## **Pointers and 2 Dimensional Arrays**

1 (a). Write a C function to read a two dimensional array or matrix, say  $\mathbf{A}$ , of elements of data type int. The sizes of the matrices should be user defined and the space for the arrays is to be allocated at run time. Write a function  $\mathbf{printmatrix}(\mathbf{A},\mathbf{n},\mathbf{m})$  to print the matrix of order nxm, when the pointer to the matrix is passed as an argument.

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Write a C function **mult**(**A,B,n1,m1,n2,m2**) which takes as argument the matrices **A** (order **n1xm1**) and **B** (order **n2xm2**) and multiplies them if possible. If the product is not defined then flag an error message.

The function returns a pointer to the product matrix P=A.B to the calling function.

Write a main function in C to read two matrices A and B, print the results in matrix format and compute the product. Finally, the result matrix P should be printed in proper matrix format.

1(b) When the dimension of the matrices are  $2^n x 2^n$ , the **mult** function could be written in a recursive fashion. Write a recursive multiplication routine for matrices, **recmult(A,B,n)**, assuming that the order of the matrices are  $2^n x 2^n$ .

Hint: If the order of A and B are  $2^n$ , then the matrices and its product could be defined as follows:

$$A = \begin{pmatrix} A_1 & A_2 \\ A_3 & A_4 \end{pmatrix}, B = \begin{pmatrix} B_1 & B_2 \\ B_3 & B_4 \end{pmatrix},$$

$$C = \begin{pmatrix} A_1 B_1 + A_2 B_3 & A_1 B_2 + A_2 B_4 \\ A_3 B_1 + A_4 B_3 & A_3 B_2 + A_4 B_4 \end{pmatrix}$$

Note that the order of the sub-matrices,  $A_1$ ,  $A_2$ ,  $A_3$ ,  $A_4$ ,  $B_1$ ,  $B_2$ ,  $B_3$  and  $B_4$  are matrices of order  $2^{n-1}x2^{n-1}$ .