



# CS 130 : Computer Systems - III

*Shankar Balachandran  
Dept. of Computer Science & Engineering  
IIT Madras*

# Recap : On Functions

a	f0
0	0
1	0





a	f1
0	0
1	1

a	f2
0	1
1	0

a	f3
0	1
1	1

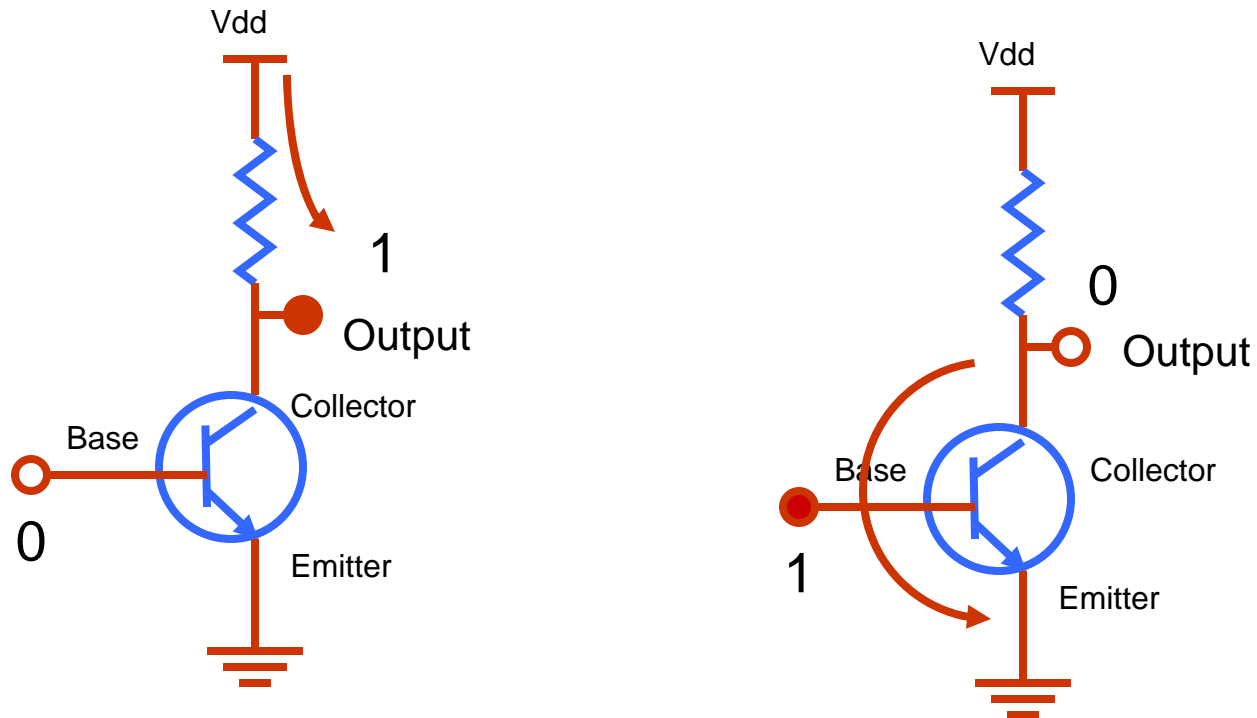
a	b	f0	f1	f2	f3	f4	f5	f6	f7	f8	f9	f10	f11	f12	f13	f14	f15
0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
0	1	0	0	0	0	1	1	1	1	0	0	0	0	1	1	1	1
1	0	0	0	1	1	0	0	1	1	0	0	1	1	0	0	1	1
1	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1

# Recap : Abstraction Using Symbols, Equations and Tables

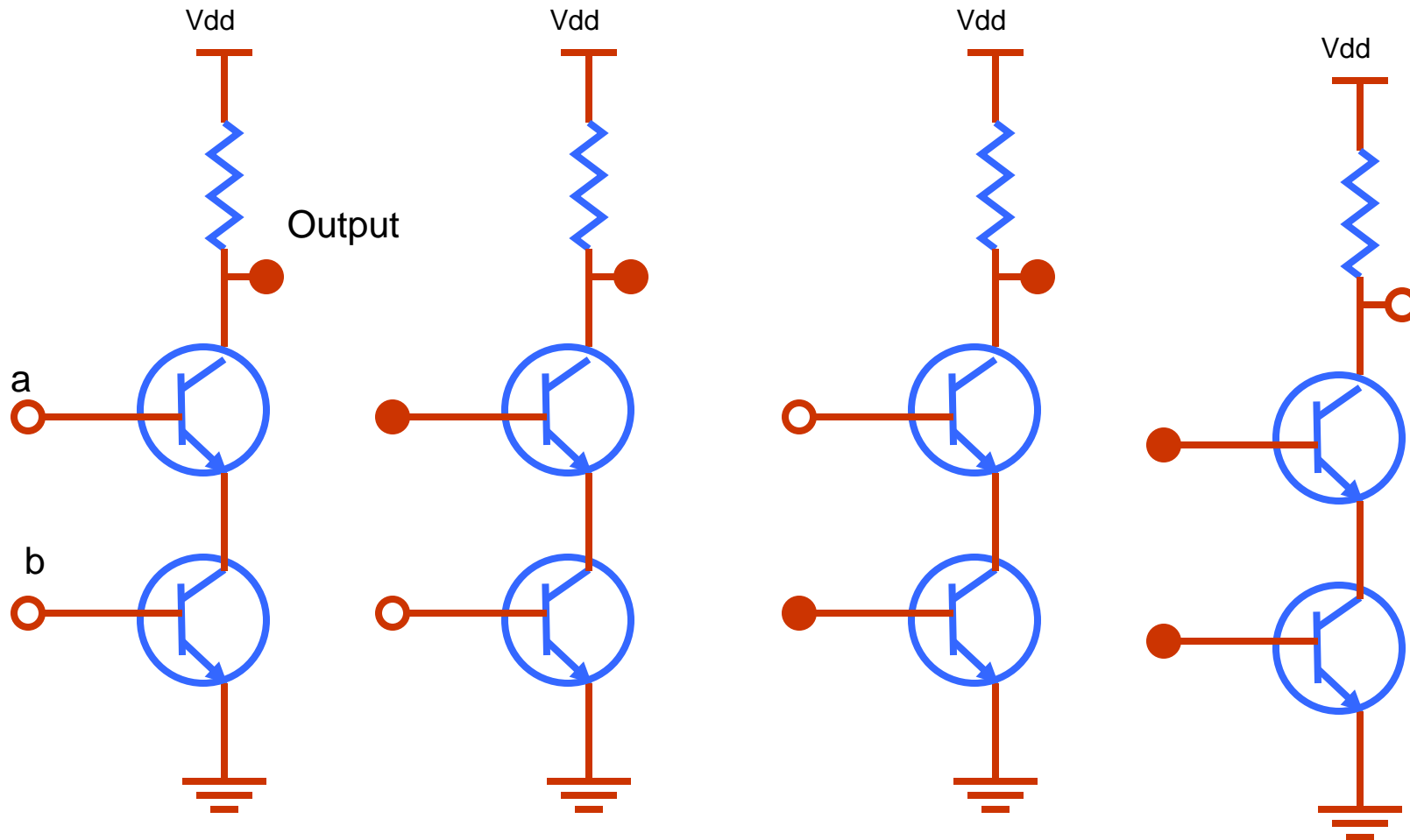
Gate	Schematic Symbol	Algebraic Function	Truth Table															
BUFFER		$f = x$	<table border="1"> <thead> <tr> <th>x</th> <th>f</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> </tr> <tr> <td>1</td> <td>1</td> </tr> </tbody> </table>	x	f	0	0	1	1									
x	f																	
0	0																	
1	1																	
AND		$f = xy$	<table border="1"> <thead> <tr> <th>x</th> <th>y</th> <th>f</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> </tr> <tr> <td>1</td> <td>1</td> <td>1</td> </tr> </tbody> </table>	x	y	f	0	0	0	0	1	0	1	0	0	1	1	1
x	y	f																
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0	1	0																
1	0	0																
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OR		$f = x + y$	<table border="1"> <thead> <tr> <th>x</th> <th>y</th> <th>f</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> </tr> <tr> <td>1</td> <td>1</td> <td>1</td> </tr> </tbody> </table>	x	y	f	0	0	0	0	1	1	1	0	1	1	1	1
x	y	f																
0	0	0																
0	1	1																
1	0	1																
1	1	1																
XOR		$f = x \oplus y$	<table border="1"> <thead> <tr> <th>x</th> <th>y</th> <th>f</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> </tr> <tr> <td>1</td> <td>1</td> <td>0</td> </tr> </tbody> </table>	x	y	f	0	0	0	0	1	1	1	0	1	1	1	0
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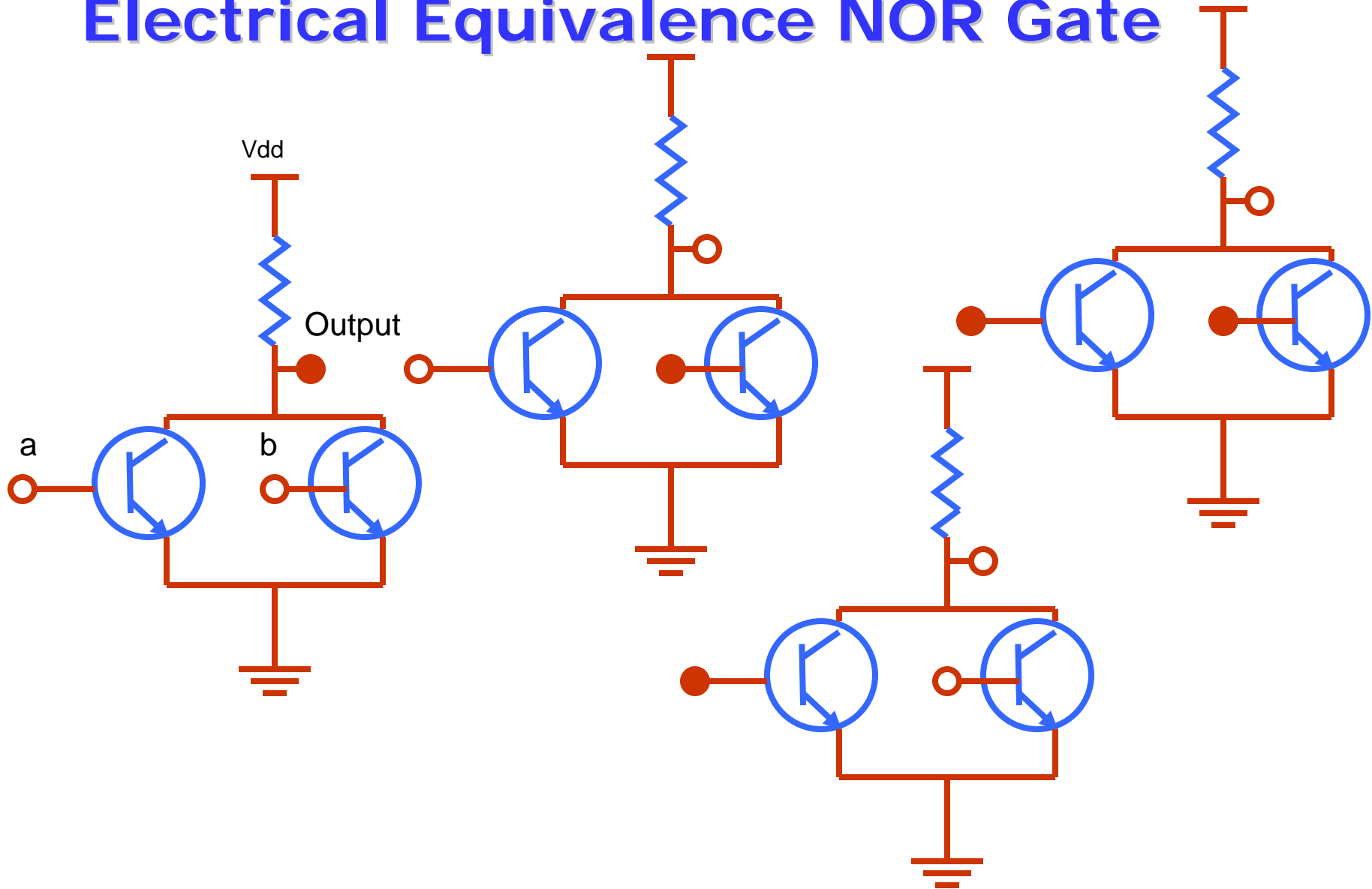
# Electrical Equivalence NOT Gate (Inverter)



# Electrical Equivalence NAND Gate

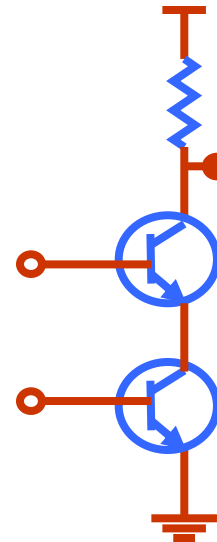
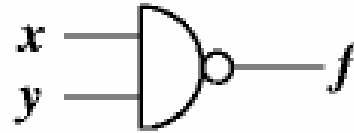


# Electrical Equivalence NOR Gate

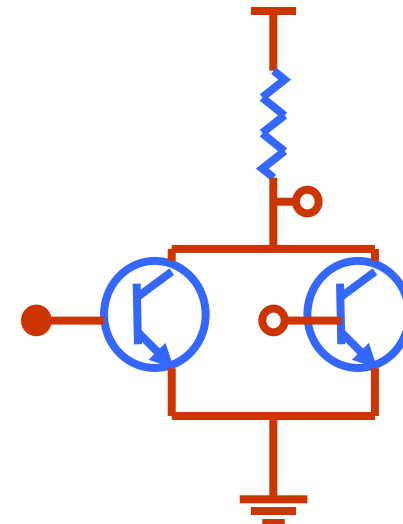


# Equivalence

x	y	NAND
0	0	1
0	1	1
1	0	1
1	1	0

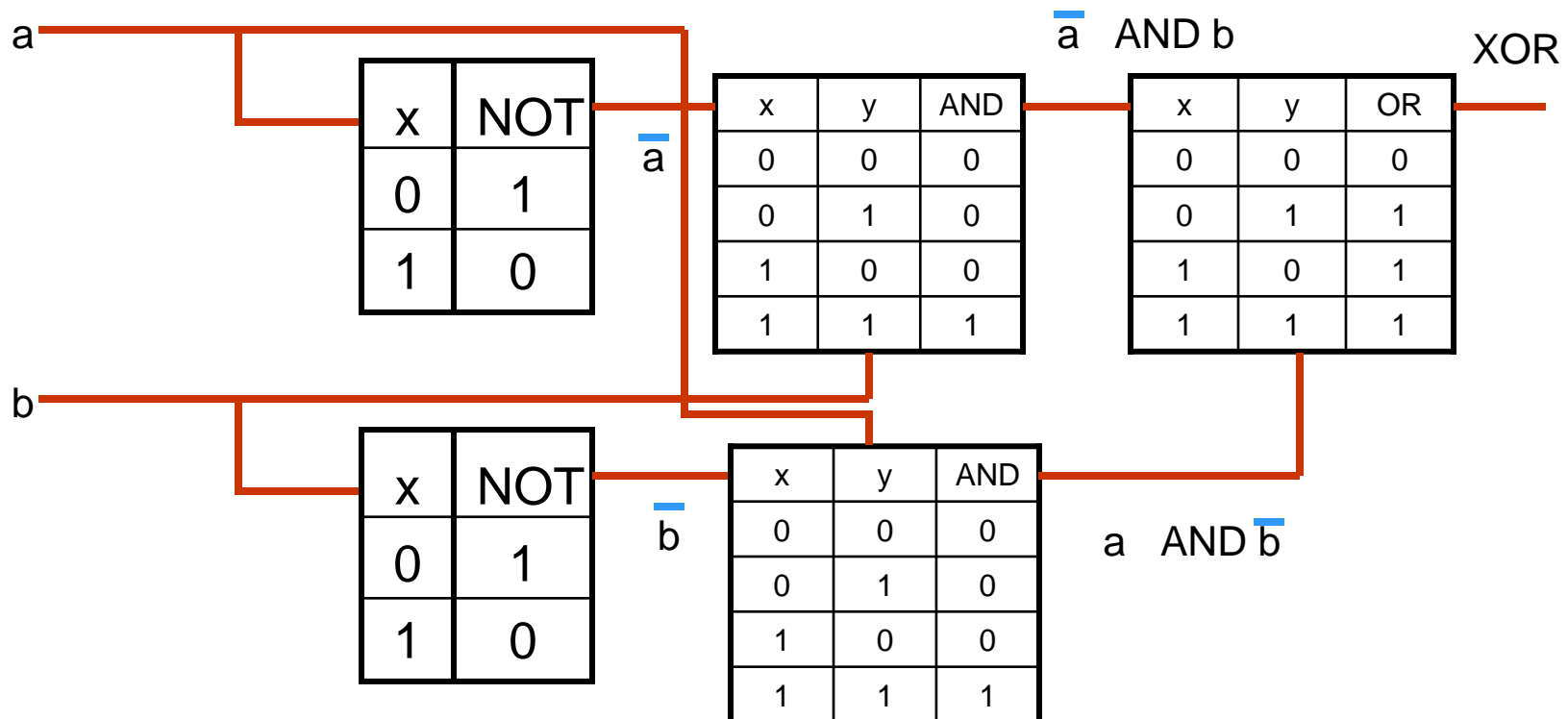


x	y	NOR
0	0	1
0	1	0
1	0	0
1	1	0



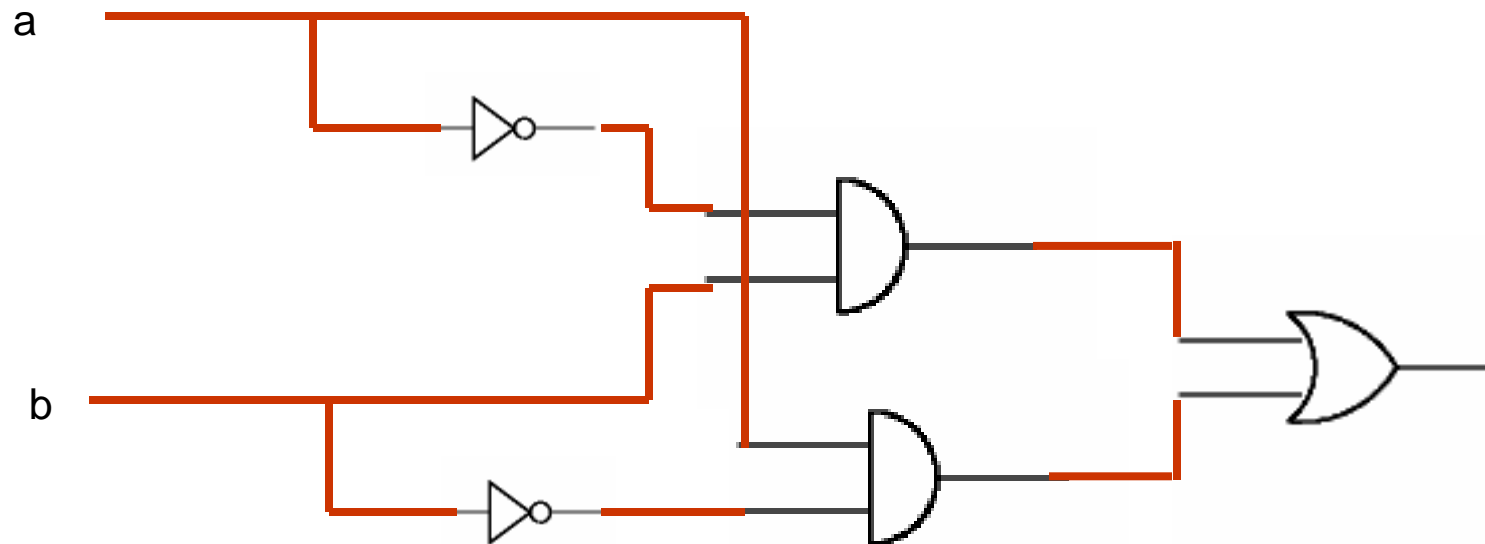
# Let's Implement XOR

- $XOR(a,b) = (\bar{a} \text{ AND } b) \text{ OR } (a \text{ AND } \bar{b})$





# XOR Using Gates





# Electrical Circuits

- Voltages, Currents
- Resistors, transistors etc.
- Well known device behaviors
  - Equations for current, voltage etc.
- Lots of details !!
  - Work out XOR with transistors
- Evaluation of a function
  - Simulate and see
  - Apply rules of the devices



# Truth Tables

- Logical function
  - Abstraction
- Do not have to worry about implementation
  - All nasty transistor diagrams are gone
- Machine understandable
  - You can look up along the row and column for values
- Enumeration
  - Can get clumsy very easily



# Gates

- Abstraction of Functions
  - Different from truth tables
- Gates and Truth tables are equivalent
  - One can be transformed to another
- The abstraction using gates is also useful
  - Easy to draw schematics than write truth tables
    - Or writing functions directly
  - A nice visual representation



## To Ponder

- Why need different levels of abstraction?
- Hints:
  - Human vs Computer understandability
  - Scalability
    - Larger functions
    - More variables
  - Automation
  - Correctness of results
    - Can you verify?
    - How can you automate verifying?



# Let's Do Some Arithmetic

- $5 + 5 =$
- $34 + 65 =$
- $139 + 217 =$
- $558 + 404 =$
- $2279 + 656 =$
- $53412 + 21387 =$
- $883092 + 642190 =$

# How Did You Perform the Arithmetic?

- Not how well, just how 😊
- For small numbers
  - Lookup sums in memory
    - $5 + 5 =$
    - $34 + 65 =$
- For medium sized numbers
  - Partly lookup, partly add
    - $139 + 217 =$
    - $558 + 404 =$
- For large numbers
  - Add starting from right; use carries etc.
    - $2279 + 656 =$
    - $53412 + 21387 =$
    - $883092 + 642190 =$
  - For every digit, you looked up the value in your memory though

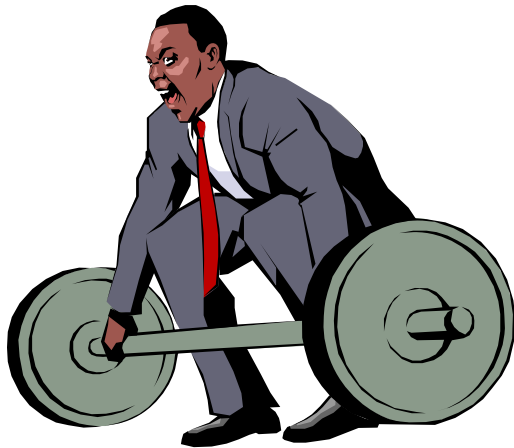


# Let's Think About Our Process

- Why lookup for small number arithmetic?
  - Have been doing it for a long time
  - Very few to remember
- What happened in medium numbers?
  - Do rough summations starting from left side
  - Adjust with values from the rightmost digits
  - Still manageable partly in your mind
- For large numbers :
  - Probably did not even consider starting from left
  - We know there is a methodical procedure
    - Play it safe??
  - Probably less error if you start from right
    - Easy to verify your answer also



## Many Design Issues are Those of Scale



- The operation itself was simple : addition
  - Complexity at different stages are dealt with different strategies
  - Larger the numbers, a different approach was required
- The same strategy is not useful everywhere
- As problems get larger, more resources are required
- A methodical rather than ad-hoc technique must be employed



## Let's Do Another Task

- Try and remember the results of the following operations and the sequence of the results
  - $3 + 5 =$
  - $4 + 9 =$
  - $14 + 27 =$
  - $23 + 6 =$
  
- Now, repeat the results to me :



# Similar Task

- Remember the results
  - $4 + 3 =$
  - $2 + 7 =$
  - $1 + 5 =$
  - $9 + 12 =$
  - $3 + 8 =$
  - $11 + 6 =$
  - $8 + 4 =$
  - $10 + 1 =$
- Now, repeat the values to me :



## What Happened Now?

- Operator is the same everywhere
- Operands are all small
  - Why unable to remember values in the second case?
- Computations were all small
- Remembering values were hard though
- Again an issue of scale
  - Few numbers, easy to remember
  - More of them, gets harder to remember
- Scale is not only an issue with operations
  - It is also an issue with storage