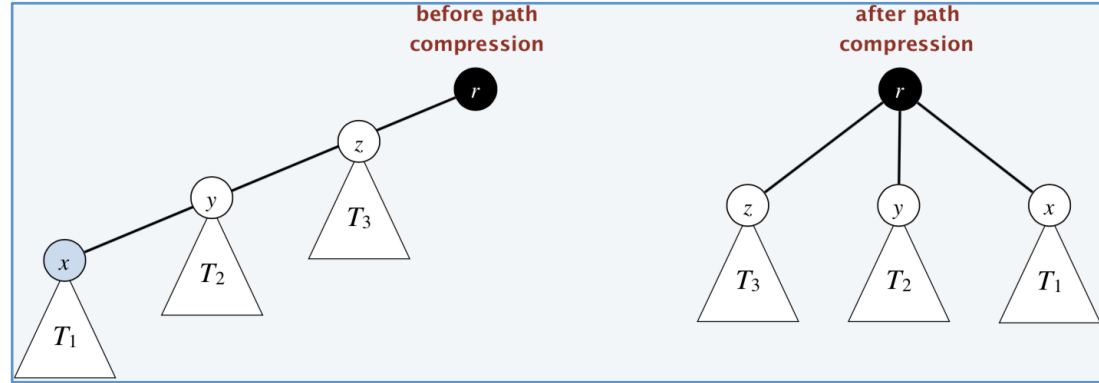
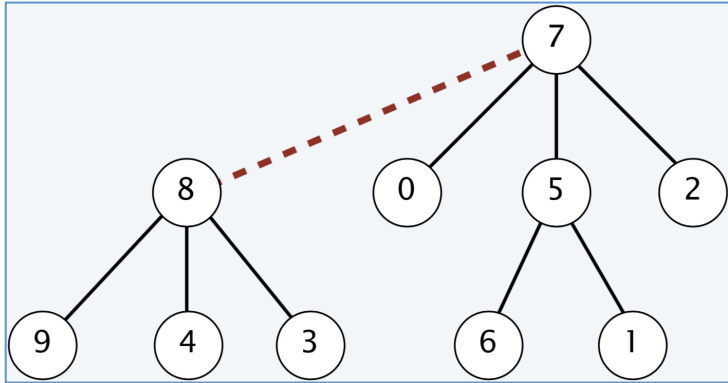


DISJOINT SET DATA STRUCTURE



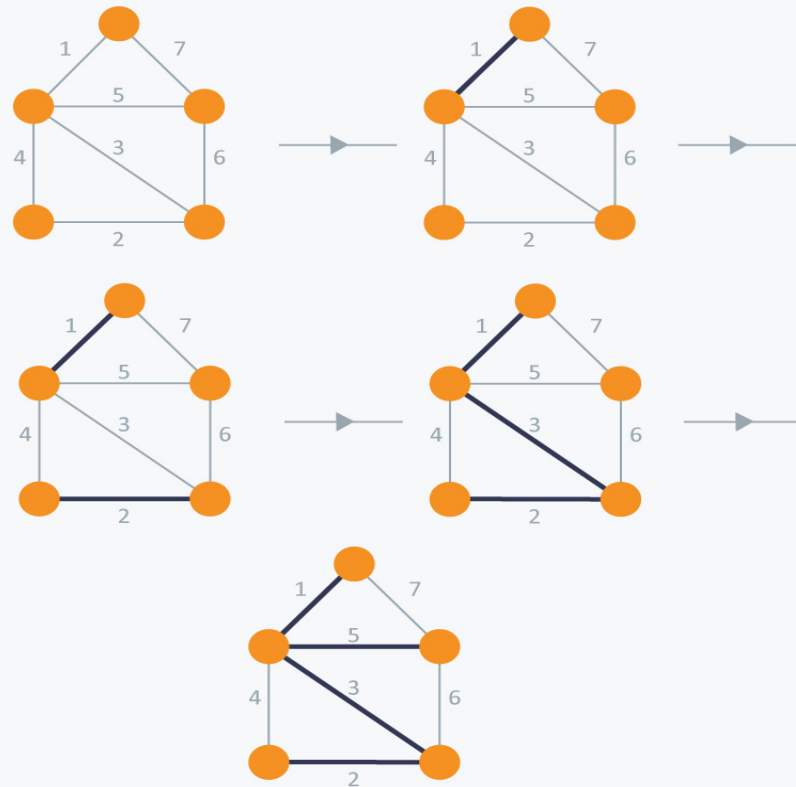
Partha P. Chakrabarti & Aritra Hazra
Department of Computer Science and Engineering
Indian Institute of Technology Kharagpur

Disjoint-Set Data Structures: *Applications*

Minimum Spanning Tree of Graph (G)

Algorithm MST_Kruskal ($G = (V, E)$) {
 $A = \{\};$
 for each v in V do MAKE-SET(v);
 for each edge $e = (u, v)$ in E ordered by
 increasing weight(u, v) do {
 if FIND-SET(u) $\neq$ FIND-SET(v) then {
 $A = A + \{(u, v)\};$
 UNION(FIND-SET(u), FIND-SET(v));
 }
 }
 return A ;
}

Kruskal's Algorithm



Disjoint-Set Data-Type and Operations

- **Primary Operations:**

- **MAKE-SET(x):** create a new set containing only element x
- **FIND-SET(x):** return a canonical element in the set containing x
- **UNION(x, y):** replace the sets containing x and y with their union

- **Performance parameters:**

- m = number of calls to FIND-SET and UNION operations
- n = number of elements = number of calls to MAKE-SET

disjoint sets =
connected components

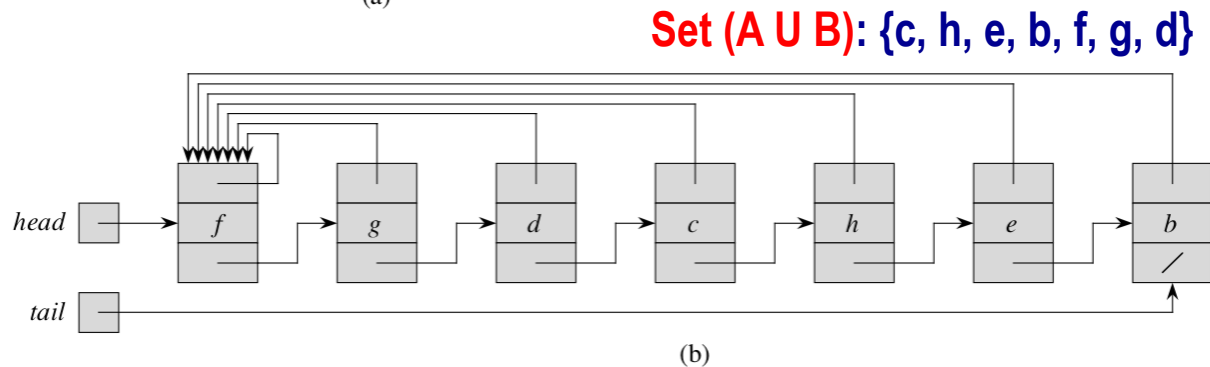
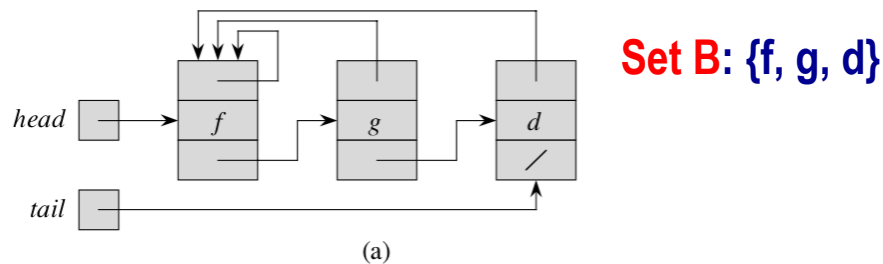
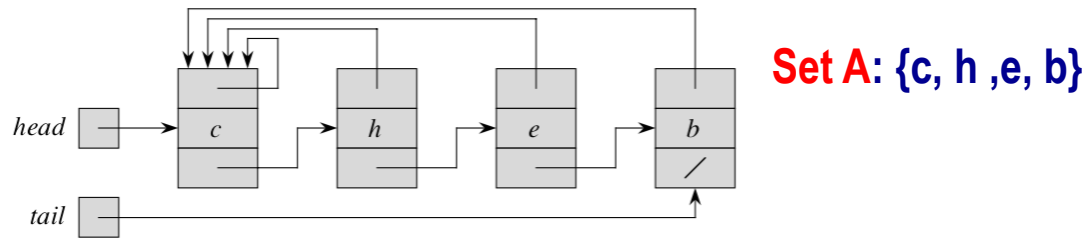
- **Application: Dynamic connectivity** over initially empty graph

- **ADD-NODE(u):** add node u (1 MAKE-SET operation)
- **ADD-EDGE(u, v):** add an edge between nodes u and v (1 UNION operation)
- **IS-CONNECTED(u, v):** is there a path between u and v ? (2 FIND-SET operations)

Disjoint-Set Operations: *Implementation* (1)

Linked List Implementation

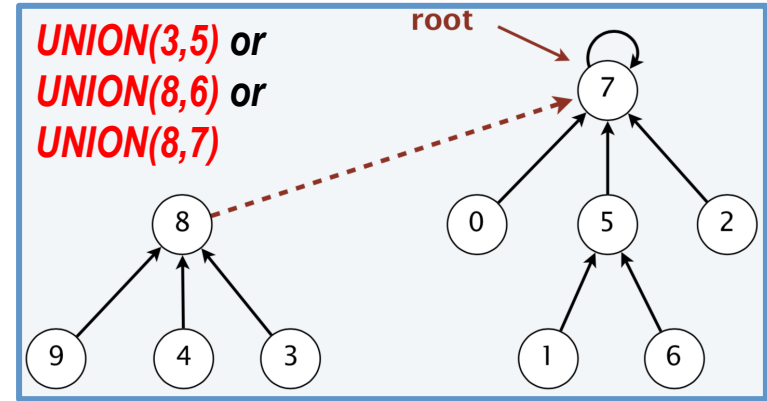
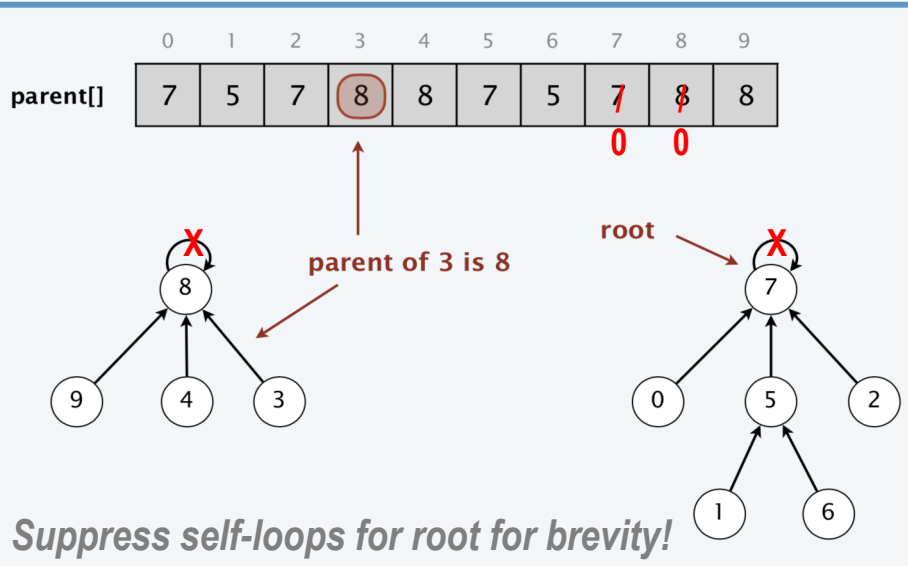
- **MAKE-SET(x): $O(1)$**
 - need to create only one node created with appropriate pointers
- **FIND-SET(x): $O(n)$**
 - need to traverse entire linked list to find x
- **UNION(x,y): $O(n)$**
 - need to point back all back-pointers of second list to head of first list



Disjoint-Set Operations: *Implementation (2)*

- Array Representation**

- Represent each set as tree of elements
- Allocate an array of `parent[]` of length n
- `parent[i] = j` (parent of element i is j)



- Analysis of Operations:**

- Total zeros in array = Disjoint-sets
- **FIND-SET(x):** $O(n)$ worst-case
- **UNION(x,y):** $O(n)$ worst-case
 - UNION(FIND-SET(x), FIND-SET(y))
 - $O(n)$ due to FIND-SET operation

Solution: Smart Union-Find Algorithms !!



Smart Disjoint-Set Operations: *Union-by-Size*

- **Union-by-Size**

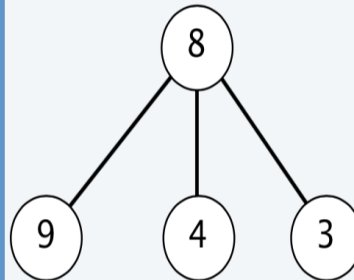
- Maintain a tree size (number of nodes) for each root node
- Link root of smaller tree to root of larger tree (break ties arbitrarily)

```
FIND-SET(x) {  
  while(x is not parent)  
    x ← parent[x];  
  return x;  
}
```

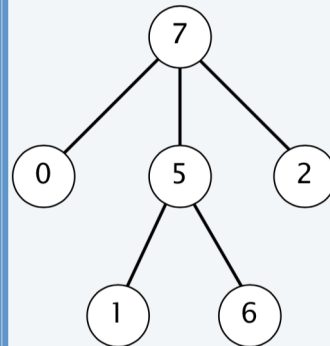
```
MAKE-SET(x) {  
  parent[x] ← 0;  
  size[x] ← 1;  
  return x;  
}
```

```
UNION(x,y) {  
  r ← FIND-SET(x);  
  s ← FIND-SET(y);  
  if(r == s) return r;  
  else if(size[r] > size[s]) {  
    parent[s] ← r;  
    size[r] = size[r] + size[s];  
    return r;  
  }  
  else {  
    parent[r] ← s;  
    size[s] = size[r] + size[s];  
    return s;  
  }  
}
```

size = 4

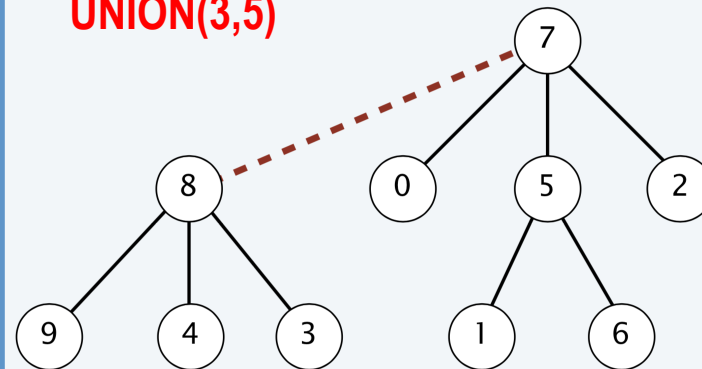


size = 6



size = 10

UNION(3,5)



Analysis of Union-by-Size Heuristic (1)

Property: Using union-by-size, for every root node r , we have $\text{size}[r] \geq 2^{\text{height}(r)}$

Proof: [by induction on number of links]

- **Base case:** singleton tree has size 1 and height 0
- **Inductive hypothesis:** assume true after first i links

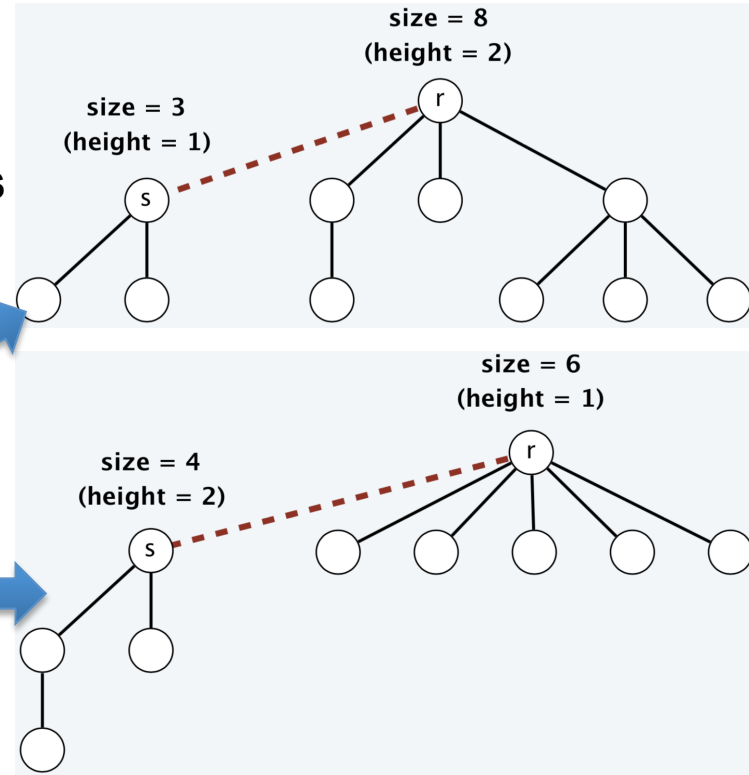
– Tree rooted at r changes only when a smaller (or equal) size tree rooted at s is linked into r

– **Case 1.** [$\text{height}(r) > \text{height}(s)$]

$$\text{size}'[r] > \text{size}[r] \geq 2^{\text{height}(r)} = 2^{\text{height}'(r)}$$

– **Case 2.** [$\text{height}(r) \leq \text{height}(s)$]

$$\begin{aligned} \text{size}'[r] &= \text{size}[r] + \text{size}[s] \geq 2 \text{ size}[s] \geq 2 \times 2^{\text{height}(s)} \\ &= 2^{\text{height}(s) + 1} = 2^{\text{height}'(r)} \end{aligned}$$



Analysis of Union-by-Size Heuristic (2)

- **Theorem:** Using union-by-size, any UNION or FIND-SET operation takes $O(\log_2 n)$ time in the worst case, where n is the number of elements
- **Proof:**
 - The running time of each operation is bounded by the tree height
 - Using union-by-size, a tree with n nodes can have height at most $\log_2 n$
 - By the previous property, the height is $\leq \lfloor \log_2 n \rfloor$
- The UNION operation takes $O(1)$ time except for its two calls to FIND-SET
 - FIND-SET required to find out the set representative (which is the root)
- m number of UNION and FIND-SET operations takes a total of $O(m \log_2 n)$ time

Smart Disjoint-Set Operations: *Union-by-Rank*

- Union-by-Rank

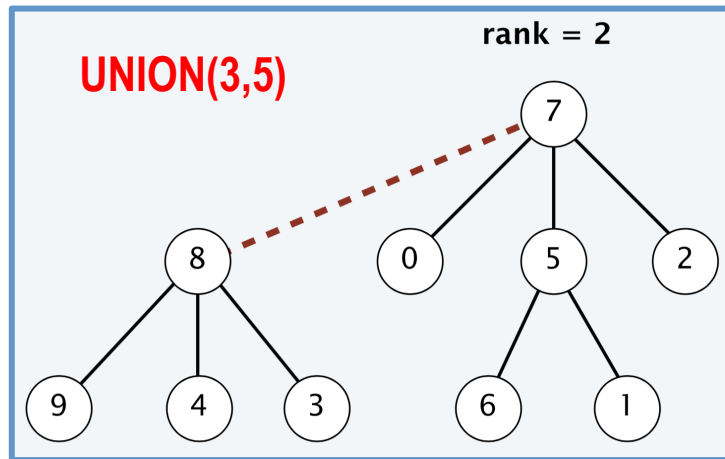
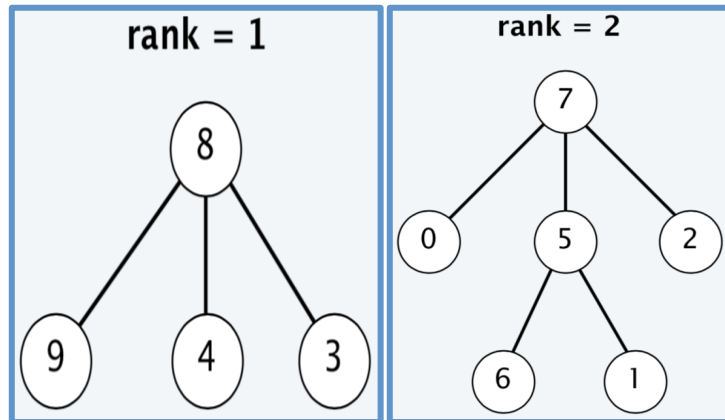
- Maintain an integer rank for each node, initially 0
- Link root of smaller rank to root of larger rank; if tie, increase rank of larger root by 1

```
FIND-SET(x) {  
  while(x is not parent)  
    x ← parent[x];  
  return x;  
}
```

```
MAKE-SET(x) {  
  parent[x] ← 0;  
  rank[x] ← 0;  
  return x;  
}
```

rank = height

```
UNION(x,y) {  
  r ← FIND-SET(x);  
  s ← FIND-SET(y);  
  if (r == s) return r;  
  else if (rank[r] ≥ rank[s]) {  
    parent[s] ← r;  
    if(rank[r] == rank[s])  
      rank[r] = rank[r] + 1;  
    return r;  
  }  
  else {  
    parent[r] ← s;  
    return s;  
  }  
}
```



Analysis of Union-by-Rank Heuristic (1)

Property-1: If x is not a root node, then $rank[x] < rank[parent[x]]$

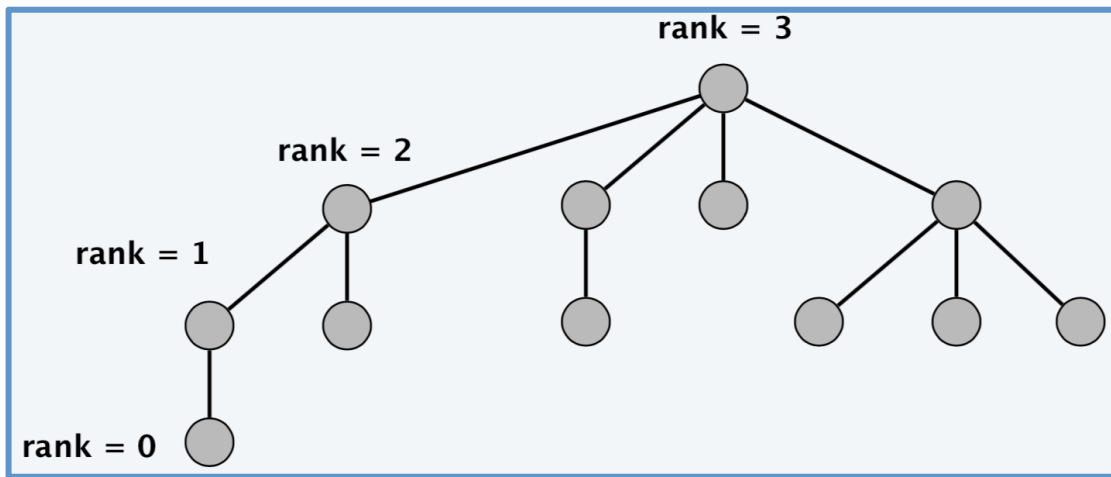
Proof: A node of rank k is created only by linking two roots of rank $k - 1$.

Property-2: If x is not a root node, then $rank[x]$ will never change again

Proof: Rank changes only for roots; a non-root never becomes a root.

Property-3: If $parent[x]$ changes, then $rank[parent[x]]$ strictly increases.

Proof: The parent can change only for a root, so before linking $parent[x] = 0$. After x is linked using union-by-rank to new root r we have $rank[r] > rank[x]$.

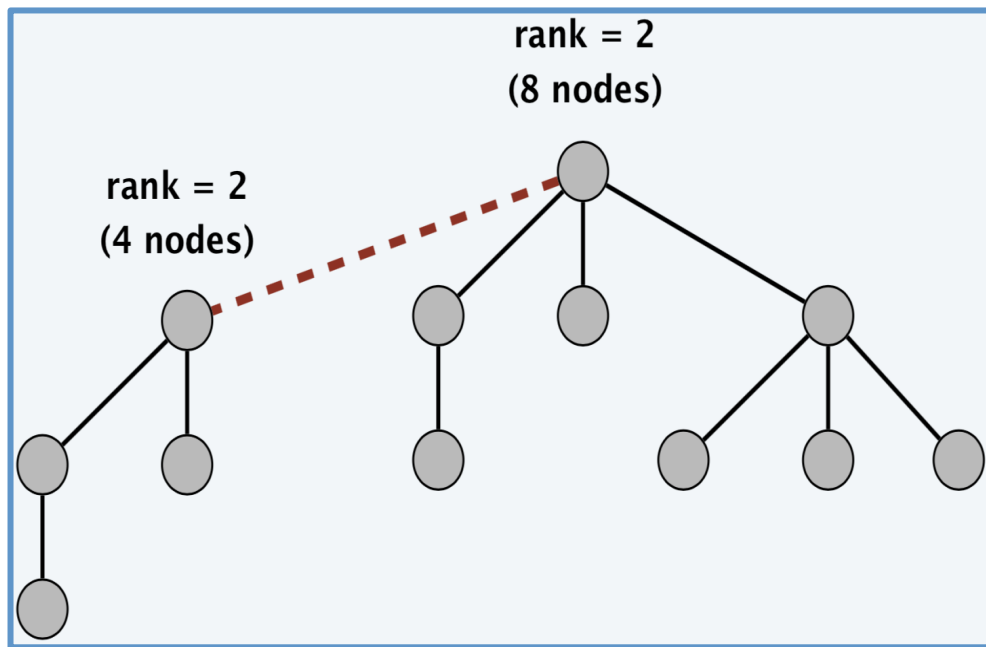


Analysis of Union-by-Rank Heuristic (2)

Property-4: Any root node of rank k has $\geq 2^k$ nodes in its tree

Proof: [by induction on k]

- **Base case:** true for $k = 0$
- **Inductive hypothesis:** assume true for $k - 1$
- A node of rank k is created only by linking two roots of rank $k - 1$
- By inductive hypothesis, each of two sub-tree has $\geq 2^{k-1}$ nodes
 $\Rightarrow$ resulting tree has $\geq 2^k$ nodes



Property-5: The highest rank of a node is $\leq \lfloor \log_2 n \rfloor$

Proof: Immediately concluded from Property-1 and Property-4

Analysis of Union-by-Rank Heuristic (3)

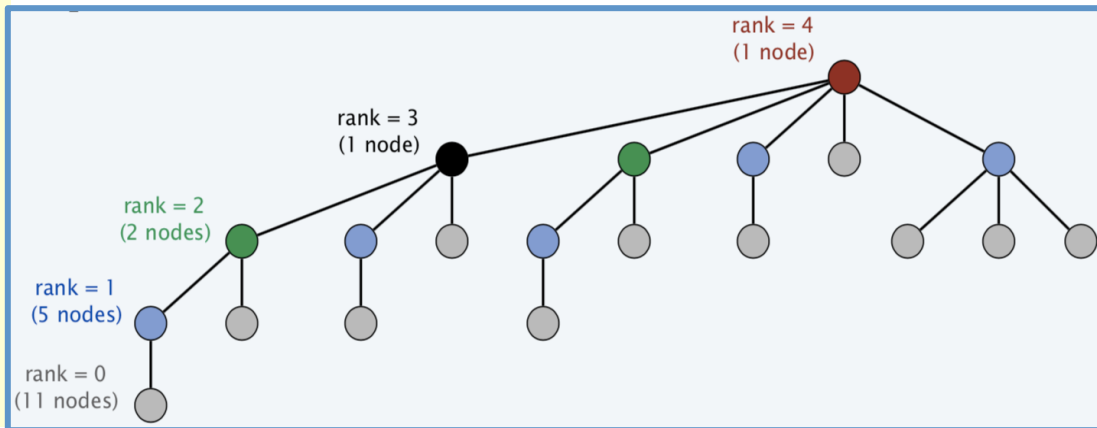
Property-6: For any integer $k \geq 0$, there are $\leq n / 2^k$ nodes with rank k

Proof:

- Any root node of rank k has $\geq 2^k$ descendants. [by Property-4]
- Any non-root node of rank k has $\geq 2^k$ descendants because:
 - it had this property just before it became a non-root [by Property-4]
 - its rank does not change once it became a non-root [by Property-2]
 - its set of descendants does not change once it became a non-root
- Different nodes of rank k cannot have common descendants [by Property-1]

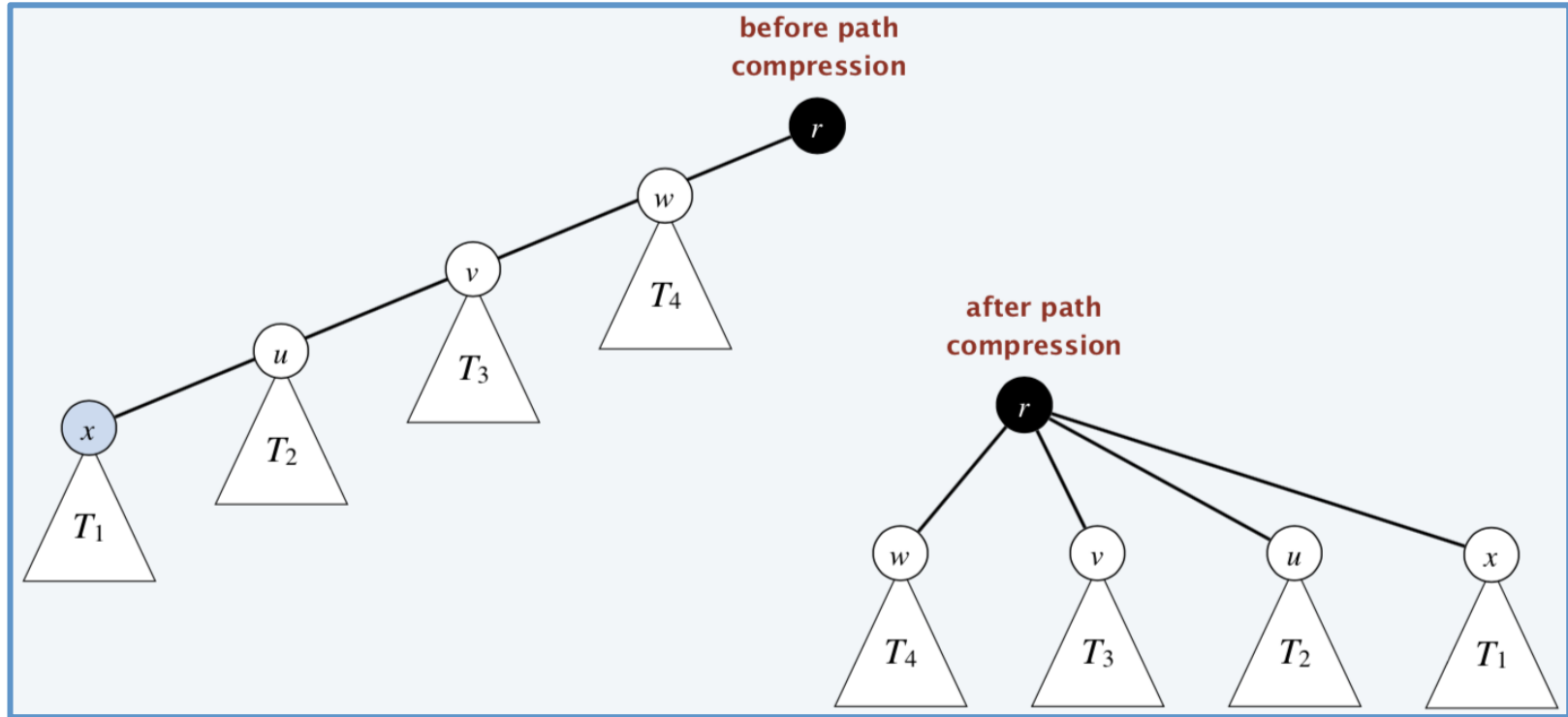
Theorem: Using union-by-rank, any UNION or FIND-SET operation takes $O(\log_2 n)$ time in the worst case, where n is the number of elements.

Proof: The running time of UNION and FIND-SET is bounded by the tree height $\leq \lfloor \log_2 n \rfloor$ [by Property-5]

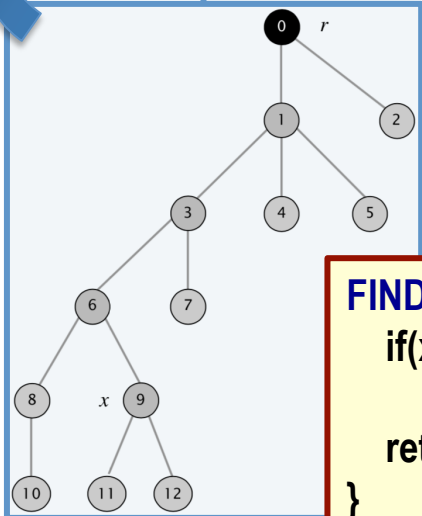
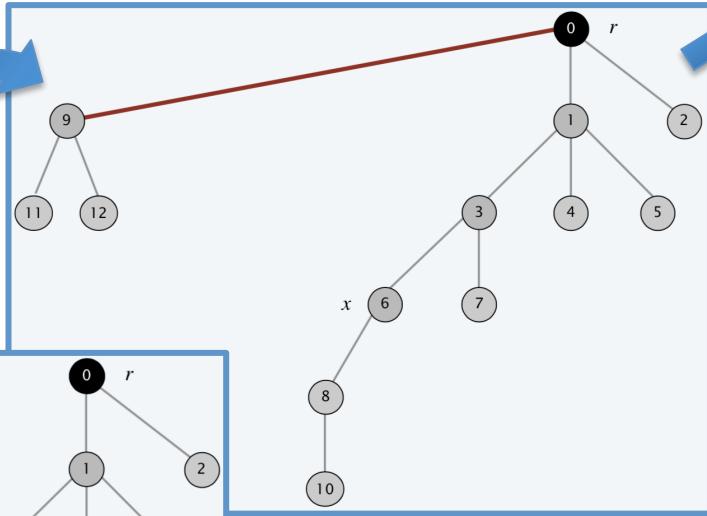


Smart Disjoint-Set Operations: *Path Compression*

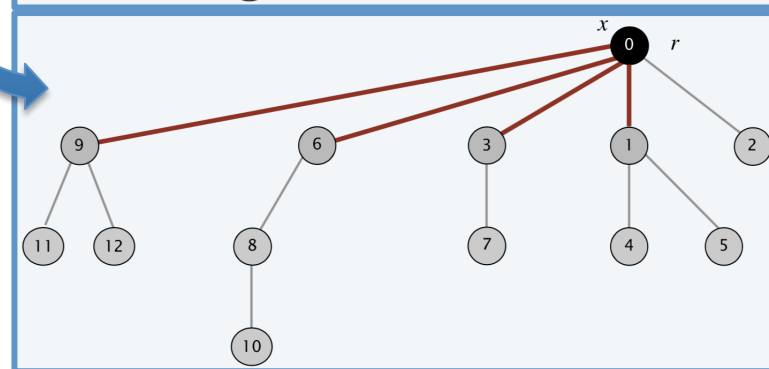
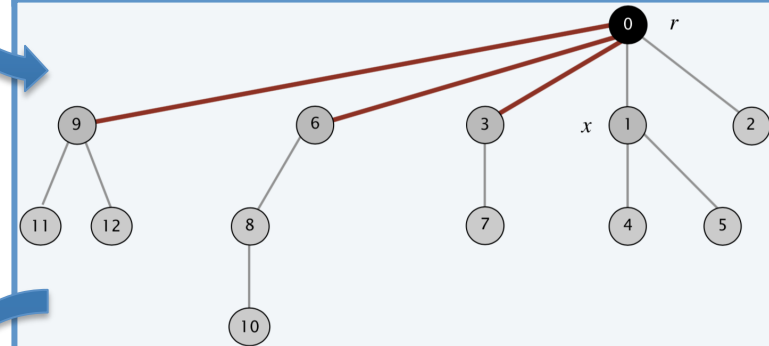
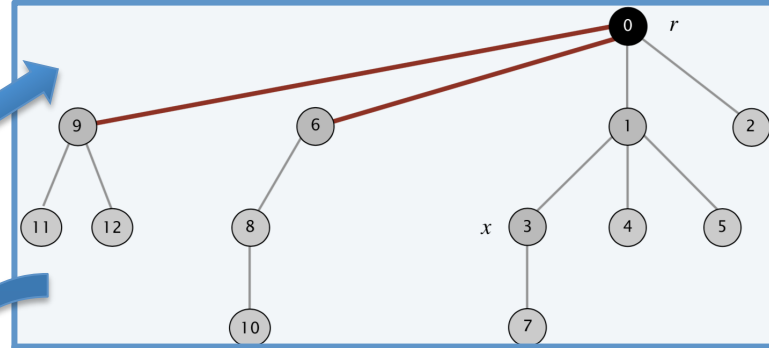
- When finding the root r of the tree containing x , change the parent pointer of all nodes along the path to point directly to r



Path Compression: Example



```
FIND-SET(x) {  
  if(x is not parent)  
    parent[x]  $\leftarrow$  FIND-SET(parent[x]);  
  return x;  
}
```



Properties of Union-by-Rank + Path Compression (1)

Property-0: The tree roots, node ranks, and elements within a tree are the same with or without path compression.

Property-1: If x is not a root node, then $rank[x] < rank[parent[x]]$

Proof: Path compression can make x point to only an ancestor of $parent[x]$

Property-2: If x is not a root node, then $rank[x]$ will never change again

Property-3: If $parent[x]$ changes, then $rank[parent[x]]$ strictly increases.

Proof: Path compression doesn't change any ranks, but it can change parents

If $parent[x]$ doesn't change during a path compression the inequality continues to hold
if $parent[x]$ changes, then $rank[parent[x]]$ strictly increases

Property-4: Any root node of rank k has $\geq 2^k$ nodes in its tree

Property-5: The highest rank of a node is $\leq \lfloor \log_2 n \rfloor$

Property-6: For any integer $k \geq 0$, there are $\leq n / 2^k$ nodes with rank k

Properties of Union-by-Rank + Path Compression (2)

Definitions:

- $\log^* n = 0$, when $n \leq 1$
 $= \text{MIN} \{ i \geq 0 \mid \overbrace{\log_2 \log_2 \dots \log_2 n}^{i \text{ times}} \leq 1 \}$, when $n \geq 2$
- $\log^* n = 0$, when $n \leq 1$
 $= 1 + \log^* (\log_2 n)$, otherwise
- **Ackerman Function**, $F(j) = 1$, when $j = 0$
 $= 2^{F(j-1)}$, when $j \geq 1$

Recursive Definition

Rank	Groups
1	0
2	1
[3, 4]	2
[5, 16]	3
[17, 65536]	4
[65537, 2 ⁶⁵⁵³⁶]	5

Property-7: The largest group number is $\leq \log^* (\log_2 n) = \log^* n - 1$

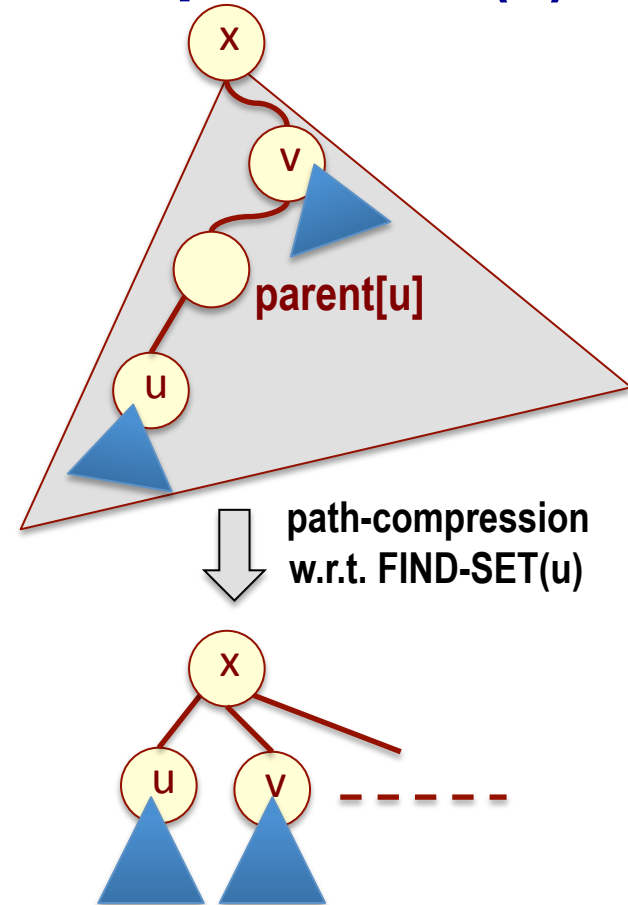
Proof: Since largest possible rank is $\lfloor \log_2 n \rfloor$, hence the result

Property-8: Number of nodes in a particular group g is given by, $n_g < n/F(g)$

Proof: $n_g < \sum_{r=F(g-1)+1}^{F(g)} n/2^r < 2n/2^{F(g-1)+1} = n/2^{F(g-1)} = n/F(g)$
 [since, $n/2^r + n/2^{r+1} + n/2^{r+2} + \dots + n/2^{r+k}$
 $< (n/2^r) \sum_0^\infty (1/2^k) = 2n/2^r]$

Analysis of Union-by-Rank with Path Compression (1)

- **Case-1:** If v is root ($= x$), a child of root or if $\text{parent}[v]$ is in a different rank group; then we charge ONE unit of time to FIND-SET operation
- **Case-2:** If $v \neq x$, and both v and $\text{parent}[u]$ are in the same group, then we charge ONE unit of time to node v
- **Observation-1:** Ranks of nodes in a path from u to x increases monotonically
 - After x is found to be the root, we do path compression
 - If later on, x becomes a child of another node and v & x are in different groups, no more node charges on v in later FIND-SET operations



Analysis of Union-by-Rank with Path Compression (2)

- **Observation-2:** If a node v is in group g ($g > 0$), v can be moved and charged at most $[F(g) - F(g-1)]$ times before it acquires a parent in a higher group.
- **Complexity Analysis:**
 - Time Complexity = (Number of nodes in group g) $\times$ (Movement charges across groups) $\times$ (Movement charges with groups) = $(n/F(g)) \times (\log^* n) \times [F(g) - F(g-1)]$
 $\leq n \log^* n$ [since, $(n/F(g)) \times [F(g) - F(g-1)] \leq n$]
- **Theorem:** The time complexity required to process m UNION and FIND-SET operations using union-by-rank with path-compression heuristic is $O(m \log^* n)$ in the worst case
 - which may be also said as $O(m)$, as $\log^* n \leq 5$ practically
(as otherwise n is more than the number of atoms in universe!!)

Thank you