

**Department of Computer Science & Engineering**  
**I. I. T. Kharagpur**  
**Computer Architecture & OS (Laboratory) : CS43051**  
*3rd Year : 1st Semester*  
**Laboratory Test I (Even Machine Numbers)**

*Section : EE/EG      8th September, 2004 (1415 - 1600 hrs)      Marks: [20]*

Write a C program that does the following.

- Reads two non-negative integers  $m$  and  $n$  using `scanf()`.
- Computes the GCD (HCF) of  $m$  and  $n$  by inline assembly language code of pentium (no separate function).
- Prints  $n$ ,  $m$  and  $\text{GCD}(m, n)$  using `printf()`.
- Clearly write C comment (**not** within the **asm**) at the end of the program, explaining your assembly language code.

```
/****** GCD *****/
int main() {
    int n, m, gcd ;

    printf("Enter two non-negative integers: ") ;
    scanf("%d%d",&n,&m);

    asm(
        ".MyL1:          # Label \n\t"
        "cml $0, %%ecx    # if m == 0 \n\t"
        "je .MyL3         # goto .MyL3 \n\t"
        "movl $0, %%edx    # edx <- 0 \n\t"
        "idivl %%ecx       # edx:eax/ecx \n\t"
        "movl %%ecx, %%eax  # eax <- dividend \n\t"
        "movl %%edx, %%ecx  # ecx <- divisor \n\t"
        "jmp .MyL1         # goto .MyL1 \n\t"
        ".MyL3:          # Label \n\t"
        "movl %%eax, %0     # gcd <- eax \n\t"
        : "=r"(gcd)
        : "a"(n), "c"(m)
        : "%edx"
    );

    printf("\ngcd(%d,%d) = %d\n",n,m,gcd);
}
```

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**Computer Architecture & OS (*Laboratory*) : CS43051**  
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**Laboratory Test I (Odd Machine Numbers)**

*Section : EE/EG      8th September, 2004 (1415 - 1600 hrs)      Marks: [20]*

We define  $\log(n, k) = m$ , where  $n$  and  $k$  are two integers so that  $n > 0$  and  $k > 1$ , and  $k^m \leq n < k^{m+1}$ . Write a C program that does the following.

- Reads two non-negative integers  $n > 0$  and  $k > 1$  using `scanf()`.
- Computes the value of  $\log(n, k)$  by inline assembly language code of pentium (no separate function).
- Prints  $n$ ,  $k$  and  $\log(n, k)$  using `printf()`.
- Clearly write C comment (**not** within the **asm**) at the end of the program, explaining your assembly language code.

```
/****** log *****/
int main() {
    int n, k, log ;

    printf("Enter a positive integer: ") ;
    scanf("%d",&n);
    printf("Enter an integer > 1: ") ;
    scanf("%d",&k);
    asm(
        "movl $0, %0          # log <- 0 \n\t"
        ".MyL1:              # label \n\t"
        "cmpl %%ecx, %%eax    # if n < k \n\t"
        "jl .MyL2             # goto .MyL2 \n\t"
        "movl $0, %%edx       # edx <- 0 \n\t"
        "idivl %%ecx         # edx:eax/ecx \n\t"
        "incl %0              # %0++ \n\t"
        "jmp .MyL1            # goto .MyL1 \n\t"
        ".MyL2:              # label \n\t"
        : "b"(log)
        : "a"(n), "c"(k)
        : "%edx"
    );
    printf("\nlog(%d,%d) = %d\n",n,k,log);
}
```