INTRODUCING THE SIMPLESCALAR TOOL SET

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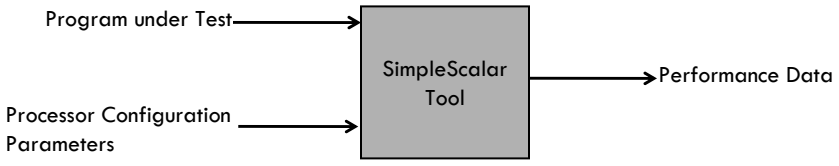
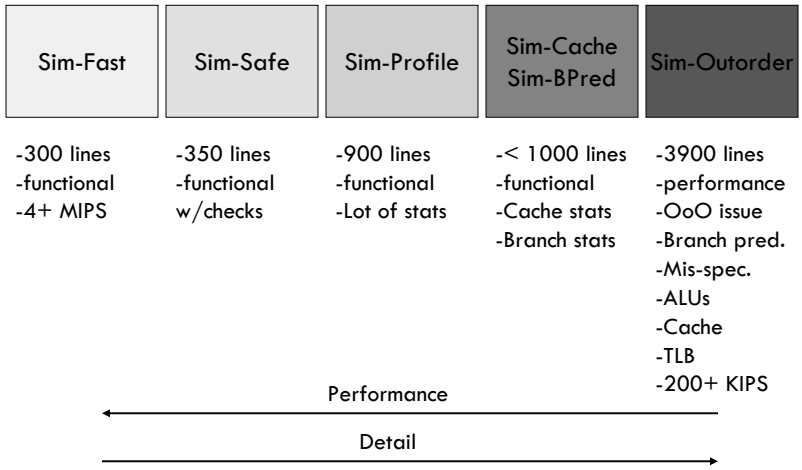
Simplescalar Tool Set

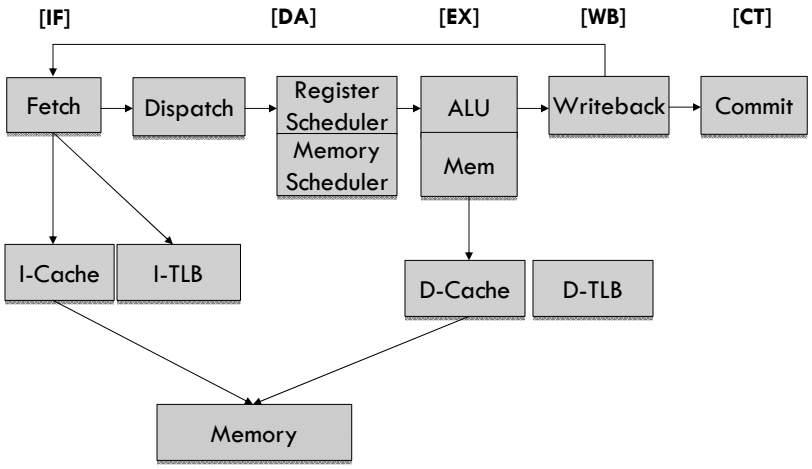
- Modern processors are '*marvels of engineering*' and are increasingly difficult to evaluate
- Simplescalar tool set provides a way to simulate processors built on the Simplescalar architecture



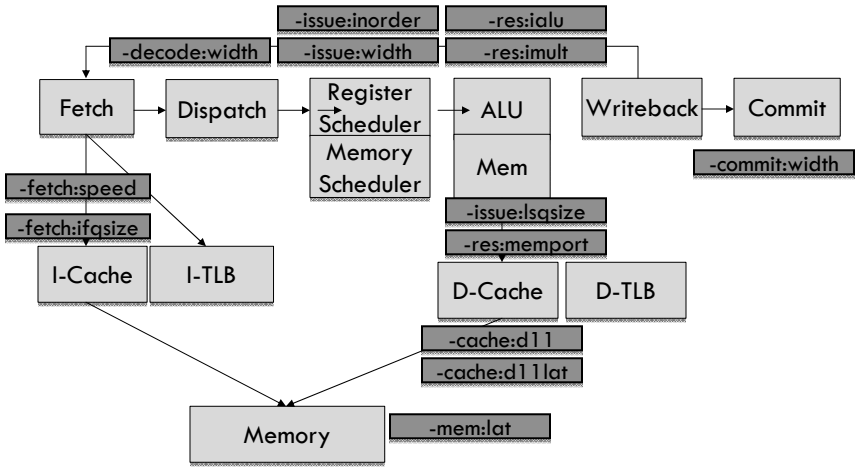
Simulator Suite



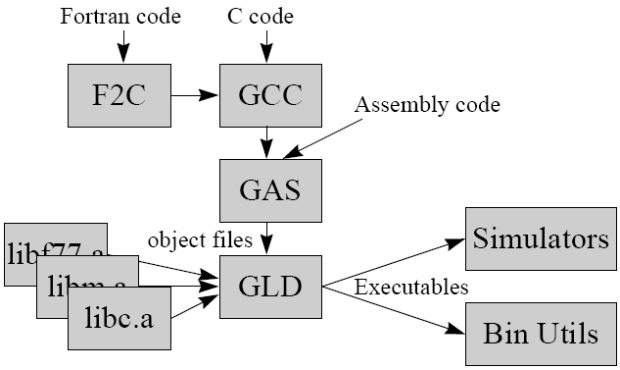
Simplescalar Outorder Pipeline



Configurable Pipeline



Building Targets for the Simplescalar



The 'Hello World' Example

- Write the c-program : 'hello.c'
- Cross-compile it as follows:
  - sslittle-na-sstrix-gcc hello.c
  - This outputs 'a.out' compiled for simplescalar
- Obtain the default configuration of the simplescalar
  - ssim-outorder –dumpconfig soo.cfg
  - The default configuration is stored in the file soo.cfg
- Executing a.out
  - ssim-outorder –config soo.cfg ./a.out

Tracing the Pipeline

- produces detailed history of all insts executed, including:
  - instruction fetch, retirement. and pipeline stage transitions
  - supported by sim-outorder
  - enabled via the "-ptrace" option: `-ptrace <file> <range>`
  - useful for pipeline visualization, micro-validation, debugging
- example usage:

`-ptrace FOO.trc`	- trace everything to file FOO.trc
`-ptrace BAR.trc 100:5000`	- trace from inst 100 to 5000
`-ptrace UXXE.trc :10000`	- trace until instruction 10000

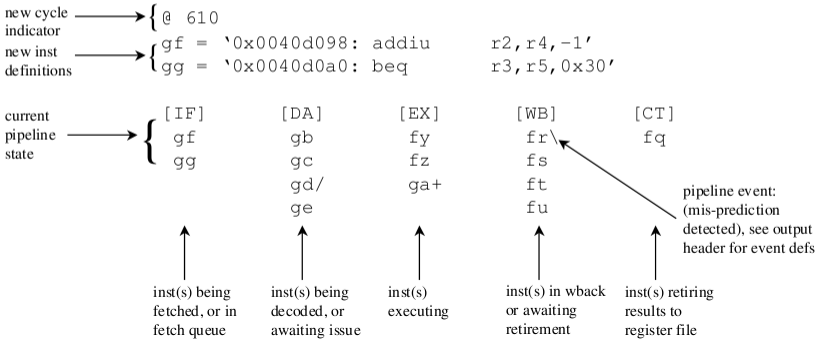
- view with the pipeview.pl Perl script
  - it displays the pipeline for each cycle of execution traced
  - usage: `pipeview.pl <ptrace_file>`

Example ptrace Output

- example session:

```
sim-outorder -ptrace FOO.trc :1000 test-math
pipeview.pl FOO.trc
```

- example output:



Viewing Control Hazards

```
int main(void)
{
        int i, s=0;

        if (i != s)
                goto skip;

        for(i=0; i<5; ++i) s = s + i;

skip:
        return s;
}
```

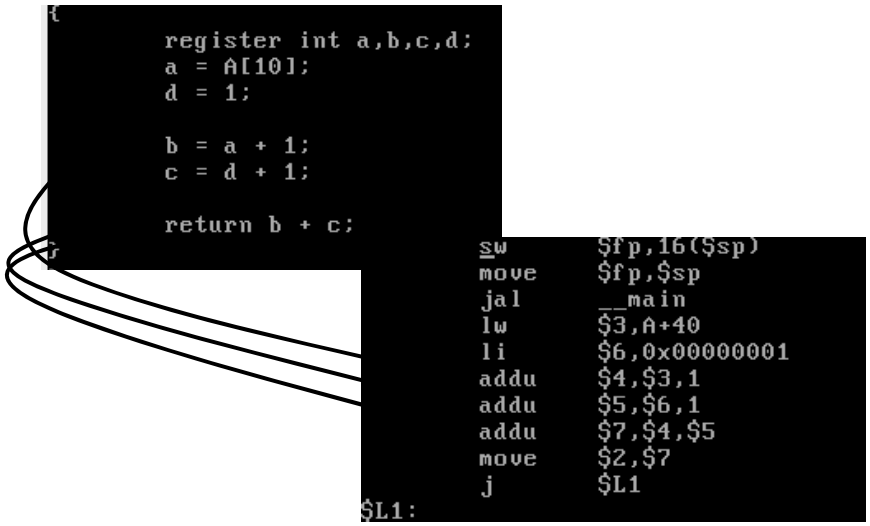
Generate assembly code by compiling as follows

$ sslittle-na-sstrix-gcc control.c –S
And
$sslittle-na-sstrix-objdump --disassemble control.c

Use 'not taken' branch prediction

```
        lw      $2,16($fp)
        lw      $3,20($fp)
        beq     $2,$3,$L2
        j       $L3
$L2:
```

Viewing Data Hazards



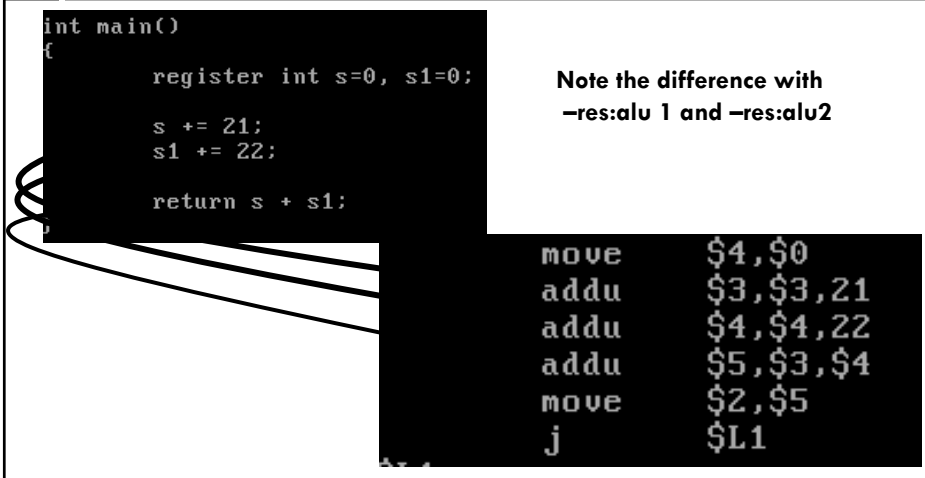
```
{
        register int a,b,c,d;
        a = A[10];
        d = 1;

        b = a + 1;
        c = d + 1;

        return b + c;
}
```

```
        sw      $fp,16($sp)
        move    $fp,$sp
        jal     __main
        lw      $3,A+40
        li      $6,0x00000001
        addu    $4,$3,1
        addu    $5,$6,1
        addu    $7,$4,$5
        move    $2,$7
        j       $L1
$L1:
```

Viewing Structural Hazard



```
int main()
{
        register int s=0, s1=0;

        s += 21;
        s1 += 22;

        return s + s1;
}
```

```
        move    $4,$0
        addu    $3,$3,21
        addu    $4,$4,22
        addu    $5,$3,$4
        move    $2,$5
        j       $L1
```

Note the difference with –res:alu 1 and –res:alu2

Thank You