## CS60094 Computational Number Theory, Spring 2016–2017

**Class Test** 

13-April-2017	CSE 119/120, 6:30-7:30pm	Maximum marks: 30
Roll no:	Name:	

[Write your answers in the question paper itself. Be brief and precise. Answer <u>all</u> questions.]

**1.** Consider the extension field  $\mathbb{F}_{3^n} = \mathbb{F}_3(\theta)$  with  $f(\theta) = 0$ , where  $f(x) \in \mathbb{F}_3[x]$  is a monic irreducible polynomial of degree *n*.

(a) Let  $\alpha$  be an element of  $\mathbb{F}_{3^n}$  in this representation. Prove that  $\alpha^{3^{n-1}}$  is the unique cube root of  $\alpha$  in  $\mathbb{F}_{3^n}$ . How much time does it take to compute this cube root  $\sqrt[3]{\alpha}$  using this exponentiation? (4+4)

Solution By Fermat's little theorem,  $\alpha^{3^n} = \alpha$ , that is,  $(\alpha^{3^{n-1}})^3 = \alpha$ . In order to prove the uniqueness, let  $\beta \in \mathbb{F}_{3^n}$  be a cube root of  $\alpha$ . We have  $\beta^3 = \alpha$ , that is,  $(\beta^3)^{3^{n-1}} = \alpha^{3^{n-1}}$ , that is,  $\beta^{3^n} = \alpha^{3^{n-1}}$ , that is,  $\beta = \alpha^{3^{n-1}}$ .

**Running time:** The exponent  $3^{n-1}$  contains about  $(n-1)\log_2 3 = \Theta(n)$  bits. A repeated square-and-multiply algorithm requires  $\Theta(n)$  iterations. Each iteration involves a squaring and a conditional multiplication of polynomials of degrees  $\leq n-1$ , each followed by reduction modulo the defining polynomial *f*. Using schoolbook arithmetic, this can be done in  $O(n^2)$  time. To sum up, this exponentiation takes  $O(n^3)$  time.

(b) We want to improve the running time to better than the exponentiation-based algorithm of Part (a). We precompute the two field elements  $\theta^{1/3} = \theta^{3^{n-1}}$  and  $\theta^{2/3} = (\theta^{1/3})^2$ . Explain how we can express  $\alpha = A_0(\theta^3) + A_1(\theta^3)\theta + A_2(\theta^3)\theta^2$  for polynomials  $A_0, A_1, A_2$  over  $\mathbb{F}_3$ . Propose an efficient algorithm to compute  $\sqrt[3]{\alpha}$  using this expression of  $\alpha$ . What is the running time of your algorithm (excluding the time for precomputation)? (4+4+4)

Solution We have

$$\alpha = a_0 + a_1\theta + a_2\theta^2 + \dots + a_{n-1}\theta^{n-1}$$
  
=  $(a_0 + a_1\theta^3 + a_2\theta^6 + \dots) + (a_1 + a_4\theta^3 + a_7\theta^6 + \dots)\theta + (a_2 + a_5\theta^3 + a_8\theta^6 + \dots)\theta^2,$ 

so we take

$$A_0(\theta) = a_0 + a_3\theta + a_6\theta^2 + \cdots,$$
  

$$A_1(\theta) = a_1 + a_4\theta + a_7\theta^2 + \cdots,$$
  

$$A_2(\theta) = a_2 + a_5\theta + a_8\theta^2 + \cdots.$$

This gives

$$\sqrt[3]{\alpha} = \alpha^{3^{n-1}} = A_0(\theta^{3^n}) + A_1(\theta^{3^n})\theta^{3^{n-1}} + A_2(\theta^{3^n})(\theta^{3^{n-1}})^2 = A_0(\theta) + A_1(\theta)\theta^{1/3} + A_2(\theta)\theta^{2/3}.$$

**Running time:** The three polynomials  $A_0, A_1, A_2$  can be prepared in O(n) time. Next, we make two multiplications by the two precomputed elements  $\theta^{1/3}$  and  $\theta^{2/3}$ ; these take  $O(n^2)$  time. Finally, the sums can be done in O(n) time. So the overall running time is  $O(n^2)$ .

You are given a positive integer *l*. Your task is to find the largest *l*-bit prime. Propose an efficient sieving algorithm to solve this problem. Deduce the running time of your algorithm. (5+5)

Solution The largest *l*-bit number is  $2^l - 1$ . We maintain an array *A* of length  $\lambda = \Theta(l)$  with the array index  $i \in [0, \lambda - 1]$  standing for the *l*-bit number  $2^l - 1 - i$ . We initialize A[i] = 1 for all  $i = 0, 1, 2, ..., \lambda - 1$ . We also choose the first *t* primes  $p_1, p_2, ..., p_t$ . For each  $j \in \{1, 2, 3, ..., t\}$ , we first compute  $r = (2^l - 1)$  rem  $p_j$ , and keep on setting A[r] = 0 and updating  $r := r + p_j$  so long as  $r < \lambda$ .

When this sieving is done for all of the *t* small primes, we test the primality of  $2^{l} - 1 - i$  for increasing values of *i* for which A[i] = 1. The first prime detected is returned.

If no prime is found in the range  $[2^{l} - \lambda, 2^{l} - 1]$ , we increase  $\lambda$ , and repeat. If  $\lambda$  is a small multiple of l, the chance of this is low. In case failure happens, we do not need to seed the interval  $[2^{l} - \lambda, 2^{l} - 1]$  again (for the old  $\lambda$ ), and can sieve the interval  $[2^{l} - 2\lambda, 2^{l} - \lambda - 1]$ .

**Running time:** Let us assume that the first sieve succeeds in identifying the largest *l*-bit prime. Initializing *A* takes  $\Theta(\lambda) = \Theta(l)$  time. Each division of  $2^l - 1$  by a small (single-precision) prime can be done in  $\Theta(l)$  time. Marking cells of *A* takes a total of  $\lambda \sum_{j=1}^{t} \frac{1}{p_j} = O(\lambda \ln \ln t)$  time. So the total running time of the sieving stage is dominated by the *l* remainder calculations, and is  $\Theta(l^2)$ .

Let  $m = p_1 p_2 \dots p_t$ . Only those integers  $2^l - 1 - i$  coprime to *m* have A[i] = 1 at the end of sieving, and their count is approximately  $\lambda \phi(m)/m = \lambda (p_1 - 1)(p_2 - 1) \dots (p_t - 1)/(p_1 p_2 \dots p_t) \leq \lambda (1/2)(2/3) \dots (t/(t+1)) = \lambda/(t+1)$ . Each primality test takes time  $O(l^3)$  using the Miller–Rabin algorithm. So the running time of this stage is  $O(l^4/t)$ .