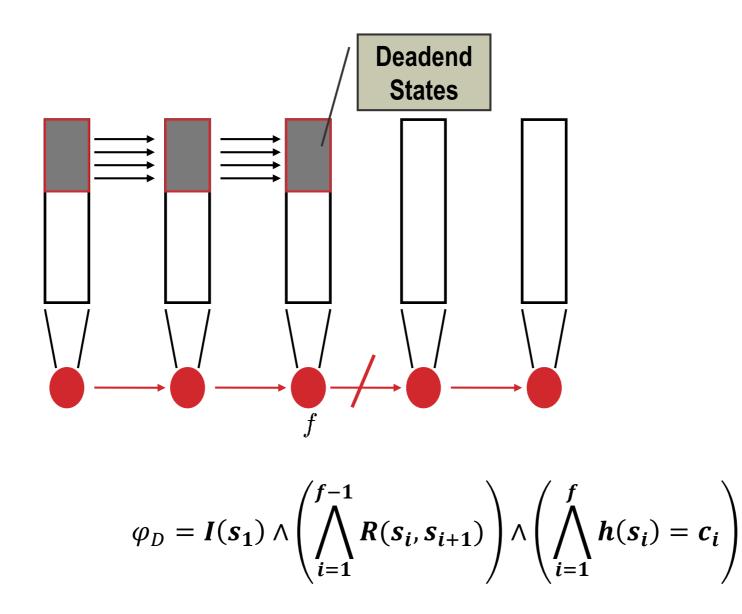
Solution: Refine abstraction function.

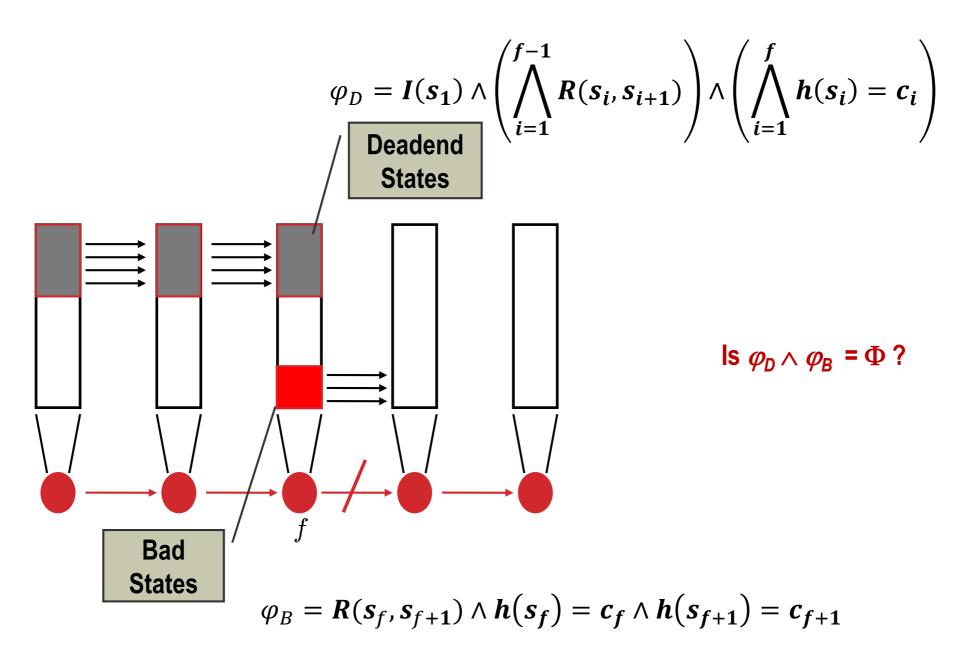
The sets of Deadend and Bad states should be separated into different abstract states.



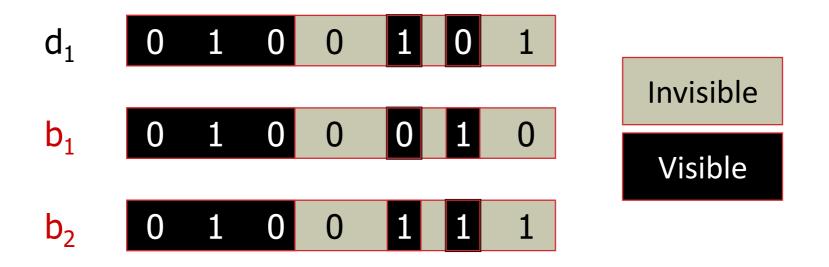


Refinement : h'





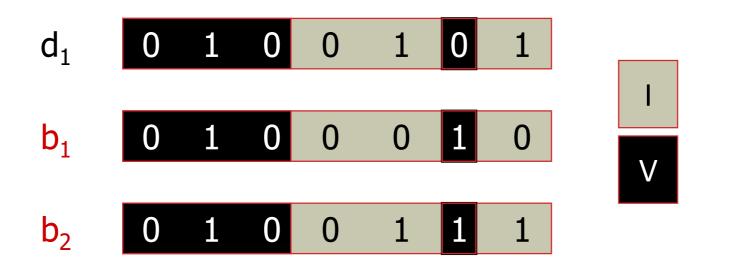
Refinement as Separation



<u>Refinement</u>: Find subset U of I that separates between all pairs of dead-end and bad states. Make them visible.

U must be minimal !

Refinement as Separation



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U must be minimal !

Refinement as Separation

The state separation problem

Input: Sets D, B

Output: Minimal $U \in I$ s.t.:

$\forall d \in D, \forall b \in B, \exists u \in U. d(u) \neq b(u)$

The refinement h' is obtained by adding U to V.

Separation methods

ILP-based separation

- Minimal separating set.
- Computationally expensive.

Decision Tree Learning based separation.

- Not optimal.
- Polynomial.