

Applications of Logic

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Program Behavior Analysis: An Application of Logic

Program – Variety of Implementations

**“Computing Quotient
and Remainder while
dividing one integer
with another”**

(Two Different Prog.)

```
readInt x;  readInt y;  
q = 0;  r = x;  
loop until y < r, do:  
    r = r - y; q = q + 1;  
output q;  output r;
```

```
readInt x;  readInt y;  
q = 0;  t = 0;  
loop until x>=(t+y), do:  
    t = t + y; q = q + 1;  
r = x - t;  
output q;  output r;
```

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Assertions (Specifications)

Input Assertion: $I : [y \neq 0]$ (disallow non-zero divisor)

Predicate: $[\neg \text{eq}(y, 0)]$ (Pre-Condition)

Output Assertion: $O : [(x = q * y + r) \wedge (r < y)]$ (verify correct program behavior)

Predicate: $[\text{eq}(x, \text{sum}(\text{mult}(q, y), r)) \wedge \text{gt}(y, r)]$ (Post-Condition)

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Program Requirement

$$\forall x \forall y \exists q \exists r ([\neg \text{eq}(y, 0)] \stackrel{\text{Program}}{\rightsquigarrow} [\text{eq}(x, \text{sum}(\text{mult}(q, y), r)) \wedge \text{gt}(y, r)])$$

Simple Programs: *Assignments and Operations*

Program (Swapping) and Input/Output Assertions

```
0. readInt x; readInt y;      // Input Assertion, I: True  
1. x = x - y;  
2. y = x + y;  
3. x = y - x;  
4. output x; output y;      // Output Assertion, O: (x'=y) & (y'=x)
```

Program Requirement: $\forall x \forall y \exists x' \exists y' ([True] \rightsquigarrow [(x' = y) \wedge (y' = x)])$

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Program Execution

Steps	Normal Execution	Symbolic Execution
0.	inputs: $x = 3, y = 1$	inputs: $x = \alpha, y = \beta$
1.	$x = 3 - 1 = 2, y = 1$	$x = \alpha - \beta, y = \beta$
2.	$x = 2, y = 2 + 1 = 3$	$x = \alpha - \beta, y = \alpha - \beta + \beta = \alpha$
3.	$x = 3 - 2 = 1, y = 3$	$x = \alpha - \alpha + \beta = \beta, y = \alpha$
4.	$x = 1, y = 3$	$x = \beta, y = \alpha$

Simple Programs: *Assignments and Operations*

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3.	$x = 3 - 2 = 1, y = 3$	$x = \alpha - \alpha + \beta = \beta, y = \alpha$
4.	$x = 1, y = 3$	$x = \beta, y = \alpha$

Formal Program Analysis

Assume that, the initial value of x and y are α and β , respectively.

$\text{VC}(I - O) : [\text{True}] \rightsquigarrow [((\alpha - \beta) + \beta) - (\alpha - \beta) = \beta] \wedge ((\alpha - \beta) + \beta = \alpha)$

Simple Programs: *Conditional Branching*

Program (Conditional-Swapping) and Input/Output Assertions

```
0. readInt x; readInt y; // I: True
1. if x > y, do:           // (Branching-Condition) C: (x>y)
2.     t = x; x = y; y = t;
3. output x; output y; // O: [(x<=y)&((x'=x)&(y'=y))]V[(x'=y)&(y'=x)]
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Program Requirement

$$\forall x \forall y \exists x' \exists y' ([\text{True}] \rightsquigarrow [((x \leq y) \wedge ((x' = x) \wedge (y' = y))) \vee ((x' = y) \wedge (y' = x))])$$

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Assume that, the initial values of x and y are α and β , respectively.

$$\text{VC}(I - C[T] - O): I \wedge C \rightsquigarrow O \equiv [\text{True} \wedge (\alpha > \beta)] \rightsquigarrow [((\alpha \leq \beta) \wedge ((\beta = \alpha) \wedge (\alpha = \beta))) \vee ((\beta = \alpha) \wedge (\alpha = \alpha))]$$

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$$\text{VC}(I - C[\text{T}] - 0): I \wedge C \rightsquigarrow 0 \equiv [\text{True} \wedge (\alpha > \beta)] \rightsquigarrow [((\alpha \leq \beta) \wedge ((\beta = \alpha) \wedge (\alpha = \beta))) \vee ((\beta = \beta) \wedge (\alpha = \alpha))]$$

$$\text{VC}(I - C[\text{F}] - 0): I \wedge \neg C \rightsquigarrow 0 \equiv [\text{True} \wedge \neg(\alpha > \beta)] \rightsquigarrow [((\alpha \leq \beta) \wedge ((\alpha = \alpha) \wedge (\beta = \beta))) \vee ((\alpha = \beta) \wedge (\beta = \alpha))]$$

Simple Programs: *Looping / Iterations*

Program (Factorial) and Input/Output Assertions

```
0. readInt n;           // I: (n>=0)
1. i = 0;  f = 1;
2. loop until i < n, do: // (Loop-Invariant) L: (f=i!)&(i<=n)
3.     i = i + 1;  f = f * i; // (Loop-Condition) C: (i<n)
4. output f;           // O: (f=n!)
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Assume that, the initial value of n is γ ; the current values of i and f are α and β (resp.).

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Simple Programs: *Arrays and Indexing*

Program (Minimum-Element-Location) and Input/Output Assertions

```
0. readInt n;  readArray A[1..n];  // I: (n>=1)
1. i = 1;  p = 1;
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4.     if A[i] < A[p], then p = i; // C2: (A[i]<A[p])
5. output p;              // O: (1<=p<=n)&(A[p]<=A[1],...,A[n])
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$$\forall n \forall A_1 \dots \forall A_n \exists p \exists A_p \left((n \geq 1) \rightsquigarrow ((1 \leq p \leq n) \wedge ((A_p \leq A_1) \wedge \dots \wedge (A_p \leq A_n))) \right)$$

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Assume that, the initial value of n is δ and the values of each A_k is α_k ($1 \leq k \leq n$); the current values of i and p are β and γ (resp.).

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$$\begin{aligned} & [((1 \leq \beta \leq \delta) \wedge (1 \leq \gamma \leq \beta) \wedge (\alpha_\gamma \leq \alpha_1, \dots, \alpha_\beta)) \wedge (\beta < \delta) \wedge (\alpha_{\beta+1} \leq \alpha_\gamma)] \\ & \rightsquigarrow [(1 \leq \beta + 1 \leq \delta) \wedge (1 \leq \beta + 1 \leq \beta + 1) \wedge (\alpha_{\beta+1} \leq \alpha_1, \dots, \alpha_{\beta+1})] \end{aligned}$$

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Mathematical Logic: A Summary

- **Propositional Logic:**

- Logical formula constructed with Boolean propositions and connectors
- Interpretations over finite combinations of truth values of propositions (using truth-table or deduction rules)
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 - Unsolvable and Undecidable computation cannot be modeled
- **Applications:**
 - Problem solving, goal finding and cause-effect analysis
 - Program behavior analysis and correctness checking
 - **Many more ... *Tell me if you find anything or apply logic anywhere!***



Thank You!