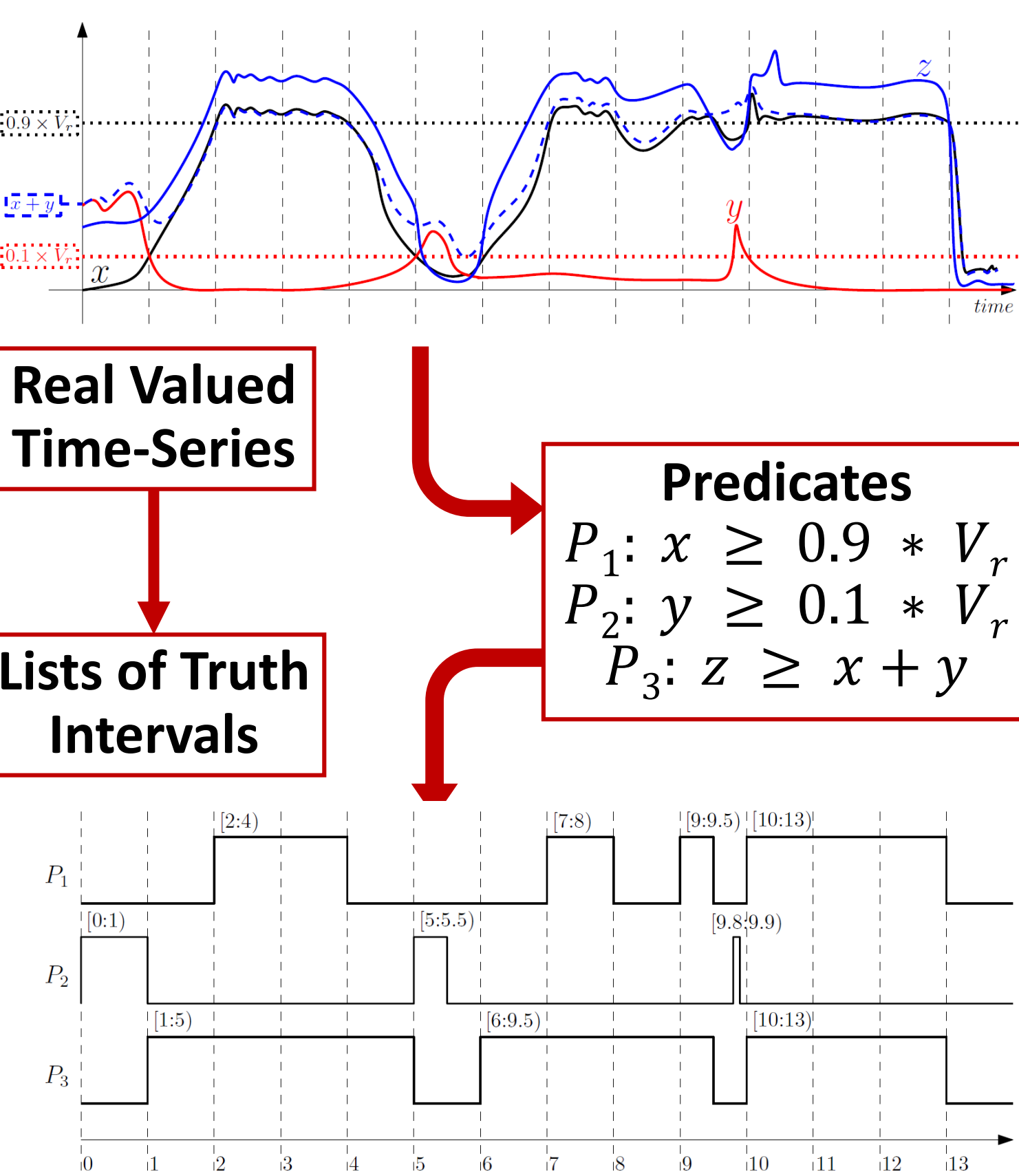
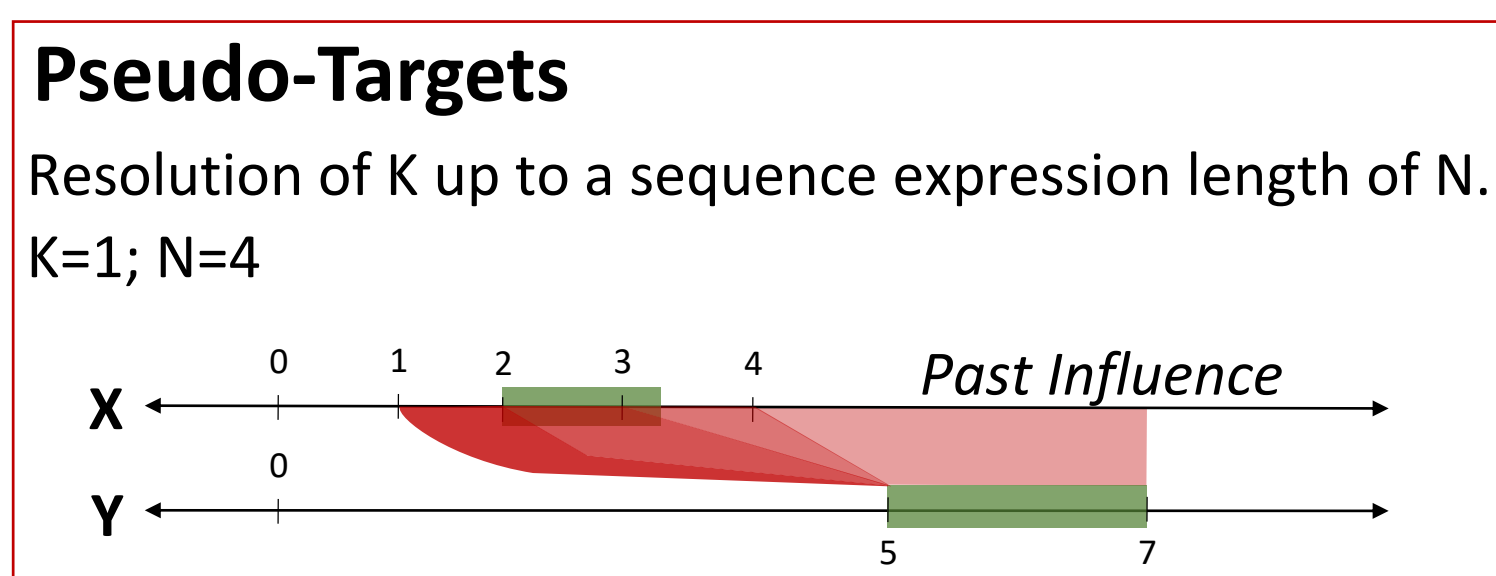


## Booleanizing Traces



## Build Decision Tree for Prefix Sequence



**Unified Entropy: Pseudo-Target State Overlap**

Node Entropy = Entropy(True Target) + Entropy(False Target) - **Overlap Entropy**

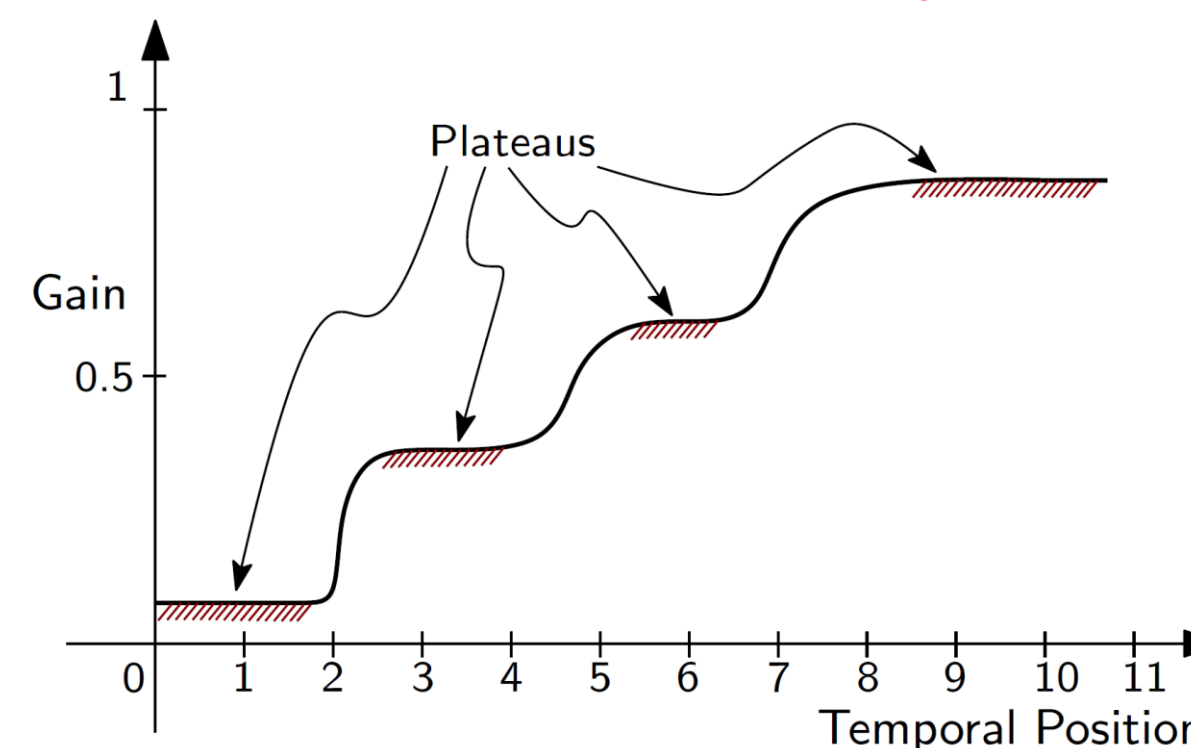
**Unified Gain: Branch Time-Points Overlap**

Decision Gain = Node Entropy +  $\alpha_{left}$ (Entropy<sub>left</sub>) +  $\alpha_{right}$ (Entropy<sub>right</sub>)

**Decision: Choose the Predicate and its position in the prefix sequence, maximizing the Unified Gain.**

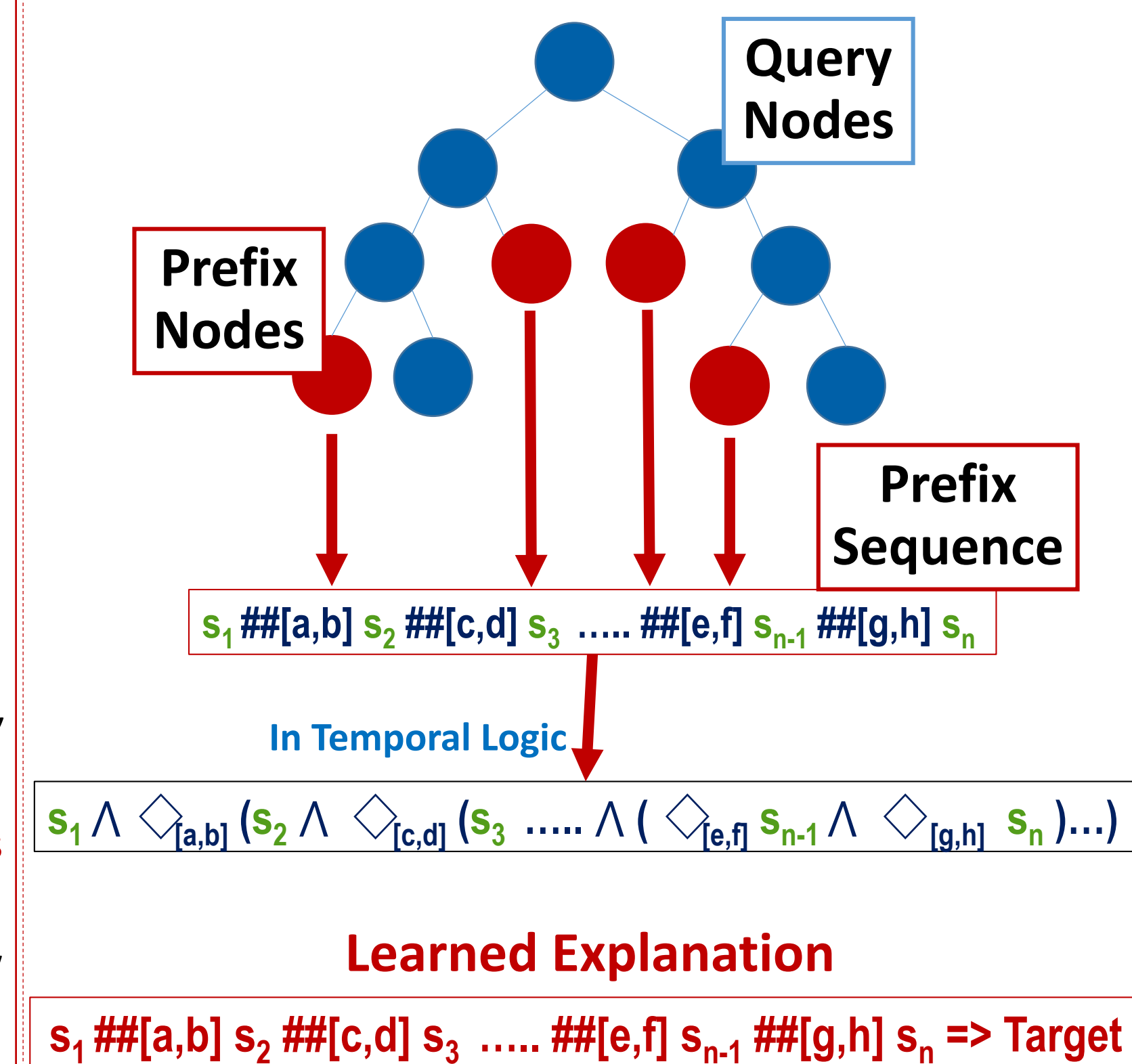
## Mine New Predicates

**Variations in Gain: Variable Predicate, Variable Temporal Position**



- For a fixed predicate, Gain increases *monotonically* with increasing temporal distances from the target.
- Gain of choosing a predicate  $x \bowtie c$  varies *unpredictably* with variations in constant  $c \in \mathbb{R}$ .
- We use Simulated Annealing to learn new predicates.

## Translate Tree to Prefix Sequences



## INTRODUCTION

- ❖ Mining Temporal Properties from Time-series data.
  - Filter *real* properties from incidental ones
- ❖ Property Mining: Complex for Continuous / Hybrid Systems.
  - Degrees of influence on a consequent - varies continuously - dense time.
- ❖ Parameterized method to learn likely causes of a well defined event.
  - Interval arithmetic
  - Flexible learning - Over Time Scales and Predicates over system variables.

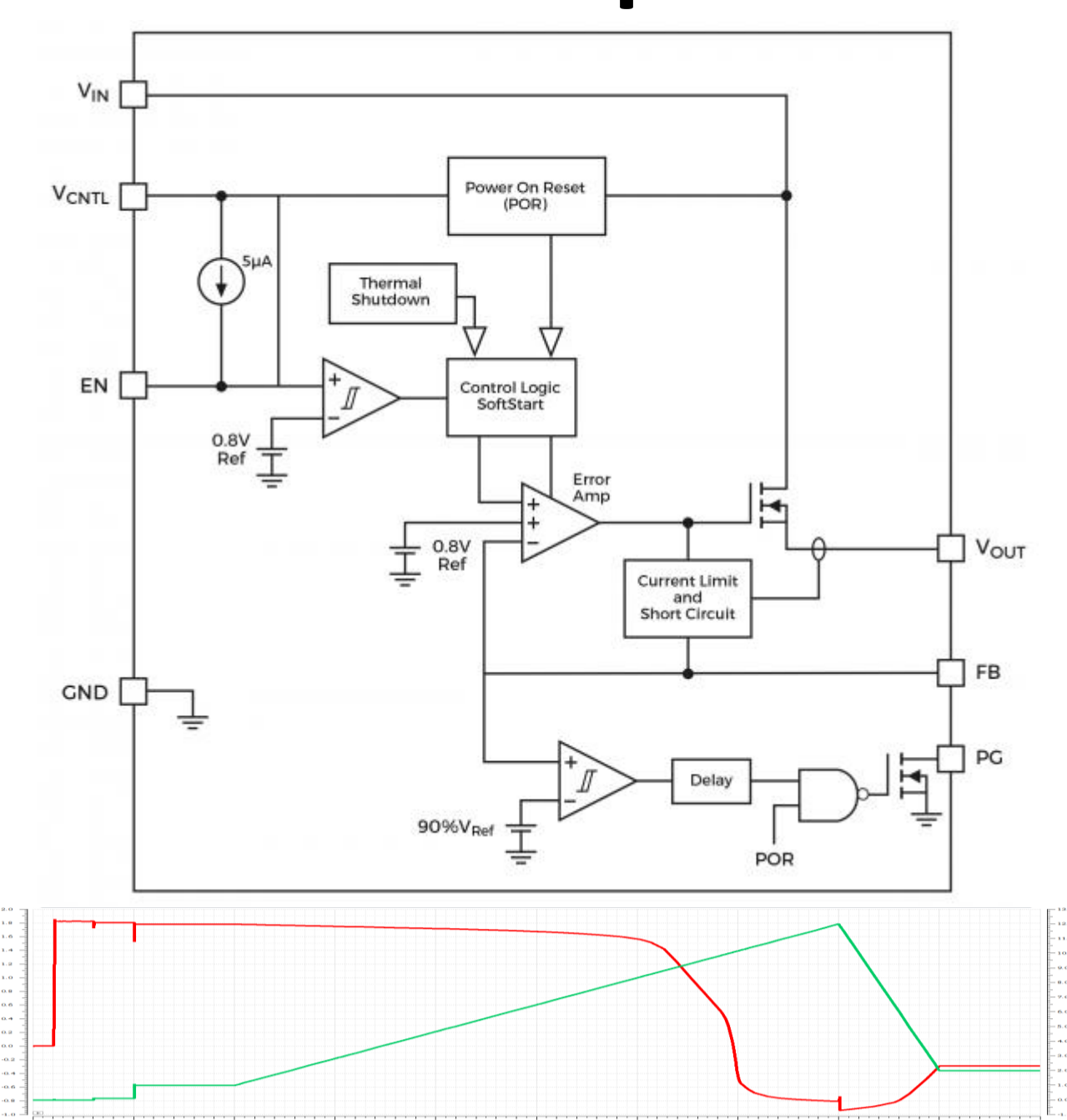
# Interval Arithmetic & Decision Trees can be used to *Learn* Temporal Sequences of Events that Explain Observations in Time-Series data.



## WHY?

- ❖ **Root Cause Analysis**
  - Infeasible: Manually examine sizeable time-series & identify common causes.
- ❖ **Anomaly Detection**
  - Learned patterns: Detect rare and suspicious deviations.
- ❖ **Explaining Classifications**
  - Derive succinct, human – interpretable explanations for events and their absence.

## Mixed Signal Circuit Properties



### Low Dropout Regulator

Functional block diagram of the AP7176B 3A ultra-low dropout LDO, Diodes Inc.

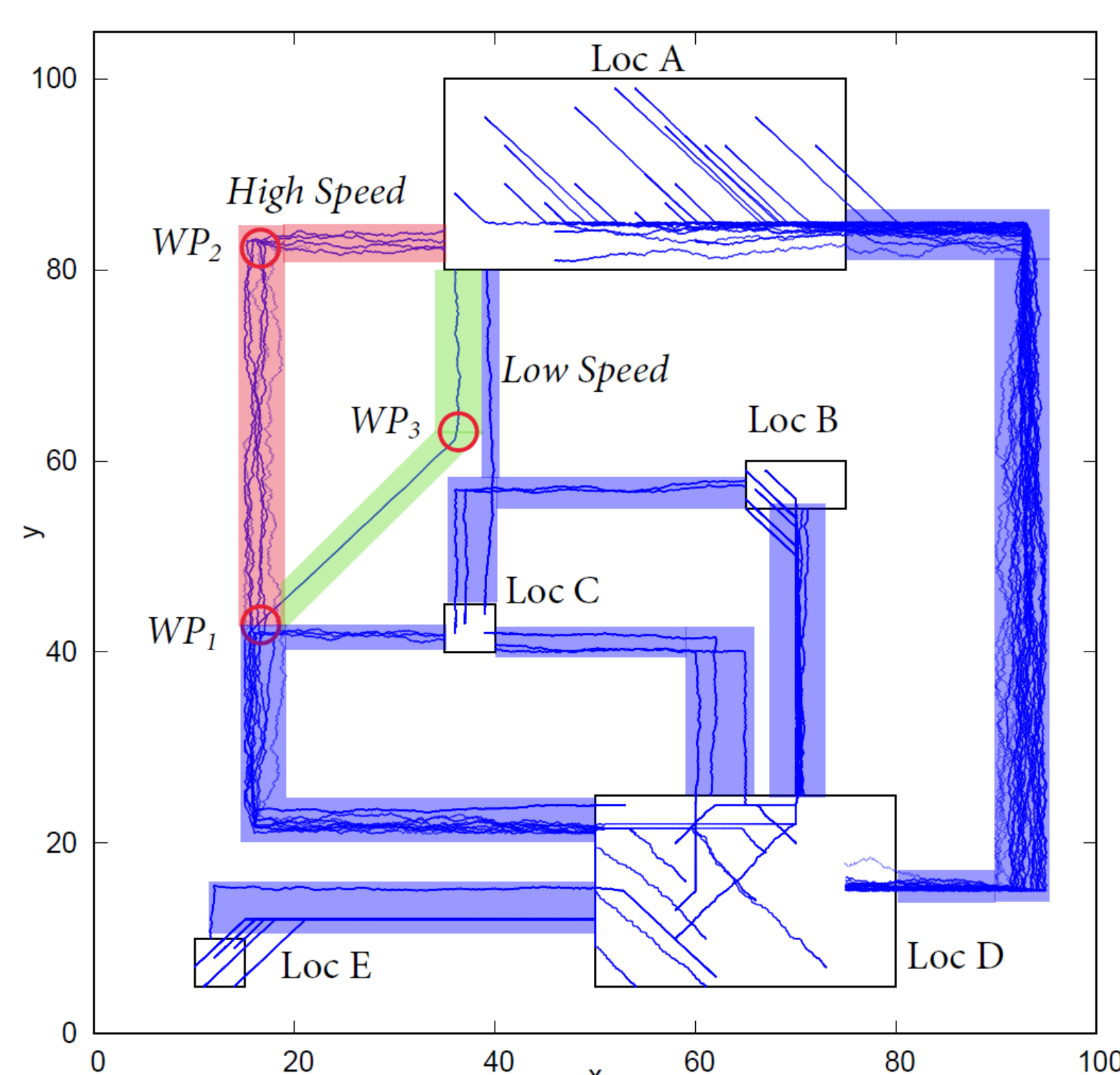
### Circuit Properties Learned (5x10<sup>5</sup> time points)

The regulator has a *rise time* of 4us  
 $!InShrtCkt \ \&\& \ VLowerBand \ | \Rightarrow \ \&\& [ 4.06us : 4.09us ] \ VUpperBand$

The regulator enters a *short circuit state* when the voltage is under 1.6V and the current is above 8.5V.  
 $!VAbove \ \&\& \ ShrtCktEvent \ | \Rightarrow \ \&\& [ 0:20us ] \ InShrtCkt$

## Traffic

### (Vehicular/Network/Other)



### Traffic Patterns (2.5x10<sup>5</sup> time points)

*Movement from Loc A to Loc D with timing*  
 $LocA \ | \Rightarrow \ \&\& [ 1h24m50s : 2h3m ] \ LocD$

*From LocD, passing through waypoint-WP2 within 1h to 6h, it is possible to reach LocA within the following 1h.*  
 $LocD \ \&\& [ 1h4m : 6h11m22s ] \ WP_2 \ | \Rightarrow \ \&\& [ 0h : 1h ] \ LocA$

## Applications And Opportunities

- ❖ **Cyber Physical Systems**
  - Transactional relationships: Patterns of interaction between control and plant. Root cause analysis and anomaly detection
- ❖ **Circuit Design and Testing**
  - Aid for formal specification writing.
  - Design guidance, Root Cause, Timing Analysis.
  - Circuit Behavior abstracted and used in an Assume/Guarantee reasoning framework.
- ❖ **Process Control**
  - Root cause analysis, Process optimization.
- ❖ **Business and Finance**
  - Learning from transactional patterns.
- ❖ **Music and the Arts**
  - Understanding how artists compose, the structure of musical movements, frequently used patterns.
- ❖ **Behavioral Sciences**
  - Pattern extraction, understanding and explaining behaviours.
- ❖ **Medicine**
  - Root cause analysis.