

Function

Function Abstraction

A **function** or **procedure** is a **named encapsulation** of code that can be **reused**. It gives better modularity in a program. A set of functions such as **input**, **sqrt()** etc. are supplied as library with the language. But programming languages provide support for **user defined** function.

Example

```
def factorial(n):          # factF1.py
    fact = 1
    for i in range(1,n+1):
        fact = fact * i
    return fact

n = input("Enter a +ve integer: ")
print n, "!=", factorial(n)
```

Function Definition

- **def**: a function definition begins with this *keyword*.
- *Name*: **factorial** is the name of the function.
- *Formal parameter(s)*: this **refers** to actual parameter from the **caller**.
- *Function body*: **fact = ... return fact**
- **Return value**: The function may return a value to the **caller** - **return fact**

Function Call/Invocation

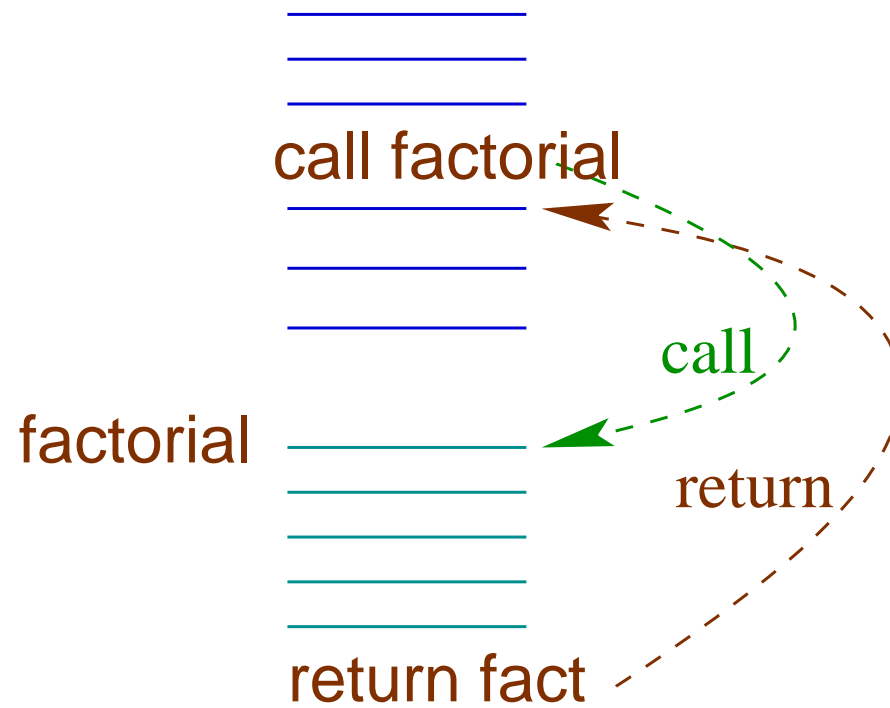
The function is called by passing the *actual parameter* (if there is one). It is **n** in this example. The **return value** (if there is one) is returned to the **caller**. The return value is printed in this example.

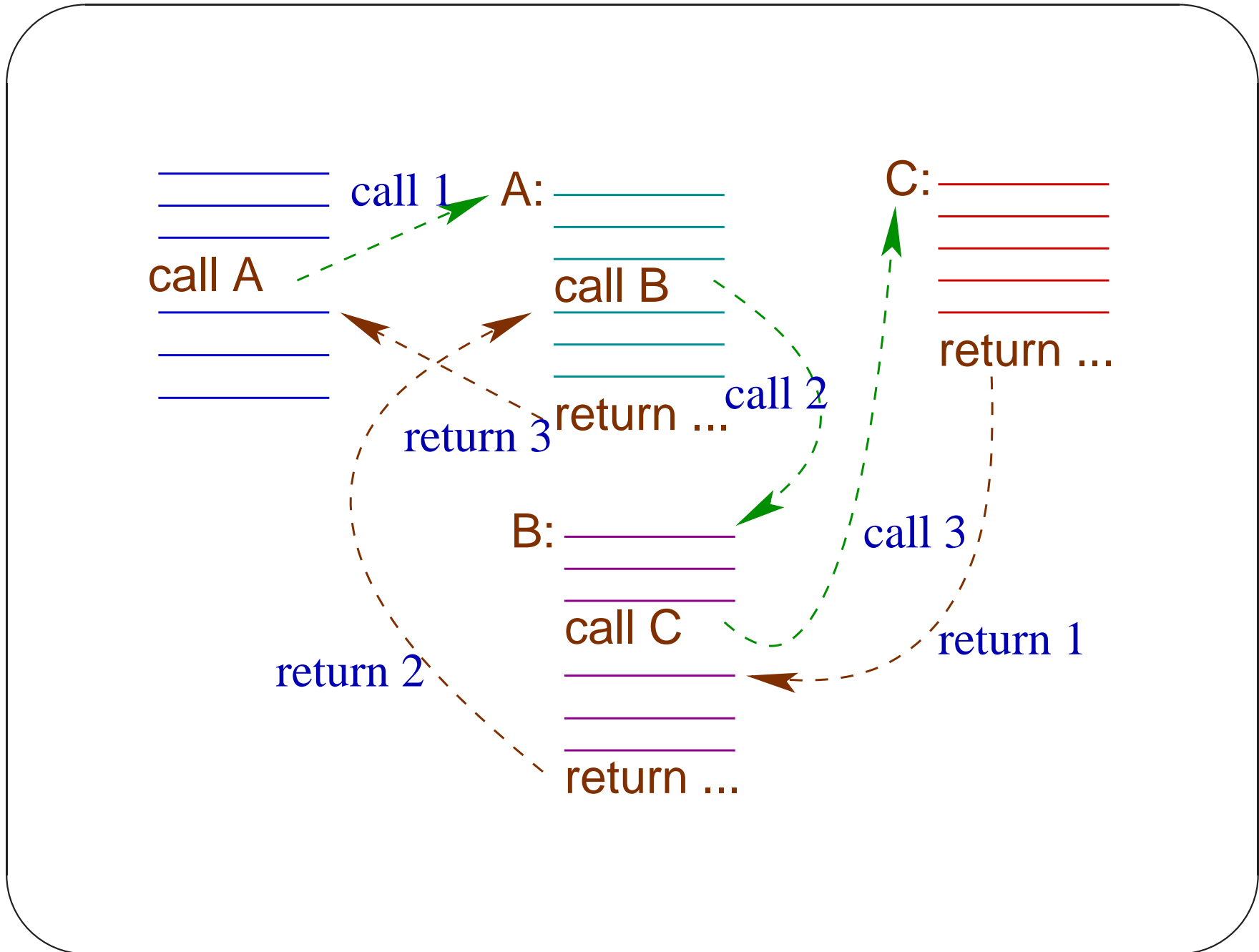
```
print n, "!=" , factorial(n)
```

Flow of Control

When a function is called, the control of computation is transferred to the beginning of the **called function**. Once the execution of the **callee** (the called function) is over, the control is transferred back to the instruction **next** to the **call** in the **caller**.

Machine Instructions





Example 1

Write a Python function that takes an integer and returns the sum of its decimal digits.

```
def sumOfDig(n):
```

```
    .....
```

```
n = input("Enter an integer: ")
```

```
print "digSum(", n,") = ", sumOfDig(n)
```

Example 2

Write a Python program that reads a positive integer n and calls the function `sumBinDig(n)` to compute and return the sum of the **binary digits** of n . The program then prints the value.

Example 3

Write a Python program that reads two positive integer s and l , calls the function `lcm(s,l)` to compute and return the `lcm` of s and l . The program then prints the value.

Example 4

Write a Python program that reads a list of integers l and calls the function `maxL(l)` that returns the largest element of l . Then the program prints it.

Harmonic Series

The following series is called an **harmonic series**:

$$1 + \frac{1}{2} + \frac{1}{3} + \frac{1}{4} + \frac{1}{5} + \dots$$

Example 5

Write a Python program that reads a positive integer n and calls the function `sumH(n)` to compute the sum of the **Harmonic series** up to the n^{th} term and returns it. Then the program prints the returned value.

Input: 5

Output: 2.283333333333

The output is a floating-point number.

Example 6

Write a Python program that reads a positive integer n and also a number x . It calls the function `xPowN(x,n)` to compute x^n and returns the value. The program prints the returned value.

Input: 5, 2.5

Output: 97.65625

You are not allowed to use `pow(x,y)` or `**n`.

Example 7

Modify the previous program for any integer n .

You are not allowed to `pow(x,y)` or `**n`.

Inductive Definition and Recursive Function

Factorial Function

Consider the following definition
(**recursive/Inductive**) of the factorial function.

$$n! = \begin{cases} 1, & \text{if } n = 0, \\ n \times (n - 1)!, & \text{if } n > 0. \end{cases}$$

The function is used to define itself. The definition is an **equation** with a **computational counterpart**.

Example

```
def factorial(n): # factRF1.py
    if n == 0: return 1
    return n*factorial(n-1)

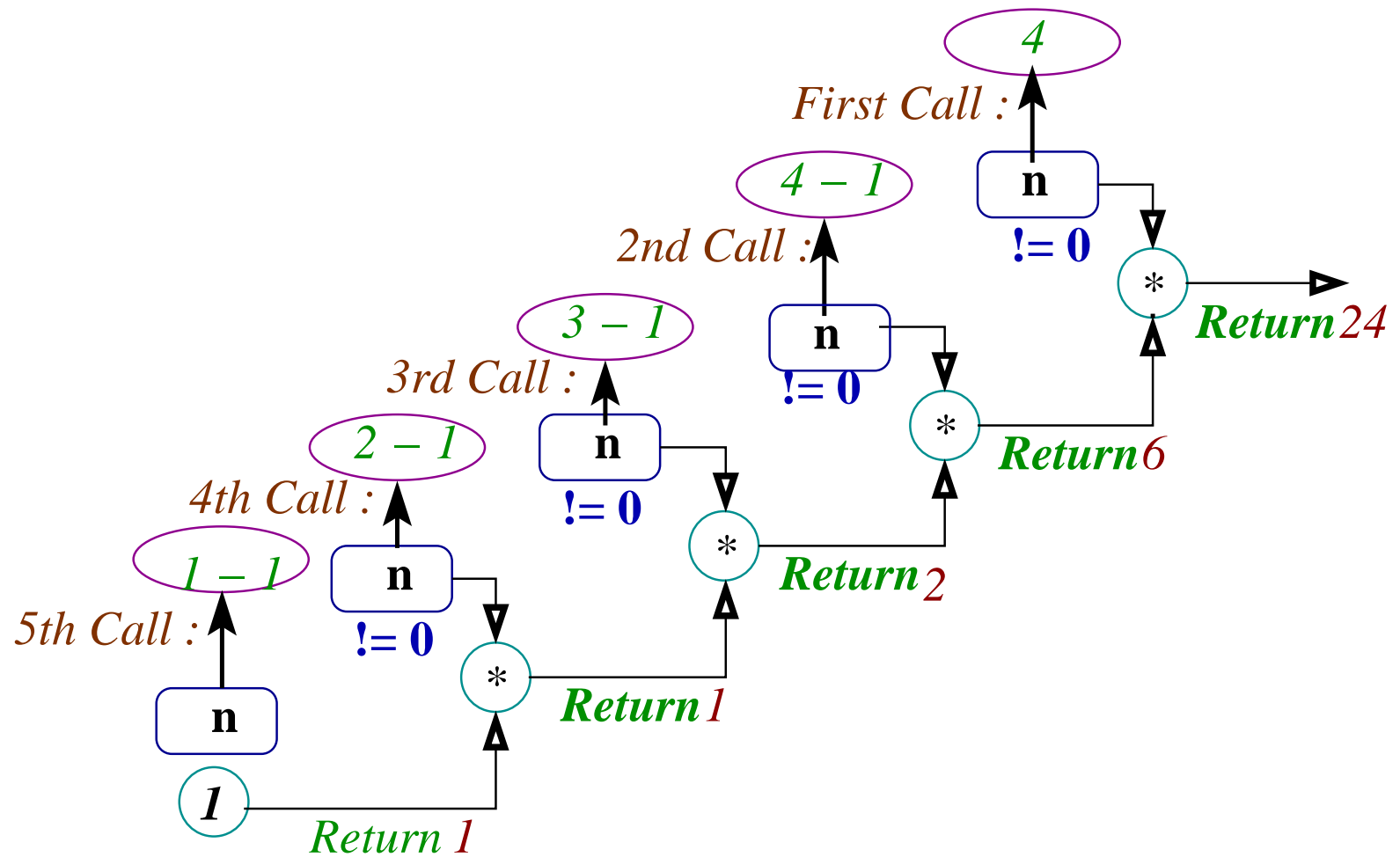
n = input("Enter a +ve integer: ")
print n, "!=", factorial(n)
```

Computation of 4!

$$\begin{aligned}4! &= 4 \times 3! \\ &= 4 \times (3 \times 2!) \\ &= 4 \times (3 \times (2 \times 1!)) \\ &= 4 \times (3 \times (2 \times (1 \times 0!))) \\ &= 4 \times (3 \times (2 \times (1 \times 1))) \\ &= 4 \times (3 \times (2 \times 1)) \\ &= 4 \times (3 \times 2) \\ &= 4 \times 6 = 24\end{aligned}$$

Note

- There is no value computation in the first four steps. The function is being **unfolded**.
- The value computation starts only after the **basis** of the definition is reached.
- Last four steps computes the values.



Another Recursive Factorial

```
def factorial(n, fact): # factRF2.py
    if n == 0: return fact
    return factorial(n-1, fact*n)

n = input("Enter a +ve integer: ")
print n, "!=", factorial(n,1)
```

Fibonacci Sequence

$$f_n = \begin{cases} 0, & \text{if } n = 0, \\ 1, & \text{if } n = 1, \\ f_{n-1} + f_{n-2}, & \text{if } n > 1. \end{cases}$$

Iterative Fibonacci Function

```
def fib(n):      # fibIF.py
    if n<=1: return n
    f0, f1 = 0, 1
    for i in range(n+1)[2:]:
        f0, f1 = f1, f0+f1
    return f1
```

```
n = input("Enter a positive integer: ")
print "fib(",n,") = ", fib(n)
```

Recursive Fibonacci Function

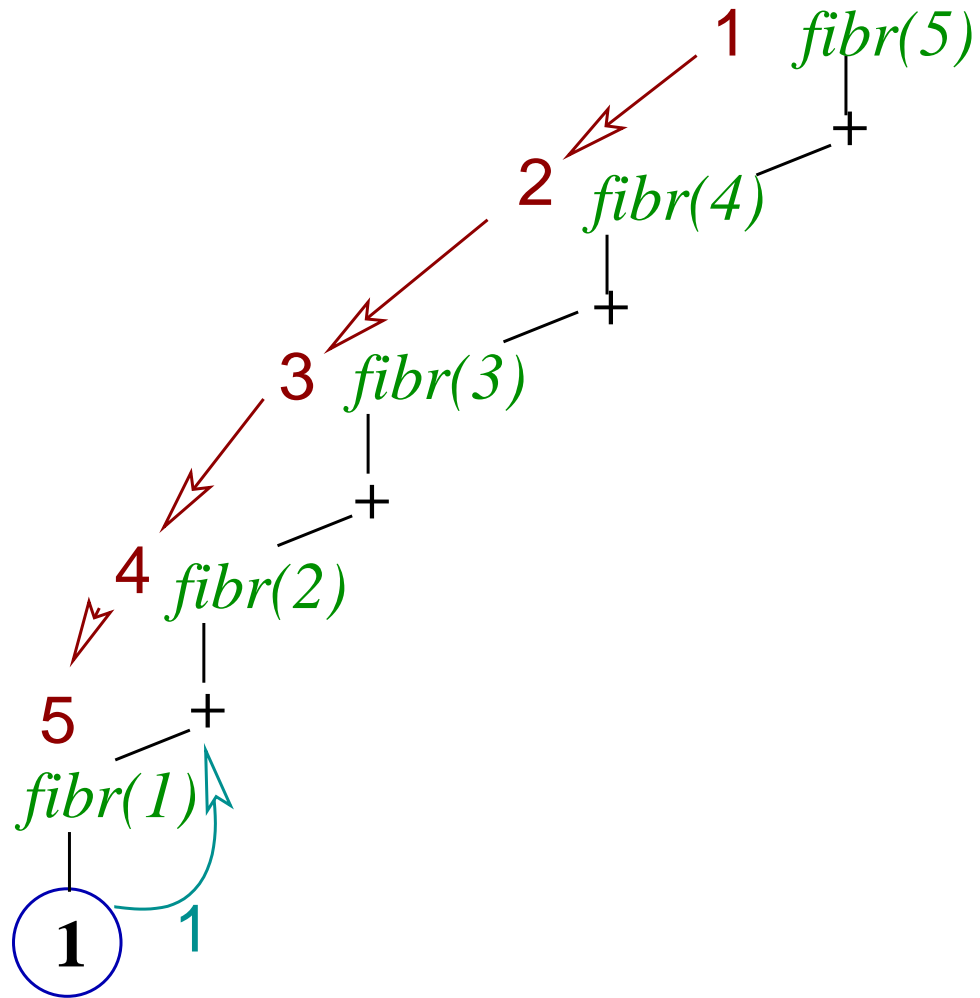
```
def fib(n):      # fibRF.py
    if n<=1: return n
    return fib(n-1) + fib(n-2)

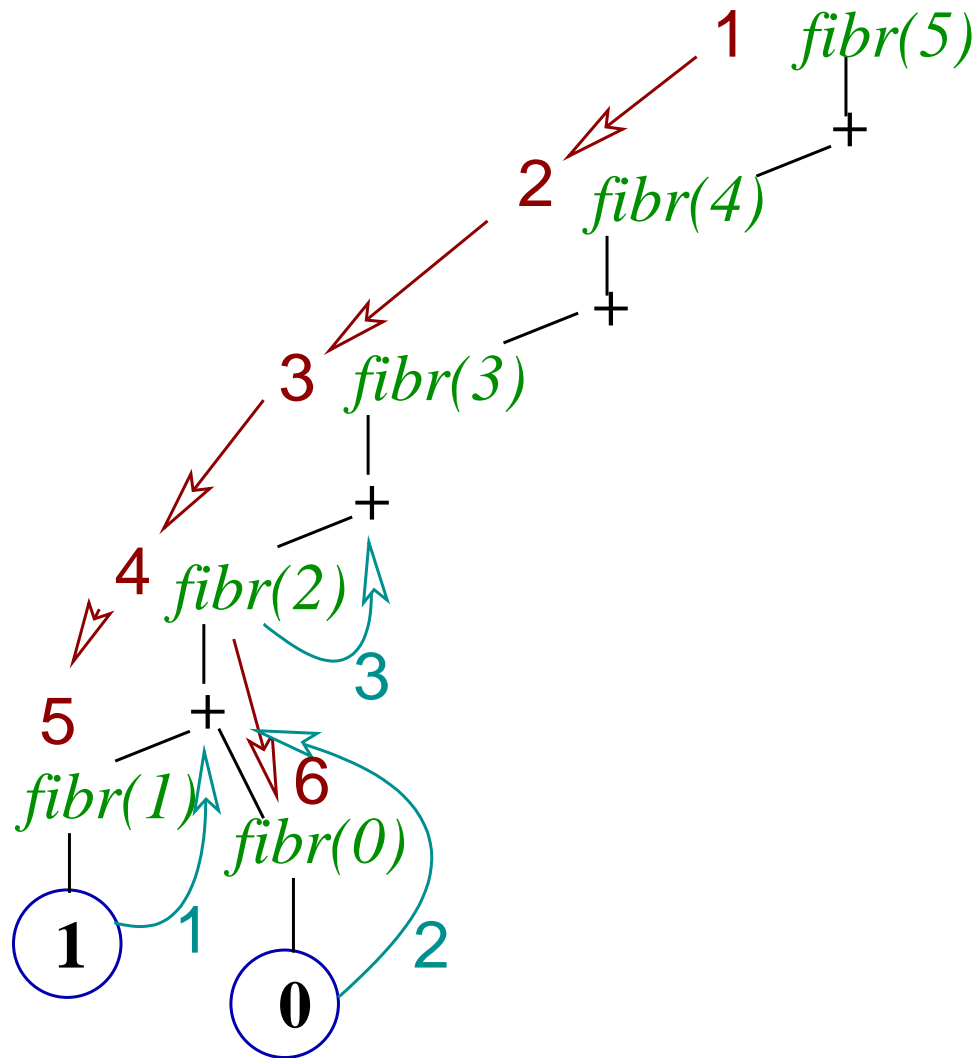
n = input("Enter a positive integer: ")
print "fib(",n,") = ", fib(n)
```

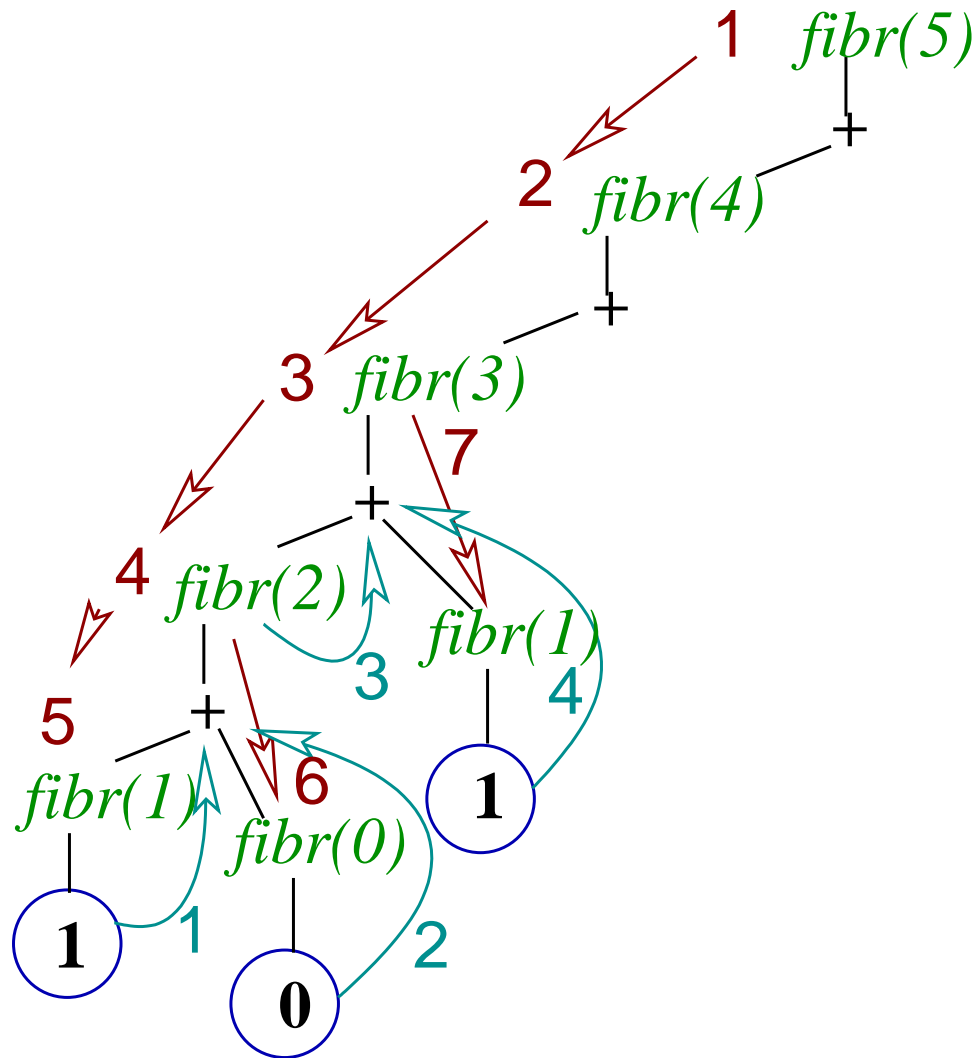
This function is very inefficient.

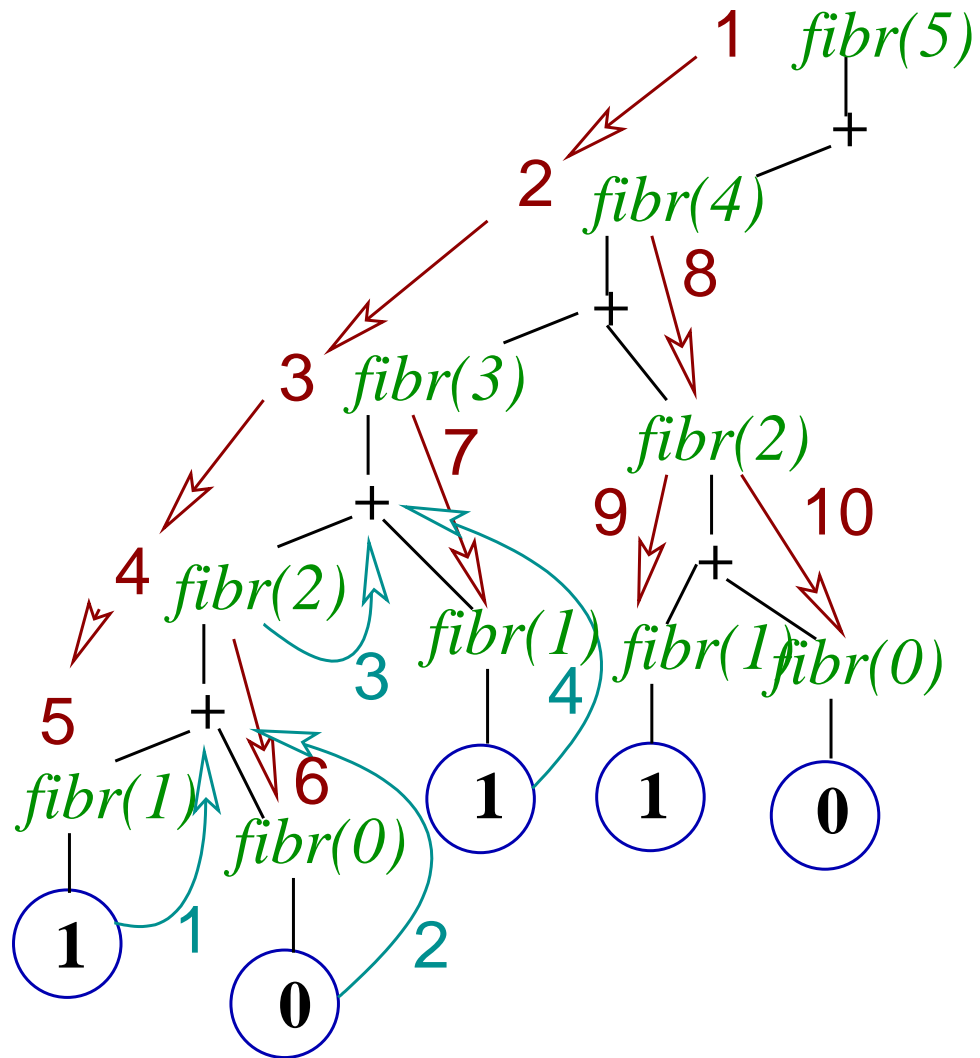
The Call Tree: $n = 5$

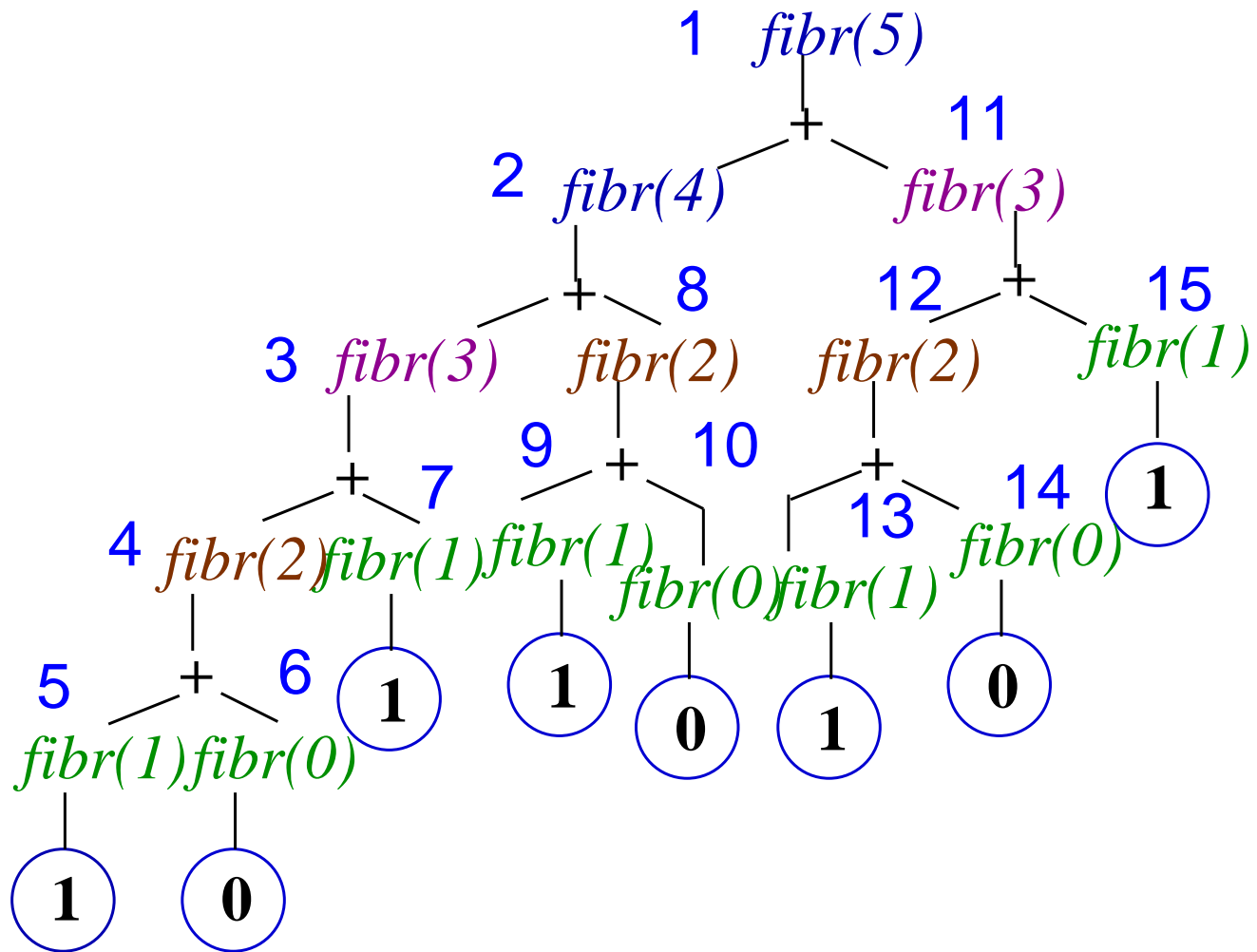
The call sequence for $n = 5$ is as follows.











Note

Fifteen calls are made and seven additions are performed. This could have been done by only four additions in a iterative program.

n	0	1	2	3	4	5
$fibr(n)$	0	1	1	2	3	5
op			+	+	+	+

Efficient Recursive Fibonacci

```
def fib(n, f0, f1):      # fibERF.py
    if n == 0: return f0
    if n == 1: return f1
    return fib(n-1, f1, f0+f1)

n = input("Enter a positive integer: ")
print "fib(",n,") = ", fib(n,0,1)
```

Computation of $\sin(x)$

Power Series

$$\sin x = x - \frac{x^3}{3!} + \frac{x^5}{5!} - \frac{x^7}{7!} + \frac{x^9}{9!} \dots$$

Finite number of terms of this infinite series may be used to compute an approximate value of $\sin(x)$, where x is in radian.

π radian is 180°

$$\begin{aligned}\sin x &= x - \frac{x^3}{3!} + \frac{x^5}{5!} - \frac{x^7}{7!} + \frac{x^9}{9!} \dots \\ &= \sum_{i \geq 0} (-1)^i \frac{x^{2i+1}}{(2i+1)!} \\ &= \sum_{i \geq 0} t_i, \text{ where } t_i = (-1)^i \frac{x^{2i+1}}{(2i+1)!}\end{aligned}$$

Inductive Definition of t_i

$$t_i = \begin{cases} x & \text{if } i = 0, \\ -t_{i-1} \frac{x^2}{2i(2i+1)} & \text{if } i > 0. \end{cases}$$

This is also called **recurrence relation** or **recursive definition**.

Approximation of $\sin(x)$

The sum up to the n^{th} term (S_n) of the series gives an approximate value of $\sin(x)$. The inductive definition of S_n is

$$S_n = \begin{cases} t_0 & \text{if } n = 0, \\ S_{n-1} + t_n & \text{if } n > 0. \end{cases}$$

From Inductive Definition to Iterative Process

An iterative process of computation can be obtained from the inductive definition.

1. Start from **initial values** of t_i and S_i .
2. Repeat the following two steps.
 - (a) Compute the **next term**, t_{i+1} .
 - (b) Compute the next approximate value of $\sin(x)$ by computing S_{i+1} .

Termination of Iteration

The process is to be terminated after a finite number of iterations. The termination may be

1. after a **fixed number** of iterations, or
2. after achieving a **pre-specified accuracy**.

Fixed no Iteration

```
# sin1.py : computation of sin x
import math
def mySin(x):
    x = x%(2.0*math.pi)
    term = x
    termSum = term
    for i in range(100)[1:]:
        factor = 2.0*i
        factor = factor*(factor+1.0)
```

```
        factor = -x*x/factor
        term = term * factor
        termSum = termSum + term
    return termSum
a = input("Input angle in degree: ")
x = math.pi*a/180.0
print "sin(", x, ") = ", mySin(x)
```