

Cryptographic Protocols: Making the Network Secured

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Protocols

- **Key Agreement**
- Authentication: Group Authentication
- Key Agreement and Authentication
- Key Agreement and authentication with key confirmation.
- Secret Sharing Schemes
- Zero Knowledge Protocols

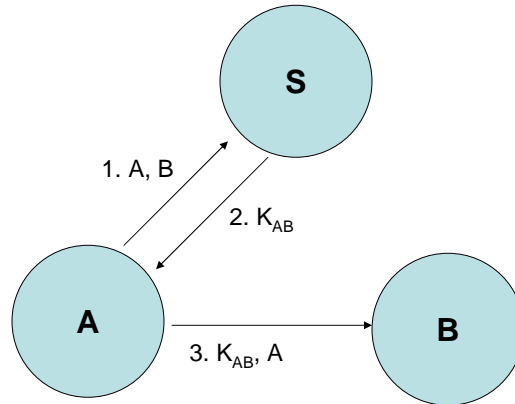
Keys in a Protocol

- **Long Term Keys:** Generated by a more costly process, like D-H. Stored in protected places (tamper-proof). Used to generate the session key, which is also known as the ephemeral or short-lived key.
- **Session-Key:** Changed per session. Used in future encryptions. So, they are more prone to cryptanalysis and attacks. Thus, they must be changed on a more regular basis.

Establishing the session Key

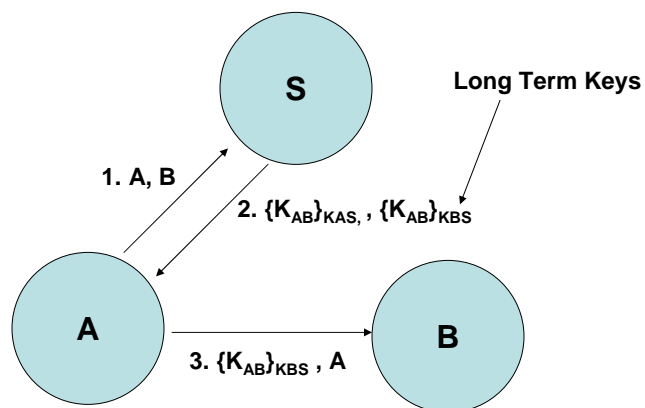
- Set Up:
 - Three legitimate entities
 - Alice (A)
 - Bob (B)
 - Trusted Server (S)
- Purpose: Establish new session key K_{AB}
- **Objectives of the Key Establishment Protocol:**
 - At the end K_{AB} should be known to only A, B and of course S
 - A and B should know that K_{AB} is newly generated

First Attempt



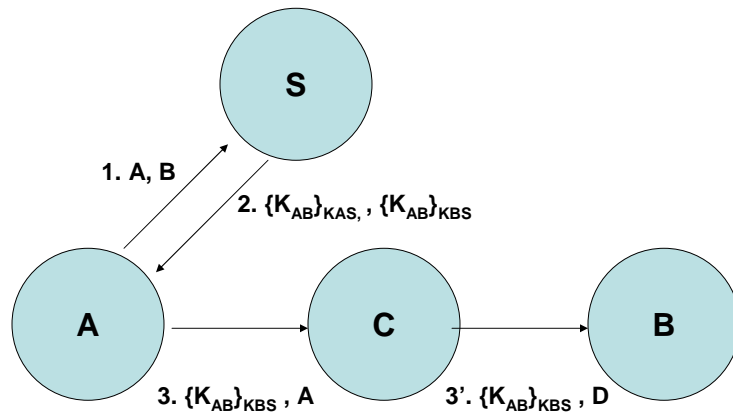
Security Assumption 1: *The adversary is able to eavesdrop on all messages*

Second Attempt



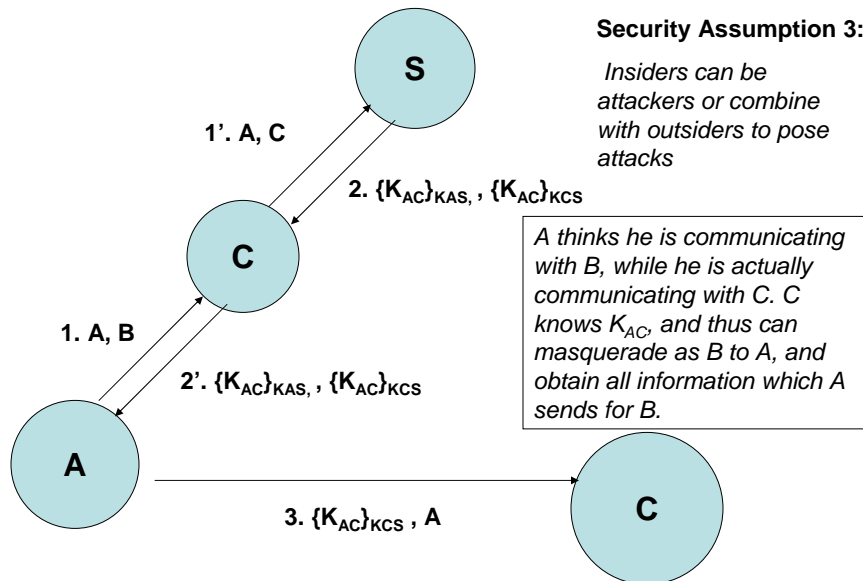
Security Assumption 2: *Attacker is able to alter messages using any information available, reroute messages, generate and insert completely new message*

Attack on Protocol-2



B thinks he is sharing with D, while he is actually doing it with A. So, B may leak some information meant only for D to A! So, we have the condition that all users should know with whom they are sharing keys.

Another Attack on Protocol-2



Security Assumption 3:

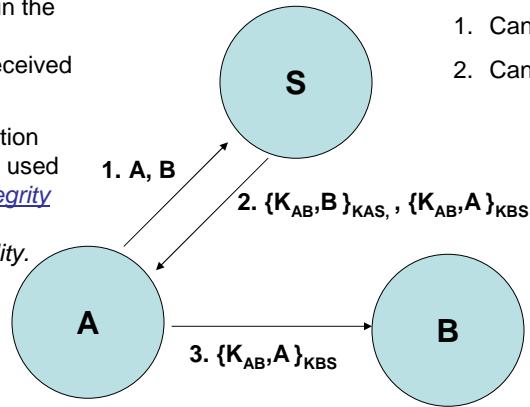
Insiders can be attackers or combine with outsiders to pose attacks

A thinks he is communicating with B, while he is actually communicating with C. C knows K_{AC} , and thus can masquerade as B to A, and obtain all information which A sends for B.

Third Protocol Attempt

Include the names of A and B in the encrypted message received from S.

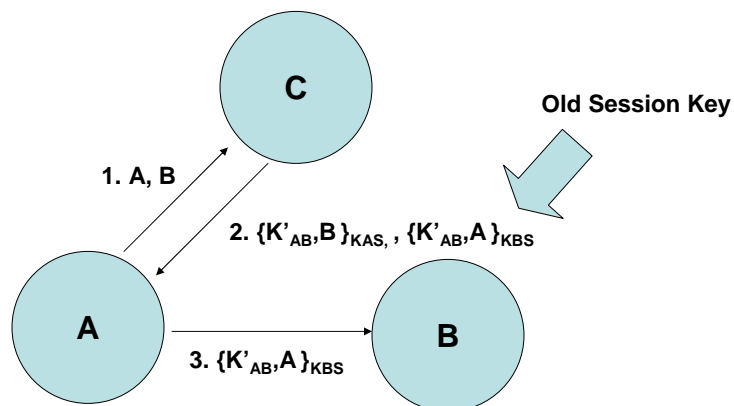
The Encryption algorithm is used for data integrity and not for confidentiality.



- 1. Cannot Eavesdrop
- 2. Cannot Alter message

Security Assumption 4: Attacker is able to obtain any previous session key

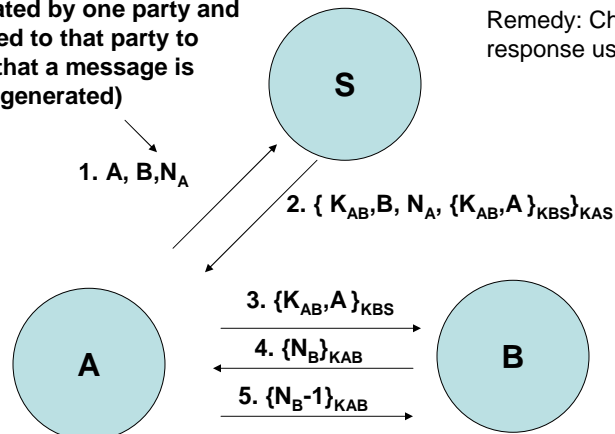
Attack on Protocol 3 ---- replay attack



Fourth Protocol Attempt

Nonce (random value generated by one party and returned to that party to show that a message is newly generated)

Remedy: Challenge-response using Nonces.

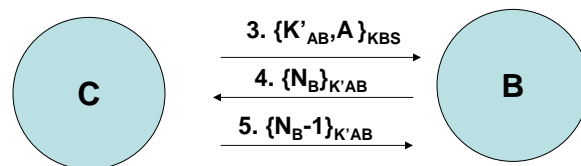


Essentially known as Needham and Schroeder's Protocol

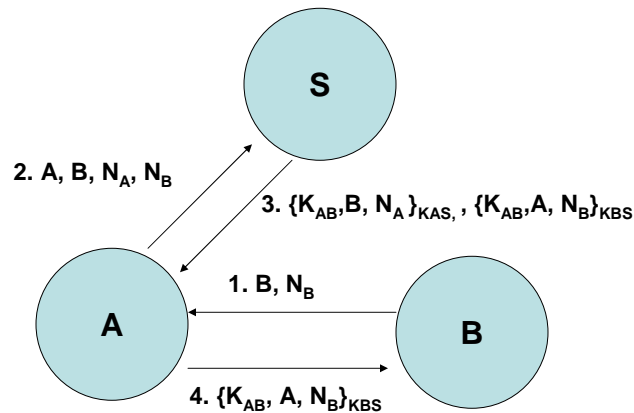
Attack on Protocol-4

Assumption of Previous Protocol:

- Only A can correctly answer 4th challenge of B
- But C may know an old key K'_{AB}



Fifth Protocol Attempt



Protocol Architectures

- It is not possible to establish an authenticated session key without existing secure channels already being available.
- Off-line servers: Certified public keys are available to the principals.
- On-line servers: Each principal shares a key with a trusted server.

Methods of session key generation

- **Key Transport:** one principal generates the key, which is transferred to the others.
- **Key Agreement:** session key is a function of inputs by all parties.
- **Hybrid Protocols** also exist, which are key transport to a party, but agreement to the other.

Number of Users

- Two party
- Multi-party (conference key protocols) complicate the matter a great deal.

Hybrid Protocol

- $A \rightarrow B: A, N_A$
- $B \rightarrow S: \{N_B, A, B\}_{K_{BS}}, N_A$
- $S \rightarrow A: \{K_{AB}, A, B, N_A\}_{K_{AS}}, N_S$
- $A \rightarrow B: N_S, \{A, B\}_{K_{AB}}$
- $B \rightarrow A: \{B, A\}_{K_{AB}}$

Observe that B is not being given K_{AB} explicitly. He can compute using a function f , $K_{AB} = f(N_B, N_S)$.

To B this is an example of agreement, while for A it is a key transport.