

Bias and Variance: A Recap

↳ How well $g \in \mathcal{H}$ approximate f ? \rightarrow BIAS

↳ How to find best $g \in \mathcal{H}$? \rightarrow VARIANCE

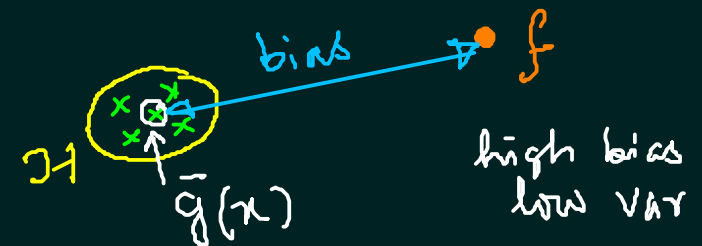
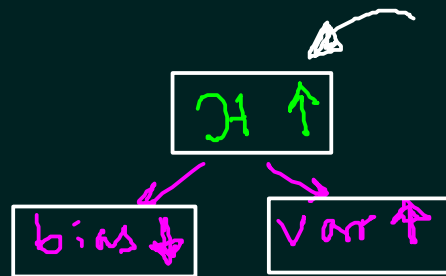
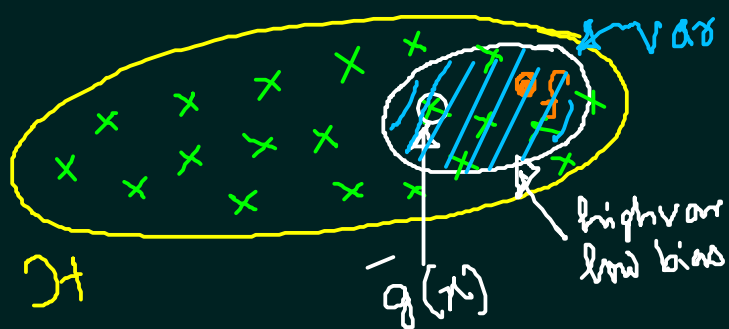
Average hypothesis $\bar{g}(x) \in \mathcal{H}$, $\bar{g}(x) = \mathbb{E}_{\mathcal{D}} [g^{\mathcal{D}}(x)]$

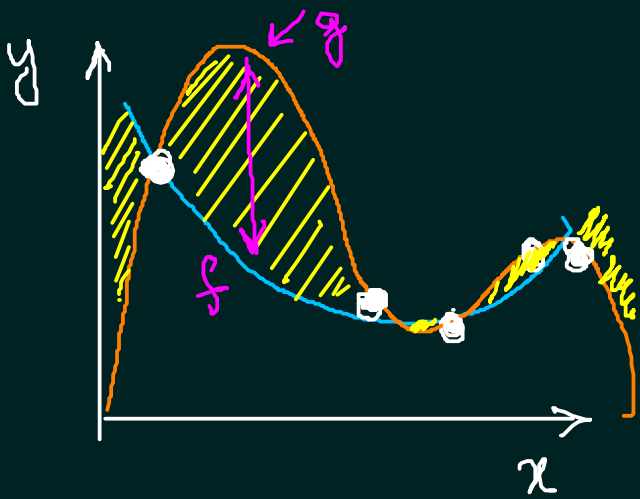
$$\mathbb{E}_x [f(x)] = \int_a^b x \cdot f(x) dx$$

$$\begin{aligned} \mathbb{E}_{\mathcal{D}} [E_{out}(g)] &= \mathbb{E}_{\mathcal{D}} [(g^{\mathcal{D}}(x) - f(x))^2] \\ &= \underbrace{\mathbb{E}_{\mathcal{D}} [(g^{\mathcal{D}}(x) - \bar{g}(x))^2]}_{\text{var}(x)} + \underbrace{(\bar{g}(x) - f(x))^2}_{\text{bias}(x)} \end{aligned}$$

Hence,

$$\mathbb{E}_x [\mathbb{E}_{\mathcal{D}} [E_{out}]] = \underbrace{\mathbb{E}_x [\mathbb{E}_{\mathcal{D}} [(g^{\mathcal{D}}(x) - \bar{g}(x))^2]]}_{\text{var}} + \underbrace{\mathbb{E}_x [(\bar{g}(x) - f(x))^2]}_{\text{bias}}$$





$\rightarrow E_{in} \approx 0$
 $5 \text{ points} \} \Rightarrow \mathcal{H} = \{ 4^{\text{th}} \text{ order polynomial} \}$
 $\rightarrow E_{out} \rightarrow \text{bad !!}$

\rightarrow Overfitting & bad generalisation

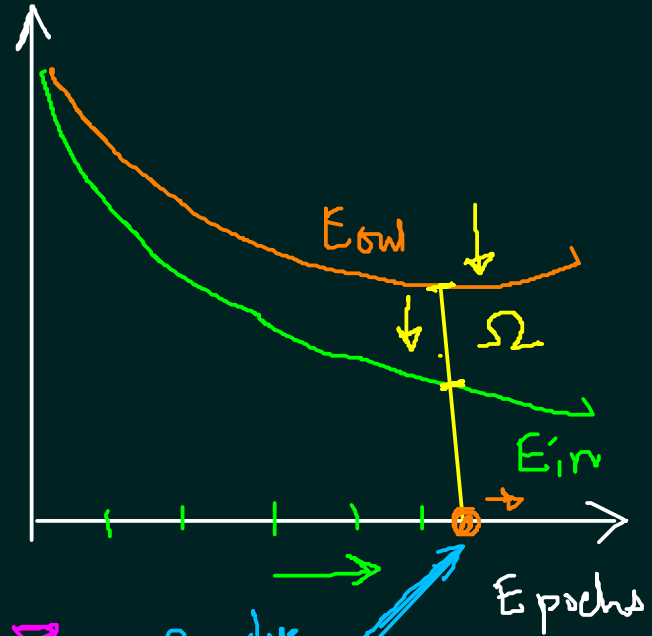
NOISY DATA

\rightarrow hypothesis

fit the $f(x)$ target

fit the $\approx E(x)$ noise

$E_{out} \uparrow$
 $E_{in} \downarrow$



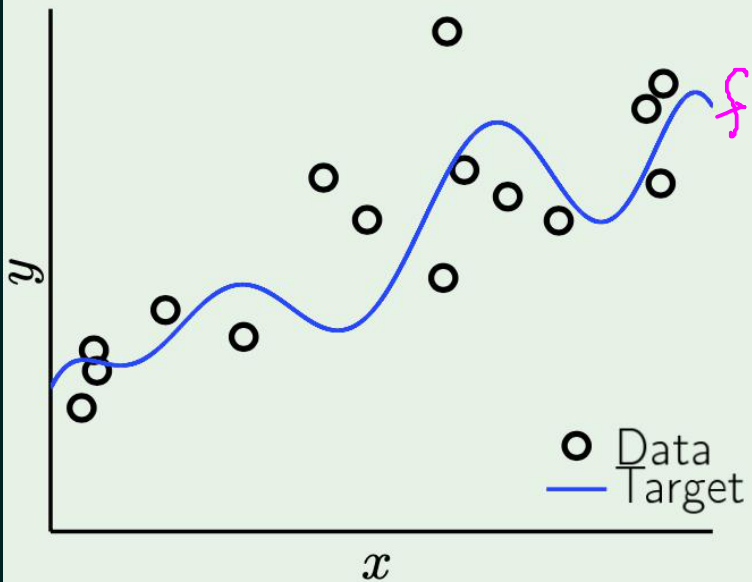
\rightarrow Overfitting:

$g_1(x) \rightarrow g_2(x)$

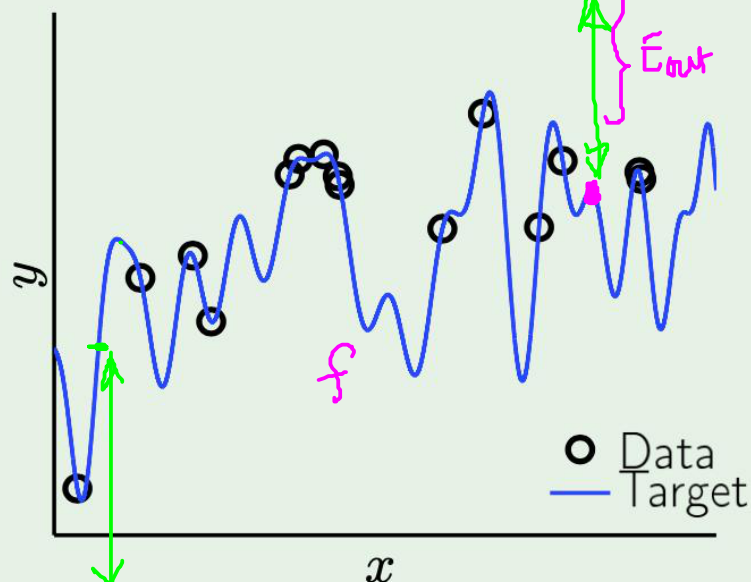
$E_{in} \downarrow$ and $E_{out} \uparrow$
 \checkmark \times

g_2 overfits

10th-order target + noise



50th-order target



$\mathcal{H}_2 = \{ \dots \}$
 $\mathcal{H}_{10} = \{ \dots \}$
 \mathcal{H}_7
Perf. of Noisy

	2nd	10th
E_{in}	0.5	0.034
E_{out}	0.127	<u>9.00</u>

Overfit by \mathcal{H}_{10}

Perf. of Noiseless

	2nd	10th
E_{in}	0.029	10^{-5}
E_{out}	0.12	<u>7.80</u>

Two fits for each target



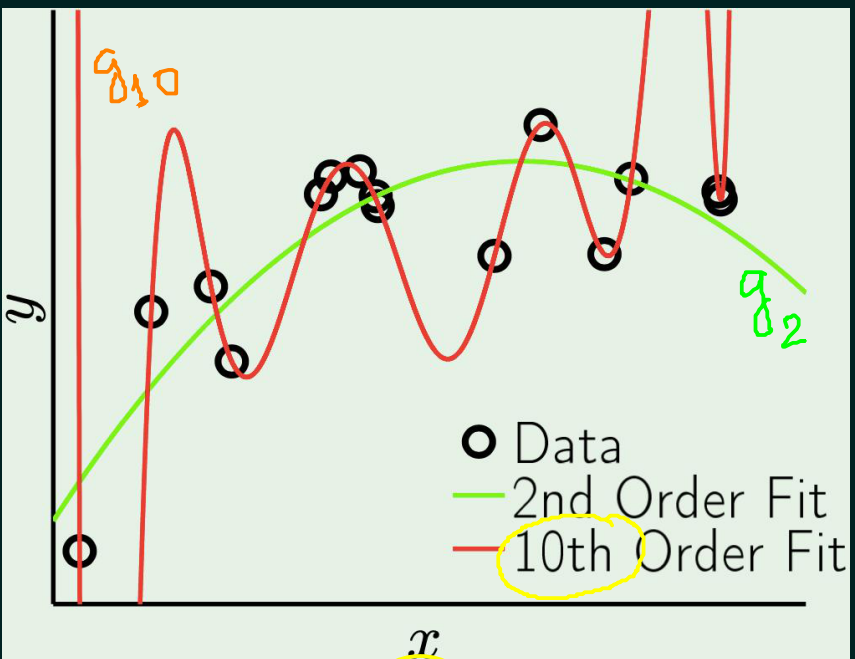
Noisy low-order target



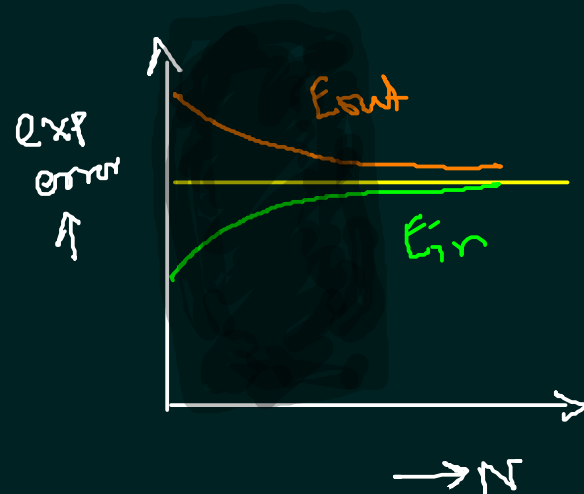
Noiseless high-order target



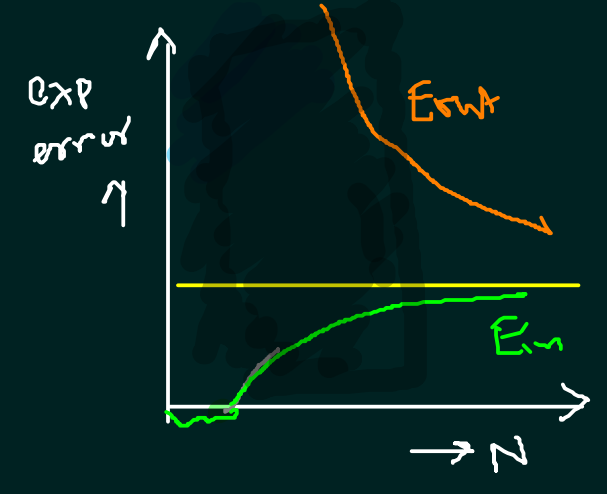
Learning a 10th-order target



Learning a 50th-order target

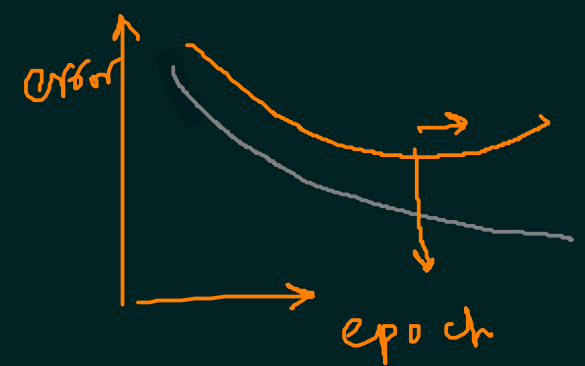


Simple Model



Complicated Model

← \mathcal{H}_2
 ← Stochastic Noise

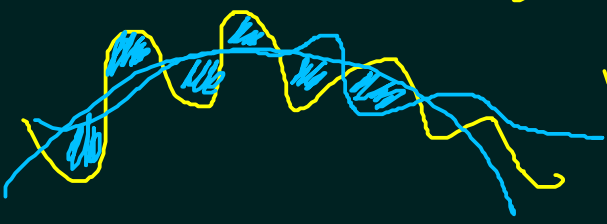


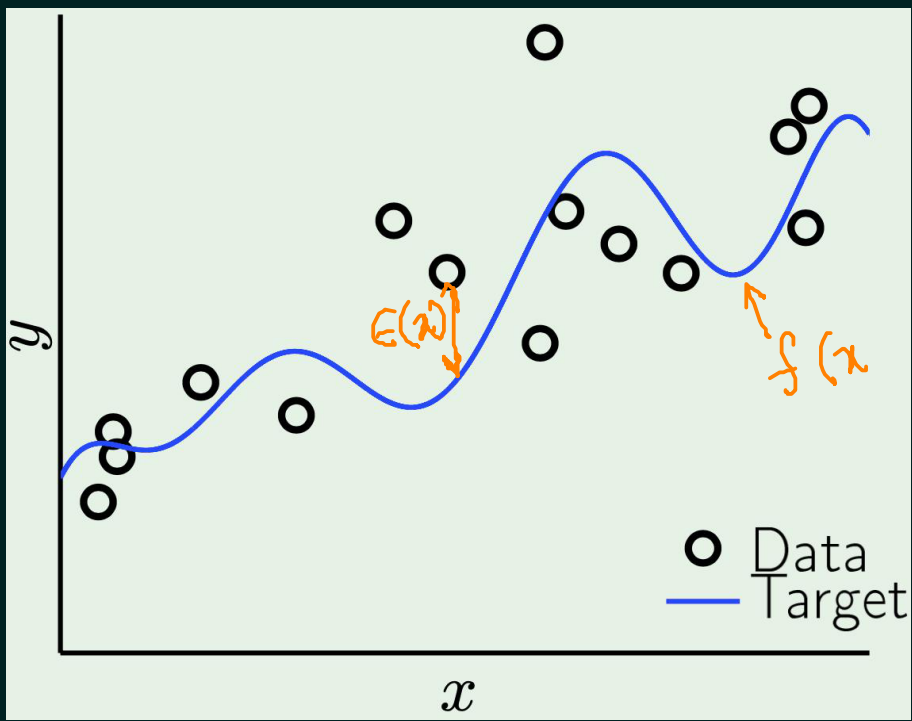
←

Is it really **NO** noise?

Deterministic Noise

↳ trying to fit higher order poly
 by approx. with lower order hyp





$$y = f(x) + \underbrace{\epsilon(x)}_{\sigma^2}$$



$$= \underbrace{\left[\sum_{q=0}^{Q_f} a_q x^q \right]}_{\text{Normalize (unity)}} + \epsilon(x)$$

N

Normalize
(unity)

noise level
 $= \sigma^2$

overfitting Measure:

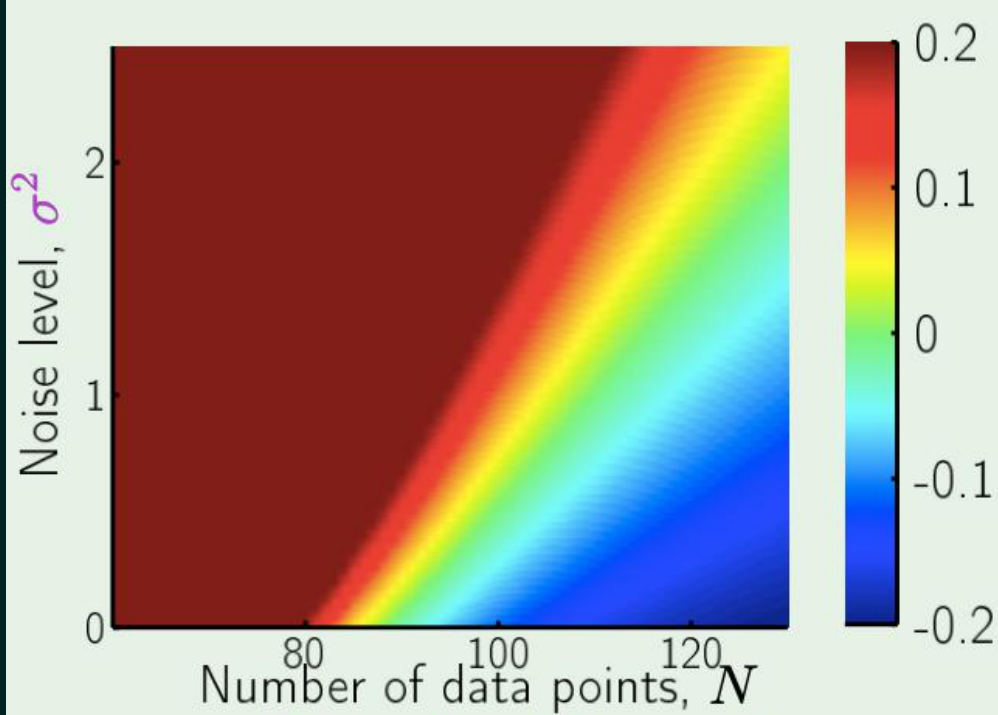
$$\left[E_{\text{out}}(g_{10}) - E_{\text{out}}(g_2) \right]$$

$$\left[\underbrace{P_N(x) \cdot P_2(x)} \right]$$

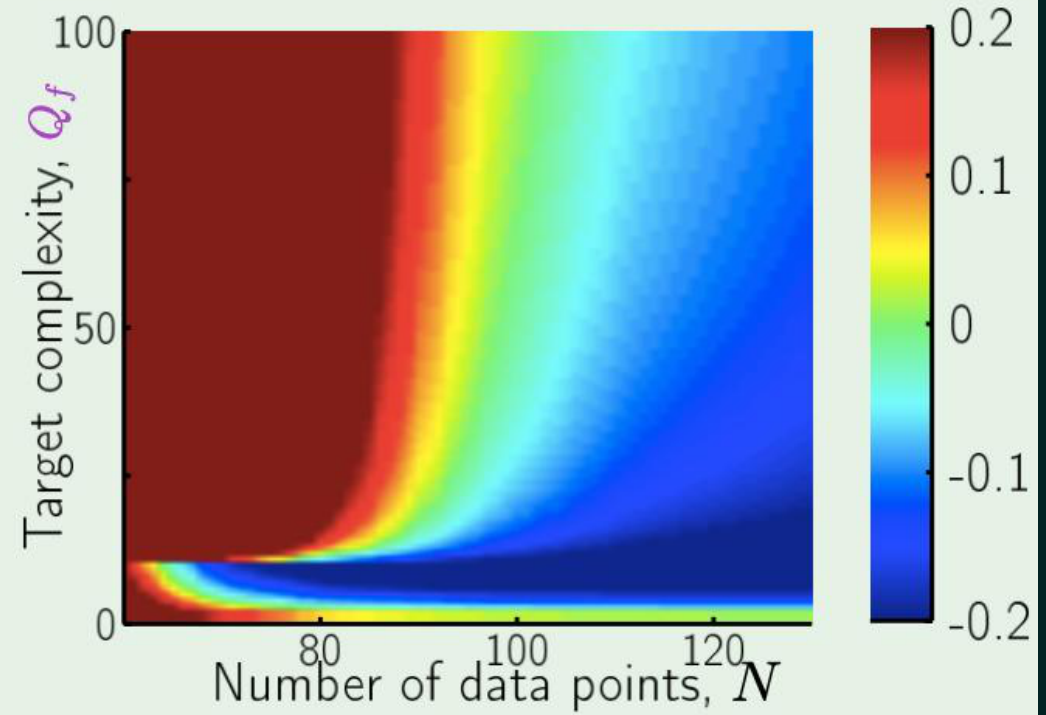
$$\left[g_{10} \in \mathcal{H}_{10} \text{ and } g_2 \in \mathcal{H}_2 \right]$$

[Stochastic
noise]

Impact of "noise"



Stochastic noise



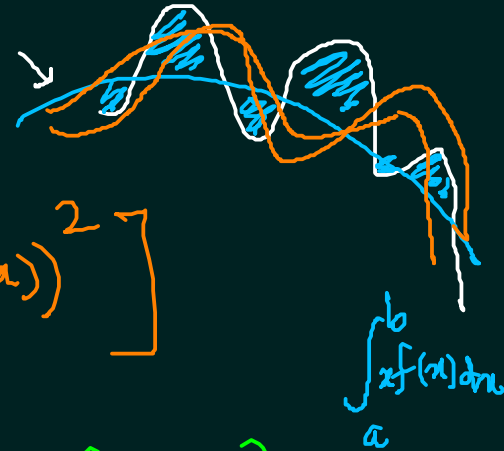
Deterministic noise

$\left\{ \begin{array}{l} \# \text{ of TE } \uparrow \Rightarrow \text{Overfitting } \downarrow \\ \text{Stochastic Noise } \uparrow \Rightarrow \text{overfit } \uparrow \\ \text{Deterministic noise } \uparrow \Rightarrow \text{overfit } \uparrow \end{array} \right\}$

$$\mathbb{E}_x [(g^D(x) - \underbrace{f(x)}_y)^2] = \mathbb{E}_x \underbrace{[(g^D(x) - \bar{g}(x))^2]}_{\text{var}(x)} + \underbrace{[(\bar{g}(x) - f(x))^2]}_{\text{bias}(x)}$$

Assume: $y \equiv f(x) + \epsilon(x)$
 where $\mathbb{E}_\epsilon[\epsilon(x)] = 0$

$$\mathbb{E}_x [(g^D(x) - y)^2] = \mathbb{E}_x [(g^D(x) - \underbrace{f(x)}_{+\bar{g}(x) - \bar{g}(x)} - \epsilon(x))^2]$$



$$= \mathbb{E}_{x, \epsilon} [(g^D(x) - \bar{g}(x))^2 + (\bar{g}(x) - f(x))^2 + (\epsilon(x))^2 + \text{cross terms}]$$



$$\underbrace{\mathbb{E}_{x, \epsilon} [(g^D(x) - \bar{g}(x))^2]}_{\text{var}} + \underbrace{\mathbb{E}_x [(\bar{g}(x) - f(x))^2]}_{\text{bias}} + \underbrace{\mathbb{E}_{\epsilon, x} [(\epsilon(x))^2]}_{\sigma^2}$$

deterministic noise

Stochastic Noise

Ex: $f(x) = x + \epsilon$
 $\mathbb{E}(x) \int_{x_1}^{x_2} x(x+1) dx$



How to deal with overfitting

Put brakes (1%)

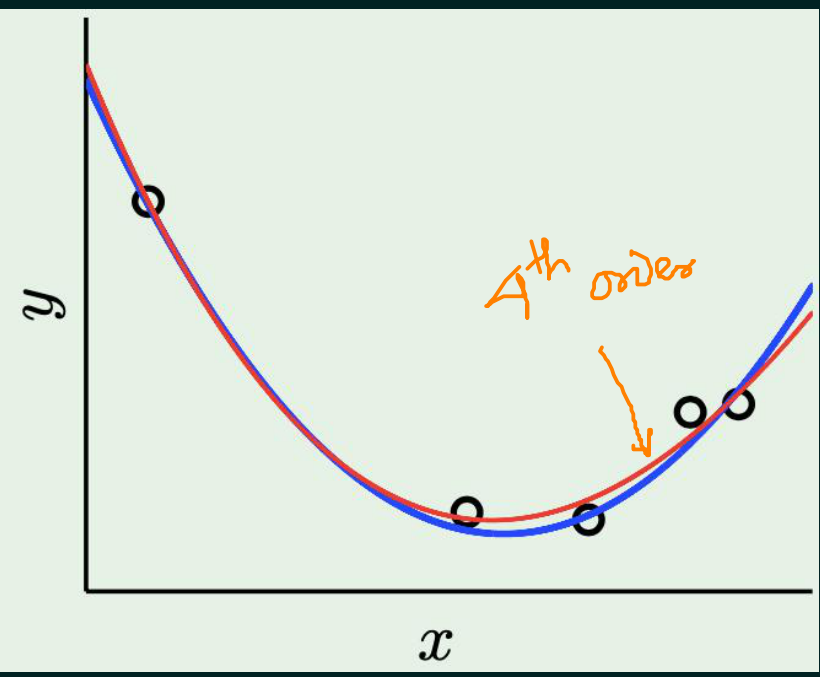
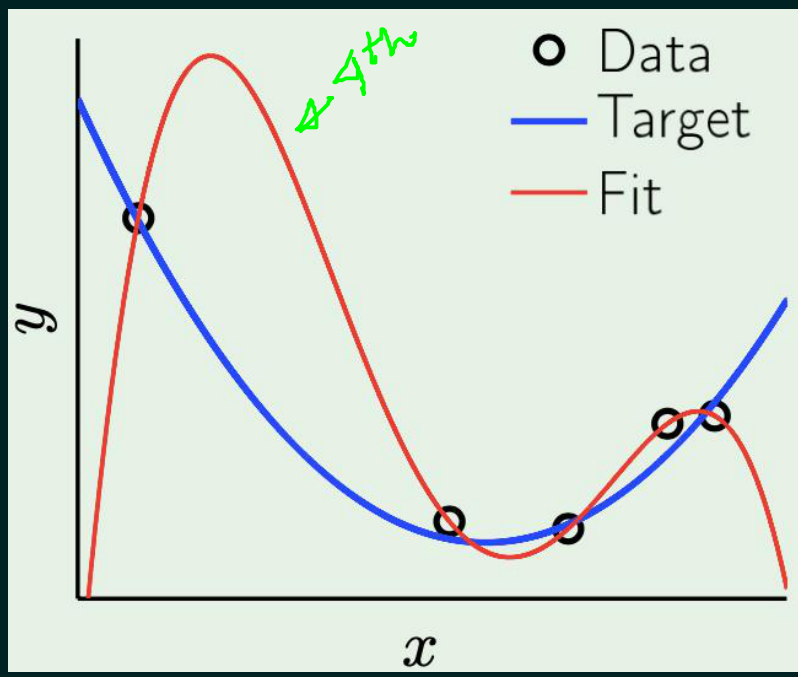
$$\sum_{i=0}^n a_i x^i$$

$\delta \rightarrow (i \pm \delta)$

unrestrained fit

restricted fit

(Regularization)



- ① Regularization
Put brake
- ② Validation
Check bottom line