

Encryption

Debdeep Mukhopadhyay
IIT Kharagpur

Notion of Security

- “A Good disguise should not reveal the person’s height”
 - Shafi Goldwasser and Silvio Micali, 1982

Design of Encryption Algorithms

- Encryption algorithms are used for privacy of data.
 - which means they do not leak any information about the plaintext
- The question is when are we satisfied that the cipher really does not leak?
 - For this we need to know the power of the adversary.

What Shannon said?

- Shannon said in his classical work that using a one-time pad, the cipher achieved “perfect secrecy”
 - no attacker, even with infinite power of computation can obtain any information about the plain-text.
 - But the one-time pad is impractical.

But Cryptographers want provable security

- Lets assume that the attacker is a “probabilistic polynomial time” (PPT) machine
 - that’s a more practical assumption!
- So, now the question is can the adversary (attacker) obtain information about the plaintext efficiently?
 - for our purpose efficiently means in polynomial time.

PPT

- Probabilistic Algorithms or randomized algorithms, A , may toss a coin a finite number of times during its computation.
- The output y , and the next step may depend on the results of the preceding coin tosses.
- The coin is in general fair.
- Examples: Primality test algorithms, factoring algorithms etc.

Definition of Semantic Security (SS)

For every distribution X over $\{0,1\}^n$ and
For every partial information $h: \{0,1\}^n \rightarrow \{0,1\}^n$
For every interesting information $f: \{0,1\}^n \rightarrow \{0,1\}^*$
For every attacking algorithm A running in time
 $t' \leq t(n)$ [$t(n)$ is a polynomial in n], there exists a
simulating algorithm S such that:
$$\Pr_{\substack{m \leftarrow X \\ (p_k, s_k) \leftarrow G(n)}} [A(E(m, p_k), p_k, h(m)) = f(m)] \leq \Pr_{m \leftarrow X} [S(h(m)) = f(m)] + \varepsilon(n)$$

- Here $\varepsilon(n)$ is a negligible quantity.
- Notion tries to attempt ideal security.
- That is the eavesdropper is disconnected from the communication.
- In spite of observing the ciphertext, he obtains no extra interesting observation than the case when he has not seen the ciphertext.

Message Indistinguishability (MI)

For every two messages $m_0, m_1 \in \{0,1\}^n$
For every attacking algorithm A that runs in time $\leq t(n)$
$$\Pr_{\substack{i \in \{0,1\} \\ (p_k, s_k) \leftarrow G(n)}} [A(E(m_i, p_k), p_k) = i] \leq \frac{1}{2} + \varepsilon(n)$$

- SS and MI are equivalent

Proofs : SS => MI

If $X = \{m_0, m_1\}$, $f : f(m_0) = 0, f(m_1) = 1$, $h()$: empty output string

From SS, for every adversary A there is a simulator S, st.

$$\Pr_{\substack{m \leftarrow X \\ (p_k, s_k) \leftarrow G(n)}} [A(E(m, p_k), p_k) = i] \leq \Pr_{m \leftarrow X} [S() = i] + \varepsilon(n)$$

Now, since the simulator receives no information:

$\Pr[S() = i] = 1/2$, regardless of S.

$$\text{Thus, } \Pr_{\substack{i \in \{0,1\} \\ (p_k, s_k) \leftarrow G(n)}} [A(E(m_i, p_k), p_k) = i] \leq \frac{1}{2} + \varepsilon(n)$$

SS=>MI

For every $m_0, m_1 \in \{0,1\}^n$, for every algorithm A that

runs in time $\leq t(n)$, for every $a \in \{0,1\}^*$,

$$\Pr_{(p_k, s_k) \in G(n)} [A(E(m_1, p_k), p_k) = a] - \Pr_{(p_k, s_k) \in G(n)} [A(E(m_0, p_k), p_k) = a] \leq 2\varepsilon(n)$$

(*)

$$(t, \varepsilon) - MI \Rightarrow * \equiv \neg(*) \Rightarrow \neg(t, \varepsilon) - MI$$

SS=>MI

$$\begin{aligned}
 &\text{Define, } A'(c, p) = \begin{cases} 1, & \text{if } A(c, p) = a \\ 0, & \text{otherwise} \end{cases} \\
 &\therefore \Pr_{\substack{i \in \{0,1\} \\ (p_k, s_k) \leftarrow G(n)}} [A'(E(m_i, p_k), p_k) = i] \\
 &= \frac{1}{2} \Pr_{(p_k, s_k) \leftarrow G(n)} [A'(E(m_0, p_k), p_k) = 0] + \frac{1}{2} \Pr_{(p_k, s_k) \leftarrow G(n)} [A'(E(m_1, p_k), p_k) = 1] \\
 &= \frac{1}{2} (1 - \Pr_{(p_k, s_k) \leftarrow G(n)} [A(E(m_0, p_k), p_k) = a]) + \frac{1}{2} \Pr_{(p_k, s_k) \leftarrow G(n)} [A(E(m_1, p_k), p_k) = a] \\
 &= \frac{1}{2} + \frac{1}{2} (\Pr_{(p_k, s_k) \leftarrow G(n)} [A(E(m_1, p_k), p_k) = a] - \Pr_{(p_k, s_k) \leftarrow G(n)} [A(E(m_0, p_k), p_k) = a]) \\
 &> \frac{1}{2} + \epsilon(n) \Rightarrow (t, \epsilon) - \text{MI is violated.}
 \end{aligned}$$

(t, ϵ) -MI \Rightarrow $(t', 2\epsilon)$ -SS

- Thus $\neg (t', 2\epsilon)$ -SS $\Rightarrow \neg (t, \epsilon)$ -MI

define $S(z)$, where z is some information on m

Pick $(p_k, s_k) \in G(n)$ at random

Return $A(E(0, p_k), p_k, z)$

/* Note that the run time of S is running time of $A + \text{poly}(n)$ */

(t, ε)-MI ⇒ (t', 2ε)-SS

¬(t', 2ε)-SS ⇒

$$\Pr_{\substack{m \leftarrow X \\ (p_k, s_k) \leftarrow G(n)}} [A(E(m, p_k), p_k, h(m)) = f(m)] > \Pr_{m \leftarrow X} [S(h(m)) = f(m)] + 2\varepsilon(n)$$

or, $\Pr_{\substack{m \leftarrow X \\ (p_k, s_k) \leftarrow G(n)}} [A(E(m, p_k), p_k, h(m)) = f(m)]$

$$> \Pr_{\substack{m \leftarrow X \\ (p_k, s_k) \leftarrow G(n)}} [A(E(0, p_k), p_k, h(m)) = f(m)] + 2\varepsilon(n)$$

or, $\sum_m \Pr[X = m] (\Pr_{(p_k, s_k) \leftarrow G(n)} [A(E(X, p_k), p_k, h(X)) = f(X)])$

$$- \Pr_{(p_k, s_k) \leftarrow G(n)} [A(E(0, p_k), p_k, h(X)) = f(X)] > 2\varepsilon(n)$$

⇒ ∃ m' ∈ X, st. $\Pr_{(p_k, s_k) \leftarrow G(n)} [A(E(m', p_k), p_k, h(m')) = f(m')]$

$$- \Pr_{(p_k, s_k) \leftarrow G(n)} [A(E(0, p_k), p_k, h(m')) = f(m')] > 2\varepsilon(n)$$

⇒ as there exists a pair of messages for which (*) does not hold

⇒ (t, ε) - MI does not hold.