B.Tech/CSE/5<sup>th</sup> Sem-M/2019/CS-501

## Indian Institute of Information Technology, Kalyani Mid-Semester Examination 2019

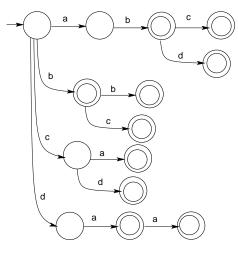
Subject: Compiler Design Paper Code: CS-501 Time: 1 hr 30 min. Full Marks: 45

## Instructions : There are four (4) questions. Answer all of them.

- 1. Answer each question with a brief explanation.  $[7 \times 3]$ 
  - (a) Consider the set of tokens, {ab, abc, abd, b, bc, bb, ca, cd, da, daa}. What is the sequence of maximal length tokens generated from the input "abcabbdaadacaabcbb".

Ans. {abc ab b daa da ca abc bb}.

(b) Draw a deterministic transition diagram for the set of tokens in (1a). Clearly mark the *start state* and the *final states*. Ans.



(c) Give the production rules of an *ambiguous* CFG for expressions over Σ = {*id*, *fc*, +, \*, =, ), (}, where *id* is an *identifier* and *fc* is a *float* constant. Operators '=' (assignment), '+', '\*', and parenthesis ')', '(' have their usual meaning and purpose. You can use only one non-terminal *E*.

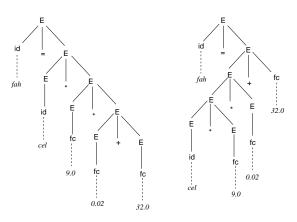
Ans.

 $E \rightarrow id = E \mid E + E \mid E * E \mid (E) \mid id \mid fc$ 

(d) Give an unambiguous CFG equivalent to the CFG of (1c). The operator-precedence is '= < + < \*'. Both '+' and '\*' are left-associative, but '=' is right-associative. Parenthesis ')', '(' are used to overwrite precedence and associativity. Ans.</li>

E	$\rightarrow$	$id = E \mid P$
P	$\rightarrow$	$P+M\mid M$
M	$\rightarrow$	$M\ast B\mid B$
B	$\rightarrow$	$(E) \mid id \mid fc$

(e) Draw two parse trees corresponding to the string
"fah = cel \* 9.0 \* 0.02 + 32.0" in the grammar of (1c).
Ans.



(f) Remove left recursion from the CFG  $G_1 = (\{a, b, c, d\}, \{A, B\}, P, A)$ , where  $P = \{A \rightarrow Aa \mid Aab \mid Bc, B \rightarrow BAa \mid d\}$ . **Ans.**  $A \rightarrow BcA', A' \rightarrow aA' \mid abA' \mid \varepsilon, B \rightarrow dB', B' \rightarrow AaB' \mid \varepsilon$ . (g) Consider the following state-transition table of a DFA over an alphabet  $\{0, 1, 2\}$ . The states are  $\{q_{\varepsilon}, q_0, q_1, q_2, q_3\}$ .

CS	1	NS		
	0	1	2	
$q_{\varepsilon}$	0	1	2	
$q_0$	0	1	2	
$q_1$	3	0	1	
$q_2$	2	3	0	
$q_3$	1	2	3	

If each table entry takes *one byte*, show that the table can be compressed to a 1D-vector of size *six bytes*. Show the displacement for each row (state). (*CS: current state*, *NS: next state*)

**Ans.** The state-transition vector is

$0 \ 1 \ 2$	3	0	1
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The displacement in the state-transition vector for each state is

$q_{\varepsilon}$	$q_0$	$q_1$	$q_2$	$q_3$
0	0	3	2	1

2. Extract a C program from the following x86-64 assembly code where the memory locations of variables a, b and c are Memory[rbp - 20], Memory[rbp - 16] and Memory[rbp - 12] respectively. Assume that the variable 'a' contains a positive integer n. What is finally value computed in the variable 'b'?

```
movl $1, -12(%rbp)
  movl $0, -16(%rbp)
  jmp .L2
.L3:
  movl
       -12(%rbp), %eax
  addl %eax, -16(%rbp)
  addl $2, -12(%rbp)
.L2:
  movl -20(%rbp), %eax
  cmpl %eax, -12(%rbp)
  jle .L3
Ans.
  movl $1, -12(%rbp)
                           # c = 1
                           \# b = 0
  movl $0, -16(%rbp)
                           # goto .L2
  jmp
       .L2
.L3:
       -12(%rbp), %eax
                           # eax = Mem[rbp-12] (c)
  movl
  addl %eax, -16(%rbp)
                           # Mem[rbp-16](b) = b + eax (c)
  addl $2, -12(%rbp)
                           # Mem[rbp-2](c) = c + 2
.L2:
  movl -20(%rbp), %eax
                           # eax = Mem[rbp-20](a)
  cmpl %eax, -12(%rbp)
                           # compare Mem[rbp-12](c), eax (a)
  jle .L3
                           # if c <= a goto .L3</pre>
The C code is
                                  Equivalent C code
c=1;
                                  c=1;
b=0;
                                  b=0;
L:
                                  while(c <= a) {</pre>
if(c <= a) {
                                     b = b + c;
   b = b + c;
                                      c = c + 2;
   c = c + 2;
                                  }
   goto L;
}
```

The sum of odd integers in the range of 1 to n is computed in **b**.

- 3. A relocatable ELF file is mapped to the address space of a process.
  - (a) The variable elfhP of type Elf64\_Ehdr \* stores the starting address of the map. How do you use the following fields of the ELF header (Elf64\_Ehdr) to find the address of the (i) section header table and (ii) the address of its string table entry.
    e\_shoff, e\_shstrndx, e\_shentsize.
  - (b) The variable shP of type 'Elf64\_Shdr \*' stores the address of the section header table and textOff is the offset of ".text" within the section header string table. How do you find the address of the section header corresponding to .text section using sh\_name field of the section header structure? [3+3]

## Ans.

- (a) The address of section header table is elfP -> e\_shoff. The address of the section header entry of its string table is elfhP->e\_shoff+elfhP->e\_shstrndx\*elfhP->e\_shentsize.
- (b) The section header entry for the .text section can be obtained by the C code

while(shP->sh\_name != textOff) shP = shP+1;

- 4. Consider the regular expression  $0^*1(10^*1 + 01^*0)^*$ .
  - (a) Construct a DFA corresponding to the regular expression whose states are sets of *dotted regular expressions (items)*. The start state is  $\mathbf{q}_0: \{(\bullet 0)^* 1(10^* 1 + 01^* 0)^*, \ 0^* \bullet 1(10^* 1 + 01^* 0)^*\}.$
  - (b) Construct the syntax tree corresponding to the augmented regular expression:  $(0^*1(10^*1 + 01^*0)^*)\#$ . Decorate each node with *firstpos* and *lastpos* data. Compute *followpos* for different positions and draw the corresponding *non-deterministic finite automaton (NFA)*.

[5+7]

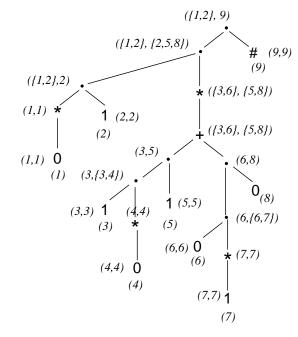
## Ans.

(a) The states and the transition table are:

$q_0$ :	$\{(\bullet 0)^*1(10^*1+01^*0)^*,$
	$0^* \bullet 1(10^*1 + 01^*0)^*$
$q_1$ :	$\{0^*1(\bullet 10^*1 + 01^*0)^*$
	$0^*1(10^*1 + \bullet 01^*0)^*$
	$0^*1(10^*1 + 01^*0)^* \bullet \}$
$q_2$ :	$\{0^*1(10^*1+0(\bullet 1)^*0)^*$
	$0^*1(10^*1 + 01^* \bullet 0)^*$
$q_3$ :	$\{0^*1(1(\bullet 0)^*1 + 01^*0)^*$
	$0^*1(10^* \bullet 1 + 01^*0)^*$

$\mathbf{CS}$	NS	on Input
	0	1
$\rightarrow q_0$	$q_0$	$q_1$
$* q_1$	$q_2$	$q_3$
$q_2$	$q_1$	$q_2$
$q_3$	$q_3$	$q_1$
	- (q1) (q2) (1)	

(b) The abstract syntax tree is as follows:



followpos() for different positions are as follows:

Position	Follow Positions
1	$\{1, 2\}$
2	$\{3, 6, 9\}$
3	$\{4, 5\}$
4	$\{4, 5\}$
5	$\{3, 6, 9\}$
6	$\{7, 8\}$
7	$\{7, 8\}$
8	$\{3, 6, 9\}$
9	

