

# Fairness in LTL

## Lecture #15 of Model Checking

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## What did we treat so far?

- LTL semantics: for words, states and transition systems
- LTL equivalence: idempotence, duality, absorption, and expansion
- Dual operators to until: weak until and release
- Expansion law as characteristic equation for until and weak until
- Positive normal form
  - for weak until: exponential blow-up of formula
  - for release: linear transformation
- LTL is a specification formalism for LT properties

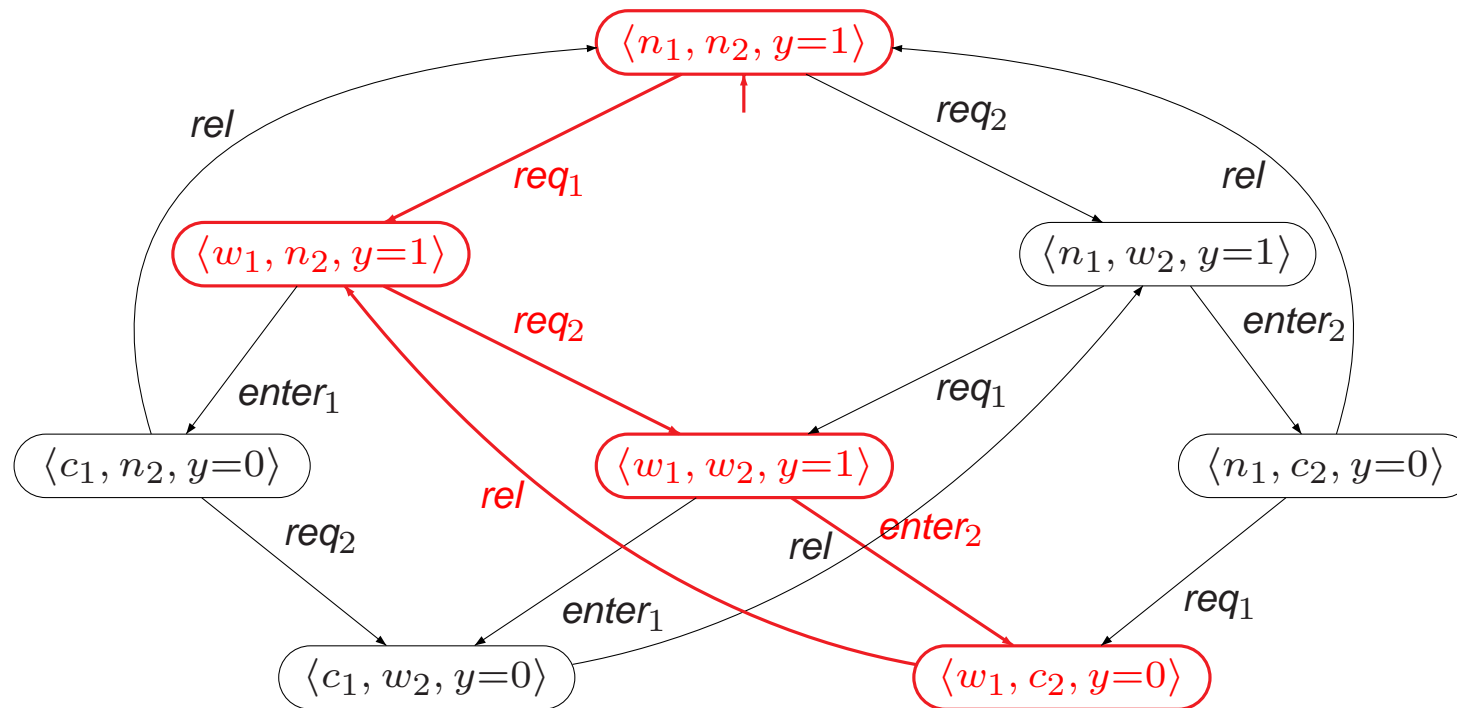
what about fairness in LTL?

## Overview Lecture #15

⇒ Repetition: action-based fairness

- State-based fairness in LTL
- Action-based versus state-based fairness
- LTL with fairness constraints

## Process one starves



## Fairness

- Starvation freedom is often considered under **process fairness**
  - ⇒ there is a fair scheduling of the execution of processes
- **Fairness is typically needed to prove liveness**
  - not for safety properties!
  - to prove some form of progress, progress needs to be possible
- Fairness is concerned with a **fair resolution of nondeterminism**
  - such that it is not biased to consistently ignore a possible option
- Problem: liveness properties constrain infinite behaviours
  - but some traces—that are unfair—refute the liveness property

## Summary of fairness

- *Fairness constraints* rule out unrealistic executions
  - by putting constraints on the *actions* that occur along infinite executions
- Unconditional, strong, and weak fairness constraints
  - unconditional  $\Rightarrow$  strong fair  $\Rightarrow$  weak fair
  - weak fairness rules out the least number of runs; unconditional the most
- *Fairness assumptions* allow distinct constraints on distinct action sets
- (Realizable) fairness assumptions are irrelevant for safety properties
  - important for the verification of liveness properties

## Action-based fairness constraints

For set  $A$  of actions and infinite run  $\rho$ :

- *Unconditional fairness*

some action in  $A$  occurs infinitely often along  $\rho$

- *Strong fairness*

if actions in  $A$  are *infinitely often* enabled (not necessarily always!)  
then some action in  $A$  has to occur infinitely often in  $\rho$

- *Weak fairness*

if actions in  $A$  are *continuously enabled* (no temporary disabling!)  
then it has to occur infinitely often in  $\rho$

## Action-based fairness constraints

For  $TS = (S, Act, \rightarrow, I, AP, L)$  without terminal states,  $A \subseteq Act$ ,  
and infinite execution fragment  $\rho = s_0 \xrightarrow{\alpha_0} s_1 \xrightarrow{\alpha_1} \dots$  of  $TS$ :

1.  $\rho$  is **unconditionally  $A$ -fair** whenever:  $\underbrace{\forall k \geq 0. \exists j \geq k. \alpha_j \in A}_{\text{infinitely often } A \text{ is taken}}$

2.  $\rho$  is **strongly  $A$ -fair** whenever:

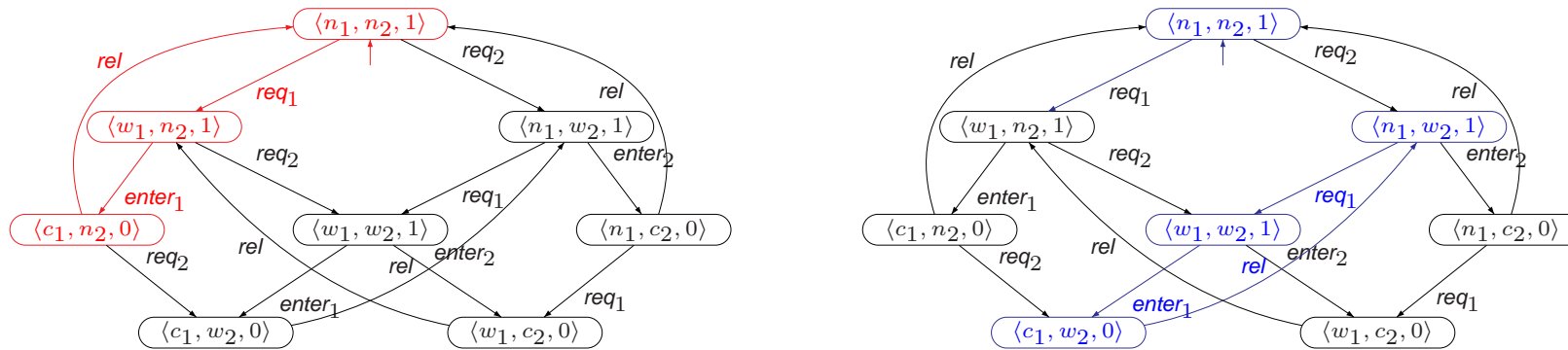
$$\underbrace{(\forall k \geq 0. \exists j \geq k. Act(s_j) \cap A \neq \emptyset)}_{\text{infinitely often } A \text{ is enabled}} \implies \underbrace{(\forall k \geq 0. \exists j \geq k. \alpha_j \in A)}_{\text{infinitely often } A \text{ is taken}}$$

3.  $\rho$  is **weakly  $A$ -fair** whenever:

$$\underbrace{(\exists k \geq 0. \forall j \geq k. Act(s_j) \cap A \neq \emptyset)}_{A \text{ is eventually always enabled}} \implies \underbrace{(\forall k \geq 0. \exists j \geq k. \alpha_j \in A)}_{\text{infinitely often } A \text{ is taken}}$$



# Examples



- Run  $\langle n_1, n_2, 1 \rangle \xrightarrow{req_1} \langle w_1, n_2, 1 \rangle \xrightarrow{enter_1} \langle c_1, n_2, 0 \rangle \xrightarrow{rel} \langle n_1, n_2, 1 \rangle \xrightarrow{req_1} \dots$ 
  - is not unconditionally  $A$ -fair for  $A = \{ enter_2 \}$
  - but strongly  $A$ -fair, as in no  $\rho$ -state, the action  $enter_2$  is enabled
- Run  $\langle n_1, n_2, 1 \rangle \xrightarrow{req_2} \langle n_1, w_2, 1 \rangle \xrightarrow{req_1} \langle w_1, w_2, 1 \rangle \xrightarrow{enter_1} \langle c_1, w_2, 0 \rangle \xrightarrow{rel} \langle n_1, w_2, 1 \rangle \dots$ 
  - is not strongly  $A$ -fair: along  $\rho$ ,  $enter_2$  is infinitely often enabled but never taken
  - but weakly  $A$ -fair, since  $enter_2$  is always not enabled along  $\rho$

## Fairness assumptions

- A *fairness assumption* for  $Act$  is a triple

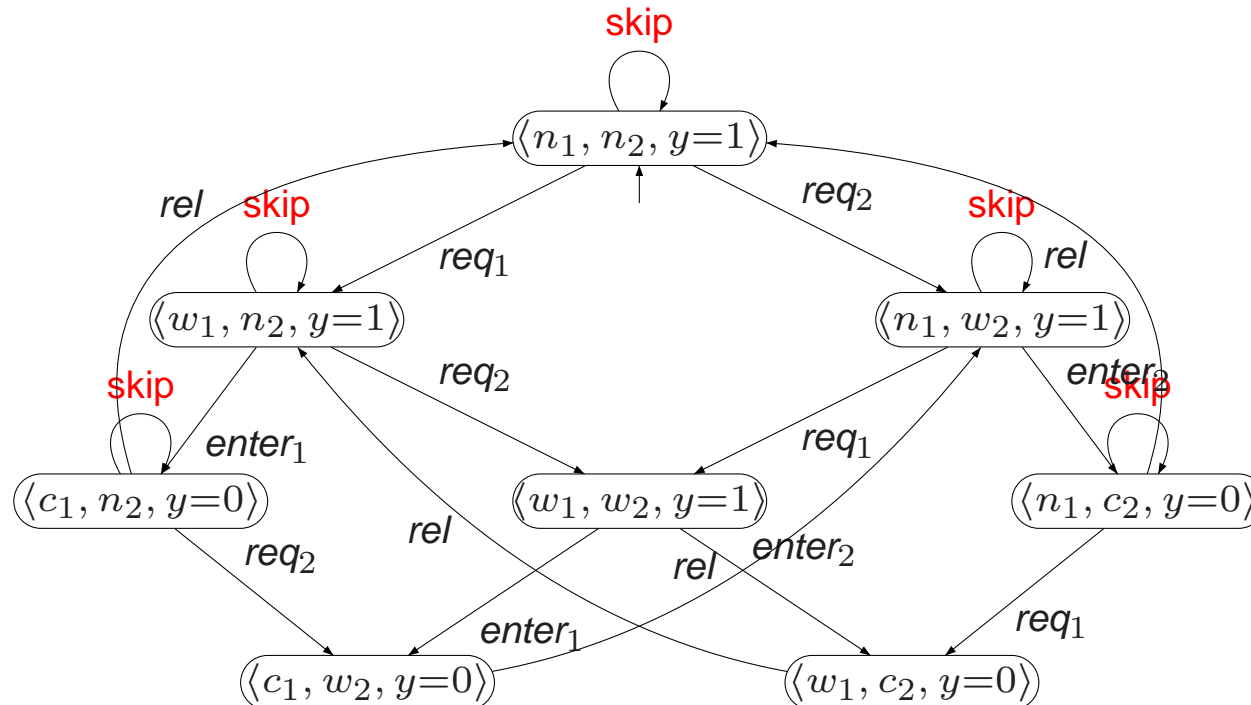
$$\mathcal{F} = (\mathcal{F}_{ucond}, \mathcal{F}_{strong}, \mathcal{F}_{weak})$$

with  $\mathcal{F}_{ucond}, \mathcal{F}_{strong}, \mathcal{F}_{weak} \in 2^{Act}$ .

- Execution  $\rho$  is  $\mathcal{F}$ -fair if:
  - it is unconditionally  $A$ -fair **for all**  $A \in \mathcal{F}_{ucond}$ , and
  - it is strongly  $A$ -fair **for all**  $A \in \mathcal{F}_{strong}$ , and
  - it is weakly  $A$ -fair **for all**  $A \in \mathcal{F}_{weak}$
- $\mathcal{F}$  is **realizable** for  $TS$  if for any  $s \in Reach(TS)$ :  $FairPaths_{\mathcal{F}}(s) \neq \emptyset$

fairness assumption  $(\emptyset, \mathcal{F}', \emptyset)$  denotes strong fairness;  $(\emptyset, \emptyset, \mathcal{F}')$  weak, etc.

## Example: fairness assumption for mutual exclusion



$$\mathcal{F}' = \left( \emptyset, \underbrace{\{\{enter_1\}, \{enter_2\}\}}_{\mathcal{F}_{strong}}, \underbrace{\{\{req_1\}, \{req_2\}\}}_{\mathcal{F}_{weak}} \right)$$

in any  $\mathcal{F}'$ -fair execution each process infinitely often requests access

## Fair paths and traces

- Let fairness assumption  $\mathcal{F} = (\mathcal{F}_{ucond}, \mathcal{F}_{strong}, \mathcal{F}_{weak})$
- Path  $s_0 \rightarrow s_1 \rightarrow s_2 \dots$  is  $\mathcal{F}$ -fair if
  - there exists an  $\mathcal{F}$ -fair execution  $s_0 \xrightarrow{\alpha_1} s_1 \xrightarrow{\alpha_2} s_2 \dots$
  - $FairPaths_{\mathcal{F}}(s)$  denotes the set of  $\mathcal{F}$ -fair paths that start in  $s$
  - $FairPaths_{\mathcal{F}}(TS) = \bigcup_{s \in I} FairPaths_{\mathcal{F}}(s)$
- Trace  $\sigma$  is  $\mathcal{F}$ -fair if there exists an  $\mathcal{F}$ -fair execution  $\rho$  with  $trace(\rho) = \sigma$ 
  - $FairTraces_{\mathcal{F}}(s) = trace(FairPaths_{\mathcal{F}}(s))$
  - $FairTraces_{\mathcal{F}}(TS) = trace(FairPaths_{\mathcal{F}}(TS))$

## Fair satisfaction

- $TS$  *satisfies* LT-property  $P$ :

$$TS \models P \quad \text{if and only if} \quad \text{Traces}(TS) \subseteq P$$

- $TS$  *fairly satisfies* LT-property  $P$  wrt. fairness assumption  $\mathcal{F}$ :

$$TS \models_{\mathcal{F}} P \quad \text{if and only if} \quad \text{FairTraces}_{\mathcal{F}}(TS) \subseteq P$$

- $TS$  satisfies the LT property  $P$  if *all* its *fair* observable behaviors are admissible

## Overview Lecture #15

- Repetition: action-based fairness

⇒ State-based fairness in LTL

- Action-based versus state-based fairness
- LTL with fairness constraints

## LTL fairness constraints

Let  $\Phi$  and  $\Psi$  be propositional logic formulas over  $AP$ .

1. An *unconditional LTL fairness constraint* is of the form:

$$ufair = \Box \Diamond \Psi$$

2. A *strong LTL fairness condition* is of the form:

$$sfair = \Box \Diamond \Phi \longrightarrow \Box \Diamond \Psi$$

3. A *weak LTL fairness constraint* is of the form:

$$wfair = \Diamond \Box \Phi \longrightarrow \Box \Diamond \Psi$$

$\Phi$  stands for “something is enabled”;  $\Psi$  for “something is taken”

## LTL fairness assumption

- *LTL fairness assumption* = conjunction of LTL fairness constraints
  - the fairness constraints are of any arbitrary type
- Strong fairness assumption:  $sfair = \bigwedge_{0 < i \leq k} (\Box \Diamond \Phi_i \longrightarrow \Box \Diamond \Psi_i)$ 
  - compare this to an action-based strong fairness constraint over  $A$  with  $|A| = k$
- General format:  $fair = unfair \wedge sfair \wedge wfair$
- Rules of thumb:
  - strong (or unconditional) fairness assumptions are useful for solving contentions
  - weak fairness suffices for resolving nondeterminism resulting from interleaving



## Fair satisfaction

For state  $s$  in transition system  $TS$  (over  $AP$ ) without terminal states, let

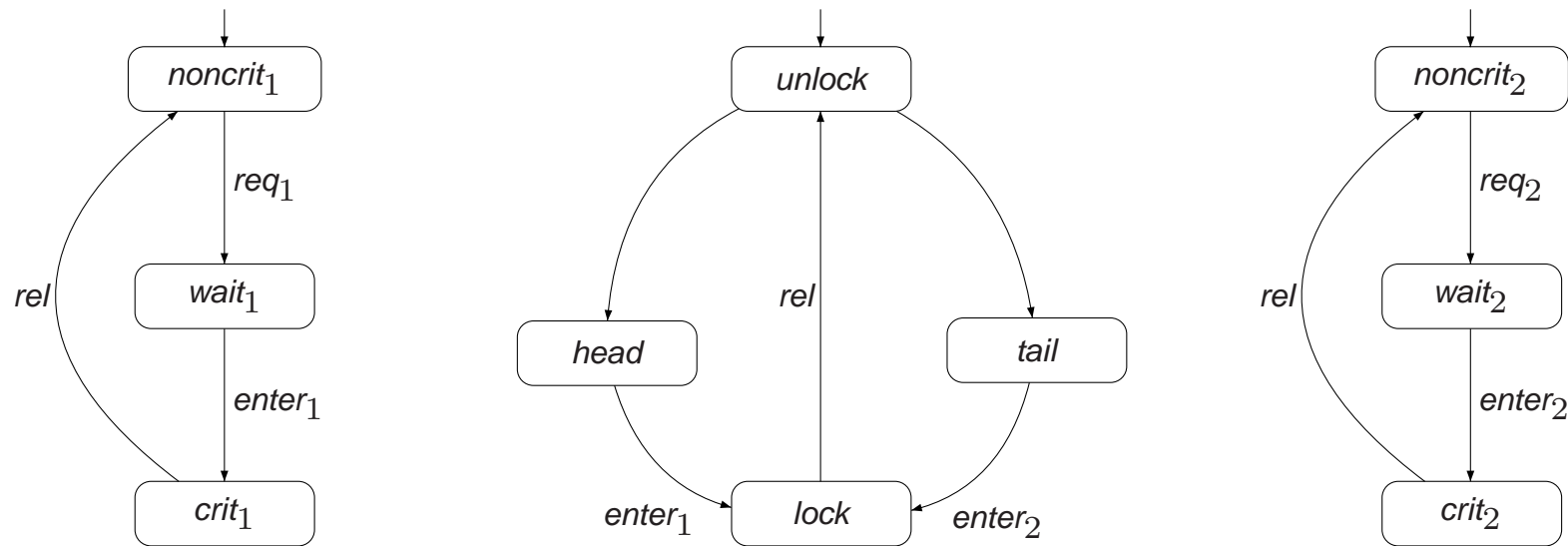
$$\begin{aligned} FairPaths_{fair}(s) &= \{ \pi \in Paths(s) \mid \pi \models_{fair} \text{fair} \} \\ FairTraces_{fair}(s) &= \{ trace(\pi) \mid \pi \in FairPaths_{fair}(s) \} \end{aligned}$$

For LTL-formula  $\varphi$ , and LTL fairness assumption  $fair$ :

$$\begin{aligned} s \models_{fair} \varphi &\text{ if and only if } \forall \pi \in FairPaths_{fair}(s). \pi \models \varphi \text{ and} \\ TS \models_{fair} \varphi &\text{ if and only if } \forall s_0 \in I. s_0 \models_{fair} \varphi \end{aligned}$$

$\models_{fair}$  is the *fair satisfaction relation* for LTL;  $\models$  the standard one for LTL

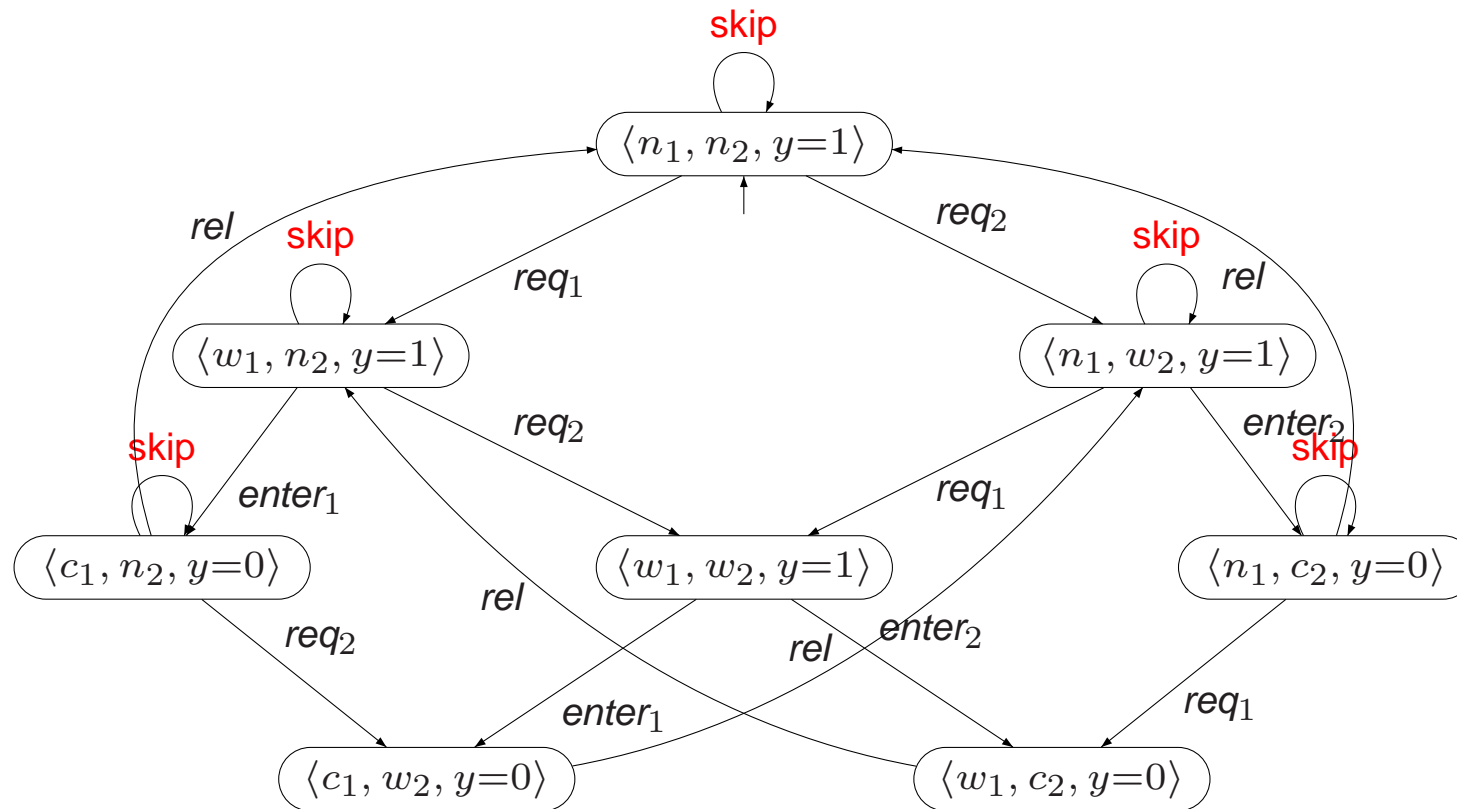
## Randomized arbiter



$$TS_1 \parallel Arbiter \parallel TS_2 \not\models \Box \Diamond crit_1$$

But:  $TS_1 \parallel Arbiter \parallel TS_2 \models_{fair} \Box \Diamond crit_1 \wedge \Box \Diamond crit_2$  with  $fair = \Box \Diamond head \wedge \Box \Diamond tail$

## Semaphore-based mutual exclusion



on black board: some action- versus state-based fairness assumptions

## State- versus action-based fairness

- From action-based to (state-based) LTL fairness assumptions:
    - premise: deduce from state label, the possible enabled actions
    - conclusion: deduce from state label, the just executed actions
  - General scheme:
    - copy each non-initial state  $s$  and keep track of action used to enter  $s$
    - copy  $\langle s, \alpha \rangle$  means  $s$  has been entered via action  $\alpha$
- ⇒ Any action-based fairness assumption can be transformed into an equivalent LTL fairness assumption
- the reverse, however, does not hold

## Turning action-based into state-based fairness

For  $TS = (S, Act, \rightarrow, I, AP, L)$  let  $TS' = (S', Act \cup \{begin\}, \rightarrow', I', AP', L')$  with:

- $S' = I \times \{begin\} \cup S \times Act$  and  $I' = I \times \{begin\}$
- $\rightarrow'$  is the smallest relation satisfying:

$$\frac{s \xrightarrow{\alpha} s'}{\langle s, \beta \rangle \xrightarrow{\alpha'} \langle s', \alpha \rangle} \quad \text{and} \quad \frac{s_0 \xrightarrow{\alpha} s \quad s_0 \in I}{\langle s_0, begin \rangle \xrightarrow{\alpha'} \langle s, \alpha \rangle}$$

- $AP' = AP \cup \{enabled(\alpha), taken(\alpha) \mid \alpha \in Act\}$
- labeling function:
  - $L'(\langle s_0, begin \rangle) = L(s_0) \cup \{enabled(\beta) \mid \beta \in Act(s_0)\}$
  - $L'(\langle s, \alpha \rangle) = L(s) \cup \{taken(\alpha)\} \cup \{enabled(\beta) \mid \beta \in Act(s)\}$

it follows:  $Traces_{AP}(TS) = Traces_{AP}(TS')$

## State- versus action-based fairness

- Strong  $A$ -fairness is described by the LTL fairness assumption:

$$sfair_A = \Box \Diamond \bigvee_{\alpha \in A} enabled(\alpha) \rightarrow \Box \Diamond \bigvee_{\alpha \in A} taken(\alpha)$$

- The fair traces of  $TS$  and its action-based variant  $TS'$  are equal:

$$\begin{aligned} & \left\{ trace_{AP}(\pi) \mid \pi \in Paths(TS), \pi \text{ is } \mathcal{F}\text{-fair} \right\} \\ &= \left\{ trace_{AP}(\pi') \mid \pi' \in Paths(TS'), \pi' \models fair \right\} \end{aligned}$$

- For every LT-property  $P$  (over  $AP$ ):  $TS \models_{\mathcal{F}} P$  iff  $TS' \models_{fair} P$

# Example

## Reducing $\models_{fair}$ to $\models$

For:

- transition system  $TS$  without terminal states
- LTL formula  $\varphi$ , and
- LTL fairness assumption  $fair$

it holds:

$$TS \models_{fair} \varphi \quad \text{if and only if} \quad TS \models (fair \rightarrow \varphi)$$

verifying an LTL-formula under a fairness assumption can be done  
using standard verification algorithms for LTL