Voronoi Diagrams



Inputs: A set of points in the Euclidean plane

Sites

 $S = \{P_1, P_2, ..., P_n\}$

 $VCell(P_i) = \{ Q \mid d(P_i,Q) \le d(P_j,Q) \\ for all j != i \}$

convex region

unbounded region - two semi-infinite lines bounded - convex polygon

Vor(S)

Naive Algorithm

$$\begin{aligned} \mathcal{H}_{ij} &= \left\{ Q \mid d(Q, \mathcal{P}_i) \leq d(Q, \mathcal{P}_j) \right\} \\ &\text{UCell}\left(\mathcal{P}_i\right) = \bigcap_{\substack{j \neq i}} \mathcal{H}_{ij} \\ &\text{SL}\left(n\right) \text{ fime for each } \mathcal{P}_i \text{.} \\ &\text{SL}\left(n\right) \text{ fime for each } \mathcal{P}_i \text{.} \end{aligned}$$

Fortune's algorithm



Voronoi diagram and convex hull

Two Voronoi cells share a semi-infinite line if and only if the sites are two consecutive vertices on the convex hull of S.

 $O(n \log n)$ time algorithm for CH(S)

One ends of the semi-infinite lines are discovered. Upward semi-infinite line, one end is at +INFINITY Downward semi-infinite line, one end is at -INFINITY

Each segment has three states: No ends are discovered: Yet to be opened One end is discovered: Open Both ends are discovered: Closed

Line sweep algorithm



x-monotone

Site event - Changes the beach line but does not produce any vertex in Vor(S) Circle event - All vertices are discovered by these events



$$P_2, P_1$$

 P_2, P_1, P_3, P_1

Jb, Pk Vanishes



Handle a site event



Handle a circle event



Handling the semi-infinite lines