CS39002 Operating Systems Laboratory Spring 2024

Lab Assignment: 2
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IPC using signals

There is a simple-minded (stupid if you will) program written in *job.c*. This keeps on printing a character and sleeps for a second. If the character is supplied as an argument, that character is printed. Without any command-line argument, a random sequence of upper-case letters is printed. This is similar in spirit to the Linux command *yes* except that *job.c* terminates after printing ten characters. The program does not handle any signals by custom-made handlers, nor does it send any signals to any process. Indeed, the code for *job.c* will be supplied to you. Use it as it is. You are not allowed to alter this code in any manner. Compile it to an executable file *job*.

Your task is to write a smart manager program mgr.c. The manager talks directly with the user, and based upon user input, performs one of the following tasks in each iteration of a loop.

User input p	Task done by the manager The manager keeps a small process table PT with 11 entries. PT[0] is reserved for the manager itself (SELF). The remaining ten entries are meant for storing information about the <i>job</i> s it initiates (see the user input r below). Each such entry stores the pid of that <i>job</i> , the process group id of the <i>job</i> , the current status of the <i>job</i> , and the argument supplied to the <i>job</i> for printing. The status of a <i>job</i> will be one of the following. FINISHED					
	See the sample output given at the end.					
r	Start a new <i>job</i> with a randomly chosen upper-case letter for printing. Each <i>job</i> is to be execed by a new child process that runs in the foreground. From the description of <i>job</i> given above, you understand that each <i>job</i> would run for about ten seconds. The user may press ^C or ^Z when the <i>job</i> is running. This would terminate or suspend the running <i>job</i> .					
	Recall that the process table PT[] has 11 entries, and PT[0] is reserved for the manager. If the user asks to initiate the eleventh <i>job</i> , the manager should quit with a non-zero status. Of course, the PT entries for FINISHED, TERMINATED, and KILLED <i>job</i> s are reusable, but you do not have to do that.					
c	Do nothing if there are no suspended <i>jobs</i> . Otherwise ask the user about which of the currently suspended <i>jobs</i> is to be resumed (continued). Upon a valid input (an index in PT[]), a suspended <i>job</i> resumes running in the foreground until it either completes ten printings and exits normally or encounters a ^C or ^Z from the user again terminating or re-suspending the <i>job</i> .					
k	Do nothing if there are no suspended <i>jobs</i> . Otherwise ask the user about which of the currently suspended <i>jobs</i> is to be killed. Upon a valid input (an index in PT[]), the process is prematurely killed by the manager (the remaining characters are not printed).					
h	Print a help message (see the Sample Output).					
q	Quit with exit status 0. (What will happen to the would-be orphaned suspended <i>jobs</i> ? Kill them before exiting.)					

Compile the manager program to an executable named *mgr*.

In order to write the manager program, you need to take care of quite a few issues explained in detail now.

- 1. Running *mgr* from a shell (like bash) gives it a new process-group id (typically the same as the pid of the *mgr* process). Any child process (*job*) forked by *mgr* would by default have the same process group id as *mgr* (even after *exec*). If the user presses ^C or ^Z, the corresponding signal (SIGINT or SIGTSTP) goes to all the processes in the process group. That is, a user input ^C will terminate no ony the child *job*, but the parent *mgr* too. But we want ^C or ^Z to affect the child *job* only, not the parent process (*mgr*). So the parent process should write its own signal handlers to deal with these signals. Note also that *job.c* does not use any signal handler.
- 2. The manager mgr can kill (user command k) or resume (user command c) a suspended job by sending SIGKILL or SIGCONT to it.
- 3. Suppose that a parent process (*mgr* in our case) has some custom-made signal handlers defined before forking a child process (a *job* in our case). If the child process *exec*s to run a new program, the signal handlers of the parent are not available to the child process. This is natural, because the functions private to the parent program are not accessible to the child program. That is, even if *mgr* has its own handlers for ^C and ^Z, child *job*s are not affected by those, and are terminated or killed as desired.
- 4. Apparently, your problem is solved. Well, no! There is a subtle catch. Suppose that *mgr* runs a *job*, and while *job* is still running, the user presses ^Z. With the solution presented so far, this will suspend the *job* but not *mgr*. Later upon user's request (**r**), another *job* starts running call it *job*'. Before *job*' finishes, the user presses ^C causing *job*' to terminate. Also note that *mgr* has handled this ^C by its own handler. But what happens to the supended *job*. Because it is suspended, ^C does not immediately affects *job*. Later, if the user plans to resume *job* (using the command **c**), it wakes up, receives the pending ^C, and terminating without finishing its remaining work. This should not happen. In other words, no suspended process should be affected by ^C from the user.
- 5. A way to solve this problem is outline now. This is what is typically done by a shell like bash, and that is why your running *mgr* gets its pgid as its pid (not the pgid or pid of the shell). Before *exec*ing *job*, a child process changes its process-group id by making the system call *setpgid*(). A safe new process-group id for the child is its own pid (obtained by *getpid*()). Since ^C and ^Z apply only to *mgr*'s process-group id, a suspended *job* will no longer receive these signals.
- 6. But then, a running *job* too will not be affected by ^C or ^Z. That too is undesirable. Fortunately, this problem is easier to solve. The parent has its custom-made ^C and ^Z handlers. Moreover, it knows which *job* is currently running under it. So *mgr*'s signal-handler routines can be designed to send the approprate signals (SIGINT or SIGTSTP) to the currently running *job*. Unfotunately, signal handlers do not accept any custom-made parameters, so you have to use global variables. Too bad! Isn't it?

That's all! Go ahead, and incorporate the above suggestions one by one in the sequence given. See what happens before each incorporating of a suggestion and after doing it. Stop when your program can supply an output as given in the sample below.

Submit your final *mgr.c*.

Sample output

ngr> h Command : Action c : Continue a suspended job h : Print this help message k : Kill a suspended job p : Print the process table				gr> p 0 PID 51247 51252 51256 51258	PGID 51247 51252 51256 51258	STATUS SELF FINISHED TERMINATED KILLED	NAM mgr job job job
	it n a new job			51260 51291 51293	51260 51291 51203	SUSPENDED TERMINATED	job job
PID 51247	PGID 51247	STATUS SELF	NAME mgr	51388 gr> ^C gr> ^Z	51293 51388	SUSPENDED SUSPENDED	job job
ing job S S S S S S S	S S			gr> c uspended jobs:		ick one): 6	
PID 51247	PGID 51247	STATUS SELF	NAME mg r	KKKKKKK gr> p 0 PID	PGID	STATUS	NAME
51252 r ing job J	51252	FINISHED	job S	51247 51252 51256 51258	51247 51252 51256 51258	SELF FINISHED TERMINATED KILLED	mgr job job
p PID 51247	PGID 51247	STATUS SELF	NAME mgr	51260 51291 51293	51260 51291 51293	SUSPENDED TERMINATED FINISHED	job I job I job I
51252 51256 r ing job X	51252 51256	FINISHED TERMINATED	job S job J	51388 gr> r unning job G G G G ^Z	51388	SUSPENDED	job (
(X X ^Z p PID	PGID	STATUS	NAME	gr> p 0 PID 51247	PGID 51247	STATUS SELF	NAME mgr
51247 51252	51247 51252	SELF FINISHED	mgr job S	51252 51256	51252 51256	FINISHED TERMINATED	job : job :
51256 51258	51256 51258	TERMINATED SUSPENDED	job J job X	51258 51260	51258 51260	KILLED SUSPENDED	job) job l
r ing job N Z p				51291 51293 51388 51416	51291 51293 51388 51416	TERMINATED FINISHED SUSPENDED SUSPENDED	job I job I job (job (
PID 51247	PGID 51247	STATUS SELF	NAME mgr	gr> k uspended jobs:			,00
51252 51256	51252 51256	FINISHED TERMINATED	job S job J	gr> p O PID	PGID	STATUS	NAME
51258 51260 r	51258 51260	SUSPENDED SUSPENDED	job X job N	51247 51252 51256	51247 51252 51256	SELF FINISHED TERMINATED	mgr job : job .
ing job F F F ^C				51258 51260	51258 51260	KILLED SUSPENDED	job : job ! job !
p PID	PGID	STATUS	NAME	51291 51293	51291 51293	TERMINATED FINISHED	job I job I
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51258 51260	51258 51260	SUSPENDED SUSPENDED	job X job N	uspended jobs: N ^C	4, 8 (Pick	one): 4	
51291 r	51291	TERMINATED	job F	gr> p O PID	PGID	STATUS	NAME
ing job K ` Z				51247 51252 51256	51247 51252 51256	SELF FINISHED TERMINATED	mgr job : job :
p PID 51247	PGID 51247	STATUS SELF	NAME mgr	51256 51258 51260	51256 51258 51260	KILLED TERMINATED	job . job ! job !
51252 51256	51252 51256	FINISHED TERMINATED	job S job J	51291 51293	51291 51293	TERMINATED FINISHED	job I job I
51258 51260 51201	51258 51260 51201	SUSPENDED SUSPENDED TERMINATED	job X job N	51388 51416	51388 51416	KILLED SUSPENDED	job (job (
51291 51293 c	51291 51293	TERMINATED SUSPENDED	job F job K	gr> q			
	3, 4, 6 (P	ick one): 4					
PID 51247	PGID 51247	STATUS SELF	NAME mg r				
51252 51256	51252 51256	FINISHED TERMINATED	job S job J				
51258 51260 51201	51258 51260 51201	SUSPENDED SUSPENDED TERMINATED	job X job N				
51291 51293 k	51291 51293	TERMINATED SUSPENDED	job F job K				
ended jobs: p	3, 4, 6 (P						
PID 51247	PGID 51247	STATUS SELF	NAME mgr				
51252 51256	51252 51256	FINISHED TERMINATED	job S job J				
51258 51260 51291	51258 51260 51291	KILLED SUSPENDED TERMINATED	job X job N job F				