

# INDIAN INSTITUTE OF TECHNOLOGY KHARAGPUR

Stamp / Signature of the Invigilator

EXAMINATION ( End Semester )									SEMESTER (Autumn 2024-2025)					
Roll Number							Sect	ion	Name					
Subject Number C	S	6	0	0	0	5	Subject Name FOUNDATIO			ONS OF COMPUTING SCIENCE				
Department / Center of the Student									Ac	ditional s	sheets			
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Question Number	1		2		3		4	5	6	7	8	9	10	Total
Marks Obtained														
Marks obtained (in words)					Signature of the Examiner				Signature of the Scrutineer					

# Indian Institute of Technology Kharagpur Department of Computer Science and Engineering

Foundation of Computing Scie	Autumn Semester 2024-2025			
20-November-2024	<b>End-Semester Examination</b>	Maximum Marks: 100		

# **Instructions:**

- Write your answers in the question paper itself. Be brief and precise. Answer <u>all</u> questions.
- Write the answers only in the respective spaces provided. The last two blank pages may be used for rough work or leftover answers.
- In case you may need more space/pages, please ask for additional sheets in the exam hall and attach the same with this booklet while submitting.
- If you use any theorem / result / formula covered in the class, just mention it, do not elaborate. (unless the same thing has been explicitly asked to derive / prove in the question)
- Write all the proofs in mathematically / logically precise language. Unclear and/or dubious statements would be severely penalized.

**Q1.** Let  $\mathbb{C}$  denote the set of complex numbers and  $\mathbb{Z}[i]$  the subset  $\{a+ib \mid a, b \in \mathbb{Z}\}$  of  $\mathbb{C}$ . Elements of  $\mathbb{Z}[i]$  are called *Gaussian integers*. For  $z = x + iy \in \mathbb{C}$ , we denote by |z| the magnitude of z and by  $\arg z$  the argument of z. Thus,  $z = \sqrt{x^2 + y^2}$  and  $\arg z = \tan^{-1}\left(\frac{y}{x}\right)$ . We take  $\arg z$  in the interval  $[0, 2\pi)$ .

Define a relation  $\rho$  on  $\mathbb{C}$  as follows. Take  $z_1, z_2 \in \mathbb{C}$ . We say that  $z_1 \rho z_2$  if and only if

- either (i)  $|z_1| < |z_2|$ ,
- or (ii)  $|z_1| = |z_2|$  and  $\arg z_1 \le \arg z_2$ .

Moreover, define another relation  $\sigma$  on  $\mathbb{C}$  as  $z_1 \sigma z_2$  if and only if  $|z_1| = |z_2|$ . Answer the following.

(a) Prove that  $\rho$  is a partial order on  $\mathbb{C}$ .

#### Solution:

Let  $z, z_1, z_2, z_3 \in \mathbb{C}$ .

**Reflexive:** We have |z| = |z| and  $\arg z \le \arg z$ , that is,  $z \rho z$ .

Antisymmetric: Suppose  $z_1 \rho z_2$  and  $z_2 \rho z_1$ . If  $|z_1| < |z_2|$ , we cannot have  $z_2 \rho z_1$ . Analogously, if  $|z_2| < |z_1|$ , we cannot have  $z_1 \rho z_2$ . Therefore,  $|z_1| = |z_2|$ . In that case,  $\arg z_1 \leq \arg z_2$  and  $\arg z_2 \leq \arg z_1$ , that is,  $\arg z_1 = \arg z_2$ . It follows that  $z_1 = z_2$ .

(5)

**Transitive:** Let  $z_1 \rho z_2$  and  $z_2 \rho z_3$ . This means  $|z_1| \le |z_2| \le |z_3|$ . If  $|z_1| < |z_2|$  or  $|z_2| < |z_3|$ , then  $|z_1| < |z_3|$ , that is,  $z_1 \rho z_3$ . If  $|z_1| = |z_2| = |z_3|$ , we have  $\arg z_1 \le \arg z_2 \le \arg z_3$ , that is, again  $z_1 \rho z_3$ .

Solution:

(3)

Let  $z, z_1, z_2, z_3 \in \mathbb{C}$ . **Reflexive:** Since |z| = |z|, we have  $z \rho z$ . **Symmetric:**  $z_1 \sigma z_2$  implies  $|z_1| = |z_2|$ , that is,  $|z_2| = |z_1|$ , that is,  $z_2 \sigma z_1$ . **Transitive:**  $z_1 \sigma z_2$  and  $z_2 \sigma z_3$  imply  $|z_1| = |z_2| = |z_3|$ , that is,  $z_1 \sigma z_3$ .

(c) What are the equivalence classes of  $\sigma$ ? (Provide a geometric description.) Solution:

Let  $z = x + iy \in \mathbb{C}$  with  $r = \sqrt{x^2 + y^2}$ . Then  $[z]_{\sigma}$  consists precisely of all complex numbers whose absolute values equal *r*, that is,  $[z]_{\sigma}$  is the circle of radius *r* centered at the origin.

**Q2.** Consider the context-free grammar G over  $\{a, b\}$ , with start symbol S, non-terminals  $\{S, A, B\}$ , and the following productions.

(2)

(3)

(3)

$$S \to aaB \mid Abb, \qquad A \to a \mid aA, \qquad B \to b \mid bB.$$

(a) What is the language, L(G), generated by G?Solution:

$$\mathscr{L}(G) = \left\{ a^2 b^n \mid n \ge 1 \right\} \bigcup \left\{ a^n b^2 \mid n \ge 1 \right\}$$

(b) Prove that this context-free grammar *G* is *ambiguous*. **Solution:** 

The string *aabb* has two distinct leftmost derivations:

 $S \Rightarrow aaB \Rightarrow aabB \Rightarrow aabb,$  $S \Rightarrow Abb \Rightarrow aAbb \Rightarrow aabb.$ 

(c) Design an *unambiguous* context-free grammar for  $\mathscr{L}(G)$ .

#### Solution:

In order to disambiguate this grammar, we separate out some small examples.

- $S \rightarrow aab \mid abb \mid aabb \mid aaAbb \mid aaAbb \mid aaBbb$  $A \rightarrow a \mid aA$
- $B \rightarrow b \mid bB$

**Q3.** Let *M* be a Turing machine with one semi-infinite tape and <u>two</u> read/write heads. Each transition of *M* is determined by the current state *p* of the finite control, and the two symbols *a* and *b* scanned by the two heads. A transition of *M* is of the form  $\delta(p, a, b) = (q, c, d, D_1, D_2)$  implying that the finite control goes to state *q*, the symbol *a* at the cell pointed by the first head is replaced by *c*, and the symbol *b* at the cell pointed by the second head is replaced by *d*. If both the heads point to the same tape cell (a = b in this case), then the symbol at this cell is replaced by *c* (not by *d* unless c = d). Finally, the first head moves by one cell in direction  $D_1$  (left or right), and the second head moves by one cell in direction  $D_2$  (left or right).

Argue that this two-head Turing machine M can be simulated by a standard Turing machine N with one semi-infinite tape and with only <u>one</u> read/write head. (6)

## Solution:

Let  $\Gamma$  be the tape alphabet of M. For each  $a \in \Gamma$ , we introduce three new symbols  $\overline{a}$ ,  $\underline{a}$  and  $\overline{\underline{a}}$ . The tape alphabet of N consists of  $\Gamma$  and the three new symbols introduced for each  $a \in \Gamma$ . The symbol  $\overline{a}$  in a cell indicates that the first head of M points to this cell which contains the symbol  $a, \underline{a}$  indicates that the second head of M points to this cell, whereas  $\overline{\underline{a}}$  indicates that both the heads point to this cell. In order to simulate a single move of M, N first locates the two markers  $\neg$  and  $\_$ , and remembers the corresponding symbols  $a, b \in \Gamma$  in its finite control. N now consults the transition function of M, replaces a, b by appropriate symbols c, d, and moves the markers  $\neg$  and  $\_$  as dictated by  $\delta(p, a, b)$ , where the state p of N is remembered in the finite control of M.





(a) A two-head machine

(b) Simulation by a one-head machine

- Q4. Consider the hierarchy of languages shown in the adjacent figure (right). Place each of the following languages,  $L_1, L_2, L_3, L_4, L_5$  (given in Parts (a)-(e), respectively) at the proper place in the hierarchy, that is, state and deduce whether the language  $L_i$  is:
  - Finite
  - Regular and Infinite
  - Context-Free but Not Regular
  - Recursive but Not Context-Free
  - R.E. (recursively enumerable) but Not Recursive
  - Non-R.E.

Provide clear and proper justifications/deductions for your judgments. No credits will be given for incorrect/incomplete/missing explanations, even though the truth value is correctly assigned.

In case of justifying Recursive or R.E. languages, construct appropriate Turing machines and/or supply appropriate reductions (note that, halting may be a choice of Turing machines, so <u>do not</u> use Rice's theorem).

(a)  $L_1 = \mathscr{L}(G)$  where grammar G is defined over  $\{a, b\}$ , with start symbol S, non-terminals  $\{S, T\}$ , and the following productions. (4)

 $S \to \varepsilon \mid abTS, \qquad T \to \varepsilon \mid Tb.$ 

*L*<sub>1</sub> is \_\_\_\_\_

**Regular and Infinite** 

## Solution:

#### Proof:

It is an easy matter to check that  $\mathscr{L}(T) = b^*$  and it follows that  $L_1 = \mathscr{L}(G) = \mathscr{L}(S) = (abb^*)^*$ .



(b) The set  $L_2$  of all strings  $\alpha \in \{a, b, c\}^*$  containing an equal number of occurrences of *a*'s, *b*'s and *c*'s. (6)

 $L_2$  is \_\_\_\_\_

Recursive but Not Context-Free

#### Solution:

# Proof:

We have,  $L_2 = \{\{a, b, c\}^* \mid v_a(\alpha) = v_b(\alpha) = v_c(\alpha)\}$ , where  $v_x(\alpha)$  denotes the number of occurrences of  $x \in \{a, b, c\}$  in  $\alpha \in \{a, b, c\}^*$ .

If  $L_2$  is context-free, consider the pumping lemma constant *n* for  $L_2$  (Better use the stronger version of the lemma.) and using the string  $a^n b^n c^n \in L_2$  arrive at a contradiction. So  $L_2$  is not context-free.

It is R.E., since we can design a TM  $M_2$  to accept  $L_2$ . One may go for a four-tape machine, where the numbers of occurrences of a, b and c are counted and stored in tapes 2 through 4 as the strings  $0^{v_a(\alpha)}$ ,  $0^{v_b(\alpha)}$  and  $0^{v_c(\alpha)}$ . Subsequently the lengths of these strings can be easily compared. Clearly,  $M_2$  can be so constructed as to halt on every input. Thus  $L_2$  is recursive as well.

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(c) The complement of  $L_2$  (from Part-(b)), that is,  $L_3 = \{a, b, c\}^* \setminus L_2$ .

 $L_3$  is

Context-Free but Not Regular

#### Solution:

#### Proof:

If  $L_3$  is regular,  $L_2 = \overline{L_3}$  will also be regular, but by Part (b),  $L_2$  is not even context-free. One can write  $L_3 = L_{31} \cup L_{32}$ , where  $L_{31}$  (resp.  $L_{32}$ ) consists of all strings  $\alpha \in \{a, b, c\}^*$  with  $v_a(\alpha) \neq v_b(\alpha)$  (resp.  $v_b(\alpha) \neq v_c(\alpha)$ ). Since context-free languages are closed under union, it is sufficient to show that  $L_{31}$  and  $L_{32}$  are context-free.

To this end, we can construct a CFG  $G = (\{a, b, c\}, \{S, A, B, C, E\}, S, R)$  for  $L_{31}$  with the following rules:

 $S \rightarrow A \mid B$   $E \rightarrow C \mid CaEbC \mid CbEaC \mid EE$   $A \rightarrow CaE \mid CaA \mid CbAA$   $B \rightarrow CbE \mid CbB \mid CaBB$   $C \rightarrow \varepsilon \mid cC$ 

An analogous CFG for  $L_{32}$  can be written.

(d)  $L_4 = \{M \mid M \text{ is a Turing machine that halts on exactly 2024 input strings}\}.$ 

(6)

L<sub>4</sub> is \_\_\_\_\_

Non-R.E.

### Solution:

#### Proof:

We propose a reduction  $\overline{\text{HP}} \leq_m L_4$  which maps  $M \# \alpha$  to N such that M does not halt on  $\alpha$  if and only if N halts on exactly 2024 input strings. The reduction algorithms uses any 2024 constant strings  $\gamma_1, \gamma_2, \ldots, \gamma_{2024}$  (distinct from one another). For example, we may have  $\gamma_i = 0^i$  for  $i = 1, 2, \ldots, 2024$ .

*N*, upon input  $\beta$ , does the following:

(1) Check whether  $\beta = \gamma_i$  for some i = 1, 2, ..., 2024. If so, halt (after accepting or rejecting).

(2) Simulate M on  $\alpha$ .

(3) If the simulation of Step (2) halts, halt (after accepting or rejecting).

It follows that if *M* halts on  $\alpha$ , then *N* halts on every input  $\beta$ . On the other hand, if *M* does not halt on  $\alpha$ , then *N* halts only on the 2024 input strings  $\gamma_1, \gamma_2, \ldots, \gamma_{2024}$ .

(e)  $L_5 = \{M \mid M \text{ is a Turing machine that halts on at least 2024 input strings}\}.$ 

L<sub>5</sub> is

R.E. but Not Recursive

#### Solution:

#### Proof:

We can design a Turing machine K that simulates M on all possible input strings on a timesharing basis. If any 2024 of the simulations halt, K accepts and halts. If 2024 strings are never found, the parallel simulation of K never stops. Thus,  $L_5$  is recursively enumerable. (Alternatively, K can be a non-deterministic Turing machine which simulates M on 2024 distinct choices of inputs. The simulations may proceed in parallel or one after another.)

In order to prove that  $L_5$  is not recursive, we make a reduction HP  $\leq_m L_5$  that maps  $M#\alpha$  to N such that M halts on  $\alpha$  if and only if N halts on at least 2024 input strings.

*N*, upon input  $\beta$ , does the following:

- (1) Simulate M on  $\alpha$ .
- (2) If the simulation of Step (1) halts, halt (after accepting and rejecting).

It follows that if M halts on  $\alpha$ , then N halts on all input strings (in particular, on at least 2024 input strings). On the other hand, if M does not halt on  $\alpha$ , then N does not halt on any input string  $\beta$ .

- **Q5.** *Prove* or *disprove* the following statements (Parts (a)–(e)). Give clear justifications. No credits will be given for incorrect/incomplete/missing explanations, even though the truth value is correctly assigned.
  - (a) Prove/Disprove: Let *C* be an NP-complete problem. If  $C \in \text{co-NP}$ , then NP = co-NP. (6) Solution:

This statement is true.

Let *X* be a problem in NP, that is,  $X \in$  NP. As *C* is NP-complete,  $X \leq_P C$ . Now, as per problem statement  $C \in$  co-NP. So, we have  $X \in$  co-NP. This implies, NP  $\subseteq$  co-NP.

Let *Y* be a problem in co-NP, that is,  $Y \in$  co-NP. So, we have  $\overline{Y} \in$  NP. Now, as *C* is NP-complete,  $\overline{Y} \leq_P C$ . Again, as  $C \in$  co-NP,  $\overline{Y} \in$  co-NP. So,  $Y \in$  NP. This implies, co-NP  $\subseteq$  NP.

Both these together *proves* the given assertion.

(b) Prove/Disprove: An  $O(n^k)$  reduction algorithm from A to B followed by a deterministic  $O(n^k)$  algorithm for B yields an  $O(n^k)$  deterministic algorithm for A.

(Here *n* is the input size, and *k* is a positive integer constant > 1.)

(4)

## Solution:

This statement is *false*.

Let  $\alpha$  be an input of size *n* for *A*. Call the reduction map *f*, that is,  $f(\alpha)$  is an input for *B*. Since *f* is computable in time  $O(n^k)$ , the string  $f(\alpha)$  can be of length as big as  $O(n^k)$ . Subsequent application of the algorithm for *B* then runs in  $O((n^k)^k)$ , that is,  $O(n^{k^2})$ , time. For k > 1 we have  $k^2 > k$ .

This statement is true.

Let TM *M* decide *L* in time p(n) (a polynomial).

Given x of length n, we want to know if  $x \in L^*$ . We could look at every way to break x up into substrings. That would not give a poly time algorithm since there are lots of ways to break up x (exercise: how many?).

(8)

We will actually solve a "harder" problem: given x of length n, determine for ALL prefixes of x, are they in  $L^*$ . This is helpful since when we are trying to determine if, say,  $x_1 \cdots x_i \in L^*$ , we already know the answers to

 $\varepsilon \in L^*$ ,  $x_1 \in L^*$ ,  $x_1 x_2 \in L^*$ ,  $\cdots \cdots$ ,  $x_1 x_2 \cdots x_{i-1} \in L^*$ .

*Intuition:*  $x_1 \cdots x_i \in L^*$  if and only if it can be broken into two pieces, the first one in  $L^*$ , and the second in *L*.

We now present the algorithm that will determine if  $x \in L^*$ . The array A[i] will store if  $x_1 \cdots x_i \in L^*$ .

What is the runtime of the above algorithm? The only time that matters is the calls to M. There are  $O(n^2)$  calls to M, all on inputs of length  $\leq n$ , hence the runtime is bounded by  $O(n^2p(n))$ . Since p(n) is a polynomial,  $n^2p(n)$  is also a polynomial.

(d) Prove/Disprove: The class NP is closed under concatenation, that is, if  $L_1, L_2 \in NP$ , then  $L_1L_2 \in NP$ . (6) Solution:

This statement is true.

For any two NP-languages  $L_1$  and  $L_2$ , let  $M_1$  and  $M_2$  be the NTMs that decide them in polynomial time. We construct a NTM M' that decides the concatenation of  $L_1$  and  $L_2$  in polynomial time.

M' = "On input *w*,

- (1) Nondeterministically cut w into two substrings,  $w = w_1 w_2$ .
- (2) Run  $M_1$  on  $w_1$ .
- (3) Run  $M_2$  on  $w_2$ .
- (4) If both accepts, accept.

Otherwise, continue with the next choice of  $w_1$  and  $w_2$ ."

In both steps, M' uses its non-determinism when the machine is being run. M' accepts w if and only if w can be expressed as  $w_1w_2$  such that  $M_1$  accepts  $w_1$  and  $M_2$  accepts  $w_2$ . Therefore, M' decides the concatenation of  $L_1$  and  $L_2$ .

Since Steps 2 and 3 runs in polynomial time and is repeated for at most O(n) time, the algorithm runs in polynomial time.

(e) Prove/Disprove: The class NP-complete is closed under union, that is, if  $L_1$ ,  $L_2$  are NP-complete, then so is  $L_1 \cup L_2$ . (6)

#### Solution:

This statement is <u>false</u>.

We construct a counter example using the following two NP-complete sets.

 $\mathsf{HAMPATH} = \{G \mid G \text{ is an undirected graph with a Hamiltonian path}\}\$ 

 $\mathsf{SAT} = \{ \phi \mid \phi \text{ is a satisfiable CNF formula} \}$ 

Let

 $L_1 = \{(G, \phi) \mid G \in \mathsf{HAMPATH}, \phi \text{ is any CNF formula}\},\$ 

and

 $L_2 = \{(G, \phi) \mid G \text{ is an undirected graph}, \phi \in \mathsf{SAT}\}.$ 

Clearly,  $L_1, L_2$  are both NP-complete, whereas

 $L_1 \cup L_2 = \{(G, \phi) \mid G \text{ is an undirected graph}, \phi \text{ is a CNF formula}\}$ 

is not. It can be decided in polynomial time.

**Q6.** *Prove* or *disprove* the following assertions (Parts (a)-(b)). Give clear justifications. No credits will be given for incorrect/incomplete/missing explanations, even though the truth value is correctly assigned.

You may make use of the assumption that NP  $\neq$  co-NP, if necessary. Clearly indicate where you require this assumption.

(a) Prove/Disprove: The following language is NP-complete.

SMALLCYCLE = 
$$\left\{ \langle G \rangle \mid \text{The longest cycle in the directed graph } G \text{ is of length } \leq \left\lfloor \frac{n(G)}{2} \right\rfloor \right\}$$

(6)

(Here, n(G) denotes the number of vertices in *G* and  $\lfloor \rfloor$  is the floor function.) **Solution:** 

This assertion is <u>false</u> (under the assumption NP  $\neq$  co-NP).

Let us first show that SMALLCYCLE  $\in$  co-NP. If  $\langle G \rangle$  is not in SMALLCYCLE, then we can convince one about this fact either by indicating that *G* is acyclic or by explicitly providing a cycle in *G* of length  $> \lfloor \frac{n(G)}{2} \rfloor$ . That is a succinct and polynomial time verifiable disqualification for *G*. Now, if SMALLCYCLE were NP-complete, we would have NP = co-NP.

(b) Prove/Disprove: The following language is NP-complete.

$$\mathsf{BIGCYCLE} = \left\{ \langle G \rangle \mid G \text{ is a directed graph having a cycle of length } \geq \left\lfloor \frac{n(G)}{2} \right\rfloor \right\}$$

(Here, n(G) denotes the number of vertices in *G* and  $\lfloor \rfloor$  is the floor function.) **Solution:** 

This assertion is true.

Description of a cycle in G of length  $\geq \left\lfloor \frac{n(G)}{2} \right\rfloor$  is a succinct certificate for  $\langle G \rangle$  to be in BIGCYCLE, that is, BIGCYCLE  $\in$  NP.

(6)

For proving the NP-hardness, we can show HAMCYCLE  $\leq_P$  BIGCYCLE, where

 $\mathsf{HAMCYCLE} = \{G \mid G \text{ is an undirected graph with a Hamiltonian cycle} \}.$ 

Let *G* be an instance for HAMCYCLE with *m* vertices. Add (exactly) *m* isolated vertices to *G*, thereby obtaining a graph *G'* on 2*m* vertices. It is evident that *G'* has a cycle of length *m* (that is,  $\geq \left\lfloor \frac{n(G')}{2} \right\rfloor$ ), if and only if *G* has a Hamiltonian cycle.

**Q7.** An undirected graph is *k*-colorable if the vertices of the graph can be assigned a colour from a given fixed set of *k* colors such that no two adjacent vertices (sharing a common edge in between) receive the same color. Prove that, the language,  $3COLOR = \{\langle G \rangle \mid \text{The undirected graph } G \text{ is } 3\text{-colorable}\}$ , is PSPACE-complete if and only if PSPACE = NP.

(Note that, 3COLOR is known to be NP-complete.)

#### Solution:

We already know that 3COLOR is NP-complete. Because we have used the same reduction mechanism (polynomial time) for defining completeness in both NP and PSPACE, PSPACE = NP implies that 3COLOR is PSPACE-complete.

For proving the converse, assume that 3COLOR is PSPACE-complete. Take any  $L \in$  PSPACE. By definition, we then have  $L \leq_P$  3COLOR. But then, this reduction followed by an NP algorithm for 3COLOR solves *L* in a nondeterministic polynomial time, implying that  $L \in$  NP, that is, PSPACE  $\subseteq$  NP. The reverse inclusion, NP  $\subseteq$  PSPACE, is well-known. Both these together imply, PSPACE = NP.

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