## CS19001: Programming and Data Structures Laboratory

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http://cse.iitkgp.ac.in/~aritrah/course/lab/PDS/Autumn2018/CS19101\_PDS-Lab\_Autumn2018.html

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## Programming Assignments Complete and submit during lab

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### Assignment 1 [Text-Stats]

Write a C-program to perform the following:

- Ask the user to input some text/string (may contain anything that can be entered via keyboard including spaces, tabs, new-lines etc.). The end of entry will be determined by pressing  $\langle Ctrl + D \rangle$  keys (together).
- Computes and Displays the following statistics:
  - the number of lines present in the text;
  - Ithe number of words presnt in the text;
  - Ithe number of total characters present in the text;
  - the number of lower-case alphabets, upper-case alphabets and numeric digits present in the text (report these three statistics additionally);
  - Ithe number of spaces entered in the text; and
  - O the number of tabs entered in the text.

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## Assignment 2 [Code-Word]

Assuming that the fixed codes for the alphabets [a - z] are given as, 'a'=1, 'b'=2, ..., 'y'=25 and 'z'=26, write a recursive function to generate all possible alphabatic words from a given code string.

#### Example:

Let the given code string be, **``1123``**. Then, all the possible alphabetic words are:

| aabc | 11 | a | = | 1,  | a | = | 1,  | b | = | 2, | с = | 3 |
|------|----|---|---|-----|---|---|-----|---|---|----|-----|---|
| aaw  | 11 | a | = | 1,  | a | = | 1,  | W | = | 23 |     |   |
| alc  | 11 | a | = | 1,  | 1 | = | 12, | с | = | 3  |     |   |
| kbc  | 11 | k | = | 11, | b | = | 2,  | с | = | 3  |     |   |
| kw   | 11 | k | = | 11, | w | = | 23  |   |   |    |     |   |

Write a (C-program) main function that takes a code string from the user and displays all the possible alphabetic words.

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## Assignment 3 [Rotation-Equivalence]

#### Definitions

*k*-rotation: For any string *str* of length *n*, the *k*-rotation of *str* from index *i*  $(0 < i + k \le n)$  creates a new string, where *only* the *k*-character substring of *str* (from index *i*), i.e. *str*[*i*..(*i* + *k* - 1)], is reversed/rotated and all other characters remain intact.

*k*-rotation equivalence: A string *str*1 is said to be *k*-rotation equivalent with another string *str*2, if the *k*-rotation from any index i ( $0 < i + k \le n$ ) of *str*1 can produce identical *str*2 (both *str*1 and *str*2 are of equal length n).

#### Example

Let, str1 = ''abacus'', str2 = ''abucas'' and str3 = ''baacsu''. Suppose, k = 3. Then, str1 is 3-rotation equivalent with str2, because str1 can be 3-rotated from index 2 to get str2. However, str1 is NOT 3-rotation equivalent with str3. CS19001: Programming and Data Structures Laboratory

## Assignment 3 [Rotation-Equivalence]

#### Recursive k-rotation function: rotateStr(char str[], int idx, int k);

Write a **recursive** function rotateStr which produces rotations in the *k*-length substring of *str* starting from index, *idx*.

#### Write a C-Program (main) that,

- prompts the user to enter two strings, String1 and String2<sup>a</sup>;
- asks the user to enter a rotation length<sup>b</sup>, say k;
- uses the rotateStr function and finds out whether String2 is a k-rotation equivalent of String1,
- if yes, reports the index of String1 from which *k*-rotation creates String2. Otherwise, reports the *non-equivalence* as a result.

<sup>a</sup>Remember, the first criteria of equivalence between any two strings is that they must be of equal size – *so make appropriate checks for that*! <sup>b</sup>If the rotation length is more than the string length, automatically *it will be set to string length*, which is the maximum applicable part!

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# Thank You

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