

CS60003 Algorithm Design and Analysis, Autumn 2010–11

Mid-Semester Examination

Maximum marks: 50

September 18, 2010 (AN)

Total time: 2 hours

Roll no: _____ Name: _____

[Write your answers in the question paper itself. Be brief and precise. Answer all questions.]

1. Let S, T_1, T_2 be strings of lengths n, m_1, m_2 with $m_1 + m_2 \leq n$. Your task is to locate whether the pattern $T_1 * T_2$ (that is, T_1 followed by zero or more symbols followed by T_2) can be found in S .

(a) Show by means of an example that there can be $\Theta(n^2)$ different matches of $T_1 * T_2$ in S . (5)

(b) Supply an $O(n^2)$ -time algorithm to compute all matches of $T_1 * T_2$ in S . (5)

(c) Supply an $O(n)$ -time algorithm to decide whether there is any match of the pattern $T_1 * T_2$ in S . (5)

2. Prof. Avarice proposes an algorithm to compute the minimum spanning tree in a connected undirected graph $G = (V, E)$ with a cost $c(e)$ associated with each edge $e \in E$. Your task is to assist Prof. Avarice by supplying an efficient algorithmic implementation of his idea.

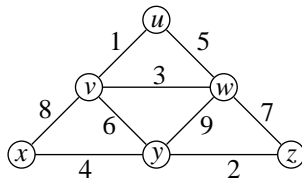
(a) Propose an efficient algorithm that, given an edge $e \in E$, determines whether or not e belongs to a cycle in G . What is the running time of your algorithm? (5)

(b) The MST algorithm of Prof. Avarice goes as follows.

1. Sort E in non-increasing order of the edge costs. Store this sorted list in T .
2. So long as G contains more than $|V| - 1$ edges, repeat Steps 3–5:
3. Pick the edge e from T with largest cost.
4. If e belongs to a cycle in G , remove e from E .
5. Remove e from T .
6. Output the reduced graph (V, E) .

Demonstrate how Prof. Avarice's algorithm works on the following graph.

(5)



(c) Describe an efficient implementation of Prof. Avarice's algorithm. What is the running time of your implementation? (5)

(d) Although Prof. Avarice's algorithm may be poorer than Prim's and Kruskal's MST algorithms in terms of running time, a more potent danger awaits you. Prove or disprove: Prof. Avarice's algorithm always outputs a minimum spanning tree of a connected graph. (5)

3. We want to merge n sorted lists L_1, L_2, \dots, L_n of sizes l_1, l_2, \dots, l_n , respectively. Suppose that at any point of time, we are allowed to merge only two sorted lists, that is, simultaneously merging t sorted lists for $t \geq 3$ is not allowed. (For example, the sorted lists may be residing in files in a palmtop computer which has very little memory and allows only three opened file pointers at any time.) The effort associated with merging two sorted lists of sizes u and v is taken as $u + v$. Your task is to select the merging sequence in such a way that the total effort of merging the given n lists is minimized.

(a) Suppose that $n = 4$ lists are given with respective sizes 10, 20, 30, 40. Find the efforts of the following two ways of merging L_1, L_2, L_3, L_4 : (5)

$\text{merge}(\text{merge}(L_1, L_2), \text{merge}(L_3, L_4))$ and $\text{merge}(\text{merge}(\text{merge}(L_1, L_2), L_3), L_4)$.

(b) Describe an $O(n \log n)$ -time algorithm to compute a way of merging the input lists with minimum possible effort. The input consists only of the lengths l_1, l_2, \dots, l_n of the lists. Your algorithm should produce only an optimal merging strategy. It does not have to merge the lists. However, you should supply an optimality proof for your algorithm. **(10)**

If needed, use this page for continuation of answers from Pages 1–5. Supply appropriate pointers earlier.
