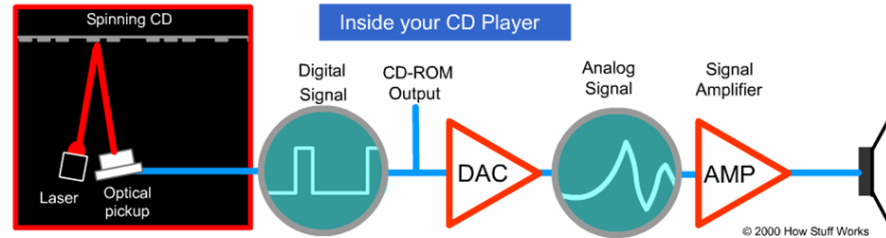
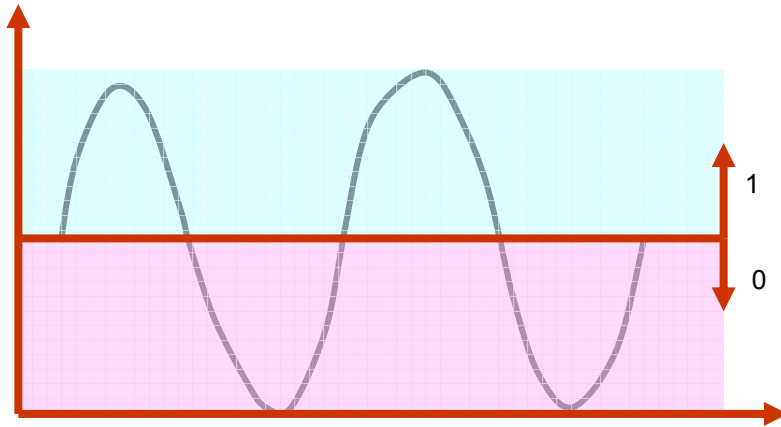


CS 130 : Computer Systems - II

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Recap

Differentiate Between 0's and 1's



Truth Tables

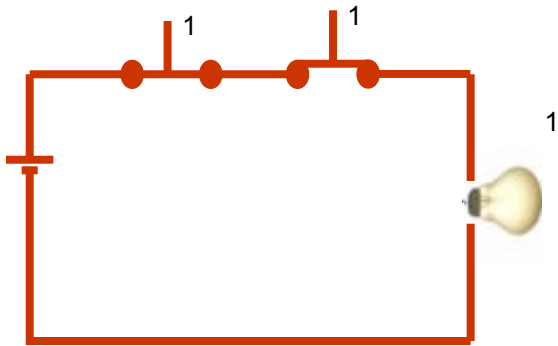
a	b	AND
0	0	0
0	1	0
1	0	0
1	1	1

a	b	OR
0	0	0
0	1	1
1	0	1
1	1	1

a	NOT
0	1
1	0

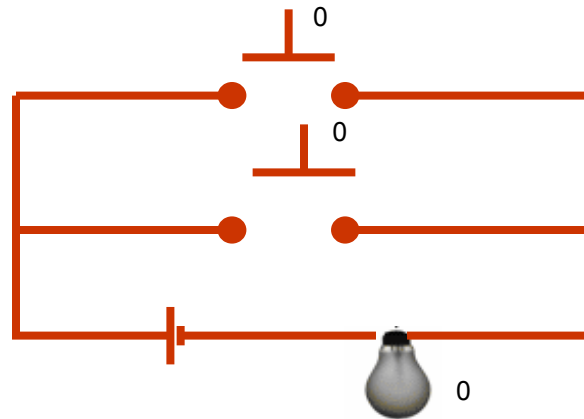
Recap

Logical AND



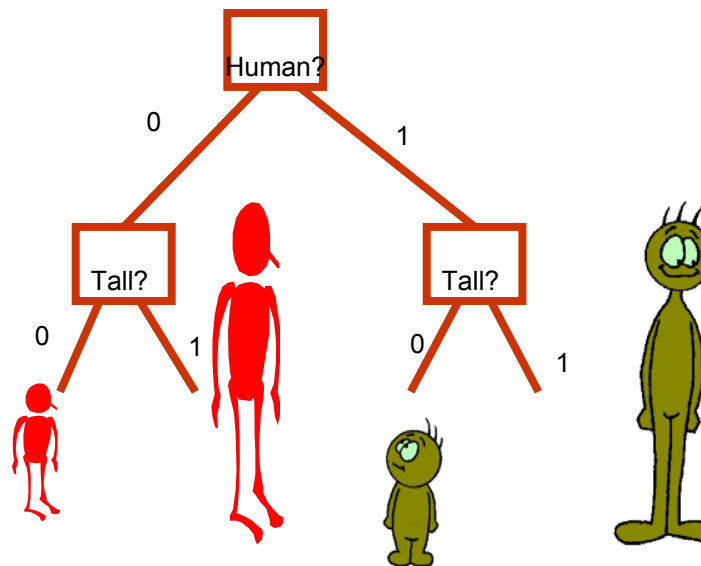
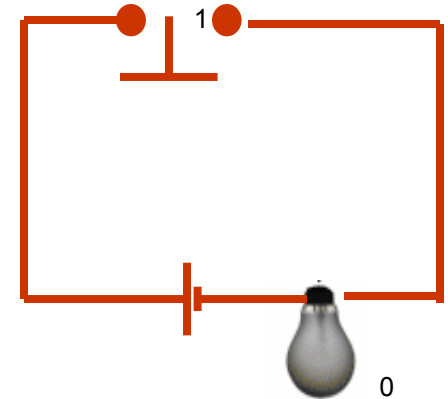
Only configuration which turns bulb ON

Logical OR



Only configuration in which bulb is OFF

Logical NOT



Algorithm

Logic Functions

- Truth Table for n inputs
- Just like mathematical functions that you have learnt
- AND, OR and NOT are the most basic logic functions
- Two other important functions
 - XOR – pronounced ex-or
 - When both are same, output = 0
 - XNOR – pronounced ex-nor

		XNOR
0	0	1
0	1	0
1	0	0
1	1	1

		XOR
0	0	0
0	1	1
1	0	1
1	1	0

Relationship Between XOR and XNOR

		XOR
0	0	0
0	1	1
1	0	1
1	1	0

		XNOR
0	0	1
0	1	0
1	0	0
1	1	1

- Whenever XOR is 0, XNOR is 1
- Whenever XOR is 1, XNOR is 0
- $XOR(a,b) = NOT (XNOR(a,b))$
- Also
 - $XNOR(a,b) = NOT (XOR(a,b))$

Let's Enumerate Logic Functions

- One variable : a
- What are the possible functions on a ?
- Let's do the truth tables

a	f_0
0	0
1	0

a	f_1
0	0
1	1

a	f_2
0	1
1	0

a	f_3
0	1
1	1

Four Functions of One Variable

- f_0 : Equivalent to **0**
- f_1 : Equivalent to a
- f_2 : Equivalent to NOT(a)
- f_3 : Equivalent to **1**
- Notation :
 - NOT(A) is denoted as \bar{a}
 - Pronounced a-bar
- Let's rewrite f 's as functions of a
 - $f_0 = 0$
 - $f_1 = a$
 - $f_2 = \bar{a}$
 - $f_3 = 1$

Functions of Two Variables

- Variables a and b
- Let's enumerate all functions
 - In Truth Table form

a	b	f0	f1	f2	f3	f4	f5	f6	f7	f8	f9	f10	f11	f12	f13	f14	f15
0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
0	1	0	0	0	0	1	1	1	1	0	0	0	0	1	1	1	1
1	0	0	0	1	1	0	0	1	1	0	0	1	1	0	0	1	1
1	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1	0	1

0 AND

XOR OR XNOR

1

Functions of Two Variables (Contd.)

- A few tough functions

a	b	f0	f1	f2	f3	f4	f5	f6	f7	f8	f9	f10	f11	f12	f13	f14	f15
0	0			0	0	0	0			1		1	1	1	1	1	
0	1			0	0	1	1			0		0	0	1	1	1	
1	0			1	1	0	0			0		1	1	0	0	1	
1	1			0	1	0	1			0		0	1	0	1	0	
					a		b					\bar{b}		\bar{a}			

Functions of Two Variables (contd.)

- A few complex functions

a	b	f0	f1	f2	f3	f4	f5	f6	f7	f8	f9	f10	f11	f12	f13	f14	f15
0	0			0		0				1			1		1	1	
0	1			0		1				0			0		1	1	
1	0			1		0				0			1		0	1	
1	1			0		0				0			1		1	0	

↑
NOT(OR)

↖
NOT(AND)

- NOT(AND) = NAND
- NOT (OR) = NOR

Functions of Two Variables (contd.)

- Most complex functions

a	b	f0	f1	f2	f3	f4	f5	f6	f7	f8	f9	f10	f11	f12	f13	f14	f15
0	0			0		0							1		1		
0	1			0		1							0		1		
1	0			1		0							1		0		
1	1			0		0							1		1		

a AND
(NOT b)

(NOT a)
AND b

a OR
(NOT b)

(NOT a)
OR b

Summary of functions

- One variable – 4 functions
- Two variable – 16 functions
- N variables - 2^{2^N} functions
 - Can you prove this?
- Just like mathematical functions
 - Given a function f on N variables, $f(x_1, x_2, \dots, x_N)$ is unique
 - $x_1, x_2, \dots, x_N \in (0,1)$
- The functions can be enumerated
 - Gets very large soon though

AND, OR and NOT

- Form a Universal Set

- All functions can be expressed as combinations of AND, OR and NOT

- Eg :XOR

		XOR
0	0	0
0	1	1
1	0	1
1	1	0

$$\text{XOR}(a,b) = (\overline{a} \text{ AND } b) \text{ OR } (a \text{ AND } \overline{b})$$

- Eg :XNOR


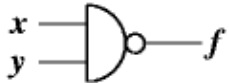


$$\text{XNOR}(a,b) = (\overline{a} \text{ AND } \overline{b}) \text{ OR } (a \text{ AND } b)$$

		XNOR
0	0	1
0	1	0
1	0	0
1	1	1

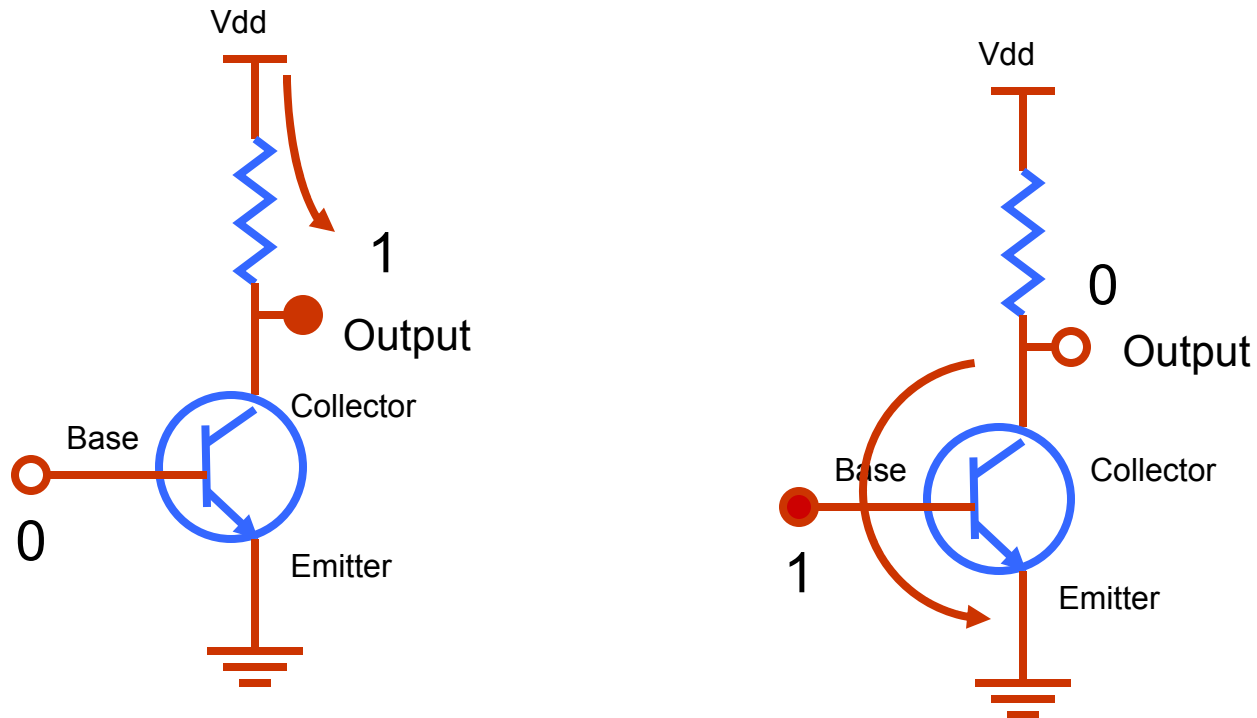
Abstraction Using Symbols

Gate	Schematic Symbol	Algebraic Function	Truth Table															
BUFFER	$x \rightarrow \triangle \rightarrow f$	$f = x$	<table border="1"> <thead> <tr> <th>x</th> <th>f</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> </tr> <tr> <td>1</td> <td>1</td> </tr> </tbody> </table>	x	f	0	0	1	1									
x	f																	
0	0																	
1	1																	
AND	$x, y \rightarrow \text{D} \rightarrow f$	$f = xy$	<table border="1"> <thead> <tr> <th>x</th> <th>y</th> <th>f</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> </tr> <tr> <td>1</td> <td>1</td> <td>1</td> </tr> </tbody> </table>	x	y	f	0	0	0	0	1	0	1	0	0	1	1	1
x	y	f																
0	0	0																
0	1	0																
1	0	0																
1	1	1																
OR	$x, y \rightarrow \text{OR} \rightarrow f$	$f = x + y$	<table border="1"> <thead> <tr> <th>x</th> <th>y</th> <th>f</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> </tr> <tr> <td>1</td> <td>1</td> <td>1</td> </tr> </tbody> </table>	x	y	f	0	0	0	0	1	1	1	0	1	1	1	1
x	y	f																
0	0	0																
0	1	1																
1	0	1																
1	1	1																
XOR	$x, y \rightarrow \text{XOR} \rightarrow f$	$f = x \oplus y$	<table border="1"> <thead> <tr> <th>x</th> <th>y</th> <th>f</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> </tr> <tr> <td>1</td> <td>1</td> <td>0</td> </tr> </tbody> </table>	x	y	f	0	0	0	0	1	1	1	0	1	1	1	0
x	y	f																
0	0	0																
0	1	1																
1	0	1																
1	1	0																

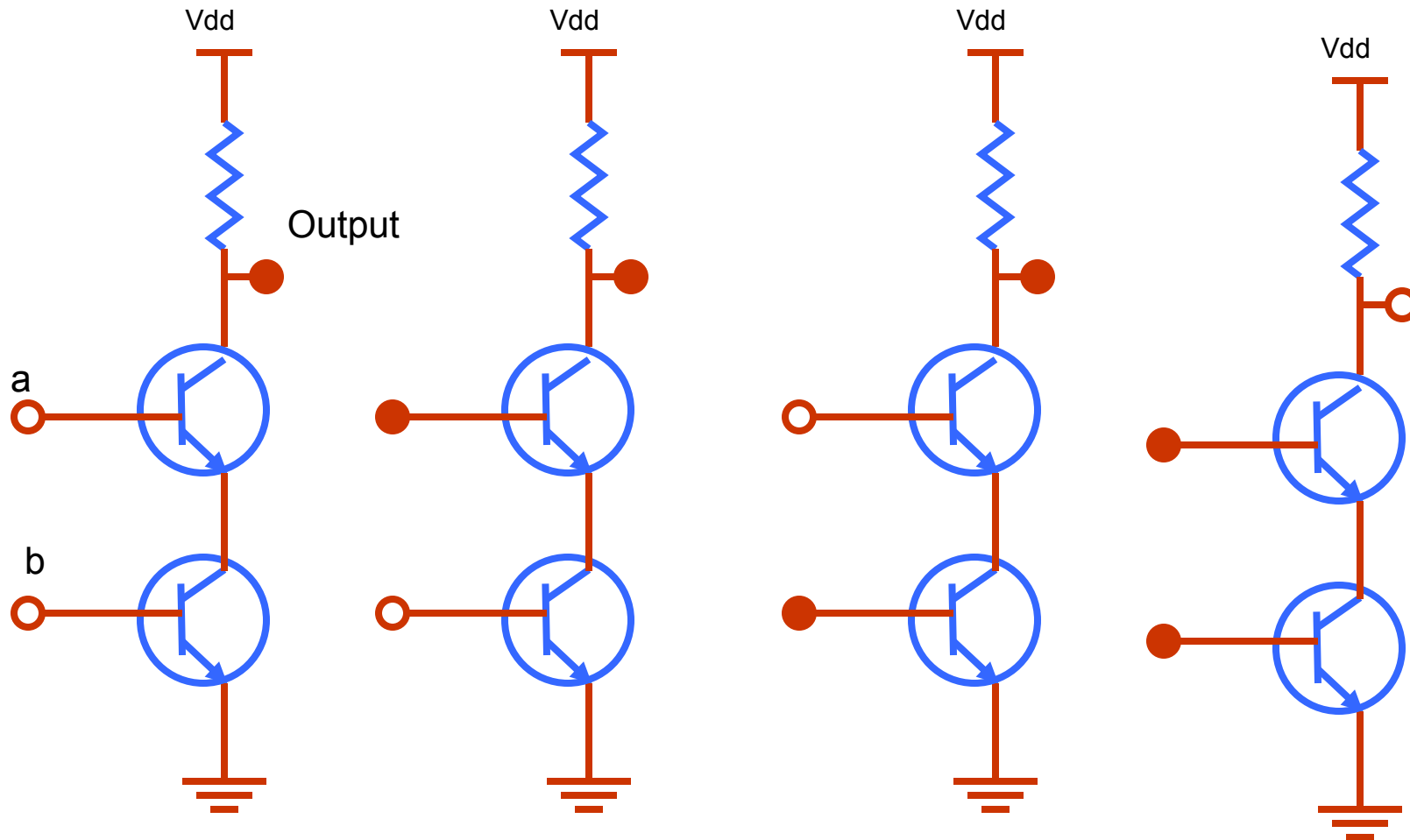
Abstraction Using Symbols

Gate	Schematic Symbol	Algebraic Function	Truth Table															
NOT (Inverter)		$f = \bar{x}$	<table border="1"> <thead> <tr> <th>x</th> <th>f</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>1</td> </tr> <tr> <td>1</td> <td>0</td> </tr> </tbody> </table>	x	f	0	1	1	0									
x	f																	
0	1																	
1	0																	
NAND		$f = \overline{xy}$	<table border="1"> <thead> <tr> <th>x</th> <th>y</th> <th>f</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>1</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> </tr> <tr> <td>1</td> <td>0</td> <td>1</td> </tr> <tr> <td>1</td> <td>1</td> <td>0</td> </tr> </tbody> </table>	x	y	f	0	0	1	0	1	1	1	0	1	1	1	0
x	y	f																
0	0	1																
0	1	1																
1	0	1																
1	1	0																
NOR		$f = \overline{x+y}$	<table border="1"> <thead> <tr> <th>x</th> <th>y</th> <th>f</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>1</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> </tr> <tr> <td>1</td> <td>1</td> <td>0</td> </tr> </tbody> </table>	x	y	f	0	0	1	0	1	0	1	0	0	1	1	0
x	y	f																
0	0	1																
0	1	0																
1	0	0																
1	1	0																
XNOR (Equivalence)		$f = \overline{x \oplus y}$ $= x \odot y$	<table border="1"> <thead> <tr> <th>x</th> <th>y</th> <th>f</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>1</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> </tr> <tr> <td>1</td> <td>1</td> <td>1</td> </tr> </tbody> </table>	x	y	f	0	0	1	0	1	0	1	0	0	1	1	1
x	y	f																
0	0	1																
0	1	0																
1	0	0																
1	1	1																

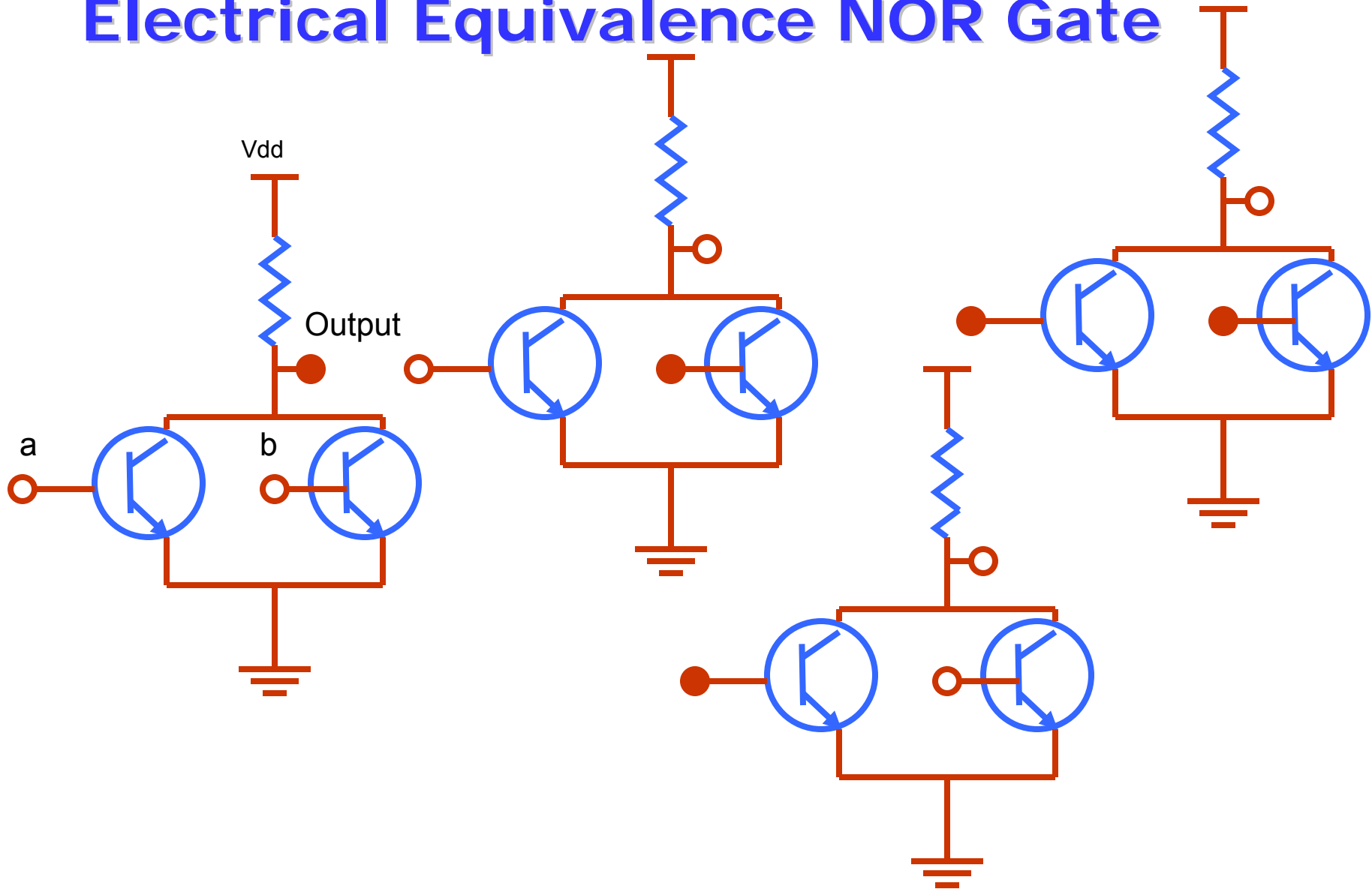
Electrical Equivalence NOT Gate (Inverter)



Electrical Equivalence NAND Gate

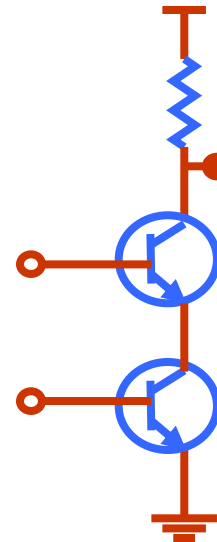
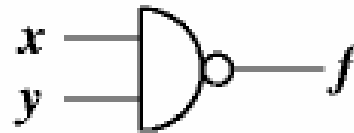


Electrical Equivalence NOR Gate

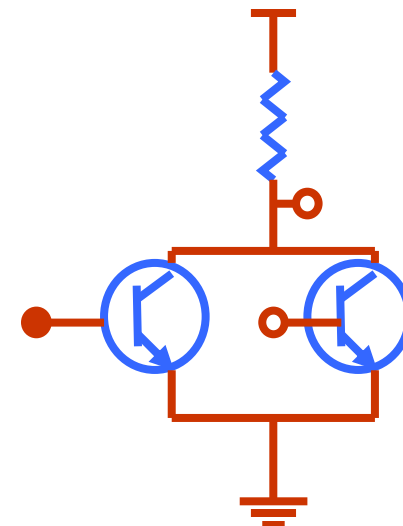


Equivalence

x	y	NAND
0	0	1
0	1	1
1	0	1
1	1	0

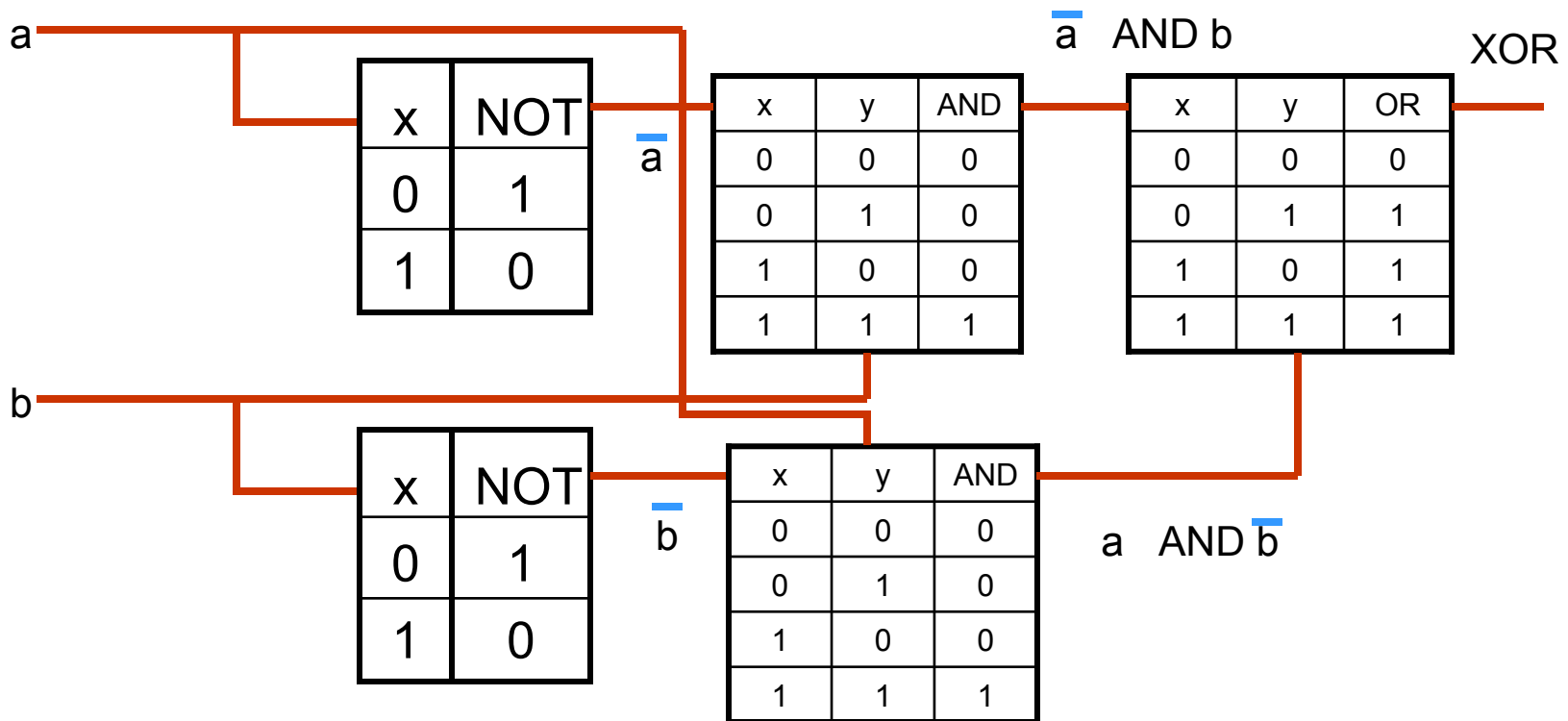


x	y	NOR
0	0	1
0	1	1
1	0	1
1	1	0

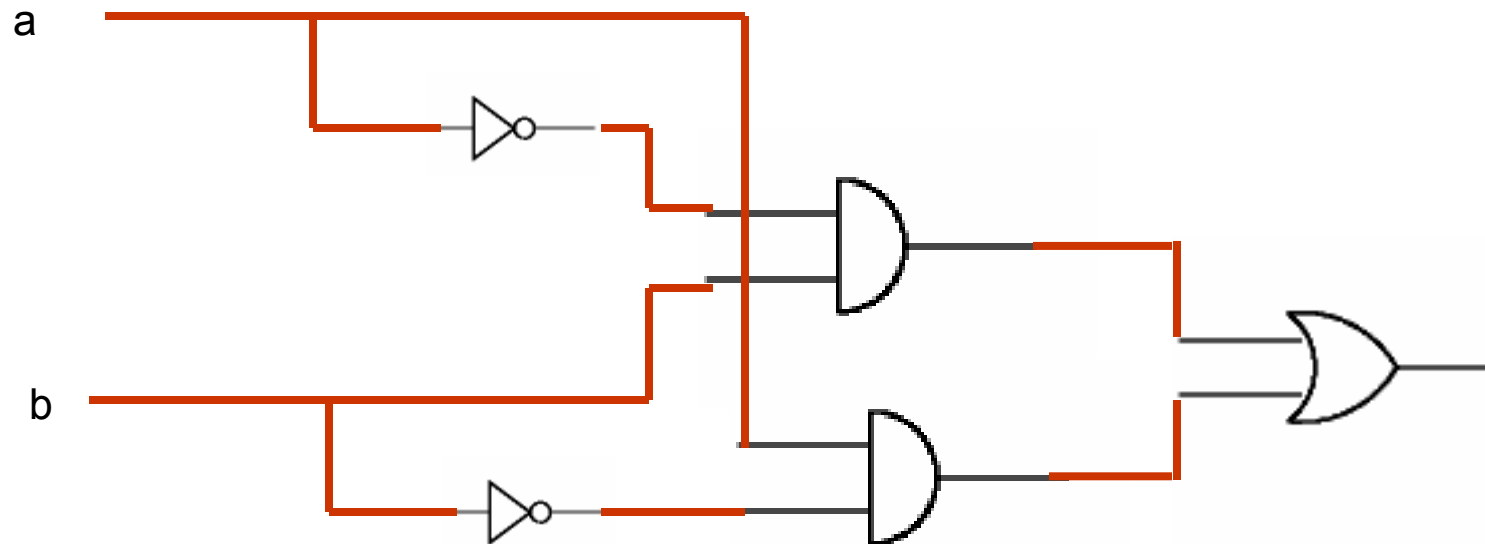


Let's Implement XOR

■ $XOR(a,b) = (\bar{a} \text{ AND } b) \text{ OR } (a \text{ AND } \bar{b})$



XOR Using Gates





Electrical Circuits

- Voltages, Currents
- Resistors, transistors etc.
- Well known device behaviors
 - Equations for current, voltage etc.
- Lots of details !!
 - Work out XOR with transistors
- Evaluation of a function
 - Simulate and see
 - Apply rules of the devices



Truth Tables

- Logical function
 - Abstraction
- Do not have to worry about implementation
 - All nasty transistor diagrams are gone
- Machine understandable
 - You can look up along the row and column for values
- Enumeration
 - Can get clumsy very easily



Gates

- Abstraction of Functions
 - Different from truth tables
- Gates and Truth tables are equivalent
 - One can be transformed to another
- The abstraction using gates is also useful
 - Easy to draw schematics than write truth tables
 - Or writing functions directly
 - A nice visual representation



To Ponder

- Why need different levels of abstraction?
- Hints:
 - Human vs Computer understandability
 - Scalability
 - Larger functions
 - More variables
 - Automation
 - Correctness of results
 - Can you verify?
 - How can you automate verifying?
- We will address some of the issues in the next class