

Few Other Cryptanalytic Techniques

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Objectives

- **Boomerang Attack**
- **Square Attack**

Some Common Cryptanalysis Techniques

- 1. Linear Cryptanalysis**
- 2. Differential Cryptanalysis**
- 3. Differential-Linear Cryptanalysis**
- 4. Impossible Differential Attack**
- 5. Truncated Differential Attack**
- 6. Higher Order Differential Attack**
- 7. Probabilistic Higher Order Differential Attack**
- 8. Integral Attack**

Some Common Cryptanalysis Techniques

- 9. Boomerang Attack**
- 10. Rectangle Attack**
- 11. Slide Attack**
- 12. Interpolation Attack**
- 13. Square Attack**
- 14. Fault Attacks/ Side Channel Attacks**
- 15. Correlation (Statistical) Attack**
- 16. Algebraic Attack (XL/XLS)**

Recap about Differential Cryptanalysis

- **We have seen in our discussion on Differential Cryptanalysis:**
 - eliminating high probability differentials guarantees security.
 - if p is the upper bound on the probability of any differential for the cipher, at least $1/p$ texts are needed to break the cipher.
 - so to increase the security, reduce p .

The folk theorem is wrong...

- **Impossible Differential Attacks: A differential with sufficiently low probability can be used for an attack.**
- **Boomerang attacks: Even if no differentials for the whole cipher does not have either high or low probability, may still be vulnerable to differential style attacks.**

Boomerang Attack Basics

- **The attack considers four plaintexts, P, P', Q and Q'.**
- **The attacker also notes four ciphertexts, C, C', D and D'.**
- **Quartet: (P, P', Q, Q')**
- **4 queries:**
 - 2 encryption: P, P'
 - 2 decryption: D, D'

Boomerang Attack Basics

$$E = E_1 \circ E_0$$

E_0 : first half of the cipher.

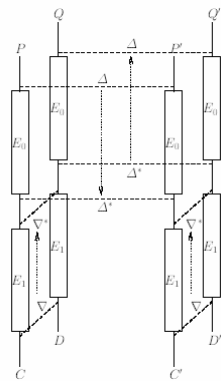
E_1 : second half of the cipher.

Differential Characteristics for the half ciphers:

$$E_0 : \Delta \rightarrow \Delta^*$$

$$E_1^{-1} : \nabla \rightarrow \nabla^*$$

Boomerang Attack Basics



$$\begin{aligned}
 E_0(Q) \oplus E_0(Q') &= E_0(P) \oplus E_0(P') \oplus E_0(P) \oplus E_0(Q) \oplus E_0(P') \oplus E_0(Q') \\
 &= E_0(P) \oplus E_0(P') \oplus E_1^{-1}(C) \oplus E_1^{-1}(D) \oplus E_1^{-1}(C') \oplus E_1^{-1}(D') \\
 &= \Delta^* \oplus \nabla^* \oplus \nabla^* = \Delta^*.
 \end{aligned}$$

Note that this characteristic is the same as that of the inverse of E_0 .

Thus, the difference in the plaintexts Q and Q' is the same as that in P and P' .

Hence, the name is “Boomerang”.

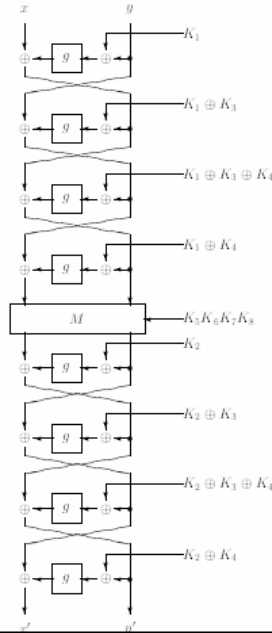
Example: COCONUT98

- **Designed to protect against DC.**
 - full cipher provides no good differential characteristics.
- **Uses a 256 bit key, $K=(k_1, k_2, \dots, k_8)$**

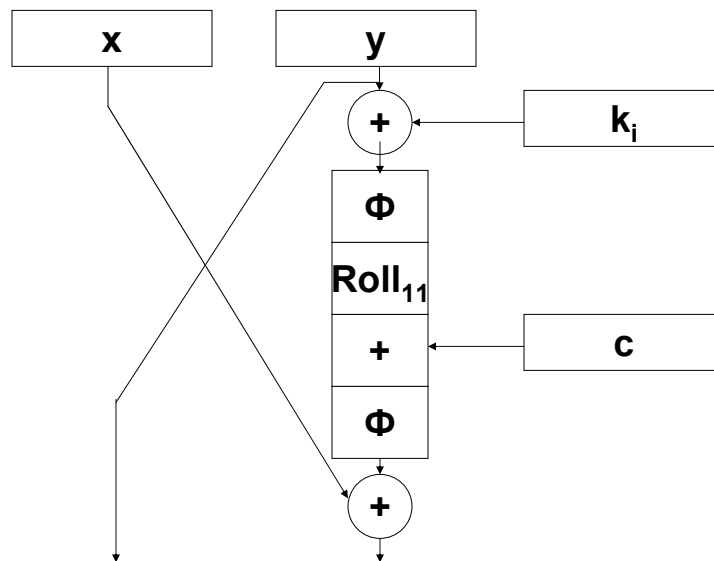
i	1	2	3	4
k_i	k₁	k₁[^]k₃	k₁[^]k₃[^]k₄	k₁[^]k₄
i	5	6	7	8
k_i	k₂	k₂[^]k₃	k₂[^]k₃[^]k₄	k₂[^]k₄

- 64 bit block cipher
- 3 parts
- An M layer between 4 Feistel rounds

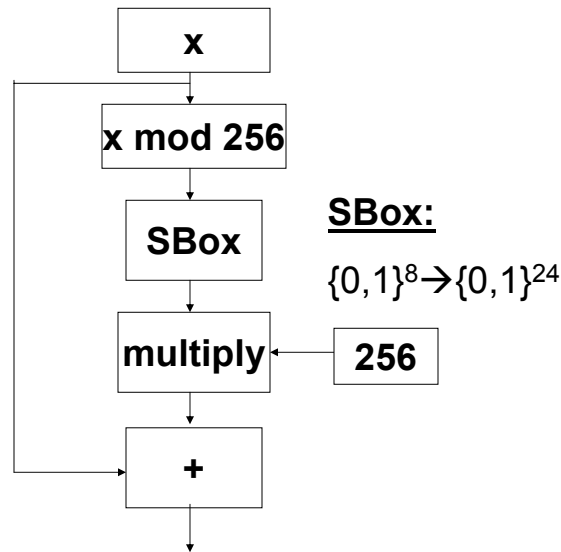
Coconut98 parameters



Feistel Rounds of COCONUT98



The Phi Function



The M layer

$$M(xy) = (xy \oplus K_5 K_6) \times K_7 K_8 \bmod GF(2^{64})$$

$$\text{Here, } p(x) = x^{64} + x^{11} + x^2 + x + 1$$

Design is based on decorrelation theory.

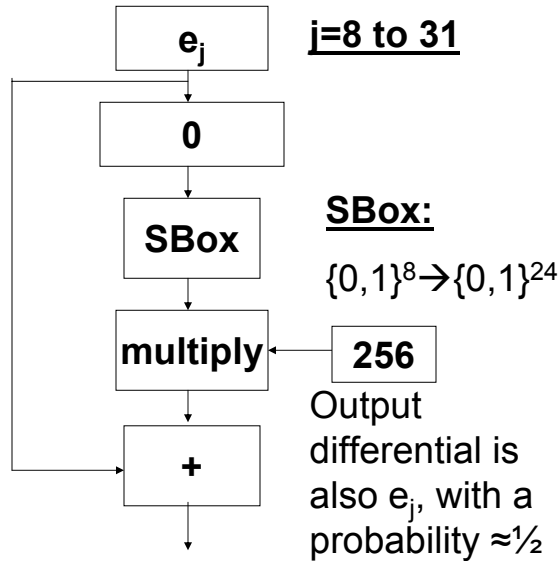
If $K_7 K_8$ are unknown then the probability of a non-zero input differential to produce an output differential is $1/(2^{64}-1)$.

But for a fixed key, the output differential does not depend on the input value but depends only on the input differential.

Differential Analysis of the Phi Function

Consider an input differential

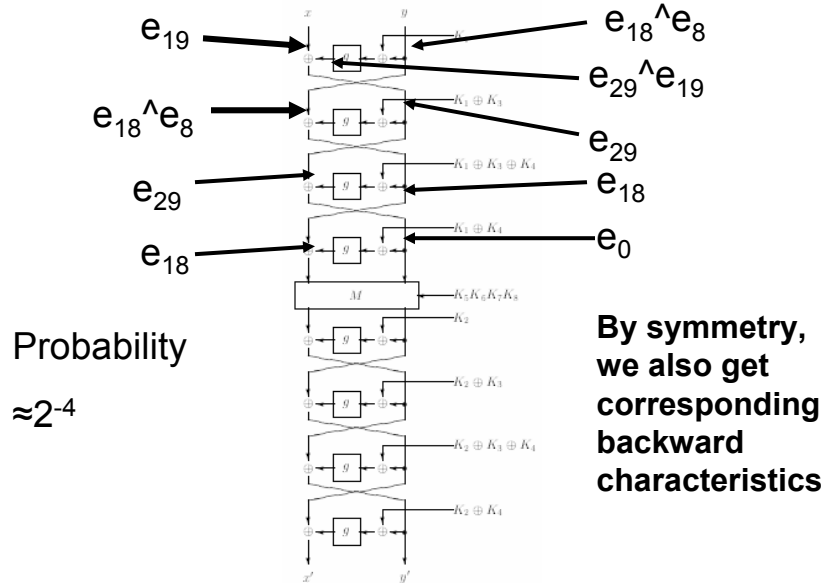
$=e_j$, which is a 32 bit differential with the j^{th} bit flipped.



Differential taking into account ROL_{11}

- ROL_{11} is a circular shift by 11 bits.
- If the entire Feistel function is considered, there are 3 additions.
 - $(x+a \bmod 2^{32})+b \bmod 2^{32}$ is equivalent to $x+c \bmod 2^{32}$, where $c=a+b$
- Thus the output differential is e_{j+11} . The subscripts are taken modulo 32.
- Similarly, $e_j \wedge e_k \rightarrow e_{j+11} \wedge e_{k+11}$ with probability $\approx 1/4$

Good characteristics for 4 rounds



Obtaining full round characteristics

- Need to find some way to take advantage of these half round characteristics.
- The M layer creates problem for standard DC.
- Boomerang attack helps us to control the effect of the M layer.
- Key idea! M is affine. So, for a fixed key, there is an excellent characteristics with probability 1:

$$\nabla^* \rightarrow M^{-1}(\nabla^*)$$

Success Probability

Define the complete cipher, $E = \varphi_1 \circ M \circ \varphi_0$

Here, $E_0 = \varphi_0, E_1 = \varphi_1 \circ M$

It does not matter that $M^{-1}(\nabla^*)$ is unknown to attacker. What is important is it depends only on the key and not on the values of the ciphertexts.

Define, $p_{\Delta^*} = \Pr[\Delta \xrightarrow{\varphi_0} \Delta^*]$, $q_{\nabla^*} = \Pr[\nabla \xrightarrow{\varphi_1^{-1}} \nabla^*]$

Success Probability $\approx \sum_{\Delta^*} p_{\Delta^*}^2 \sum_{\nabla^*} q_{\nabla^*}^2$

Fact: If, $\Delta = \nabla = (e_{10}, e_{31})$ provides $p \approx 1/1900$.

The actual attack

- **Criteria of success: $Q \wedge Q' = (?, e_{31})$**
 - improves the probability to 1/950.
- **Thus with about 950.4=3800 chosen plaintext/ciphertext queries, should give 1 useful quartet.**
- **Thus with 16 x 3800 queries, 16 useful quartets are expected.**

Finding k_1

- Take this quartet to find k_1 .
 - guess k_1 .
 - we have the fact that if (P, P', Q, Q') is a useful quartet then after round of encryption the XOR difference must be $(e_{31}, 0)$ for both P, P' pair and Q, Q' pair
 - for $\frac{1}{2}$ of the wrong keys this holds.
 - Each useful quartet gives 1 bit of information from P, P' pair and 1 bit information from Q, Q' pair.
 - Thus 16 useful quartets should give the entire key k_1

Obtaining other keys

- Similarly, we obtain
$$k_1, k_1 \wedge k_3, k_1 \wedge k_3 \wedge k_4, k_1 \wedge k_4,$$
$$k_2, k_2 \wedge k_3, k_2 \wedge k_3 \wedge k_4, k_2 \wedge k_4$$

This helps to obtain the entire 128 bits of the key.

Complexity of the attack is around 2^{16} .

Square attacks on 4 round AES

- Let Λ be an **active set of 256 states**, that are all different in some of the state bytes and are all equal in the other state bytes.

$$\forall x, y \in \begin{cases} x_{i,j} \neq y_{i,j} & \text{if } (i,j) \text{ active} \\ x_{i,j} = y_{i,j} & \end{cases}$$

Since the bytes of a Λ set are either constant or takes all possible values,

$$\bigoplus_{x \in \Lambda} x_{i,j} = 0, \forall i, j$$

Invariance of the active set

- Consider a Λ set in which only one byte is active.
- Lets observe the propagation of the active set through 3 AES rounds.
- SubBytes, AddRound keys does not alter the property of active set.
- ShiftRow transposes the active byte position.
- The column in which there is one active byte, because of the linear transformations with invertible coefficients, there is one column with 4 active bytes.

2nd Round

- **2nd round AddRoundkey and SubBytes does not alter the property of 4 active bytes.**
- **In the 2nd round, shift row transposes one active byte to each column.**
- **MixColumn converts each column to have 4 active bytes.**

3rd Round

- **3rd round AddRoundkey and SubBytes does not alter the property of 4 active bytes per column.**
- **ShiftRow merely transposes.**

3rd Round

If the input be denoted by a and the outputs by b :

$$\begin{aligned}\therefore \oplus b_{i,j} &= \oplus \text{MixColumn}(a_{i,j}) \\ &= \oplus (02.a_{i,j} \oplus 03.a_{i+1,j} \oplus a_{i+2,j} \oplus a_{i+3,j}) \\ &= (02 \oplus a_{i,j}) \oplus (03 \oplus a_{i+1,j}) \oplus a_{i+2,j} \oplus a_{i+3,j} \\ &= 0\end{aligned}$$

The Attack

- Hence all bytes at the input of the last (4th) round add upto 0.
- Last round does not have MixColumn.
- So we can guess the last round key, and xor to check for the above property.
- Probability of success for wrong keys 1/256.
- Thus, with 2⁸ plaintext queries the key is obtained.

Points to ponder!

- **Can you rewrite the square attack to work for 5 rounds?**
- **Can it work for 6 rounds?**
- **Will the same attack work for AES-192 and AES-256?**

Further Reading

- **S. Vaudenay, “Provable Security for Block Ciphers”**
- **D. Wagner, “The Boomerang Attack”, FSE 99**
- **J. Daemen, V. Rijmen, The Design of Rijndael, Springer**
- **J. Daemen, L. Knudsen, V. Rijmen, “The block cipher SQUARE”**

Next Days Topic

- **Overview on S-Box Design Principles**