

## Tutorial 9

### Complexity Theory

#### Time Complexity

1. For each of the following statements, answer *True*, *False* or *Open-Question* according to our current state of knowledge of complexity theory, as described in class. Give brief justifications for your answers.

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| (a) $\mathbf{P} \subseteq \text{TIME}(n^{2024})$ ? | (c) $\text{HAMPATH} \leq_P \text{PATH}$ ?         |
| (b) $\text{SAT} \leq_P \overline{\text{SAT}}$ ?    | (d) $\text{PATH} \leq_P \overline{\text{PATH}}$ ? |

2. Prove that the following languages (defined over graphs) are in  $\mathbf{P}$ .

- (a) **BIPARTITE** : the set of all bipartite graphs, i.e.,  $G = (V, E) \in \text{BIPARTITE}$  if  $V$  can be partitioned into two sets  $V_1, V_2$  such that every edge in  $E$  is adjacent to a vertex in  $V_1$  and a vertex in  $V_2$  (no edge falls inside  $V_1$  or  $V_2$ ).
- (b) **TRIANGLE-FREE** : the set of all graphs that do not contain a triangle (where triangle is a set of three distinct vertices that are mutually connected).

3. Normally, we assume that numbers are represented as strings using the binary basis. That is, a number  $n$  is represented by the sequence  $x_0, x_1, \dots, x_{\log n}$  such that  $n = \sum_{i=0}^{\log n} x^i 2^i$ .

However, we could have used other encoding schemes. If  $n \in \mathbb{N}$  and  $b \geq 2$ , then the representation of  $n$  in base  $b$ , denoted by  $\llcorner n \lrcorner_b$  is obtained as follows: first represent  $n$  as a sequence of digits in  $\{0, \dots, b-1\}$ , and then replace each digit by a sequence of zeroes and ones. The unary representation of  $n$ , denoted by  $\llcorner n \lrcorner_1$  is the string  $1^n$  (that is, a sequence of  $n$  ones).

- (a) Show that choosing a different base of representation (other than unary) will make no difference to the class  $\mathbf{P}$ . That is, show that for every subset  $S$  of the natural numbers, if we define  $L_S^b = \{\llcorner n \lrcorner_b \mid n \in S\}$ , then for every  $b \geq 2$ ,  $L_S^b \in \mathbf{P}$  iff  $L_S^2 \in \mathbf{P}$ .
- (b) Show that choosing the unary representation makes a difference by showing that the following language is in  $\mathbf{P}$ .

$$\text{UNARY-FACTORING} = \{\llcorner n \lrcorner_1, \llcorner k \lrcorner_1 \mid \text{there is a } j \leq k \text{ dividing } n\}$$

4. Prove that  $\mathbf{P} = \text{coP}$  and  $\mathbf{P} \subseteq \mathbf{NP} \cap \text{coNP}$ .

5. Assuming  $\mathbf{NP} \neq \text{coNP}$ , show that no **NP-complete** problem can be in  $\text{coNP}$ .

6. Show that the halting problem is **NP-hard**.

7. Consider the following *solitaire* game. You are given an  $m \times m$  board where each one of the  $m^2$  positions may be empty or occupied by either a **red** stone or a **blue** stone. Initially, some configuration of stones is placed on the board. Then, for each column you must remove either all of the **red** stones in that column or all of the **blue** stones in that column. (If a column already has only **red** stones or only **blue** stones in it then you do not have to remove any further stones from that column.) The objective is to leave at least one stone in each row. Finding a *solution* that achieves this (mentioned) objective may or may not be possible depending upon the initial configuration. Let,

$$\text{SOLITAIRE} = \{\langle G \rangle \mid G \text{ is a game configuration with a solution}\}$$

Prove that, SOLITAIRE is **NP-complete**.

8. Let  $\text{DOUBLE-SAT} = \{\langle \varphi \rangle \mid \varphi \text{ is a CNF formula having at least two satisfying assignments}\}$ . Show that  $\text{DOUBLE-SAT}$  is **NP-complete**.
9. A *vertex cover* in a graph  $G = (V, E)$  is a set of vertices  $S \subseteq V$  such that every edge of  $G$  is incident on at least one vertex in  $S$ . Show that the following language is **NP-complete**.

$$\text{VERTEX-COVER} = \{(G, k) \mid \text{graph } G \text{ has a vertex cover of size } \leq k\}$$

10. Let  $S$  be a set and let  $C = \{X_1, X_2, \dots, X_n\}$  be a collection of  $n$  subsets of  $S$  (for each  $i \in [1, n]$ ,  $X_i \subseteq S$ ). A set  $S'$ , with  $S' \subseteq S$ , is called a *hitting set* for  $C$  if every subset in  $C$  contains at least one element in  $S'$ , i.e.,  $|X_i \cap S'| \geq 1$  for each  $i \in [1, n]$ . Let  $\text{HITSET} = \{(C, k) \mid C \text{ has a hitting set of size } k\}$ . Prove that  $\text{HITSET}$  is **NP-complete**.

Example:  $S = \{a, b, c, d, e, f, g\}$ ,  $C = \{\{a, b, c\}, \{d, a\}, \{d, e, f\}, \{g\}\}$

- $k = 2$ , no hitting sets exist.
- $k = 3$ ,  $S' = \{a, d, g\}$  (other choices exist).

*Hint:* Try reducing from  $\text{VERTEX-COVER}$ .

11. [**Scaling Resource Bounds**] Let  $\text{CL}_1, \text{CL}_2$  denote some time/space complexity classes. Show that, if  $\text{CL}_1(f(n)) \subseteq \text{CL}_2(g(n))$ , then  $\text{CL}_1(f(n^c)) \subseteq \text{CL}_2(g(n^c))$ .
12. The following two classes are exponential time analogues of **P** and **NP**.

$$\text{EXP} = \bigcup_{c \geq 1} \text{DTIME}(2^{n^c}) \quad \text{and} \quad \text{NEXP} = \bigcup_{c \geq 1} \text{NTIME}(2^{n^c})$$

Clearly,  $\text{P} \subseteq \text{NP} \subseteq \text{EXP} \subseteq \text{NEXP}$ . Show that, if  $\text{EXP} \neq \text{NEXP}$ , then  $\text{P} \neq \text{NP}$ .

*Hint:* Consider padding strings in  $\text{EXP}/\text{NEXP}$  languages with exponentially sized strings in order to "scale down" to  $\text{P}/\text{NP}$ .

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