

Process

fork

```
Main()
{
Pid=fork();
If(pid==0)
{
    Child process
    getpid();
    sleep(20);
}
else
{
    Parent process
    getpid();
    sleep();
}
```

Orphan process

```
main()
{
pid=fork();
if(pid==0)
{
    getpid();
    getppid();
    sleep(10);
    getppid();
}
else
{
    getpid();
    getppid();
}
```

Process table

```
[bivasm@cse os]$ ps -l
F S  UID  PID  PPID  C  PRI  NI ADDR  SZ  WCHAN  TTY          TIME CMD
0 S  1497 26521 26519  0  80   0 - 27116 wait  pts/2    00:00:00 bash
0 S  1497 27748 26521  0  80   0 - 1624 hrtime pts/2    00:00:00 a.out
1 Z  1497 27749 27748  0  80   0 -    0 exit  pts/2    00:00:00 a.out <defunct>
0 R  1497 27751 26521  3  80   0 - 27032 -    pts/2    00:00:00 ps
[bivasm@cse os]$
```



Zombie

```
Main()
{
Pid=fork();
If(pid==0)
{
    printf("First Child process")

}
else
{
    dip=fork()
    if(dip==0)
    {
        printf("second child")
    }
    else
    {
        cpid=wait(0);
        printf("child died %d", cpid);
        cpid=wait(0);
        printf("child died %d", cpid);
        printf("Parent");
    }
}
}
```

```
Main()
{
Pid=fork();
If(pid==0)
{
    printf("child process")
    exit(i);
}
else
{
    wait(&status);
    printf("Parent process");
}
}
```

Normal termination



Abnormal
termination



```
pid_t waitpid(pid_t pid, int *statusPtr, int options);
```

```
int main (){
    int pid;
    int status;

    printf("Parent: %d\n", getpid());

    pid = fork();
    if (pid == 0){
        printf("Child %d\n", getpid());
        sleep(2);
        exit(EXIT_SUCCESS);
    }

    //Comment from here to...
    //Parent waits process pid (child)
    waitpid(pid, &status, 0);
    //Option is 0 since I check it later
```

```
Main()
```

```
{
```

```
    printf("before");
```

```
    execl("usr/guest/ex2", "ex2", (char*)0);
```

```
    printf("after");
```

```
}
```



```
main(int argc, char* argv[])
```

```
{  
    ./Ex1 /usr/guest/ex2 ex2 hello world
```

```
Ex1    printf("before");  
        execl(argv[1],argv[2], argv[3], argv[4], (char*)0);  
        printf("after");  
}
```

Ex2

```
main(int argc, char* argv[])
```

```
{  
    printf("%s %s %s", argv[0], argv[1], argv[2]);  
}
```

```
main(int argc, char* argv[])
```

```
{  
    ./.Ex1 /bin/ls ls -l
```

```
Ex1    printf("before");  
        execl(argv[1],argv[2], argv[3], argv[4], (char*)0);
```

```
        printf("after");
```

```
}
```

Execv(path, temp)

Execvp(file, temp)

```
Temp[0]="ex2"
```

```
Temp[1]="hello"
```

```
Temp[2]="world"
```

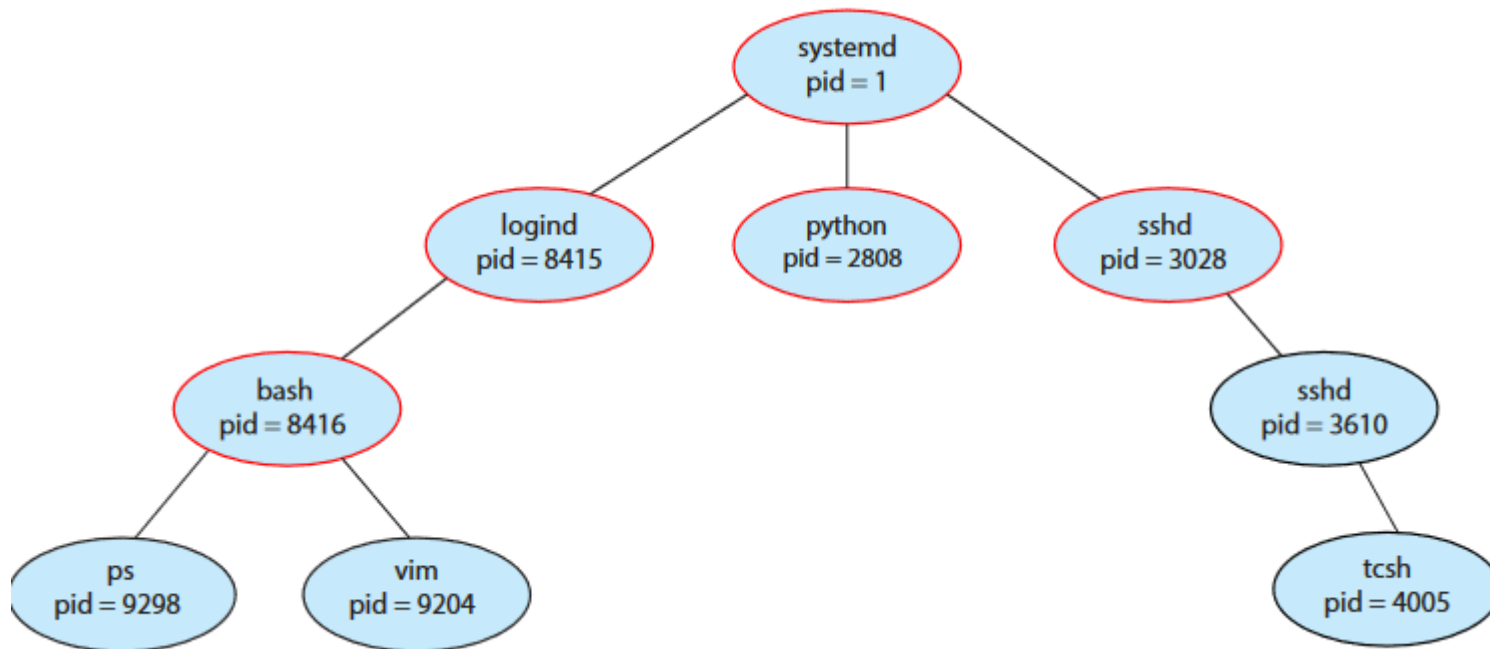
```
Temp[3]='\0'
```

```
Execvp(temp[0], temp)
```

```
Ex2
```

```
Printf(argv[0], argv[1], argv[2])
```

```
Ex2 hello world
```



```
#include <sys/types.h>
#include <stdio.h>
#include <unistd.h>

int main()
{
    pid_t pid;

    /* fork a child process */
    pid = fork();

    if (pid < 0) { /* error occurred */
        fprintf(stderr, "Fork Failed");
        return 1;
    }
    else if (pid == 0) { /* child process */
        execlp("/bin/ls", "ls", NULL);
    }
    else { /* parent process */
        /* parent will wait for the child to complete */
        wait(NULL);
        printf("Child Complete");
    }

    return 0;
}
```